Kaleb Taylor taylorkaleb16@gmail.com April 8th, 2023 Dear Hiring Manager, I am excited to apply for the Programmer position at Doom Turtle as advertised on your website. With over three years of programming experience and expertise in C# and Unity, I am confident that I have the technical skills required to be a valuable addition to your team. Throughout my career, I have had the opportunity to work on various projects, ranging from mobile games to VR experiences. I have developed gameplay systems, managed resources, and collaborated effectively with crossfunctional teams to ensure that projects are completed on time and within budget. In my most recent role as lead programmer at Mortal Mind Games, I have gained extensive experience working with cross-functional teams to develop various game mechanics and features. I have collaborated closely with other programmers to ensure that mechanics and systems work seamlessly together. Additionally, I have scripted and tuned gameplay to achieve the needs of the design team and maintained a high level of technical quality through bug fixing, tuning, and optimization of code. I am confident that I can leverage this experience to help produce a high-quality product at Doom Turtle. I hold a 3-year advanced diploma from Niagara College, where I gained valuable experience in C# programming, Unity Engine, 3D modeling, and animation. I am also highly skilled in HTML, CSS, JavaScript, PHP, JSON, SQL, and Unreal Engine. Furthermore, I am familiar with project management tools such as Hansoft and always strive to learn new technologies and techniques to improve my skills. Doom Turtle's fun and friendly environment, comprehensive benefits program, and exciting atmosphere make it an ideal workplace for me. I am excited about the opportunity to work with your team and contribute to the success of your upcoming projects. Thank you for considering my application. I have attached my CV and portfolio for your review. I look forward to discussing my qualifications further. Sincerely, Kaleb Taylor