

# Day 1 - 1/17/2024

## Vectors in $\mathbb{R}^2$

Defined as a directed segment,  $\overrightarrow{AB}$ . Similar vectors that are the same when translated onto each other are denoted to be equivalent with  $\equiv$ .

Vectors with initial point  $P$  and terminal point  $Q$  are standardized by moving  $P$  to the origin and keeping  $Q$  relative to  $P$ .

For  $P = (0, 0)$  and  $Q = (3, 3)$ , we define  $\overrightarrow{AB} = \langle 3, 3 \rangle$ , therefore  $\overrightarrow{AB} = \langle x_B - x_A, y_B - y_A \rangle$

For any 2 vectors  $\overrightarrow{AB}$  and  $\overrightarrow{CD}$ , we can find that  $\overrightarrow{AB} + \overrightarrow{CD} = \overrightarrow{CD} + \overrightarrow{AB}$ .

Any vector  $\overrightarrow{AA}$  is defined to be directionless and without length.

## Vector Multiplication

Scalars - A number.

We define a scalar multiplication with the scalar  $k$  to be

$$k\overrightarrow{AB} = \langle k \cdot (x_B - x_A), k \cdot (y_B - y_A) \rangle.$$

Notably, a scalar multiplication with the scalar  $k$  will adjust the length of a vector  $v$  to be  $k \cdot v$ .

$k\overrightarrow{v}$  has length  $|k| \|\overrightarrow{v}\|$ .

Scalars can be negative, reversing a vector  $\overrightarrow{AB}$  to be  $\overrightarrow{BA}$ , inverting its *direction*.

## Vector Subtraction

Defined as  $v - u = v + (-1)u$

Incredible. Just awesome. Nobody is passing this class.

## Example

Define  $v - u$ .

$$P(1, 2)$$

$$Q(2, 1)$$

$$A(0, 2)$$

$$B(2, 2)$$

$$\vec{v} = \overrightarrow{PQ}, \quad \vec{w} = \overrightarrow{AB}$$

$$\vec{u} = 2\vec{v} - \vec{w}$$

$$\vec{v} = \langle 2 - 1, 1 - 2 \rangle = \langle 1, -1 \rangle$$

$$\vec{w} = \langle 2 - 0, 2 - 2 \rangle = \langle 2, 0 \rangle$$

$$\vec{u} = 2\langle 1, -1 \rangle + -1\langle 2, 0 \rangle$$

$$\vec{u} = \langle 2, -2 \rangle + \langle -2, 0 \rangle$$

$$\vec{u} = \langle 0, -2 \rangle$$

## Vector Magnitude

$$\vec{v} = \langle a, b \rangle$$

How do we find the magnitude/normal/length of  $\vec{v}$ ?

Magnitude of  $\vec{v}$ :  $\|\vec{v}\| = \sqrt{a^2 + b^2}$ .

## Unit Circle

We define  $\vec{i}$  to be  $\langle 1, 0 \rangle$  and  $\vec{j}$  to be  $\langle 0, 1 \rangle$ .