

## Lab 01: Introduction to Physics

### Apparatus

- Position and Velocity Graphs
  - foam board
  - motion detector
  - lab quest
  - meter stick
- Jumping Students
  - Force plates
  - lab quest
  - board

### Objective

The purpose of this lab is to introduce you to some of the concepts you will learn in physics this semester, without using equations. You'll take some measurements and make some plots, but mostly you will be observing and thinking about what you see while trying to make sense of it.

### Theory

To understand the world around us we make observations while looking for patterns and generalizations. From this we try to determine cause-and-effect relationships and make predictions. These days “making observations” frequently refers to using a search engine, but do not worry, kinesthetic-tactile learning is still a thing. One of the great benefits of a lab class is simply handling the equipment!

### Procedure

Instructions are bullet-points, questions to be answered are numbered, information such as this is just text. Note: “graph” and “plot” are used interchangeably.

## **(Station 1) Position / Time and Velocity / Time Graphs**

Follow up questions:

1. How can you determine velocity information from a position / time graph? Be specific.

However steep the position graph is, is how large the velocity vector is.

2. When a position / time graph has a curved (not straight) line, what can you say about your motion?

The motion is either accelerating or decelerating.

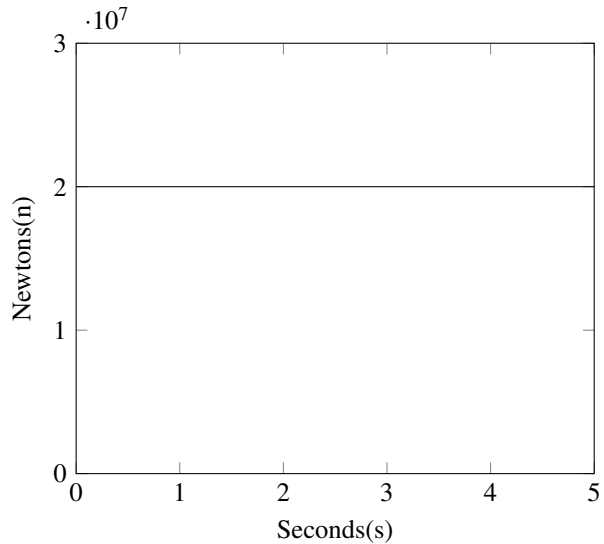
3. When a velocity / time graph crosses the time axis, what can you say about your motion?

The motion has swapped direction; it goes from coming towards the sensor to going away, or going away to coming towards the sensor.

## (Station 2) Jumping Students

1.

The graph will jump to a set value and remain relatively smooth.



2.

When stood still on the plate, the plate remained flat, with some up/down sections as I got on/off.

3.

1180N

4.

It will be a series of sharp spikes up/down as I bounce on it.

5.

While flapping my arms, the graph was sinusoidal with a slight “hickup”/“heartbeat”.

6.

The weight will shoot up very high, and then rocket down to my usual weight.

8.

$\approx 0.2$  seconds.

9.

The peak on landing was slightly higher, but the time spend accelerating was longer than the time it took to decelerate.

10.

The ground is less elastic than human flesh.

11.

The force should be the same or extremely close for either sensor.

12.

Force Plate 1: 320 N

Force Plate 2: 360 N

**13.**

One sensor will start high and the other low, and the values will intersect and invert with each other.

**14.**

Steal Plot.

**15.**

I think the force plot will be parabolic as it goes from my weight to a low value, back to my weight.

**16.**

**17.**

We had someone stand on the sensor, gave them a board, and then added a backpack on top of the board.

**18.**

The more force used to jump, the higher you will go, which will take longer to accelerate you back down into the ground.

**19.**

The wooden plank added to the weight.

**20.**

Place the place upside down, press lightly on it, and then press harder.

Put the plank back on with someone in the center, have one person step onto a side, and then another step onto the other side of the plank.