Lab 1: Distance, Velocity, Acceleration

Apparatus

- · Motion detector
- Vernier LabQuest
- Logger Pro software
- Cart
- Basketball
- Foam Board
- Meter stick
- · Colored pencils

Objective

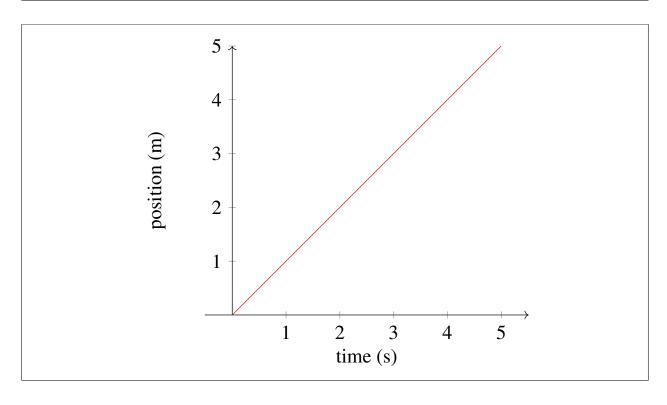
- Examine the relationship between distance, velocity and acceleration
- Attempt to duplicate given graphs with your own body's motion, or by moving a cart back and forth, quantitatively
- Consider what positive and negative values mean when applied to distance, velocity, and acceleration measurements

Part I: Distance vs Time

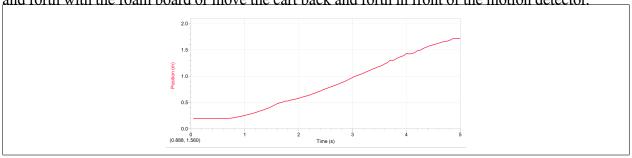
1.

Predict a distance vs time plot for slow, steady constant motion away from the detector.

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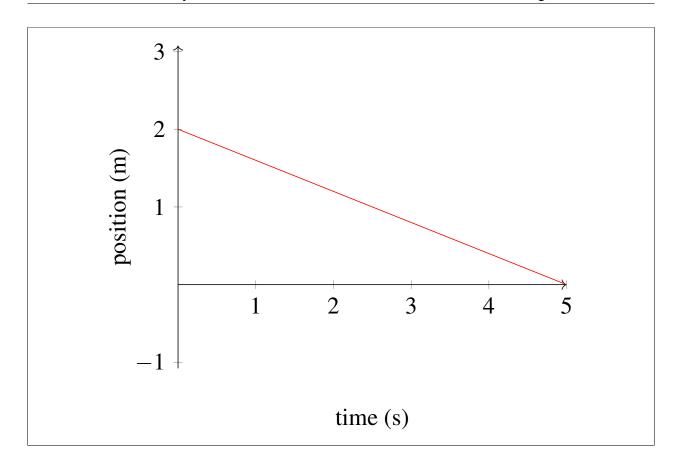
Now test your prediction: Collect data for slow, steady motion away from the detector. When you click the "Collect" button (Logger Pro) it will collect and plot data for 10 seconds. Either walk back and forth with the foam board or move the cart back and forth in front of the motion detector.

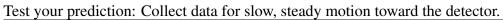


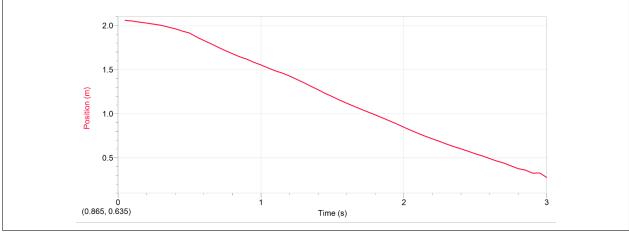
3.

Predict a distance vs time plot for slow, steady constant motion toward the detector.

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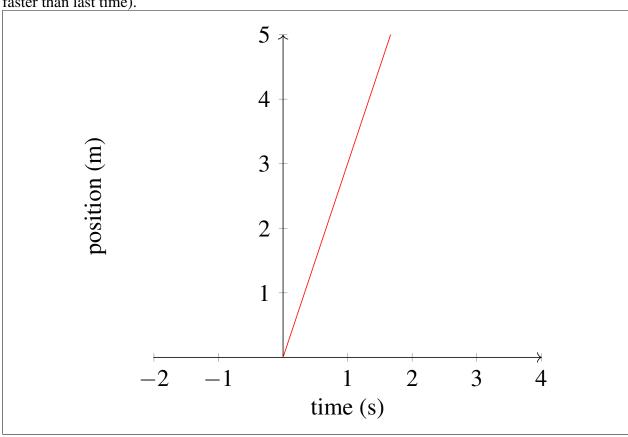


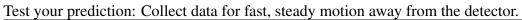


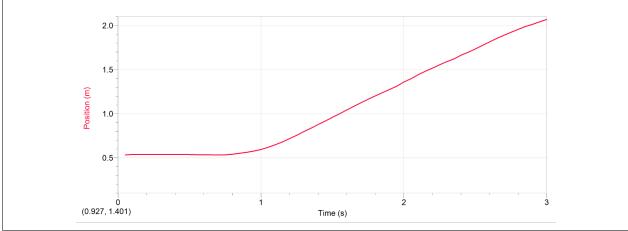
5.

Predict a distance vs. time plot for fast steady motion away from the detector (not speeding up, but

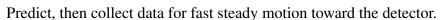
faster than last time).

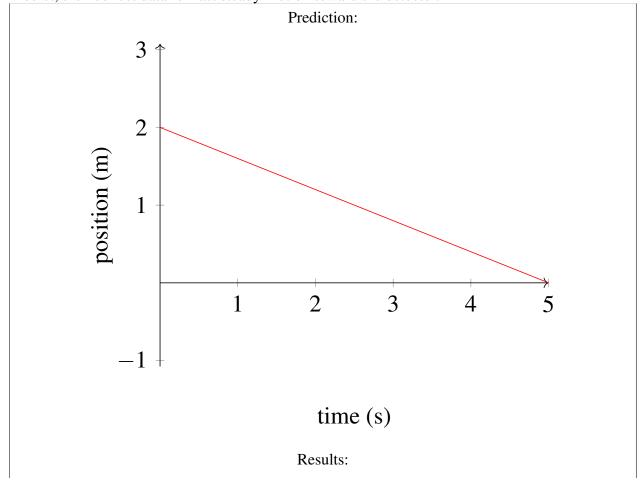




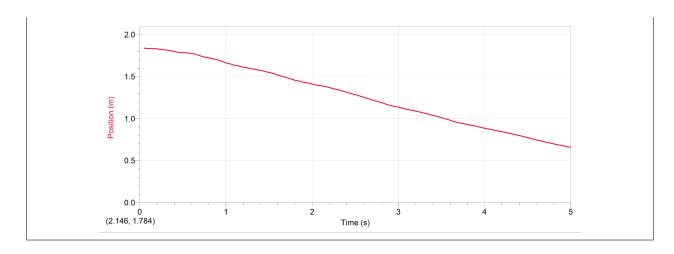


7,8.





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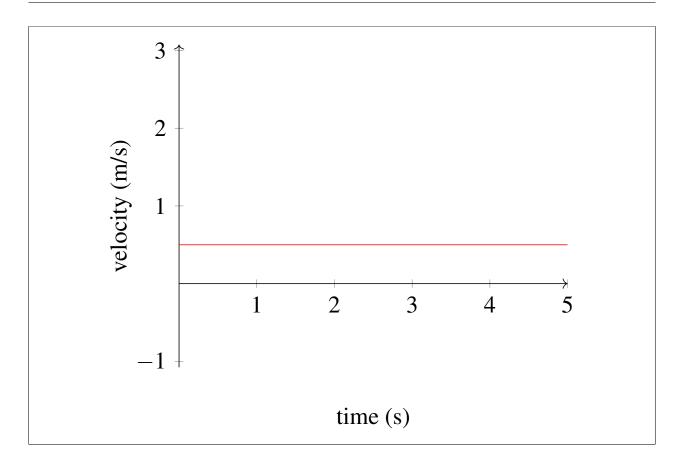
Summarize the results of your observations using words such as: moving towards, moving away, fast, slow, positive slope, negative slope, steep, less steep.

When moving towards the sensor, the slope is negative. When moving away from the sensor, the slope is positive. When moving quickly, the slope is steep, and when moving slow, the slope is shallow.

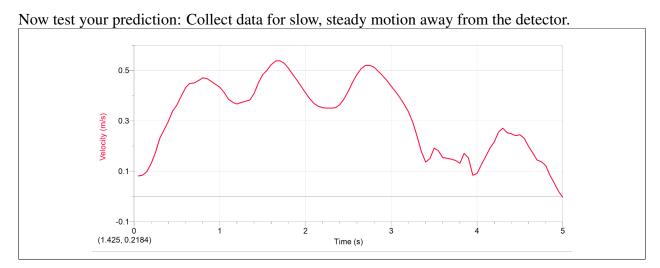
Part II

10.

Predict a velocity vs time plot for slow, steady constant motion away from the detector.

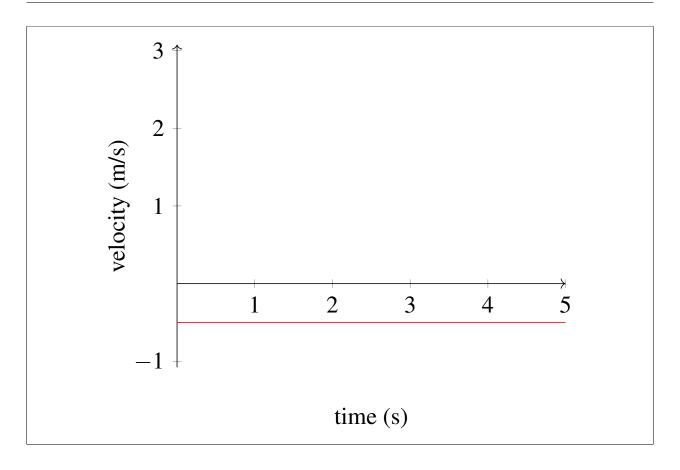


11.

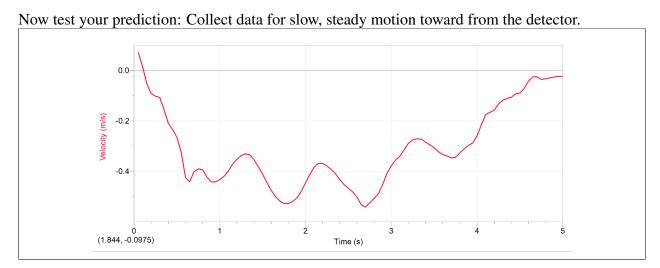


12.

Predict a velocity vs time plot for slow, steady constant motion toward from the detector.

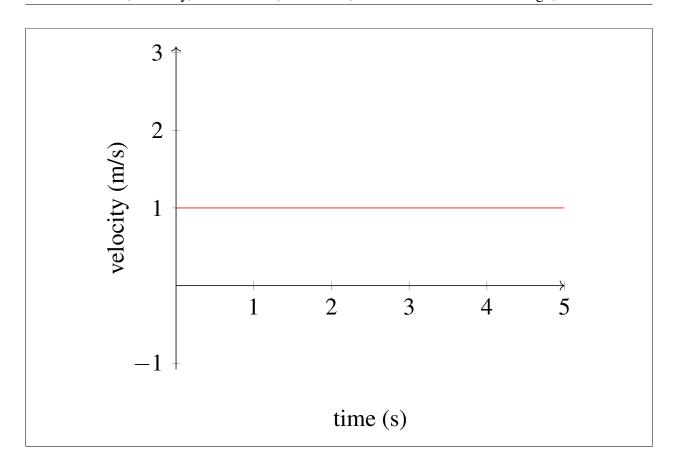


13.

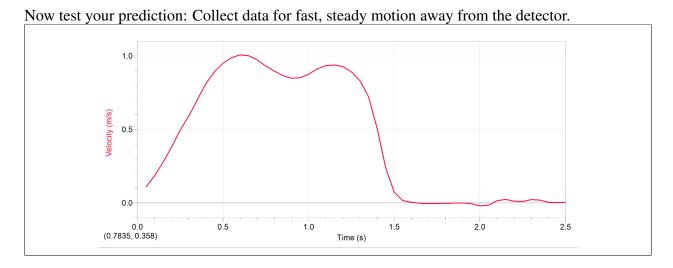


14.

Predict a velocity vs time plot for fast, steady constant motion away from the detector.

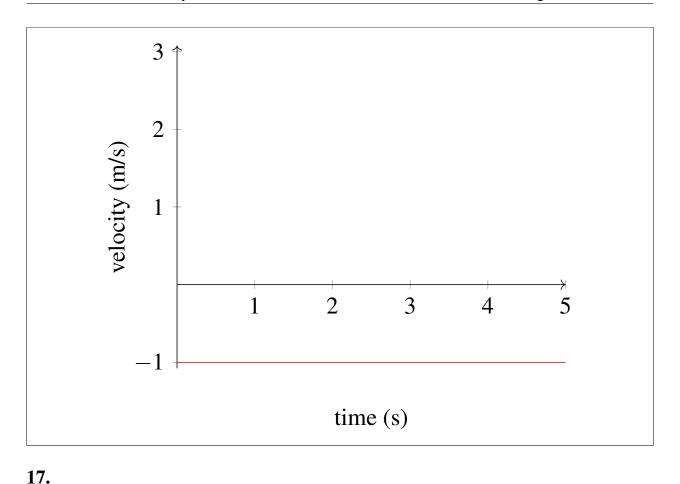


15.

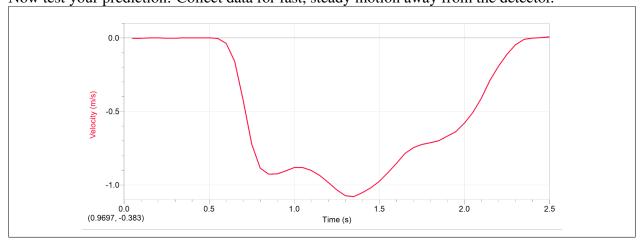


16.

Predict a velocity vs time plot for fast, steady constant motion away from the detector.



Now test your prediction: Collect data for fast, steady motion away from the detector.

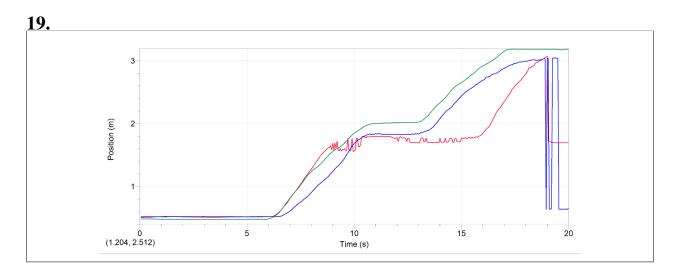


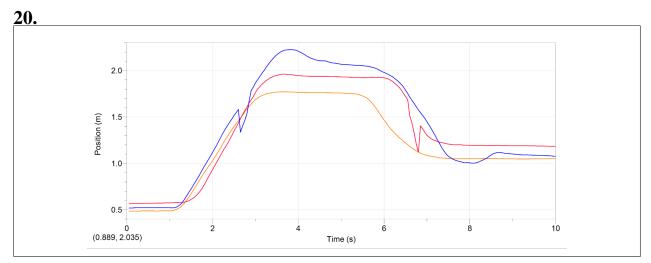
Summarize the results of your observations using words such as: moving towards, moving away, fast, slow, positive value, negative value, far from the time axis, close to the time axis.

When moving towards the sensor, the value is a near constant negative value. When moving away from the sensor, value is positive. When moving quickly, the magniture of the value is

large, and when moving slow, the magnitude is small.

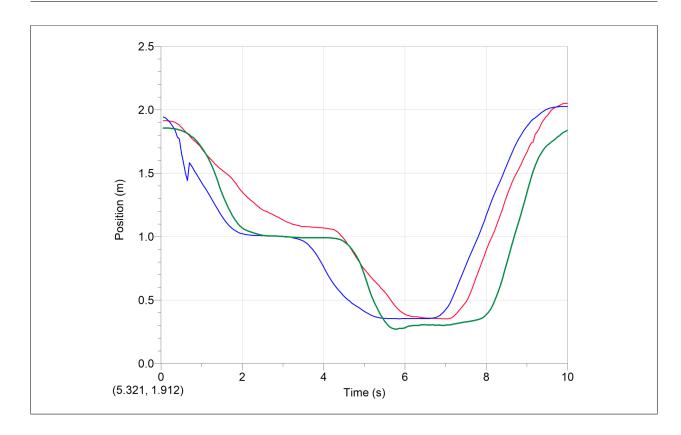
Part III

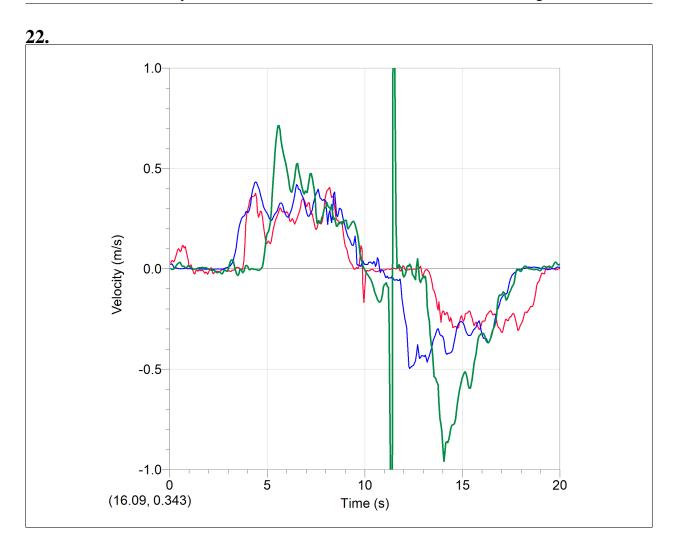




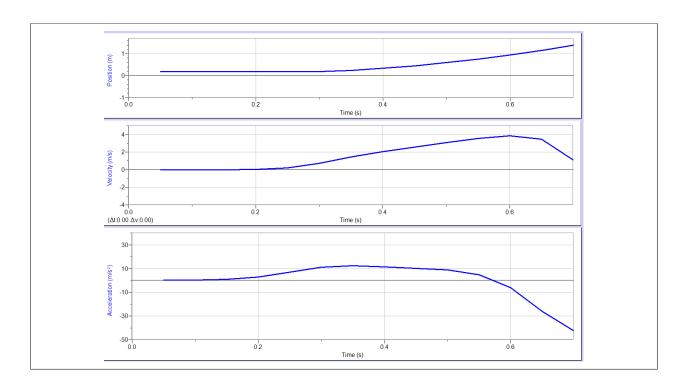
21.

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24.

Take a close look at your velocity/time plot. Are the values for velocity positive or negative? Increasing or decreasing?

The velocity is positive and has a relatively small positive slope. When the ball hit the ground, the velocity shoots down and the slope turns into a sharper negative value.

25.

Now do the same for acceleration. What value for the acceleration of the basketball is your plot displaying? Is this close to what you would expect?

The graph says the basketball experiences 9.5-10.5m/sec² acceleration. Since the gravity on Earth provides 9.8m/sec² acceleration, this is close to what you would expect. The acceleration then sharply curves into the negatives and dips down to -35m/sec² acceleration, which makes sense since the ball has just struck the ground and is speeding back up toward the sensor.

26.

How can you tell from a d vs. t graph if you are speeding up, slowing down or going at a constant speed?

With a distance vs time graph, you can tell how your velocity is changing by looking at the curve of the line. If the line has no curve, the object is not speeding up or slowing down. If it's curved up, the object is speeding up. If it's curved down, the object is slowing down/speeding up backwards once the slope passes 0 into the negatives.

27.

What does a value of 0m/s mean in terms of your motion and the detector?

0m/s means that both the motion and the detector are relatively still, unmoving compared to one another.

28.

What does a positive velocity mean in terms of your motion and the detector?

A positive velocity means the object and the detector are moving apart from one another.

29.

What does a negative velocity mean in terms of your motion and the detector?

A positive velocity means the object and the detector are moving toward each other.

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30.

How can you tell from a v vs. t graph if you are speeding up or slowing down?

If the slope of a velocity vs time graph is positive, the object is speeding up. If it's negative, the object is speeding down.

31.

How can you tell the difference on a plot of v vs t between fast motion and slow motion?

Fast motion means the object's velocity is very high, thus the velocity vs time graph should be at high values. Slow motion means the inverse; the graph should be at low values.

32.

What does a value of 0m/s2 mean in terms of your motion and the detector?

0m/s² indicates that the object and detector are moving at a constant speed to one another; neither is speeding up or slowing down.

33.

For each of the four plots A, B, C and D (below), describe the motion:

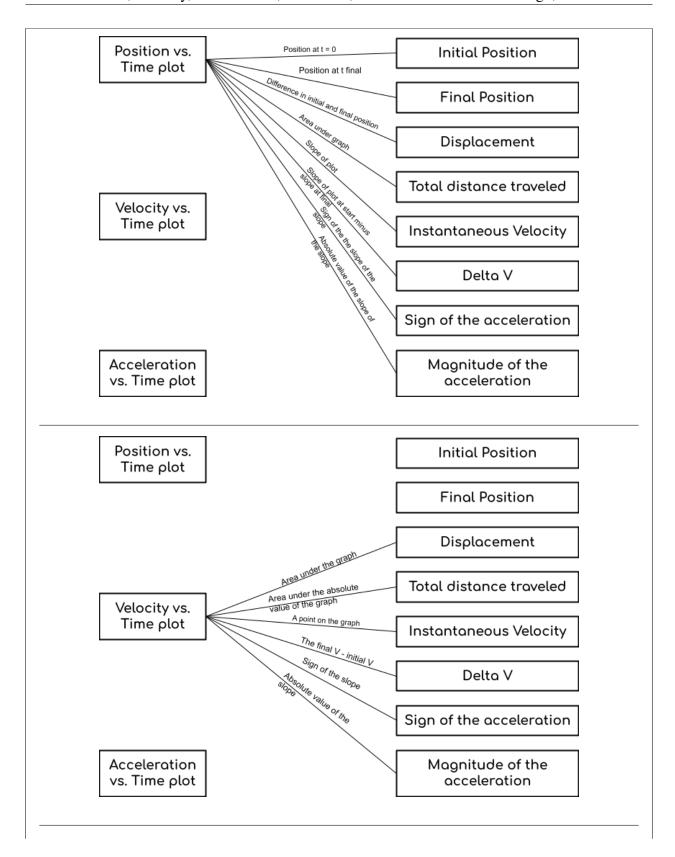
- a. Slowing down
- b. Toward the detector
- c. Negative velocity
- d. Negative velocity

34.

What information can and can't be determined from a different plot? Please draw lines to match appropriately. To be thorough, you should write a few words on each line describing how one would obtain such information from that plot. For example, the initial position can be found from a position/time plot from something described as the "y-value", "vertical value", "height" or "value":

^{*} There is a graph per plot.

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