Manual for test website

test_website is a Python flask web application. It tracks the time spent for each new visitor for the paths specified in the track_time() functions. It serves as an example web application for Computational Social Science students.

1. Dependencies

```
from flask import Flask, session, request, render_template
from datetime import datetime
from flask_sqlalchemy import SQLAlchemy
from flask_session import Session
import random
```

The required packages are in the 'req.txt' file and can be installed using: pip install -r req.txt.

If the packages are not properly installed, you will see a 'ModuleNotFoundError'. For example: 'ModuleNotFoundError: No module named 'flask'

You can manually install the module 'flask' by running this in the terminal: pip install flask

Read the documentation for more information

flask:

- i) Flask = Configures the application.
- ii) session = Used to store session specific information.
- iii) request = Contains the attribute path for every request that the user makes in Unicode. render_template = Used to render html templates stored in the 'templates' folder.

datetime:

i) datetime = Used to access the date and time after requests.

flask_sqlalchemy:

i) SQLAlchemy = Set up database to store information.

flask_session:

i) Session: Setting up flask sessions for each new visitor.

2. Configuring the application, session and databases

```
# Configure app
app = Flask(__name__)
app.config['SQLALCHEMY_DATABASE_URI'] = 'sqlite:///test.db'

# Configure flask session
app.config["SESSION_PERMANENT"] = False
app.config["SESSION_TYPE"] = "filesystem"
Session(app)

# Set up database and database models
db = SQLAlchemy(app)
```

The code used here is the standard for app configuration. The app is called app and is a Flask object. The session is configured such that the files are stored in memory in the filesystem. The folder 'flask_session' contains the data from user sessions. The database in initialised using SQLAlchemy.

3. Database Models

```
class PageView_A(db.Model):
   id = db.Column(db.Integer, primary_key=True)
   visitor_id = db.Column(db.String(10))
   page = db.Column(db.String(255))
   time_spent = db.Column(db.Integer)
   start_time = db.Column(db.DateTime)
```

After a database is set up using db=SQLAlchemy(app), db.Model can be used to create tables in the database. The table name is the name of the class that is defined. Columns are added to the table using db.Column. In the arguments of the function, the type of data can be specified. The maximum length of the data that you expect can also be specified. For example: visitor_id = db.Column(db.String(10)) creates a column called visitor_id, the column contains text of maximum length 10.

When a new table is added to the database, we need to use db.create_all() to add the tables to the database. This needs to be done in the application context, so we use:

```
with app.app_context(): db.create_all()
```

Creating and using routes

All the routes are kept in the 'routes.py' file. The functions defined here are imported into the main file 'app.py' using from routes import *

```
def add_visitor():
    visitor_id = session.get("visitor_id")
    if visitor_id is None:
        visitor_id = str(random.randint(1000000000, 999999999))
        session["visitor_id"] = visitor_id
    return visitor_id
```

To be able to track the time a user spends on the website, we first need to keep track of the user. Information in each new user session can be stored as a 'key, value' pair in the session object. In the function we check if the user has been on our website and get the unique visitor_id stored in the session object. If the user

has never visited the website, the visitor_id is None. A unique ID of a string of 10 random digits is set as the visitor_id of the user. This way if the same user reloads the page, we know that it is not a unique visit.

```
@app.route('/')
def index():
    add_visitor()
    return render_template('index.html')

@app.route('/learn_more')
def learn_more():
    add_visitor()
    return render_template('learn_more.html')
```

Routing each webpage in the website can be done with the help of the app.route() decorator. The string inside this decorator can be considered the name of the webpage. '/' refers to the index of the website. This is the homepage. If the website is 'www.example.com', the 'app.route('/learn_more') refers to the webpage 'www.example.com/learn_more'.

The function runs when the specified route is used by the user. There is a template made in HTML for each webpage which is stored in the 'templates' folder. For example, if the user opens the homepage, the app.route('/') is run, which allows the function index() to execute and the html file ('index.html') is returned using the function render_template.

Tracking time spent

```
@app.after_request
def track_time(response):
    global start_time
   global previous_path
    # Initiate start time for homepage
    if request.path == '/':
        start_time = datetime.now()
        previous_path = 'HomePage'
    # Adding data for the time spent for website A to database PageView
    if request.path == '/learn_more':
        try:
            time_spent = (datetime.now() - start_time).total_seconds()
            page_view = PageView_A(
                    visitor_id = session.get('visitor_id'),
                    page=previous_path,
                    time_spent=time_spent,
                    start_time=start_time)
            db.session.add(page_view)
            db.session.commit()
        except:
            pass
        finally:
        # Update start_time and previous_path
```

The function decorator <code>@app.after_request</code> is used with the <code>track_time()</code> function. This decorator runs the function after every request made by the user. The global variable <code>start_time</code> is used to keep track of time. The global variable <code>previous_path</code> is used to keep track of what the user visited before requesting the current page. <code>request.path</code> contains the information of the path of the website that the user requested. We expect the users to go linearly through the website. The user opens the homepage, then either goes to '/learn_more' or '/confirmation'.

Every time the user visits the '/learn_more' page and the '/confirmation' page, we add the data for the time spent to the database. The variables start_time and previous path are removed at the confirmation page. If the user goes back to the learn_more page after the confirmation page, the program throws an error since the 'start_time' and 'previous_path' variables have been deleted. The try-except block is for error handling.

This same procedure is repeated for the website B.