

# Machine Learning

## Semisupervised Learning

Prof. Matthias Hein

Machine Learning Group  
Department of Mathematics and Computer Science  
Saarland University, Saarbrücken, Germany

**Lecture 19, 17.01.2014**

- What is semi-supervised learning (SSL) ? What is transduction ?
- The cluster/manifold assumption
- Graph-based SSL using regularized least squares
  - ① Interpretation in terms of label propagation
  - ② Interpretation in terms of a data-dependent kernel
- Experiments

# Why semi-supervised learning ?

- Human labels can be expensive and time consuming,
- There is a lot of unlabeled data around us e.g. images and text on the web. The knowledge about the unlabeled data “should” be helpful to build better classifiers,

# What is semi-supervised learning ?

Input space  $X$ , Output:  $\{-1, 1\}$  (binary classification):

- a **small** set  $L$  of **labeled** data  $(X_l, Y_l)$ ,
- a **large** set  $U$  of **unlabeled** data  $X_u$ .
- notation:  $n=l+u$ , total number of data points.  $T$  denotes the set of all points.

e.g. a small number of labeled images and a huge number of unlabeled images from the internet.

## Definition:

- **Transduction:** Prediction of the labels  $Y_u$  of the unlabeled data  $X_u$ ,
- **SSL:** Construction of a classifier  $f : X \rightarrow \{-1, 1\}$  on the whole input space (using the unlabeled data).

# Is it always helpful ?

**No !**

**Because:**

- in order to deal with a small amount of labeled data we have to make strong assumptions about the underlying joint probability measure  $P(X, Y)$  e.g. a relation of  $P(X)$  and  $P(Y|X)$ .

**But:**

- empirical success of SSL methods shows that unlabeled data can improve performance.
- nice application of SSL from an unexpected side: spectral matting (Levin et al. 2006) a kind of user-interactive segmentation (foreground / background).

# Matting



Left: Input Image with user labels, Right: Image segmentation

The obvious one - **Self Training**

- use labeled data to build classifier,
- the unlabeled points on which the classifier is most “confident” are added to the label set,
- repeat until all points are labeled.

**Problem:**

- Wrongly assigned labels in the beginning can spoil the whole performance.
- How should we measure the confidence in the labels ?

Other more principled approaches to SSL:

- Co-Training,
- Transductive SVM,
- Harmonic function,  
Regularized least squares with the graph Laplacian,  
Label Propagation  
⇒ Different aspects of the same graph based method
- Low Density Separation

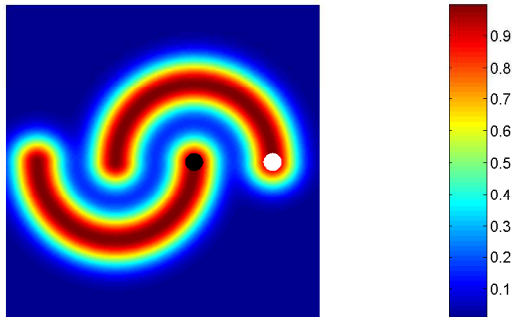
⇒ in this lecture we treat the graph-based methods using Laplacian regularization.

⇒ graph-based methods are very flexible (can be applied on any kind of data).



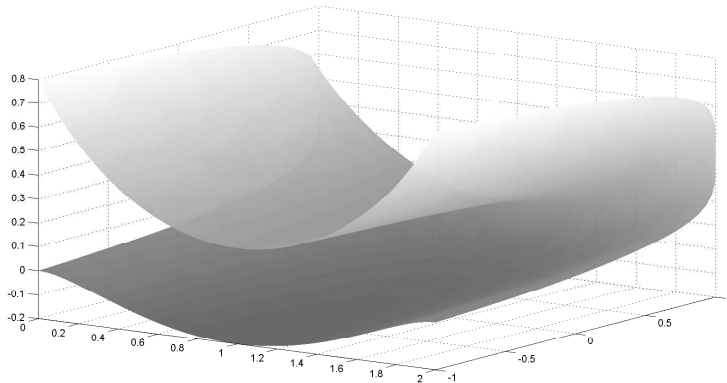
# The cluster assumption

**Cluster assumption:** points which can be connected via (many) paths through high-density regions are likely to have the same label.



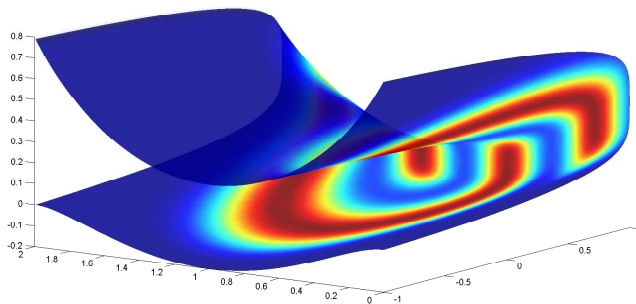
# The manifold-assumption

**Manifold assumption:** each class lies on a separate manifold.



# The cluster/manifold-assumption

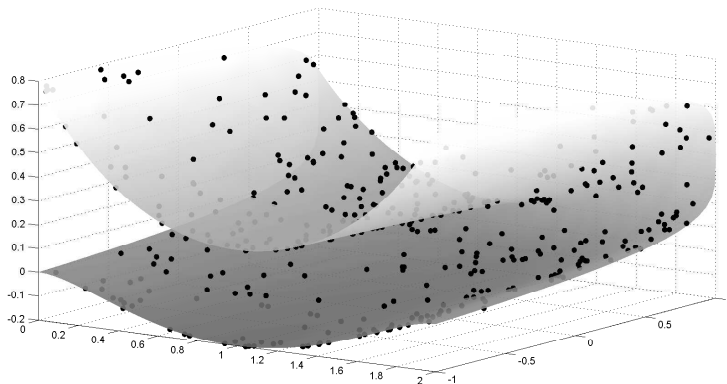
**Cluster/Manifold assumption:** points which can be connected via a path through high density regions on the data manifold are likely to have the same label.



⇒ Use regularizer which prefers functions which **vary smoothly along the manifold** and **do not vary in high density regions**.

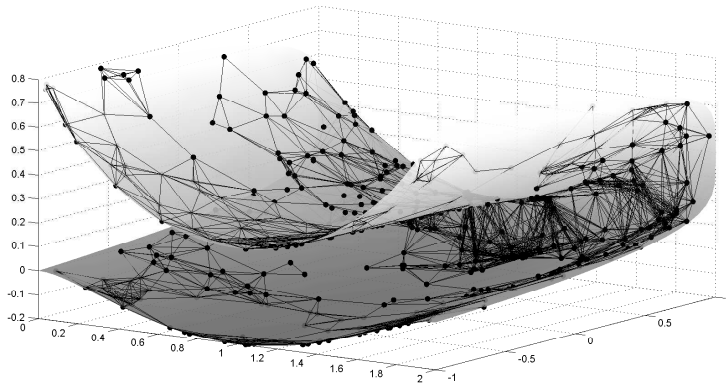
# The cluster/manifold-assumption II

**Problem:** We have only (a lot of) unlabeled and some labeled points and no information about the density and the manifold.



# The cluster/manifold-assumption III

**Approach:** Use a graph to approximate the manifold (and density).



# How to build such graphs ?

## Neighborhood graphs:

Given similarity  $s : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}_+$  or dissimilarity measure  $d : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ .  
Denote by  $\text{kNN}(X_i)$  the  $k$  most similar or least dissimilar points.

- **k-nearest neighbor graphs:** connect points  $X_i$  to  $X_j$  if
  - ▶  $X_j \in \text{knn}(X_i) \Rightarrow \text{kNN-graph (directed)}$
  - ▶  $X_i \in \text{kNN}(X_j)$  **and**  $X_j \in \text{kNN}(X_i)$  (mutual)  $\Rightarrow$  mutual kNN-graph.
  - ▶  $X_i \in \text{kNN}(X_j)$  **or**  $X_j \in \text{kNN}(X_i) \Rightarrow$  symmetric kNN-graph.

The symmetric and mutual kNN-graph are undirected.

- **epsilon-graphs:** connect points  $X_i$  and  $X_j$  if
  - ▶ **dissimilarity:**  $d(X_i, X_j) \leq \varepsilon$ ,
  - ▶ **similarity:**  $s(X_i, X_j) \geq 1 - \varepsilon$ ,Assumption:  $\max_{x,y} s(x,y) = \max_x s(x,x) = 1$ .

The epsilon-graph is undirected.

# How to build such graphs ?

## Weighted neighborhood graph:

- Gaussian weights (single scale):

$$w(X_i, X_j) = e^{-\frac{d(X_i, X_j)^2}{\sigma^2}},$$

where  $\sigma^2 = \frac{1}{n(n-1)} \sum_{i \neq j} d(X_i, X_j)^2$  or chosen by cross-validation.

- Gaussian weights (adaptive scaling)

$$w(X_i, X_j) = e^{-\lambda \frac{d(X_i, X_j)^2}{\sigma_k^2}},$$

where e.g.  $\sigma_k^2 = \frac{1}{2}(\text{dist}_k(X_i) + \text{dist}_k(X_j))$  and  $\text{dist}_k(X_i)$  is the distance of  $X_i$  to its  $k$ -nearest neighbor and  $\lambda$  is either one or chosen by cross-validation.

- Other user-defined measures...

# The cluster/manifold-assumption IV

Define a regularization functional which penalizes functions which vary in high-density regions.

$$\langle f, \Delta f \rangle = \langle f, (D - W)f \rangle = \frac{1}{2} \sum_{i,j=1}^n w_{ij} (f_i - f_j)^2,$$

where  $D = d_i \delta_{ij}$  with  $d_i = \sum_{j=1}^n w_{ij}$  and the graph Laplacian is defined as  $\Delta = D - W$ .

For the  $\epsilon$ -neighborhood graph one can show (Bousquet, Chapelle and H.(2003), H.(2006)) under certain technical conditions that as  $\epsilon \rightarrow 0$  and  $n\epsilon^m \rightarrow \infty$  ( $m$  is dimension of the manifold).

$$\lim_{n \rightarrow \infty} \frac{1}{n\epsilon^{m+2}} \sum_{i,j=1}^n w_{ij} (f_i - f_j)^2 \sim \int_M \|\nabla f\|^2 p(x)^2 dx$$



## Transductive Learning via regularized least squares:

Zhu, Ghahramani, Lafferty (2002,2003):

$$\arg \min_{f \in \mathbb{R}^n, f_L = Y_L} \sum_{i,j \in T}^n w_{ij} (f_i - f_j)^2.$$

Belkin and Niyogi (2003):

$$\arg \min_{f \in \mathbb{R}^n} \sum_{i \in L} (y_i - f_i)^2 + \frac{\lambda}{2} \sum_{i,j \in T} w_{ij} (f_i - f_j)^2.$$

Zhou, Bousquet, Lal, Weston and Schoelkopf (2003):

$$\arg \min_{f \in \mathbb{R}^n} \sum_{i \in T} (y_i - f_i)^2 + \frac{\lambda}{2} \sum_{i,j \in T} w_{ij} \left( \frac{f_i}{\sqrt{d_i}} - \frac{f_j}{\sqrt{d_j}} \right)^2,$$

where  $y_i = 0$  if  $i \in U$ .

# Regularized least squares

$$\arg \min_{f \in \mathbb{R}^n} \sum_{i \in T} (y_i - f_i)^2 + \frac{\lambda}{2} \sum_{i,j \in T} w_{ij} \left( \frac{f_i}{\sqrt{d_i}} - \frac{f_j}{\sqrt{d_j}} \right)^2,$$

where  $y_i = 0$  if  $i \in U$ . Note that

$$f^T (\mathbb{1} - D^{-1/2} W D^{-1/2}) f = \frac{1}{2} \sum_{i,j \in T} w_{ij} \left( \frac{f_i}{\sqrt{d_i}} - \frac{f_j}{\sqrt{d_j}} \right)^2.$$

The solution  $f^*$  can be found as:

$$f^* = \left( \mathbb{1} + \lambda (\mathbb{1} - D^{-1/2} W D^{-1/2}) \right)^{-1} Y$$

or with  $S = D^{-1/2} W D^{-1/2}$  and  $\alpha = \frac{\lambda}{1+\lambda}$  ( $0 < \alpha < 1$ ),

$$f^* = \frac{1}{1+\lambda} \left[ \mathbb{1} - \frac{\lambda}{1+\lambda} S \right]^{-1} Y = (1 - \alpha) [\mathbb{1} - \alpha S]^{-1} Y.$$

# Label Propagation

Interpretation of the solution  $f^*$  in terms of label propagation:

$$f^* = (1 - \alpha) [\mathbb{1} - \alpha S]^{-1} Y$$

One can show  $[\mathbb{1} - \alpha S]^{-1} = \sum_{r=0}^{\infty} \alpha^r S^r$  if  $|\alpha| \|S\| \leq 1$ .

$$f^* = (1 - \alpha) [\mathbb{1} - \alpha S]^{-1} Y = \frac{\sum_{r=0}^{\infty} \alpha^r S^r}{\sum_{r=0}^{\infty} \alpha^r} Y$$

Solution  $f^*$  can be interpreted as the limit  $f^* = \lim_{t \rightarrow \infty} f_t$  of the iterative scheme  $f_t$ , typically  $f_0 = Y$ ,

$$f_{t+1} = \alpha S f_t + (1 - \alpha) Y \quad \Rightarrow \quad f_{t+1} = \alpha^t S^t f_0 + (1 - \alpha) \sum_{r=0}^t (\alpha S)^r Y,$$

where  $\lim_{t \rightarrow \infty} \alpha^t S^t f_0 = 0$ .

# Random walks on a graph

Given a weighted, undirected graph with  $n$  vertices we define the matrix  $P$ ,

$$P = D^{-1}W,$$

$P$  is a **stochastic matrix** :

- $P$  is a  $n \times n$ -matrix,
- $P_{ij} \geq 0, \forall 1 \leq i, j \leq n$ ,
- $\sum_{j=1}^n P_{ij} = 1$ .

## Interpretation:

$P_{ij}$  is the probability to go to vertex  $j$  when the current vertex is  $i$ .

$$P_{ij} = \mathbb{P}(X_{t+1} = j \mid X_t = i).$$

# Random walks on a graph II

**Probability measure  $p_i(t) = \mathbb{P}(X_t = i)$  on the graph at time  $t$ :**  
 **$\sum_{i=1}^n p_i(t) = 1$ . One step of the random walk:**

$$\mathbb{P}(X_{t+1} = j) = p_j(t+1) = \sum_{i=1}^n p_i(t) P_{ij} = \sum_{i=1}^n \mathbb{P}(X_{t+1} = j | X_t = i) \mathbb{P}(X_t = i).$$

This is again a probability measure,

$$\begin{aligned} \sum_{j=1}^n p_j(t+1) &= \sum_{j=1}^n \sum_{i=1}^n p_i(t) P_{ij} = \sum_{i=1}^n p_i(t) \sum_{j=1}^n P_{ij} \\ &= \sum_{i=1}^n p_i(t) = 1. \end{aligned}$$

This is a [Markov stochastic process](#) since the probability to do the next step just depends on the current probability measure on the graph and not on previous states.

**Stationary distribution  $\pi$ :** A probability distribution  $\pi$  is stationary if

$$\pi_j = \sum_{i=1}^n \pi_i P_{ij}.$$

## Results:

- For an undirected graph there exists a not necessarily unique stationary distribution,

$$\pi_i = \frac{d_i}{d}, \text{ where } d = \sum_{i=1}^n d_i,$$

and  $d_i = \sum_{j=1}^n w_{ij}$  (degree function).

- For an undirected graph the random walk converges to the stationary distribution if the graph is **connected** and **non-bipartite**. In this case the stationary distribution is unique.

The solution is given by

$$f^* = (1 - \alpha) \left[ \mathbb{1} - \alpha S \right]^{-1} Y = \frac{\sum_{r=0}^{\infty} \alpha^r S^r}{\sum_{r=0}^{\infty} \alpha^r} Y$$

Using  $S = D^{-1/2} W D^{-1/2}$  we get with the stochastic matrix  $P = D^{-1} W$ ,

$$S = D^{1/2} P D^{-1/2} \quad \text{and} \quad S^r = D^{1/2} P^r D^{-1/2}.$$

Plugging the expression for  $S^r$  into the equation for the solution  $f$ ,

$$f^* = D^{1/2} \frac{\sum_{r=0}^{\infty} \alpha^r P^r}{\sum_{r=0}^{\infty} \alpha^r} D^{-1/2} Y$$

# Harmonic function

Semi-supervised learning as finding a harmonic function with boundary conditions:

$$\arg \min_{f \in \mathbb{R}^n, f_L = Y_L} \sum_{i,j \in T}^n w_{ij} (f_i - f_j)^2 = \langle f, \Delta f \rangle.$$

The solution can be found as:

$$f_L = Y_L, \quad \Delta f = 0.$$

This leads to

$$f_U = (D_{UU} - W_{UU})^{-1} W_{UL} Y_L = (\mathbb{1}_{UU} - P_{UU})^{-1} P_{UL} Y_L.$$

where  $P = D^{-1}W$  is the stochastic matrix of the random walk associated to the undirected graph.



Interpretation of the solution in terms of a random walk:

$$f_U = (D_{UU} - W_{UU})^{-1} W_{UL} Y_L = (\mathbb{1}_{UU} - P_{UU})^{-1} P_{UL} Y_L.$$

We will use  $(\mathbb{1}_{UU} - P_{UU})^{-1} = \sum_{s=0}^{\infty} (P_{UU}^s)$ . Then we get for a point  $i \in U$ ,

$$\begin{aligned}(f_U)_i &= \sum_{k \in L} \sum_{j \in U} (\mathbb{1}_{UU} - P_{UU})_{ij}^{-1} (P_{UL})_{jk} (Y_L)_k \\&= \sum_{k \in L} \sum_{j \in U} \sum_{s=0}^{\infty} (P_{UU}^s)_{ij} (P_{UL})_{jk} (Y_L)_k \\&= \sum_{k \in L_+} \sum_{j \in U} \sum_{s=0}^{\infty} (P_{UU}^s)_{ij} (P_{UL})_{jk} - \sum_{k \in L_-} \sum_{j \in U} \sum_{s=0}^{\infty} (P_{UU}^s)_{ij} (P_{UL})_{jk} \\&= \text{P}(\text{hits positive points} \mid \text{started in } i) - \text{P}(\text{hits negative points} \mid \text{started in } i)\end{aligned}$$

# Do you trust all your labels ?

Relaxed version of the approach of Belkin et al:

$$\arg \min_{f \in \mathbb{R}^n} \sum_{i \in L} (y_i - f_i)^2 + \frac{\lambda}{2} \sum_{i,j \in T} w_{ij} (f_i - f_j)^2,$$

where  $\lambda > 0$  is the regularization parameter.

Extremal equations with  $\Delta = D - W$ :

$$\begin{aligned} (\mathbb{1} + \lambda \Delta) f &= Y, \text{ on the labeled points,} \\ \lambda \Delta f &= 0, \text{ on the unlabeled points.} \end{aligned}$$

With  $Y_i = 0$  if  $i$ -th point and  $(\mathbb{1}_L)_{ij} = \begin{cases} 1 & \text{if } i = j \text{ and } i \text{ is labeled,} \\ 0 & \text{if } i \text{ is unlabeled.} \end{cases}$ ,

$$(\mathbb{1}_L + \lambda \Delta) f = Y.$$

- All approaches can also be interpreted as kernel machines. Let  $\Delta^\dagger$  be the pseudo-inverse of the graph Laplacian. Then

$$K = \Delta^\dagger,$$

is a (data-dependent) kernel on  $n$  points. Let  $f_i = \sum_{j=1}^n \alpha_j k(x_i, x_j)$ . Then

$$f^\top \Delta f = \alpha^\top K^\top \Delta K \alpha = \alpha^\top K \alpha.$$

- The structure of the graph influences significantly the result. For high-dimensional data one can improve the performance by using “Manifold Denoising” as a preprocessing method.

- DemoSSL
- Graph structure has large influence on result (mainly unexplored area in machine learning),
- Result “can” be pretty stable with respect to the location of the labeled points,
- If cluster assumption is not valid then SSL does not help (in the worst case it yields even a worse performance).
- for a few labeled points (say 10 times the number of classes) cross validation works already pretty well.