Analysis of Algorithms 1 (Fall 2013) Istanbul Technical University Computer Eng. Dept.

Chapter 7: Quicksort



Course slides from Susan Bridges @MS State have been used in preparation of these slides.

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Purpose

- Learn about quicksort algorithm
- Learn about important subroutine used by quicksort for partitioning
- Analyze randomized quicksort

Outline

- Description of Quicksort and Partition
- Intuitive Discussion of Performance of Quicksort
- Version of Quicksort that Uses Random Sampling
- Analysis of Randomized Quicksort

Why Quicksort?

- Popular algorithm for sorting large input arrays
- Worst-case running time Θ(n²) on input array of n numbers
- Slow worst-case running time, but often best practical choice for sorting because remarkably efficient on average
 - expected running time is $\Theta(n \mid g \mid n)$, and constant factors hidden in $\Theta(n \mid g \mid n)$ notation are quite small
- Advantage of sorting in place
- Works well even in virtual memory environments

Description of Quicksort

 Like merge sort, based on divide-and-conquer paradigm

Divide:

- Partition A[p..r] into two (possibly empty) subarrays A[p..q-1] and A[q+1 .. r] such each element of A[p..q-1] ≤ A[q] and A[q] ≤ each element of A[q+1..r] (A[q] called pivot)
- Compute the index q as part of this partitioning procedure

Conquer:

Sort the two subarrays by recursive calls to quicksort

Combine:

 Since the subarrays are sorted in place, no work is needed to combine them: A[p..r] is now sorted

Quicksort Algorithm

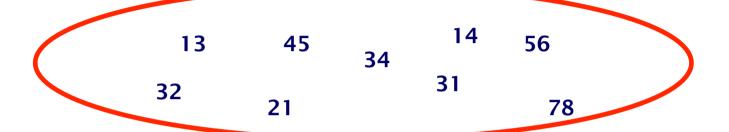
```
QUICKSORT(A,p,r)
```

```
1 if p < r
```

- 2 then $q \leftarrow PARTITION(A,p,r)$
- 3 QUICKSORT(A,p,q-1)
- 4 QUICKSORT(A,q+1,r)

Initial call: QUICKSORT(A,1, length[A])

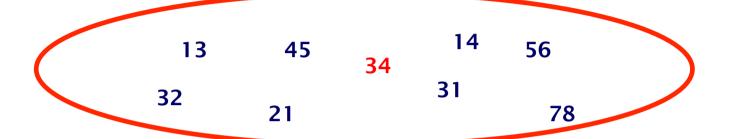
Quicksort Example



Select Pivot



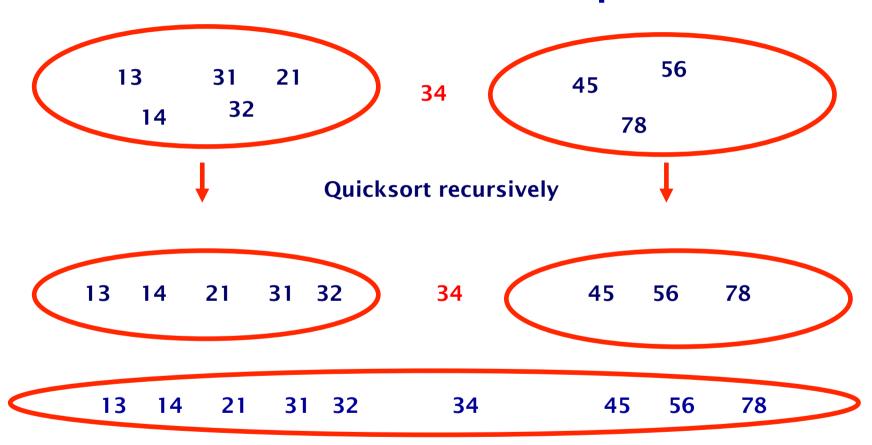
Quicksort Example



Partition around Pivot



Quicksort Example

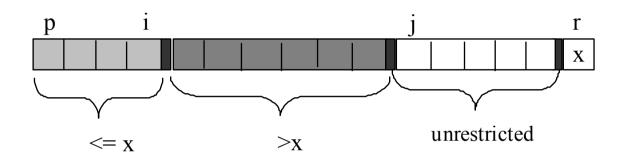


Partition Algorithm

Rearranges subarray A[p..r] in place

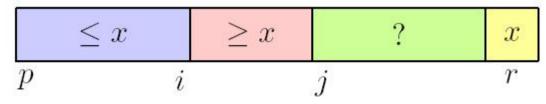
```
PARTITION(A,p,r)
1 x \leftarrow A[r]
2 i \leftarrow p - 1
3 for j \leftarrow p to r-1
        do if A[i] \leq X
           then i \leftarrow i + 1
6
                 exchange A[i] ↔ A[j]
    exchange A[i+1] \leftrightarrow A[r]
   return i+1
```

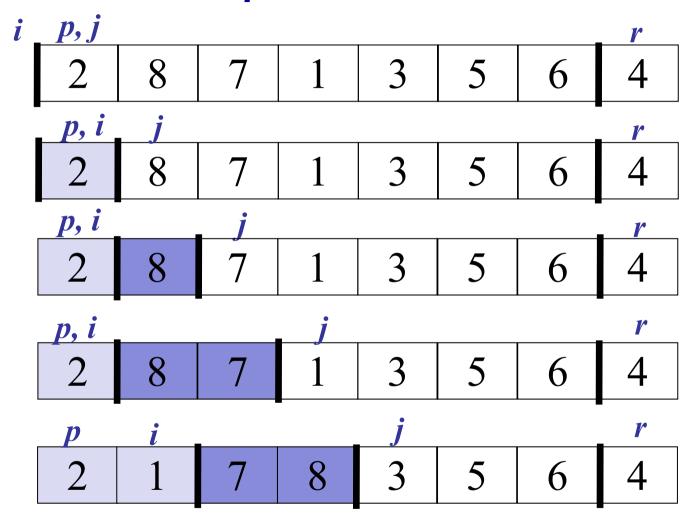
Regions of Subarray Maintained by PARTITION



- 1.Each value in A[p..i] $\leq x$
- 2.Each value in A[i+1..j-1] > x
- 3.A[r] = x
- 4.A[j..r-1] can take on any values

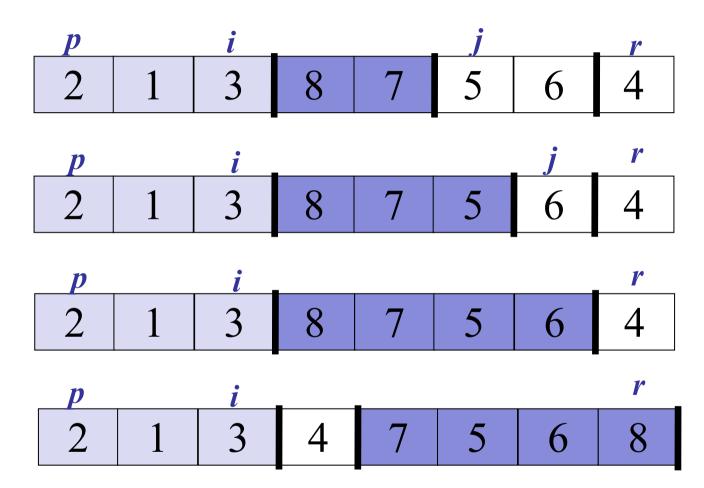
Invariant:





cont.->

Example of Partition (cont.)



Loop Invariant for Partition

- At beginning of each iteration of loop in lines 3-6, for any array index k:
 - 1. If $p \le k \le i$, then $A[k] \le x$
 - 2. If $i + 1 \le k \le j 1$, then A[k] > x
 - 3. If k = r, then A[k] = x

```
PARTITION(A,p,r)

1 x \leftarrow A[r]

2 i \leftarrow p - 1

3 for j \leftarrow p to r - 1

4 do if A[j] \le x

5 then i \leftarrow i + 1

6 exchange A[i] \leftrightarrow A[j]

7 exchange A[i+1] \leftrightarrow A[r]

8 return i + 1
```

Loop Invariant Correctness

- We need to show that
 - this loop invariant is true prior to first iteration
 - each iteration of loop maintains invariant
 - invariant provides a useful property to show correctness when loop terminates

Loop Invariant Correctness: Initialization

- Prior to first iteration of loop, i = p -1,
 and j = p
- There are no values between p and i, and no values between i +1 and j -1, so first two conditions of loop invariant are trivially satisfied
- Assignment in line 1 satisfies third condition

Loop Invariant Correctness: Maintenance

- Two cases to consider depending on outcome of test in line 4
- When A[j]>x
 - Only action in loop is to increment j
 - After j is incremented, condition 2 holds for all A[j-1] and all other entries remain unchanged
- When $A[j] \le x$
 - i is incremented, A[i] and A[j] are swapped, and then j is incremented
 - Because of the swap, we now have that $A[i] \le x$, and condition 1 is satisfied
 - Similarly, we also have that A[j-1]>x, since item that was swapped into A[j-1] is, by loop invariant, greater than x

Loop Invariant Correctness: Termination

- At termination, j = r
- Therefore, every entry in the array is in one of the three sets described by the invariant, and we have partitioned the values in the array into three sets:
 - those less than or equal to x
 - those greater than x
 - singleton set containing x

Partition

- Final two lines move pivot element into its place in middle of array by swapping it with leftmost element greater than x
- Output now satisfies specifications given for the divide step
- Running time on A[p..r] is $\Theta(n)$, where n = r p + 1

```
PARTITION(A,p,r)

1 x \leftarrow A[r]

2 i \leftarrow p - 1

3 for j \leftarrow p to r-1

4 do if A[j] \le x

5 then i \leftarrow i + 1

6 exchange A[i] \leftrightarrow A[j]

7 exchange A[i+1] \leftrightarrow A[r]

8 return i+1
```

Performance of Quicksort

- Depends on whether partitioning is balanced or unbalanced:
 - Worst case: Each time partitioning is done, one subarray contains n -1 of n elements from previous call and the other is empty
 - Best case: Each time partitioning is done,
 each subarray contains n/2 of elements
 from previous call

Worst Case

Cost of Partition: $\Theta(n)$

Recurrence for Quicksort:

$$T(n) = T(n-1) + T(0) + \Theta(n)$$

= $T(n-1) + \Theta(n)$

Worst Case (cont.)

Solving recurrence by iteration:

$$\begin{split} T(n) &= \Theta(n) + T(n-1) \\ &= \Theta(n) + \Theta(n-1) + \Theta(n-2) + \dots + \Theta(1) \\ &= \sum_{k=1}^{n} \Theta(k) \\ &= \left(\sum_{k=1}^{n} k \right) \\ &= \Theta(n^2) \end{split}$$

Best Case

Recurrence for Quicksort:

$$T(n) \le 2T(n/2) + \Theta(n)$$

Solving recurrence by Master Method case 2:

$$T(n) = O(n \lg n)$$

Average Case

- Suppose split is always 9-to-1
- Recurrence:

$$T(n) \le T(9n/10) + T(n/10) + \Theta(n)$$

= $T(9n/10) + T(n/10) + cn$

Solving recurrence by recursion tree:

$$T(n) = O(n \lg n)$$

Randomized Version of Quicksort

- When an algorithm has average case performance and worst case performance that are very different, we can try to minimize odds of encountering worst case
- For quicksort: Randomly choose pivot element in A[p..r]

Randomized PARTITION

RANDOMIZED-PARTITION (A, p, r)

- 1 $i \leftarrow RANDOM(p, r)$
- 2 exchange A[r] ↔ A[i]
 - 3 return PARTITION (A, p, r)

Randomized Quicksort

```
RANDOMIZED-QUICKSORT (A, p, r)
```

```
1  if p < r
2  then q ← RANDOMIZED-PARTITION (A, p, r)
3  RANDOMIZED-QUICKSORT (A, p, q-1)
4  RANDOMIZED-QUICKSORT (A, q+1, r)</pre>
```

Summary

- Description of Quicksort
- Intuitive Discussion of Performance of Quicksort
- Version of Quicksort that Uses Random Sampling
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