Project 2: Audio Visualizer

Overall Theme/Impact

The main purpose was to create a visualizer that reacts to audio. I want a light visualizer that would look appealing using light colors and simple shapes.

User Experience

The user is able to use controls to change the volume, size of some shapes, and also control the bass. They are also enabled to choose whatever shapes they desire to appear on the screen. In addition, they are able to pick filters to their liking.

Media

My html and css were able to pass the validation tests. I also got fonts from google fonts. I utilized save and restore and drew my quadratic curves

Code

I made my module code. No errors are present and the different files are able to reference each other if needed.

Above and Beyond

I enjoyed the design aspect and went a little above and beyond with the information added through html. I think it looks aesthetically appealing and it allows to user to have a lot of control.

Features I would like to add

In the future, I'd like to maybe add more filters to make it look nicer or maybe add images and links to let the user obtain more information.

Resources

@import:

url('https://fonts.googleapis.com/css?family=Baloo+Bhai|Comfortaa:500&display=swap');

Grade Prediction

I hope my grade to be a high A, hopefully between a 96-100% because I enjoyed this project and spent some time on what designs to do. I met all the requirements and enhanced my UI compared to the last prototypes.