

# **Lecture 2.1**

# **Buffer Overflows**

# **on the Stack**

MICS - 2019

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# Challenge

# Challenge

- [www.dosbox.com](http://www.dosbox.com)
- [https://github.com/fabiensanglard/vanilla\\_duke3D](https://github.com/fabiensanglard/vanilla_duke3D)
- <http://www.openwatcom.org/>
- Make sure you have this in `c:/autoexec.bat`

```
PATH C:\WATCOM\BINW;%PATH%
```

```
SET INCLUDE=C:\WATCOM\H
```

```
SET WATCOM=C:\WATCOM
```

```
SET EDPATH=C:\WATCOM\EDDAT
```

```
SET WIPFC=C:\WATCOM\WIPFC
```



# Previously...

# Lecture 1

- Software Development
- Software Security
- Software Vulnerability

# Lecture 1: Software Development

- Tukey, 1958
- Functions, compilers, documentation (vs. hardware)
- Life-cycle
  - idea, requirements, design, implementation, deployment
- Approaches: Waterfall, Agile
- Goals: less risk, better quality

# Lecture 1: Software Security

- Security policy
- Software system tries to maintain the following attributes in accordance with the security policy:
  - C...
  - I...
  - A...
- How? With security mechanisms
  - Access control
  - Sandbox

# Lecture 1: Software Vulnerability

- Life cycle:
  - Birth, discovery, disclosure, correction, publicity, scripting, death
- Non-disclosure, full disclosure, responsible disclosure
- CVE number, MITRE



# “Introduction to Software Security”\_Course Plan

## 2. Memory Attacks and Defenses

- ➔ Buffer overflow
- ➔ Heap overflow
- ➔ Integer overflow
- ➔ String format vulnerabilities
- ➔ Type confusion
- ➔ Use After Free

# Prerequisites

## 1. Course “Introduction to Programming”

- Array
- Function

## 2. Course “Computer Systems”

- Program execution
- Stack
- Heap

# **Buffer Overflow Attacks On the Stack**

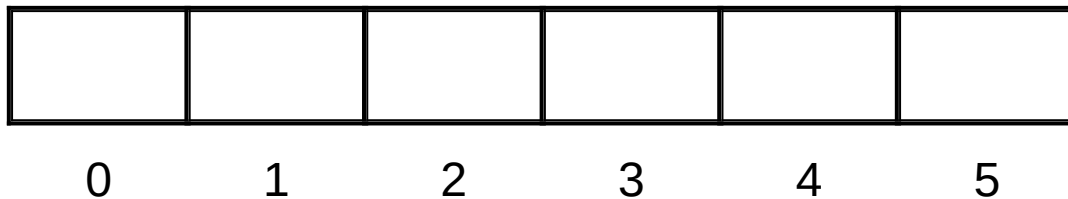
# Analyst

- We could use the term “attacker”
- But “analyst” is more neutral
- Vulnerability could be done by security researchers in a lab

# Buffer

- Container for data
- Bytes in memory
- Ex of a byte buffer, named **buf**, of size 6:

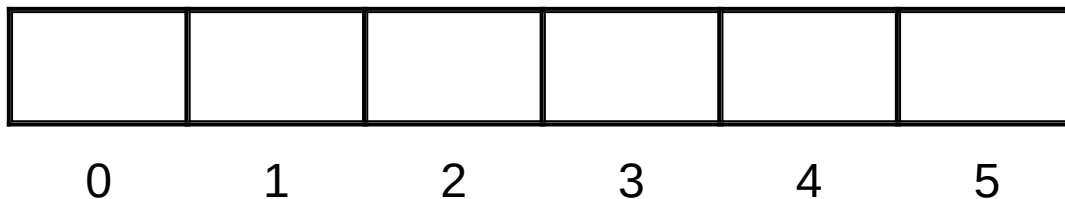
buf



# Buffer

- Normal use of **buf** when  $0 \leq \text{index}$  and  $\text{index} < \text{size}(\text{buf})$ 
  - `buf[0] = 'h'; buf[1] = 'e'; buf[2] = 'l';`
  - `buf[3] = 'l'; buf[4] = 'o'; buf[5] = 'w';`

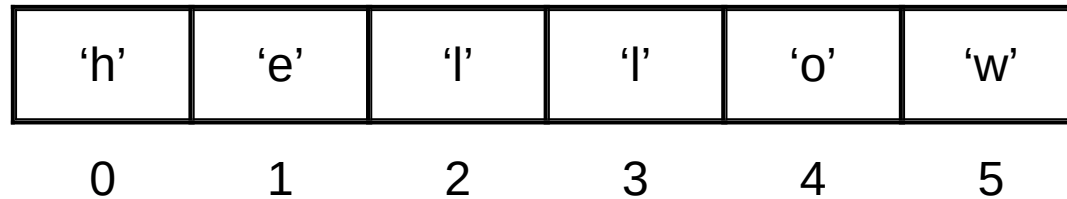
buf



# Buffer Overflow

- In C : no validity check for the index
- Overflow of **buf** when **index**  $\geq$  **size(buf)**
  - `buf[6] = 'o';`

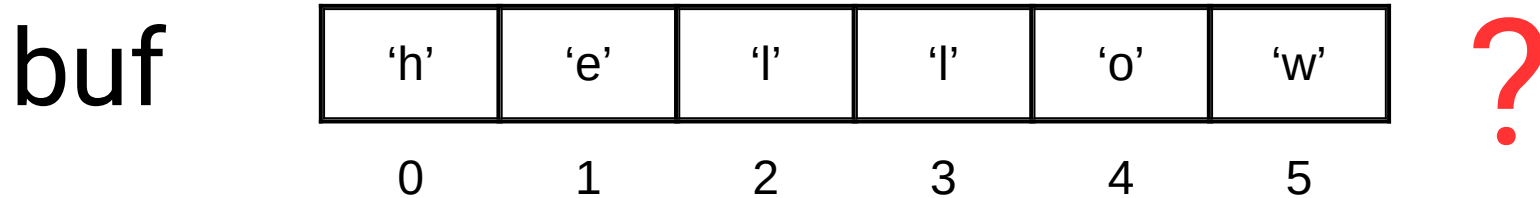
buf



?

# Buffer Overflow

- What happens depends on the context
  1. Nothing
  2. Segmentation fault
  3. Custom code execution

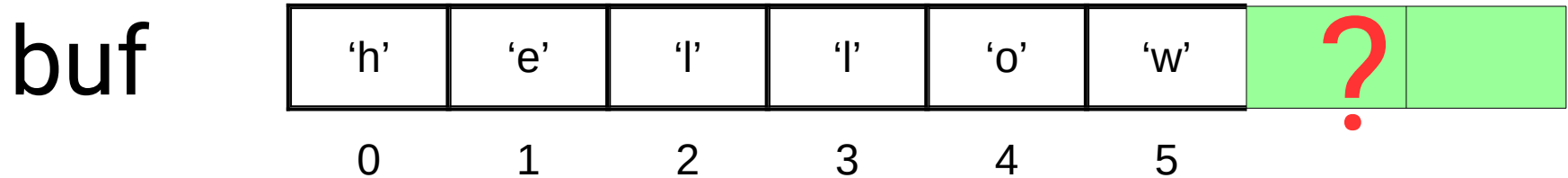




# Buffer Overflow

## 1. Nothing

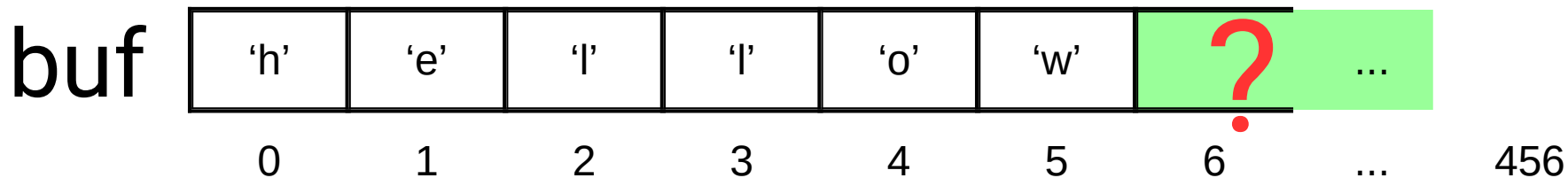
- For performance reasons, the OS might allocate more bytes
- Overflowing **buf** by a few bytes might not result in an error



# Buffer Overflow

## 2. Segmentation Fault

- If the index is large it will eventually reach a memory zone not allocated to the program
- The OS detects it and stops the program
- The overflow might also corrupt existing data



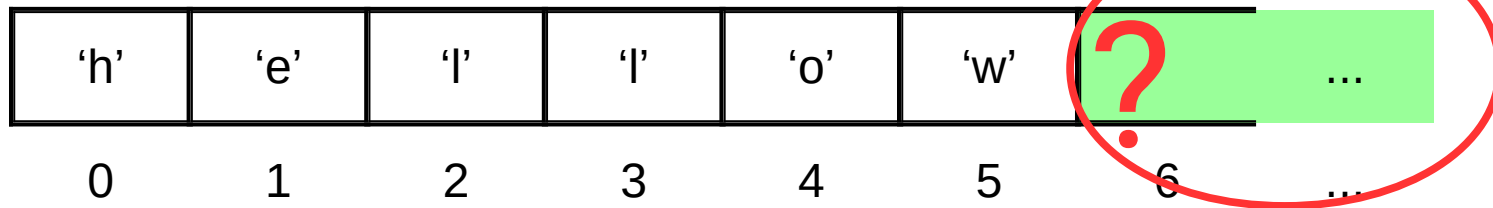
# Buffer Overflow

## 3. Custom Code Execution

- The overflowing bytes have to redirect the execution flow to the analyst's code
- Need to understand what could be overwritten by the overflow

What data could be next to the buffer?

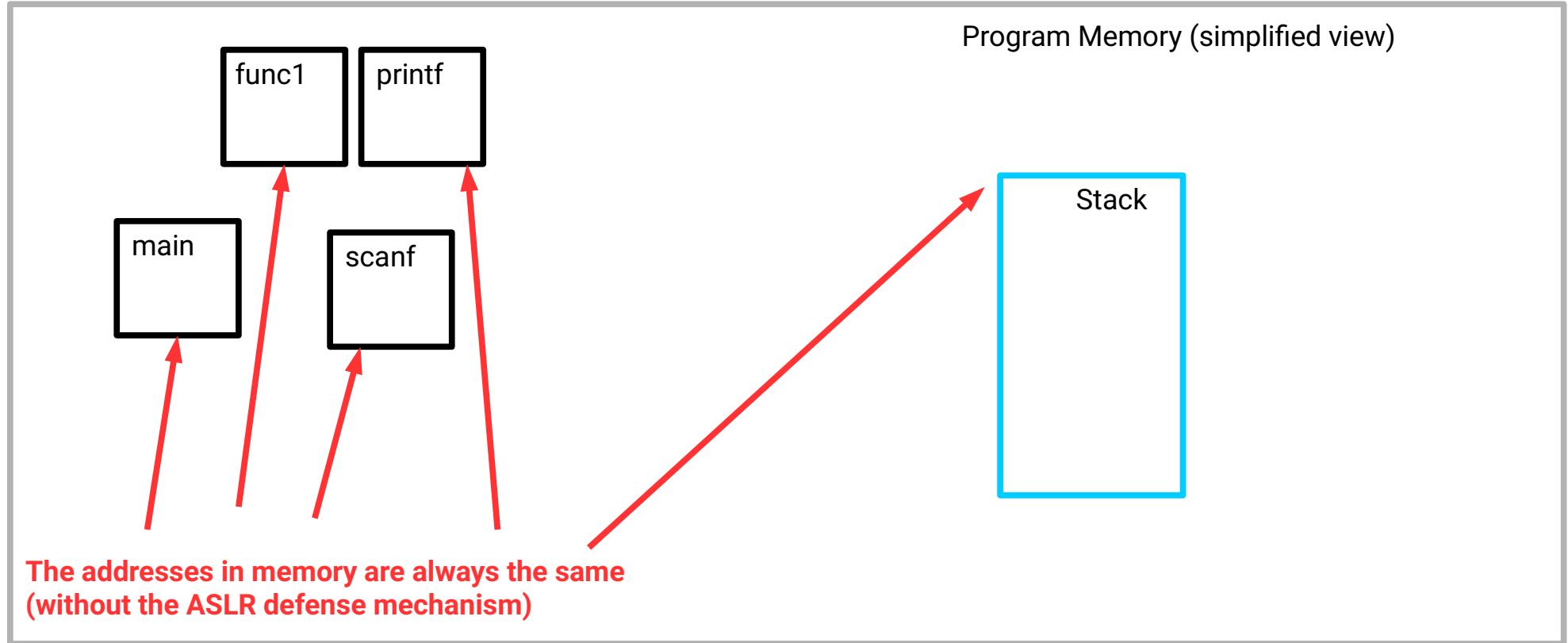
buf



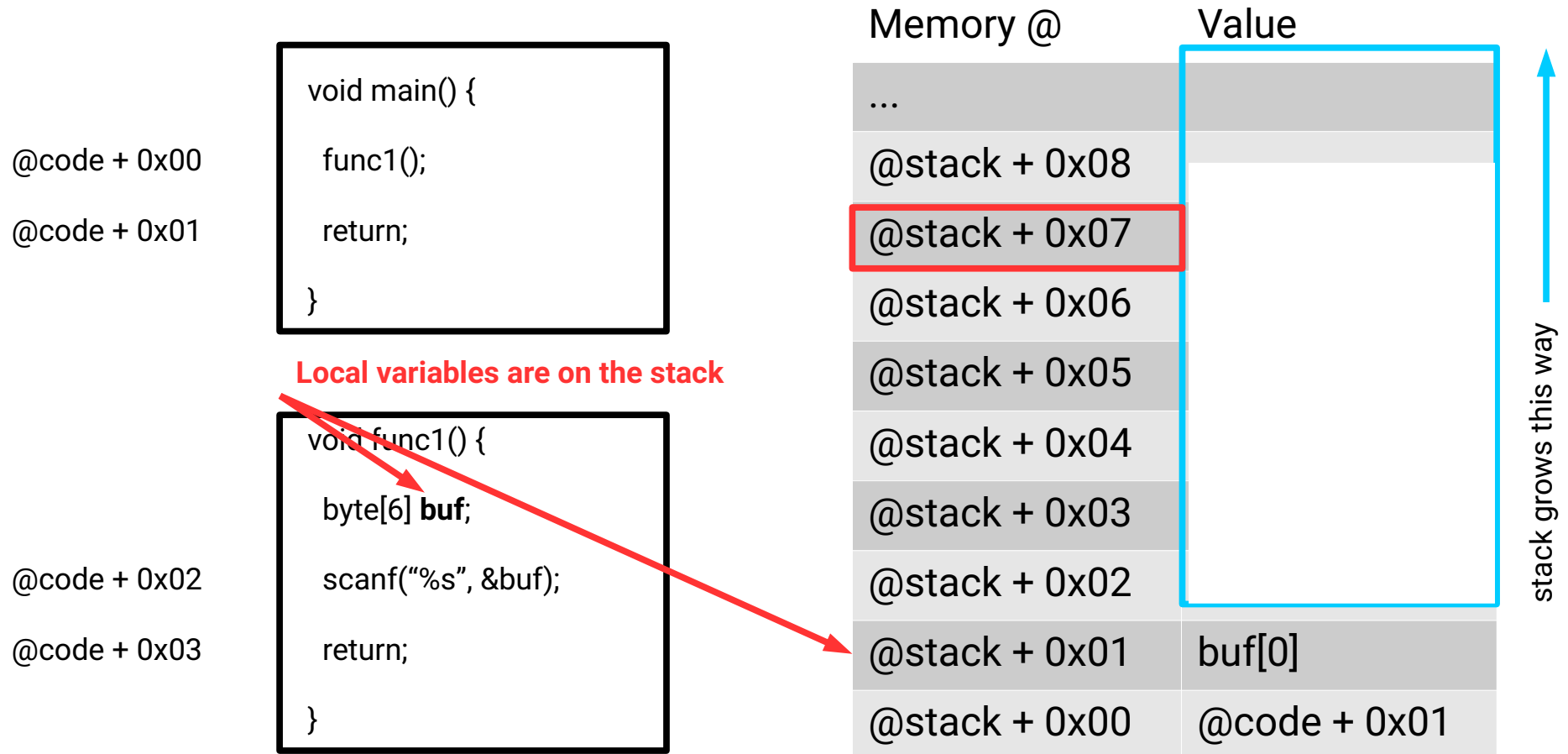
# Custom Code Execution

- A C program is made of functions
- Every instruction of a function is identified by a memory address (@)
- When a function F1 calls F2, the @ of the next instruction of F1 is stored on the stack
- Local variables (e.g. integers, floats, **buffers**) are also stored on the stack

# Custom Code Execution



# Custom Code Execution



# Custom Code Execution

If the analyst inputs the following string:

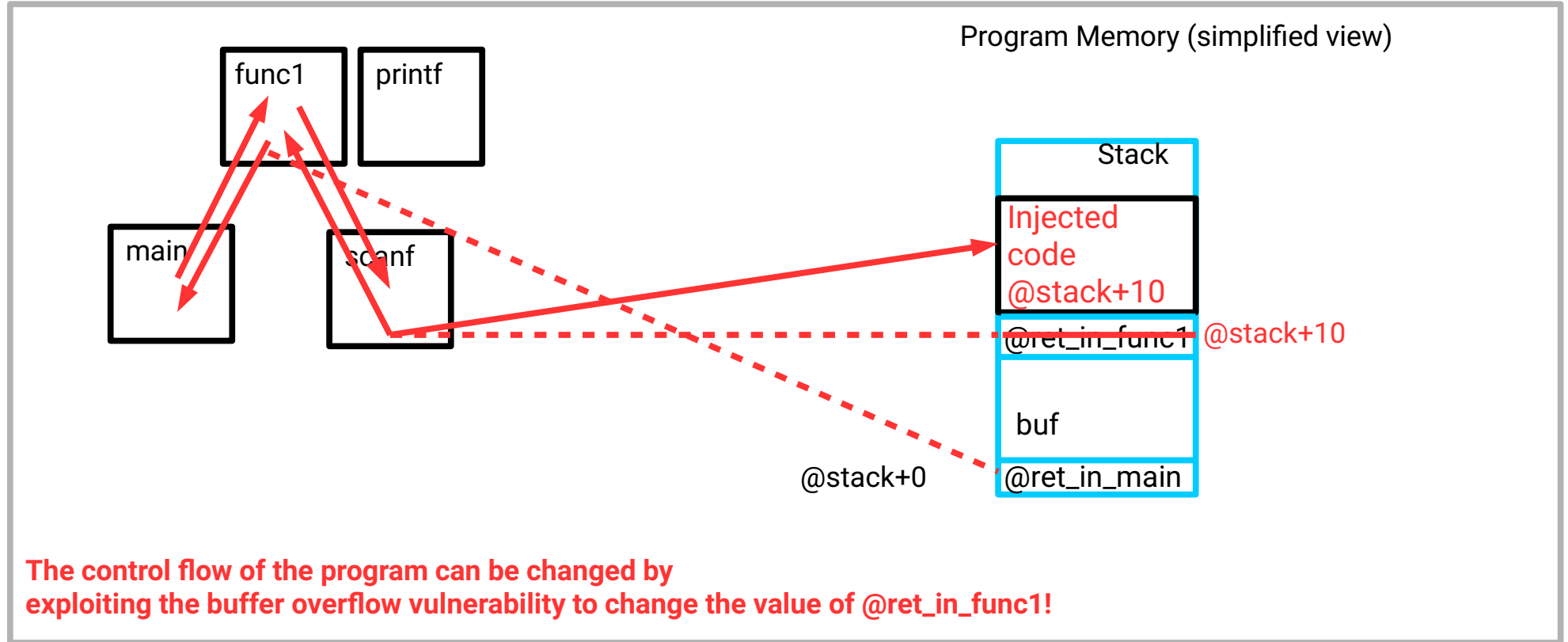
'f'	'o'	'o'	'b'	'a'	'r'	@HCF	i0	i1	i2	...
-----	-----	-----	-----	-----	-----	------	----	----	----	-----

Memory @	Value
	...
...	
@stack + 0x08	
@stack + 0x07	
@stack + 0x06	'r'
@stack + 0x05	'a'
@stack + 0x04	'b'
@stack + 0x03	'o'
@stack + 0x02	'o'
@stack + 0x01	'f'
@stack + 0x00	@code + 0x01

↑  
stack grows this way

- The analyst changed the return @ of scanf!
- The goal is to set hijack the control flow to execute the analyst's injected code (e.g., @HCF = @stack + 0x08).
- Remember: all function/stack @ are fixed!

# Custom Code Execution





# Consequences

1.The analyst can execute custom code

- Usually a reverse shell (connects back to the analyst's computer)

2.The injected code runs with the privileges of the vulnerable process

- The analyst can use one (or more) other vulnerability to gain more privilege

# Defenses

- Two main approaches to limit exploitation
  - Stack canary (aka stack cookie)
  - Data Execution Prevention (DEP)
- Two main approaches to prevent attacks bypassing DEP:
  - Address Space Layout Randomization (ASLR)
  - Control Flow Integrity (CFI)

# Buffer Overflow: A bit of History

- 1972: first public mention in “Computer Security Technology Planning Study” [1]
- 1988: Morris Worm exploited a buffer overflow in the *finger* daemon [2]
- 1996: Famous tutorial “Smash the Stack for Fun and Profit” published in Phrack 49 by Elias Levy (aka Aleph One) [3]

[1] Anderson, James P. Computer Security Technology Planning Study. Volume 2. Anderson (James P) and Co Fort Washington PA, 1972

[2] Spafford, Eugene H. "The internet worm incident." European Software Engineering Conference. Springer, Berlin, Heidelberg, 1989

[3] One, Aleph. "Smashing the stack for fun and profit (1996)." See <http://www.phrack.org/show.php>

# Buffer Overflow: A bit of History

- 2017: Exploiting buffer overflows in Intel ME [1]
  - Intel ME: proprietary autonomous subsystem in Intel's processor running even if the computer is asleep
  - Recent example on how to bypass stack cookie
- 2018: Buffer overflow in AMD's [2]

[1] Ermolov, Mark, and Maxim Goryachy. "How to Hack a Turned-Off Computer, or Running Unsigned Code in Intel Management Engine." Black Hat Europe (2017).

[2] <https://www.bleepingcomputer.com/news/security/security-flaw-in-amds-secure-chip-on-chip-processor-disclosed-online/> (6 January 2018)

# Next Lecture:

## Heap-Based Buffer Overflow

- We have seen how to exploit a buffer overflow when the buffer is on the stack
- The buffer could also be on the **heap**
  - `buf = malloc(6)`
- How to exploit the vulnerability depends on the target program
- Redirect the control flow to the analyst's code by, e.g., overwriting a function pointer

# Take Home

- Buffer overflow comes with certain programming languages such as C and C++
- The problem has been known for more than 45 years
- Still exist (and exploitable) in 2018 despite mitigation techniques
- Mitigation techniques makes it harder to exploit