function: AssemblerMatriceRigidite

Eqn = calculerNumerosEquations(connectivite)

```
K = [0]_{nDOFs \times nDOFs}
w, x_q = \text{calculerQuadrature}()
for e = 1:number elements
 function: calculerMatriceRigiditeLocale
  for q = 1:nguads
     calculerBetJ(): B(x_a) et J(x_a)
     K_{local} + = w_q J(x_q) B(x_q)^{t} DB(x_q)
  ddl = Eqn(e)
  K[ddl, ddl] + = K_{local}
```