

[← course home \(/table-of-contents\)](#)

Bitwise NOT

The **NOT** bitwise operation takes one set of bits, and for each bit returns 0 if the bit is 1, and 1 if the bit is 0.

```
~ 0 → -1
~ 1 → -2
```

When performing NOT on an integer, each bit of the integer is inverted.

```
~ 5 // gives -6
```

Objective-C ▼

```
// At the bit level:
// ~ 0000 0101 (5)
// = 1111 1010 (-6)
```

If you're unsure why the resulting number is negative in this example, it's because numbers are represented using two's complement. Read up on binary numbers here (</concept/binary-numbers>).

[← course home \(/table-of-contents\)](#)

Next up: Bit Shifting ➡ (</concept/bit-shift?course=fc1§ion=bit-manipulation>)

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