Reptile

Team work project for JavaScript UI & DOM course June 2014

# Team “Reptile”

## Team members

We are:

|  |  |  |
| --- | --- | --- |
| **Name** | **Username** (from the student system) | **Github user** |
| Ventsislav Kulin | kulin\_1987 | kulin1987 |
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# Project explanation

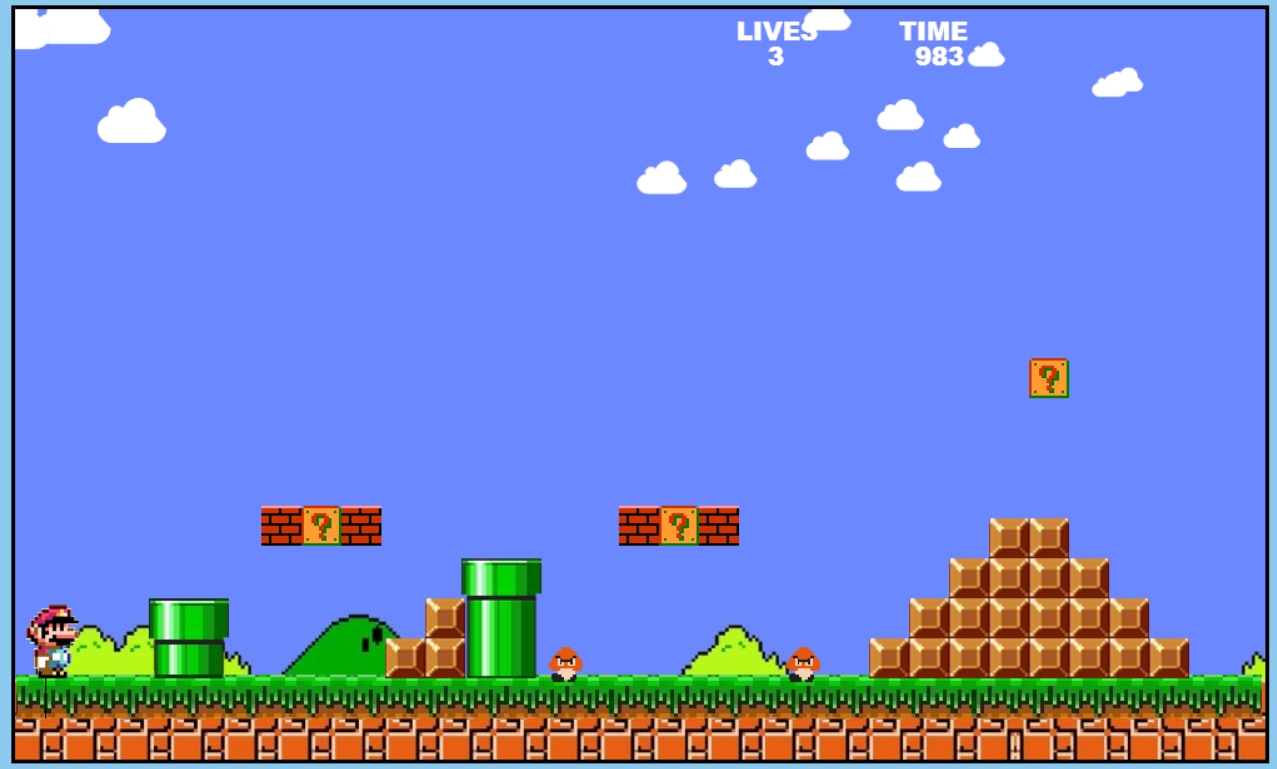
## Summary

The game is based on the original ‘Super Mario. To complete a level you only need to reach the flagpole.

## More details

1. The Game

The player can **move Right/Left/Up/Down** with the arrows and **Jump** with **CTRL** or **ArrowUp**.



The purpose of the game is to gather more **coins** possible and to take the flag in the end of the level. The game finishes when an enemy kills the hero.

# GitHub Repository

# https://github.com/kalinalazarova1/TeamReptile.git

# Other information

* N/A