

Hoffman
Streicher
groupoid model of
type theory.

what's
your
Type?

Was sind und was sollen Holt?

Basic notion in Type theory

- Each object is assigned a type.

Set is completely characterized by its elements, but type is not by its terms

HoTT tries to provide new foundation of maths (ohne ZFC)

$a:A$ "a is of type A"

types can themselves inhabit types called "Universes"

& cumulatively \exists chain of types $U_0 : U_1 : U_2 : \dots$

$$A : U_i \Rightarrow A : U_{i+1}$$

Notion of equality

Equality itself is a type, if $a, b : A$

then we have type $a =_A b$

if $a =_A b$ is inhabited, then $a = b$.

\rightarrow a posteriori
propositional equality

we can also have $a = b : A \rightarrow$ definitional / judgemental equality
 \hookrightarrow apriori

in fact $a = b : A$ implies $a =_A b$ is inhabited.

Rules of Judgemental equality

- Reflexivity: Given type A , and $a : A$, then $a = a : A$
- Symmetry: Given $a = b : A$, then $b = a : A$
- Transitivity: Given $a = b : A$, $b = c : A$, then $a = c : A$

Function type $A \rightarrow B$

let $f : A \rightarrow B$ (f is not a map from $A \rightarrow B$, f is an inhabitant of type $A \rightarrow B$)

$$\downarrow \\ a : A, \quad f(a) : B$$

λ -calculus

we can define $f(x) = \phi : B$, where x is an arbitrary term of type A
& $\phi : B$ for $x : A$. In order to make f out of ϕ , we use λ -abstraction

$$(\lambda(x : A). \phi) : A \rightarrow B$$

Eg, $A, B = \mathbb{R}$ $f : A \rightarrow B, f(x) = x^2 + 2x + 2$

but $x^2 + 2x + 2$ is not a function

$$\text{but } \lambda(x : \mathbb{R}). (x^2 + 2x + 2) : \mathbb{R} \rightarrow \mathbb{R}$$

1st order vs
2nd order
logic

①

Introduction

Sets vs Types

- Uniquely characterized by its elements.
- Sets aren't spatial
- Russells paradox
- Sets, Axioms and predicate logic \Rightarrow Mathematics
- Types vs Sets
 - Everything in set theory is a set given, A, B , we can ask $A \in B$?
 - In Type theory Types & elements have separate existence every element is assigned a designated type.
 - In Set theory, a set is uniquely determined by $y \in A$ for elements / sets.
 - In type theory, new types are formed using formation rules
- $t : T$, t is a term of type T
- Martin-Löf Dependent Type theory
 - ↓
 - Homotopy interpretation
- Univalence axiom
$$(A =_u B) \simeq (A \simeq B)$$

violates ZFC.

we can have many singleton sets
but only one singleton type.

1.1

The Holy Trinity of HoTT

3 ways to interpret HoTT

Eins

Programming Interpretation

Zwei

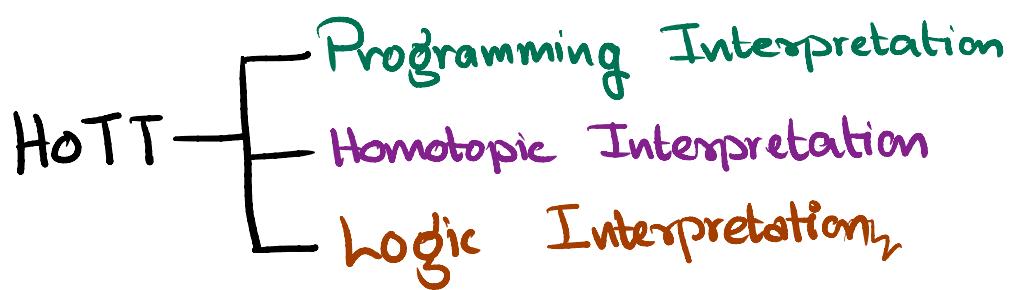
Homotopic Interpretation

Types as spaces & terms as point

Drei

Logical Interpretation

Types are proposition & terms are proofs.



The Unit type 1: Unit is the contractible type

- \mathbb{N} , natural numbers

$0:\mathbb{N}$

Typed vs Untyped programming language.

unit type $():\text{Unit}$, single term

Homotopic

Problems with sets, sets aren't spatial!!!

HoTT are natively spatial

Types are spaces

terms are point

Unit \rightarrow 1 unit space ... contractible space

Logic

- Constructive vs Nonconstructive
- HoTT built around constructive.
"Curry - Howard Correspondence"
Haskell

— Types are propositions

inhabited \Rightarrow true.

$t:T \rightarrow t \text{ is a proof of } T$

$$2^n = x^2$$

Proof Relevance

- Unit 1 true proposition

Moreover $\exists!$ proof

(2) Martin-Löf Dependent Type theory

- 4 types of Judgements

- $\Gamma \vdash A \text{ type}$
- $\Gamma \vdash a : A$
- $\Gamma \vdash A \doteq B \text{ type}$
- $\Gamma \vdash a \doteq b : A$

Γ , the context

finite list of variable declaration

$x_1 : A_1, x_2 : A_2(x_1),$

$\dots x_n : A_n(x_1, \dots x_{n-1})$ satisfying

given $1 \leq k \leq n$

$x_1 : A_1, \dots x_{k-1} : A_{k-1}(x_1, \dots x_{k-2})$

$\vdash A_k(x_1, \dots x_{k-1}) \text{ type}$

- Dependent type theory

- $\Gamma, x : A \vdash B(x) \text{ type}$

a family of type over A / type indexed by $x : A$ ^{int'l}

- section of family B

$$\Gamma, x : A \vdash b(x) : B(x)$$

b is the section

- Inference rules

- structural rules

↳ 6 sets

1. Formation of contexts, types etc
2. Judgemental Equality is Eqr.
3. Variable conversion
4. Substitution S
5. Weakening W
6. Generic element G

$$\textcircled{1} \quad \frac{\Gamma \vdash a : A}{\Gamma \vdash A \text{ type}}$$

$$\textcircled{2} \quad \frac{\Gamma \vdash A \doteq B \text{ type}}{\Gamma \vdash B \doteq A \text{ type}}$$

$$\textcircled{3} \quad \frac{\Gamma \vdash A \doteq A' \text{ type} \quad \Gamma, x : A, A \vdash J}{\Gamma, x : A', A \vdash J}$$

$$\textcircled{4} \quad \frac{\Gamma, x : A \vdash B(x) \text{ type}}{\Gamma \vdash A \text{ type}}$$

$$\textcircled{5} \quad \frac{\Gamma \vdash A \text{ type} \quad \Gamma, A \vdash J}{\Gamma, x : A, A \vdash J}$$

$$\textcircled{6} \quad \frac{\Gamma \vdash A \text{ type}}{\Gamma, x : A \vdash x : A}$$

$$\textcircled{7} \quad \frac{\Gamma \vdash a : A \quad \Gamma, x : A, A \vdash J}{\Gamma, A[a/x] \vdash J[a/x]}$$

eg
$$\frac{\Gamma \vdash A \text{ type} \quad \Gamma \vdash B \text{ type}}{\Gamma, x : A \vdash B \text{ type}}$$

Change of Variable derivation

$$\frac{\Gamma \vdash x:A, \Delta \vdash J}{\Gamma, x':A, \Delta[x'/x] \vdash J[x'/x]} \rightarrow \text{Change of variable.}$$

↓ Derivation

$$\frac{\Gamma \vdash A \text{ type} \quad s}{\Gamma, x:A \vdash x:A} \quad \frac{\Gamma \vdash A \text{ type} \quad \Gamma, x:A, \Delta \vdash J}{\Gamma, x':A, x:A, \Delta \vdash J}$$

$$\frac{}{\Gamma x':A, \Delta[x'/x] \vdash J[x'/x]}$$

③ Type Constructors

- Formation, Introduction, Elimination, Computation

Construct a type

Construct a term

Use the term

Relate intro & elim

Product type $A \times B$ (And)

- $\frac{\Gamma \vdash A \text{ type} \quad \Gamma \vdash B \text{ type}}{\Gamma \vdash A \times B \text{ type}}$ x-form

- $\frac{\Gamma \vdash a:A \quad \Gamma \vdash b:B}{\Gamma \vdash (a,b):A \times B}$ xintro

- $\frac{\Gamma \vdash P:A \times B}{\Gamma \vdash P\pi_1(P):A \quad \Gamma \vdash P\pi_2(P):B}$ xelim

- $\frac{\Gamma \vdash a:A \quad \Gamma \vdash b:B}{\Gamma \vdash P\pi_1(a,b) = a:A}$ ly b

- $\frac{\Gamma \vdash P:A \times B}{\Gamma \vdash (P\pi_1(P), P\pi_2(P)) = P:A \times B}$

Function type $A \rightarrow B$ (Implication)

- $\frac{\Gamma \vdash A \text{ type} \quad \Gamma \vdash B \text{ type}}{\Gamma \vdash A \rightarrow B \text{ type}}$

- $\frac{\Gamma, x:A \vdash b(x):B}{\Gamma \vdash \lambda x.b(x):A \rightarrow B}$

- $\frac{\Gamma \vdash f:A \rightarrow B \quad \Gamma \vdash a:A}{f a:A \vdash f(a):B}$

- $\frac{\Gamma \vdash f:A \rightarrow B}{\Gamma, x:A \vdash \lambda x.f(x) = f:A \rightarrow B}$

- $\frac{\Gamma, x:A \vdash b(x):B}{\Gamma, x:A \vdash (\lambda y.b(y))(x) = b(x):B(x)}$

Forming new types from known ones

- Families of type indexed by another type.
 ie if A is a type, we can have $B(x)$ for each $x:A$
 thought of as $B: A \rightarrow \mathcal{U}$

New types are built using following rules

- ① Formation rule : Tells how to form a new type.
 - ② Introduction rule : Tells how to construct terms of that type.
 - ③ Elimination rule : Tells how to use/apply terms of that type.
 - ④ Computational rule : Tells how eliminator acts on constructor.
- optional
- ⑤ Uniqueness principle : Express uniqueness of maps into/out of type.

Dependent Function type Π

Π -formation : Given $A:\mathcal{U}$ & $B:A \rightarrow \mathcal{U}$ we form dependent function type

$$\boxed{\Pi_{x:A} B(x)}$$

Π -Introduction : if $x:A$ then $b:B(x)$, then

$$\lambda x.b : \Pi_{x:A} B(x)$$

Π -Elimination : Given $f : \Pi_{x:A} B(x)$ and $a:A$, then $f(a) : B(a)$

Π -Computation : if $x:A$ then $b:B(x)$, and $a:A$

$$\lambda x.b(a) : B(a) \text{ in fact } \lambda x.b(a) \equiv b[a/x] : B(a)$$

$b[a/x]$ denotes expression obtained by substituting a for x in b

Π -Uniqueness : Given $f : \Pi_{x:A} B(x)$,

$$f \equiv \lambda x.f(a) : \Pi_{x:A} B(x)$$

More generally, we have

Dependent function type $\prod_{(x:A)} B(x)$

Dependent pair type $\sum_{(x:A)} B(x)$

For any types A, B $(A \times A \rightarrow B) \rightarrow B$

Modus ponens:

(PF)

By λ -intro, enough to

$$\frac{\Gamma \vdash a : (A \times (A \rightarrow B))}{\frac{\Gamma \vdash \text{pr}_1(a) : A \quad \Gamma \vdash \text{pr}_2(a) : A \rightarrow B}{\frac{\Gamma, x:A \vdash \text{pr}_2(a)(x) : B}{\Gamma, p_1(a) : A \vdash \text{pr}_2(a) \text{ pr}_1(a) : B}}}$$

④ Natural Number type \mathbb{N}

$$\overline{\vdash \mathbb{N} \text{ type}} ; \overline{\vdash 0_{\mathbb{N}} : \mathbb{N}} ; \overline{\vdash \text{succ}_{\mathbb{N}} : \mathbb{N} \rightarrow \mathbb{N}}$$

• elimination: Induction principle

Predicate P over \mathbb{N} is \rightsquigarrow Type Family over \mathbb{N}

$\Gamma, n : \mathbb{N} \vdash P(n) \text{ type}$

Then type theoretic induction principle is

$$\frac{\Gamma, n : \mathbb{N} \vdash P(n) \text{ type} \quad \Gamma \vdash P_0 : P(0) \quad \Gamma \vdash P_s : \prod_{(n:\mathbb{N})} P(n) \rightarrow P(\text{succ}_n(n))}{\Gamma, \text{ind}_{\mathbb{N}}(P_0, P_s) : \prod_{n:\mathbb{N}} P(n)}$$

$$\Gamma, \text{ind}_{\mathbb{N}}(P_0, P_s) : \prod_{n:\mathbb{N}} P(n)$$

or

$$\Gamma, n : \mathbb{N} \vdash P(n) \text{ type}$$

$$\Gamma \vdash \text{ind}_{\mathbb{N}} : P(0) \rightarrow \left[\left(\prod_{n:\mathbb{N}} (P(n) \rightarrow P(\text{succ}_n(n))) \right) \rightarrow \prod_{n:\mathbb{N}} P(n) \right]$$

Computation rule

$$\textcircled{1} \quad \frac{\Gamma, n : \text{INT} \vdash P(n) \text{ type} \quad \Gamma \vdash p_0 : P(0_N) \quad \Gamma \vdash p_s : \prod_{m:N} P(m) \rightarrow P(\text{succ}_N(m))}{\Gamma \vdash \text{ind}_N(p_0, p_s, 0_N) = p_0 : P(0_N)}$$

$$\textcircled{2} \quad \frac{\Gamma, n : \text{INT} \vdash P(n) \text{ type} \quad \Gamma \vdash p_0 : P(0_N) \quad \Gamma \vdash p_s : \prod_{m:N} P(m) \rightarrow P(\text{succ}_N(m))}{\Gamma, n : \text{INT} \vdash \text{ind}_N(p_0, p_s, \text{succ}_N(n)) = p_s(n, \text{ind}_N(p_0, p_s, m)) : P(\text{succ}_N(m))}$$

⑤ The Identity Type

$$\frac{\Gamma \vdash a : A}{\Gamma, x : A \vdash a =_A x \text{ type}} \quad ; \quad \frac{\Gamma \vdash a : A}{\Gamma \vdash \text{refl}_a : a =_A a}$$

$$\textcircled{E1} \quad \frac{\Gamma \vdash a : A \quad \Gamma, x : A, p : a =_A x \vdash P(x, p) \text{ type}}{\Gamma \vdash \text{ind-eq}_a : P(a, \text{refl}_a) \rightarrow \prod_{(x:A)} \prod_{(p:a=_A x)} P(x, p)}$$

$$\textcircled{Com} \quad \frac{\Gamma \vdash a : A \quad \Gamma, x : A, p : a =_A x \vdash P(x, p) \text{ type}}{\Gamma, u : P(a, \text{refl}_a) \vdash \text{ind-eq}_a(u, a, \text{refl}_a) = u : P(a, \text{refl}_a)}$$

Principle of substitution

- To prove that every x, y with $x=y$ have Property P.
it suffices to prove $\underline{x=x}$. has property P
- **Inverse Symmetry**, for all x, y $x=y$ then $y=x$. (here $P(x,y)=y=x$)
enough to prove $x=x$ (true by reflexivity)

- **Transitivity**, for all x, y, z if $x=y$ and $y=z$. then $x=z$.

$$(Q(x,y) := \forall z (y=z \rightarrow x=z))$$

Composition

⑥ Homotopy Type theory

Iterated identity type

$x, y : A \quad x =_A y$ type

if $p, q : x =_A y$, what about $p =_{x =_A y} q$.

The Curry-Howard-Voevodsky correspondence



type theory	set theory	logic	homotopy theory
A	set	proposition	space
$x : A$	element	proof	point
$\emptyset, 1$	$\emptyset, \{\emptyset\}$	\perp, T	$\emptyset, *$
$A \times B$	set of pairs	A and B	product space
$A + B$	disjoint union	A or B	coproduct
$A \rightarrow B$	set of functions	A implies B	function space
$x : A \vdash B(x)$	family of sets	predicate	fibration
$x : A \vdash b : B(x)$	fam. of elements	conditional proof	section
$\prod_{x:A} B(x)$	product	$\forall x.B(x)$	space of sections
$\sum_{x:A} B(x)$	disjoint sum	$\exists x.B(x)$	total space
$p : x =_A y$	$x = y$	proof of equality	path from x to y
$\sum_{x,y:A} x =_A y$	diagonal	equality relation	path space for A

Theorem (Lumsdaine, Graepler - van den Berg)

The terms belonging to the iterated identity types of any type A form an ∞ -groupoid.

• Contractible type

A type A is contractible if it comes with a term of type

$$\sum_{a:A} \prod_{x:A} a =_A x$$

• Equivalence of type

A, B are equivalent if the following type is inhabited

$$A \simeq B := \sum_{f:A \rightarrow B} \left(\sum_{g:B \rightarrow A} \prod_{a:A} g(f(a)) =_A a \right) \times \left(\sum_{h:B \rightarrow A} \prod_{b:B} (f(h(b))) =_B b \right)$$

Univalence Axiom

$$(A =_n B) \simeq (A \simeq B)$$

Identity is equivalent to equivalence.

- For set based structures (gps, monoids, m)
- isomorphic structures are identical