

# Statistics

The science of analyzing data

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#MathForDevs

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- Descriptive and inferential statistics
- Population and sample
- Properties of statistical distributions
- Visualizing data
- Covariance and correlation
- Common misconceptions

# Basic Concepts

How to deal with many numbers

# Descriptive Statistics

- Numbers which are used to **summarize** and **describe** data
  - We work with **all items of interest** – **statistical population**
  - We don't try to make predictions, just describe what we're seeing
- Not very useful on their own
  - But an important part of other methods
- Example: pet shop sales
  - 100 pets in one month: 40 dogs, 30 cats, 30 other
- What percent of all pets are dogs?
- What's the mean number of cats sold per month?
- We can also represent the information graphically
  - What does the distribution of dog sales per day look like?
  - What does the cumulative distribution of sales look like?
  - How do sales compare?

# Inferential Statistics

- In many cases the **population** is too large (or even infinite)
  - We represent the population by a subset – **sample**
  - **The population characteristics can be estimated by using the sample**
    - We have to be extremely careful how to choose the sample
  - In most cases we need **random sampling** of the population
- Examples
  - Voting predictions
    - We ask a small number of people and we draw **inferences** about the entire country
  - Mean salary by age
    - We divide people into age groups (e.g.  $< 20$ ,  $20 - 25$ ,  $25 - 30$ ,  $30 - 35$ , ...) and ask several people within each age group
    - This also makes the continuous variable "age" easier to work with

# Sampling

- The process of selecting a sample from the population
- Steps in the sampling process
  - Define the population
  - Specify the **sampling frame** – a set of items from the population
  - Specify the **sampling method** – how to select items from the frame
  - Determine the sample size
  - Implement the sampling and collect data
- A badly done sampling can induce **biases** and **errors**
  - **Selection bias** – selecting a non-random sample
    - E.g. asking only CEOs of companies when sampling data for salaries by age
  - **Random sampling error** – random variations in the results

# Sampling Methods

- Non-random sampling
  - Can be biased
  - **Not representative** of the population
- Random sampling
  - Every member of the population has equal chance of being chosen
  - Example: insect population in trees
    - Trees are numbered 1-200, 10 trees are chosen at random
    - All insects are counted on the 10 random trees
- Stratified sampling
  - Divide the population into categories (subpopulations)
  - For each category, sample at random
  - Example: foot measurement study → male / female; age groups
    - Select samples for each combination { gender; age }



# Properties of Distributions

Mean, standard deviation,  
skewness, kurtosis

# Summarizing Distributions

- A **histogram** is a **complete description** of the sample distribution
- We often summarize it using a few descriptive statistics
  - **Central tendency**
    - Do the values tend to cluster around a center?
  - **Modes**
    - How many clusters are there? Where are they?
  - **Variance**
    - How much variability is there (how "spread out" is the distribution)?
  - **Tails**
    - How quickly do probabilities drop off as we move away from the center(s)?
  - **Outliers**
    - Are there extreme values, far from the center(s)?
- These are also called **summary statistics**

# Measures of Central Tendency

- **Average** – a number which describes a typical data point
  - Can be calculated in many ways

- **Arithmetic mean**

- The sum of all measurements divided by the number of observations

$$\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i$$

- **Median**

- The middle value of the distribution
  - To calculate it, the numbers must be sorted in ascending order
  - Examples:
    - $\text{Me}(\{1, 2, 2, 3, 4\}) = 2$ ;  $\text{Me}(\{1, 2, 2, 3, 4, 10\}) = 2,5$

- **Mode**

- The most frequent item
    - $\text{Mo}(\{1, 3, 2, 3, 4, 3\}) = 3$
  - Many "most frequent items"  $\Rightarrow$  multimodal distribution

# Variance

- Describes how far away a sample is from the sample mean
  - All differences from the mean  $x_i - \bar{x}$  can be positive or negative
  - They all sum up to 0 (that's the definition of the mean)
  - So we square them to make them positive
$$S^2(x) = \frac{1}{n-1} \sum_{i=1}^n (x_i - \bar{x})^2$$
  - Standard deviation:  $S(x) = \sqrt{S^2(x)}$
- In the sample variance formula, there is  $n - 1$  in the denominator
  - It refers to "degrees of freedom" – how many items we can remove
    - The number of parameters that can vary
  - Because all distances sum up to 0, if we know  $n - 1$  of them, we can find the last one
  - Gives us an unbiased estimator (more on that [here](#))

# Variance (2)

- Why bother to take the standard deviation?
  - Instead of using variance directly
- It's all about units
- Example:
  - Let's say we're measuring length in  $m$
  - By definition, the variance will have units of  $m^2$
  - We want to see how far is a certain point from the center and the units don't match
    - Compare  $d = 2m$ ,  $S^2 = 0,25m^2$  to  $d = (2 \pm 0,5) m$
  - In order to make units match, we take the square root
  - Example
    - If we measure  $2,75m$ , we can say "This measurement is located at **1,5 standard deviations above the mean**"
    - Comparisons like these are very useful in statistics

# Population vs. Sample: Measures

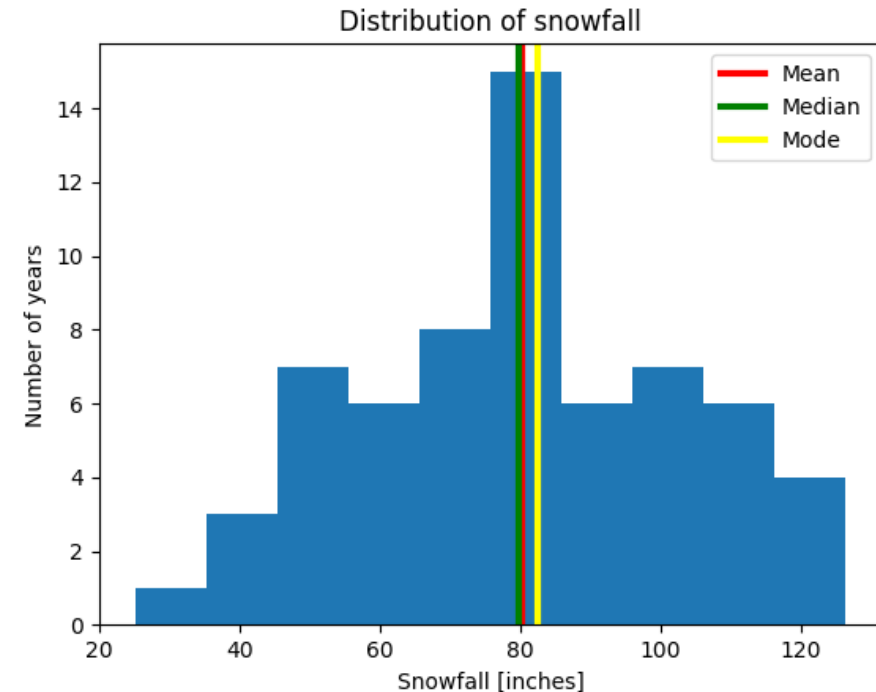
- There are differences between a population and samples from that population  $\Rightarrow$  we have different statistics
  - Notation
    - Sample statistics – sample mean, sample variance, etc. – Latin letters
    - Population statistics – Greek letters
- Population mean  $\mu$ 
  - Also called **expected value**
  - $N$  – population size
- Population variance  $\sigma^2$ 
  - Note how since we know the entire population, there is **no estimation** going on
  - So there is  $N$  in the denominator
- Population standard error
  - $\sigma(x) = \sqrt{\sigma^2(x)}$

$$\mu(x) = E[x] = \frac{1}{N} \sum_{i=1}^N x_i$$

$$\begin{aligned}\sigma^2(x) &= E[(x_i - \mu)^2] = \\ &= \frac{1}{N} \sum_{i=1}^N (x_i - \mu)^2\end{aligned}$$

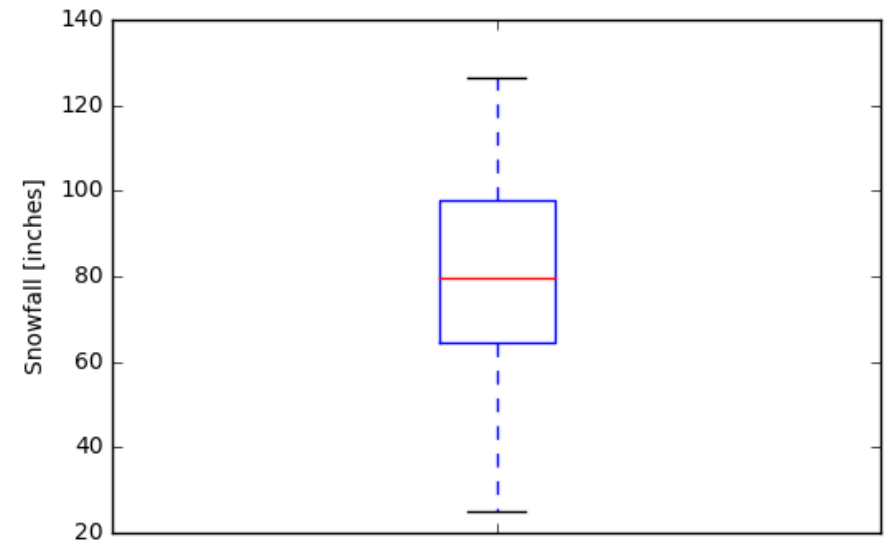
# Example: Snowfall Data

- You are given data of snowfall in Buffalo, NY in inches for years 1910 – 1972 (`snowfall.csv`)
- Plot a histogram
- Print the mean, standard deviation and modes
- Print the standard deviation
  - Note: If you're using **numpy**, it returns the biased estimator of standard deviation. Pass a parameter **ddof = 1** (difference in degrees of freedom) to calculate the unbiased estimator
- Overlay the mean, median and first mode on the histogram



# Five-Number Summary

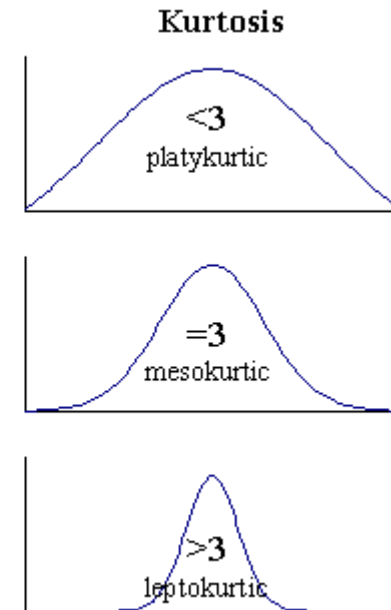
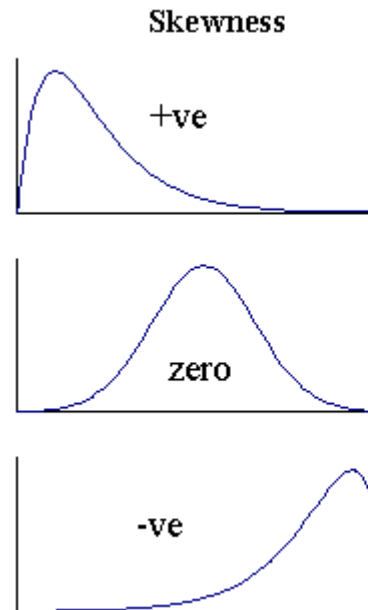
- Conveys similar information to a histogram
  - How many percent of the data are less than or equal to a specified number
    - Minimum (0%); first quartile (25%); median (50%); third quartile (75%); maximum (100%)
      - Generalization: **quantiles** – divide the frequency distribution into equal groups
      - 100 groups = **percentiles**
- Visualization: boxplot
  - Middle line – median
  - Box – quartiles
  - Whiskers – largest "non-outliers" – 1.5 times the interquartile range
  - Points – outliers





# Moments of Distributions

- $r^{\text{th}}$  central moment:  $\mu_r(x) = \frac{\sum (x - \mu)^r}{N}$ 
  - Defined for discrete and continuous variables
  - Measure the shape of the probability distribution
- Zeroth moment: 1 (**total probability**)
- First moment: **arithmetic mean**  $\mu$
- Second moment: **variance**  $\sigma^2$
- Third moment: **skewness**  $\gamma$ 
  - Asymmetry in the distribution
- Fourth moment: **kurtosis**  $\beta$ 
  - Heaviness of the "tails"
  - "Normal":  $\beta = 3$ 
    - Excess kurtosis:  $\beta - 3$



# Moments of the Gaussian Distribution

- Generalization of the binomial distribution
- Probability density function

$$N(x|\mu, \sigma) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

- Mean:  $\mu$
- Median:  $\mu$
- Mode:  $\mu$
- Variance:  $\sigma^2$
- Skewness: 0
- Excess kurtosis: 0
  
- *"And that, kids, is why I love the Gaussian distribution."*

# Standard Score

- In order to compare different Gaussian distributions, we can "normalize" them
  - Change their parameters to get a "standard" Gaussian distribution with  $\mu = 0$  and  $\sigma = 1$
  - We need to "shift" the distribution left or right and "squish" or "stretch" to achieve the required standard deviation
  - The shift is denoted by the standard score (or z-score):  $Z(x) = \frac{x - \mu}{\sigma}$
- Example: 50 student scores
  - Normal distribution, mean 60 (out of 100) and standard deviation 15
  - How well did a student perform if they had 70 / 100?
    - Top 25% of the class
  - What marks do the top 10% of the class have?
    - 79 and up

# Many Variables

Extending what we know

# Covariance

- Up to now, we've been looking at variables on their own
  - But in many cases they interact with each other
- **Covariance** is a measure of the joint variability of two variables

$$\text{cov}(x, y) = \frac{1}{n} \sum (x_i - \bar{x})(y_i - \bar{y})$$

- Positive: as one variable increases, the other also increases
  - Negative: as one variable increases, the other decreases
  - Zero: the two variables don't vary together at all
- We can see that  $\text{cov}(X, X) = \sigma^2(X)$
- In higher dimensions, we calculate a **covariance matrix**
  - The same idea: element  $(i, j)$  is equal to the covariance of the  $i^{\text{th}}$  and  $j^{\text{th}}$  dimensions:  $A_{ij} = \text{cov}(x_i, x_j)$

# Correlation

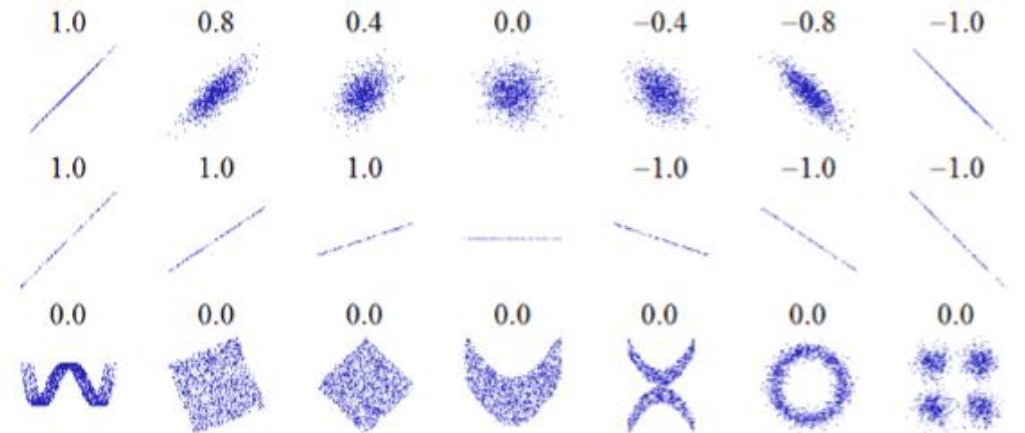
- Like the variance, covariance is in "weird" units
  - We divide by the standard deviations to normalize them  
⇒ standard scores (similar to z-scores)

$$p_i = \frac{(x_i - \bar{x})}{s_x} \frac{(y_i - \bar{y})}{s_y}$$

- The mean value can be calculated as
  - This is called **Pearson's correlation coefficient**

$$\rho = \frac{1}{n} \sum p_i = \frac{\text{cov}(x, y)}{s_x s_y}$$

- The correlation coefficient can be in  $[-1; 1]$ 
  - High absolute value  
⇒ strong correlation
  - Measures the linearity of a relationship between two variables
  - Cannot express other, more complex relationships

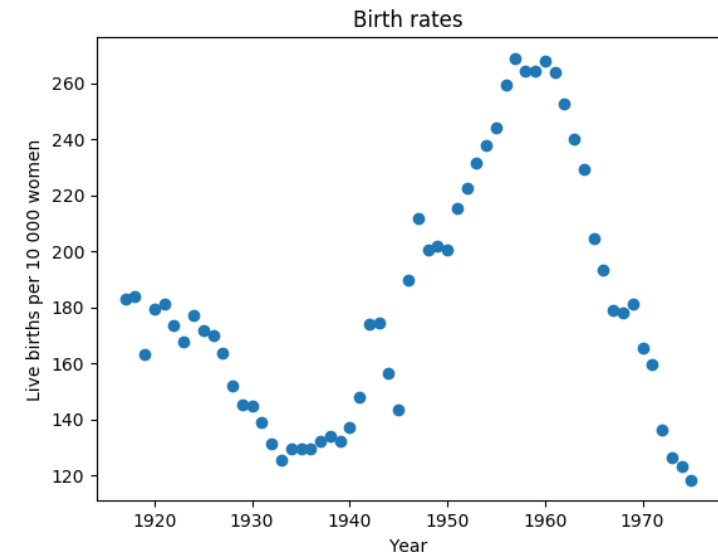


# Scatter Plots

- The easiest way to see how two variables are correlated
- Two versions:
  - "Independent" variable –  $x$ -axis, "dependent" variable –  $y$ -axis
  - Two correlated variables (we can't say which is "independent")
- Besides, outliers usually become easily visible
- Best practices
  - **Label your axes**
  - If needed, include a legend
  - Scale / transform the variables if needed
    - Simplifies the relationship
  - Add trendlines if needed
    - You can also plot line charts if that's what your data suggests

# Example: Birth Rates

- You are given the number of live births per 10 000 23-year-old women in the US between 1917 and 1975
  - File: **birth\_rates.csv**
- Plot a scatter plot of the birth rates per year
  - What conclusions can you make?
  - This is called "time series analysis" – we are analyzing a process as it evolves with time
- Additionally, you can still inspect the variables one by one
  - Plot a histogram of the birth rates, disregarding the years
  - Are there any "typical" birth rates?
    - Are they distributed normally?





# Example: Brain and Body Weights

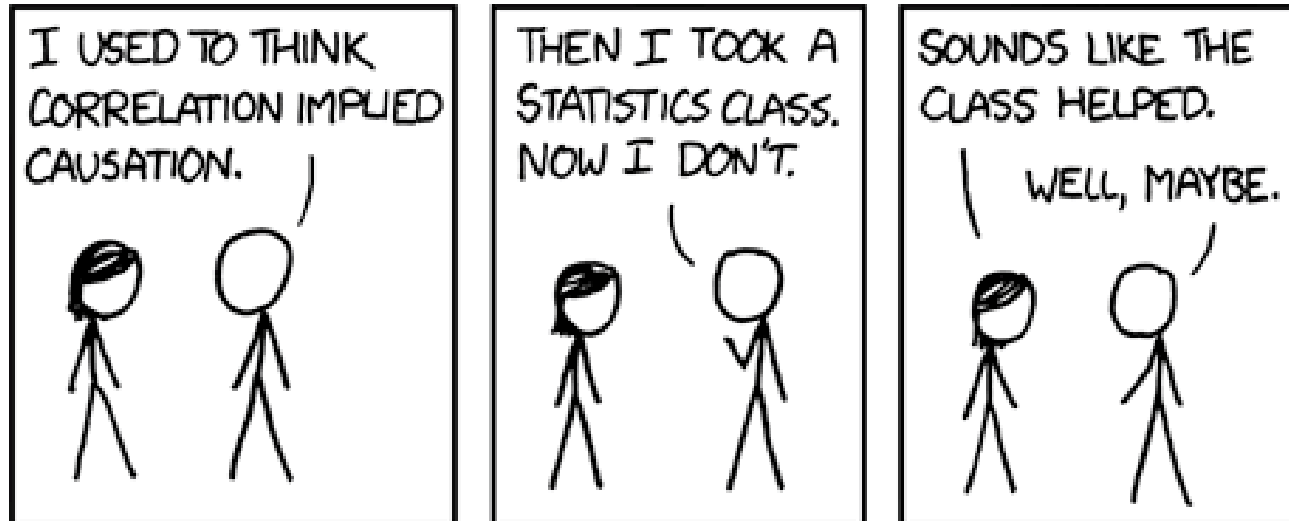
- File: `brain_weight.csv`
- Inspect the two variables: body weight [kg], brain weight [g]
  - Plot histograms, even boxplots if needed
- Create a scatterplot
  - The distribution is highly skewed, almost nothing is visible
- Transform the data
  - Take logarithms of both the body weight and the brain weight
  - Plot histograms of the logarithms
  - Create another (log-log) scatterplot
  - Is there any significant relationship?
    - If so, what is the **real** relationship (between the untransformed variables)?
    - To find it, you have to "reverse" the transformation

# Common Pitfalls

**Statistics can be dangerous  
(and wrong)**

# Correlation Does Not Imply Causation!

- If two variables are correlated, this does not mean that necessarily the first causes the second
- Example: height and weight
  - Does a greater weight cause a greater height?
- We can still describe them
- **We can predict** height from weight and vice versa
- But that still does not say anything about one causing the other

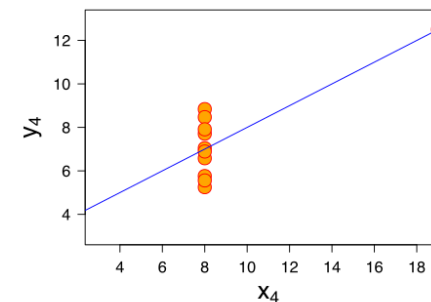
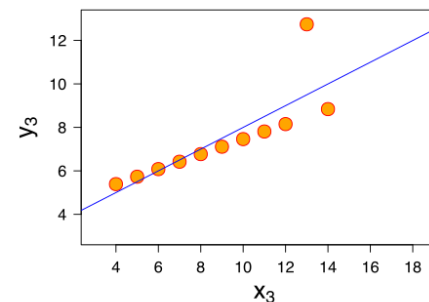
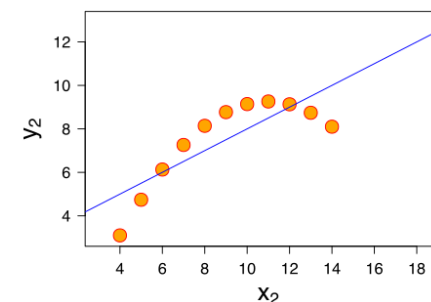
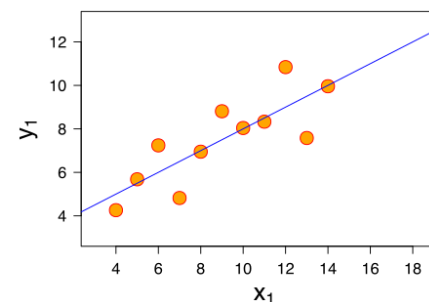


# Correlation vs. Causation

- Reverse causation
  - The faster the windmills rotate, the more wind there is  
⇒ Windmills cause wind
- Lurking variable
  - The more firefighters there are to put out a fire, the greater the damage caused  
⇒ Firefighters being present at fires, cause more damage
- Bidirectional relationship
  - Predator numbers affect prey numbers, but prey numbers (amount of food) also affect predator numbers
- Coincidence
  - <http://tylervigen.com/spurious-correlations>
- More information about causal relationships: [minutephysics \(YouTube\)](#)

# Anscombe's Quartet

- Four datasets with similar descriptive statistics which look completely different when plotted
  - More information: [Wikipedia](https://en.wikipedia.org/wiki/Anscombe%27s_quartet)
- Takeaways
  - Plot the data
    - In general, it's important to get to know your data
  - List as many assumptions and simplifications as possible
  - **Do not rely** simply on a bunch of numbers
    - Even worse, a single number



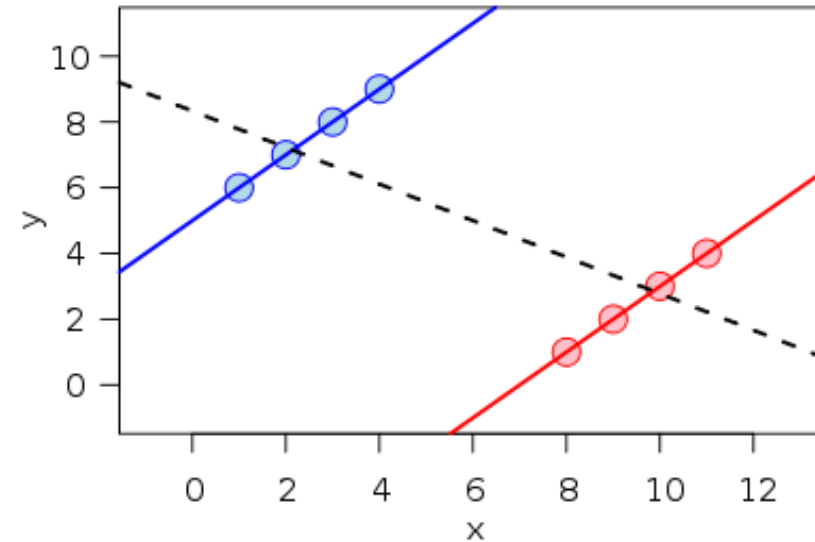
# Simpson's Paradox

- 1973, University of California – Berkeley was sued for sex discrimination
  - Accepted 44% male applicants but 35% female applicants
  - When researches dug in, they found it was not so
  - *"If the data are properly pooled...there is a small but statistically significant bias in favor of women."*
- Simpson's paradox
  - A case of **omitted variable** bias
  - Observed explanatory variable → explained variable
  - **Lurking variable**
  - **Uneven sample sizes (in most cases)**
  - The effect of the observed explanatory variable reverses when we take the lurking variable into account



# Simpson's Paradox (2)

- When we consider both samples together, it appears that  $x$  has a negative effect on  $y$ 
  - When we take color into account, the relationship reverses
- Other example: kidney stone treatment
  - One treatment is better for large stones, and better for small stones; but the other one is better overall
    - Confounders – the severity of the illness + different sample sizes
- An article with [more info](#) on the topic



# UCB Admissions – Explanation

- The research paper concluded that 6 departments were significantly biased towards men and 4 – towards women
  - The other 75 weren't (significantly) biased at all
- Actually, the overall bias was (slightly) in favor of women
- Women tended to apply to competitive departments with low admission rates
- Men tended to apply to less competitive departments with high admission rates
  - We cannot observe that directly from our dataset
  - **Lurking variable** – competitiveness
    - Students didn't have the same motivations to apply



# Summary

- Descriptive and inferential statistics
- Population and sample
- Properties of statistical distributions
- Visualizing data
- Covariance and correlation
- Common misconceptions

The image features a white background with two blue decorative bars. The top bar is a solid blue strip. The bottom bar is a gradient blue strip that transitions from a lighter blue on the left to a darker blue on the right. The word "Questions?" is centered in a blue, sans-serif font.

Questions?