```
In [1]: def beCheerful(name='', repeat=2):
                                              # asignar defaults cuando se declare los parámetros
            print(f"good morning {name}\n" * repeat)
        beCheerful()
                                   # salida: good morning (repeated on 2 lines)
        beCheerful("tim")
                                       # salida: good morning tim (repeated on 2 lines)
        beCheerful(name="john")
                                       # salida: good morning john (repeated on 2 lines)
        beCheerful(repeat=6)
                                        # salida: good morning (repeated on 6 lines)
        beCheerful(name="michael", repeat=5) # salida: good morning michael (repeated on 5 lines)
        # NOTA: el orden de loa arqumentos no importa si estamos implícitos al enviar nuestros arqumentos!
        beCheerful(repeat=3, name="kb") # salida: good morning kb (repeated on 3 lines)
        good morning
        good morning
        good morning tim
        good morning tim
        good morning john
        good morning john
        good morning
        good morning
        good morning
        good morning
        good morning
        good morning
        good morning michael
        good morning kb
        good morning kb
        good morning kb
```

```
In [3]: import random
    print(random.random()) #returns a random floating number between 0.000 to 1.000
    print(random.random()*50) #retorns a float between 0.000 to 50.000
    int(3.654) #retorns 3
    round(3.654) #retorns 4
```

In [11]:
 import random
 def randInt(min=0, max=100):
 if min>max or max<0:
 return "número mínimo no puede ser mayor que el máximo y el máximo no puede ser menor que cero"
 else:
 num=round(random.random()\*(max-min) + min)
 return num

print(randInt())
print(randInt(max=50))
print(randInt(min=50), max=500))</pre>

```
In [76]: import random
    # Loto elige 6 números en un rango comprendido entre el 1 y 41
    def loto(min=1, max=41):
        if min!=1 or max!=41:
            return "Error, los números deben estar en el rango entre 1 y 41"

    else:
        lista=[]
        for i in range(1,7):#toma de 1 a 6
            lista.append(round(random.random()*(max)+min))

    return lista
    loto()

Out[76]: [23, 19, 40, 16, 32, 8]

In []:

In []:
```