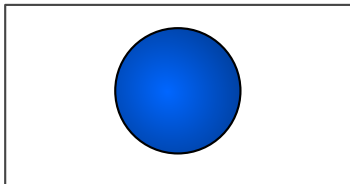
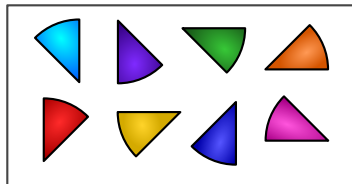


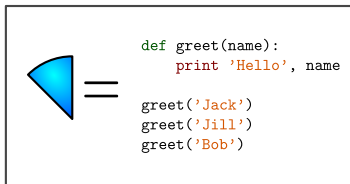
Her har vi en oppgave vi har lyst til
at programmet vårt skal kunne gjøre



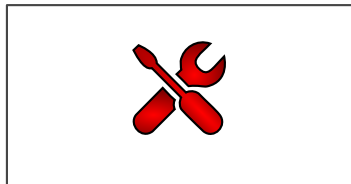
Vi deler oppgaven opp i
småbiter for å gjøre det lettere



Vi skriver kode for hver lille bit



Vi tester koden og retter opp småfeil



Vi setter sammen koden for hver bit,
og har et fullstendig program

