

# Transpiling

---



**Cory House**

@housecor

bitnative.com



# Here's the Plan



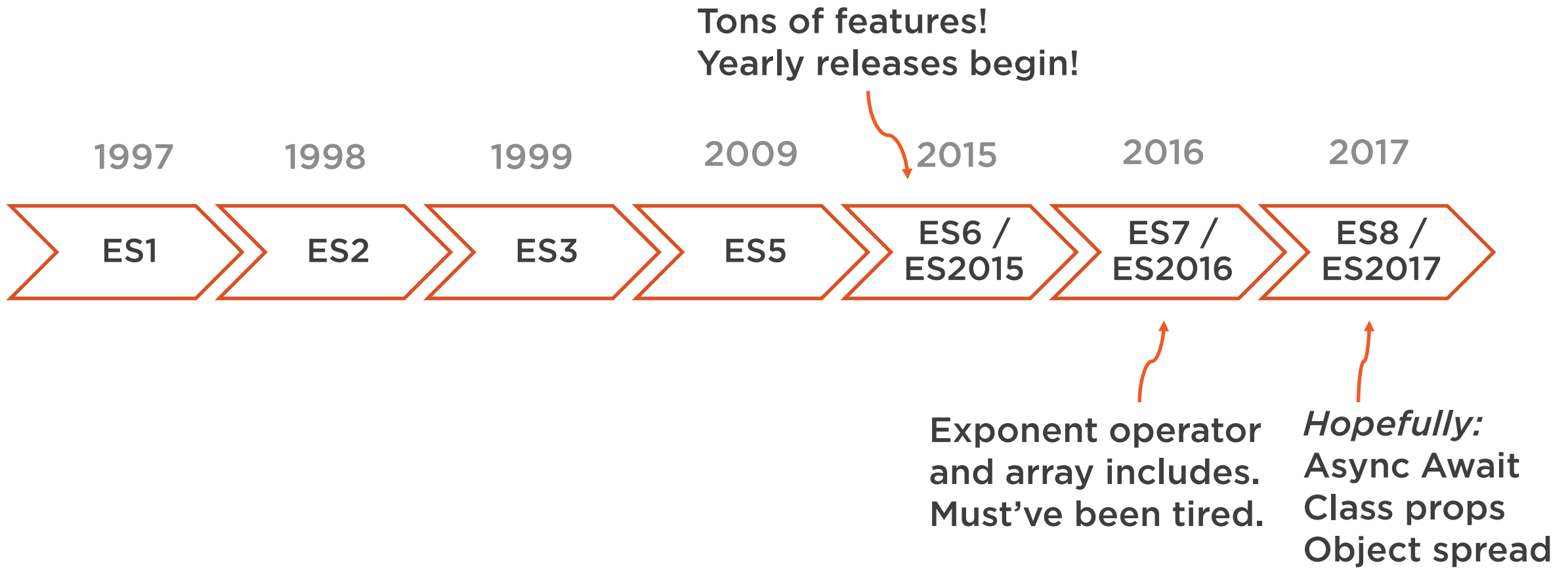
**Why transpile? - History and future**

**Transpilers**

**Set up Babel**



# ECMAScript Versions



# Choosing a Transpiler

---



# List of languages that compile to JS

Edit New Page

Pierre Quentel edited this page 3 days ago · 530 revisions

## CoffeeScript Family (& Friends)

- [CoffeeScript](#) Unfancy JavaScript  
stars 13k forks 1798 issues 347 open
- [CoffeeScript II: The Wrath of Khan](#) Rewrite of the CS compiler  
stars 2k forks 118 issues 106 open

## Family (share genes with CoffeeScript)

- [Coco](#) A CoffeeScript dialect that aims to be more radical and practical, also acts as a test bed for features that get imported in CoffeeScript.  
stars 494 forks 40 issues 41 open
  - [LiveScript](#) is a fork of Coco that is much more compatible with CoffeeScript, more functional, and with more features.  
stars 2k forks 144 issues 160 open
- [IcedCoffeeScript](#) A CoffeeScript dialect that adds support for `await` and `defer` keywords which simplify async control flow.  
stars 721 forks 59 issues 76 open
- [Parsec CoffeeScript](#) CS based on parser combinators. The project's aim is to add static metaprogramming (i.e. macros + syntax extensibility) to Coffee Script (CS), similar to how Metalua adds such features to Lua. The resulting compiler, once merged with the official compiler, should be usable as a drop-in replacement for it.  
stars 116 forks 13 issues 3 open
- [Contracts.coffee](#) A dialect of CoffeeScript that adds built-in support for contracts.  
stars 225 forks 6 issues 28 open

▼ Pages 11

- Home
- [\[HowTo\] Compiling and Setting Up Build Tools](#)
- [\[Howto\] Hacking on the CoffeeScript Compiler](#)
- Build tools
- Common Gotchas
- FAQ
- In The Wild
- [List of languages that compile to JS](#)
- Text editor plugins
- Uniform Type Identifiers
- Web framework plugins

## Clone this wiki locally

<https://github.com/jashkenas/cof>

Clone in Desktop



# Popular Transpilers



Babel



TypeScript



Elm

# Why Babel?



*BABEL*

Modern, standards-based JS, today.



# Why TypeScript?



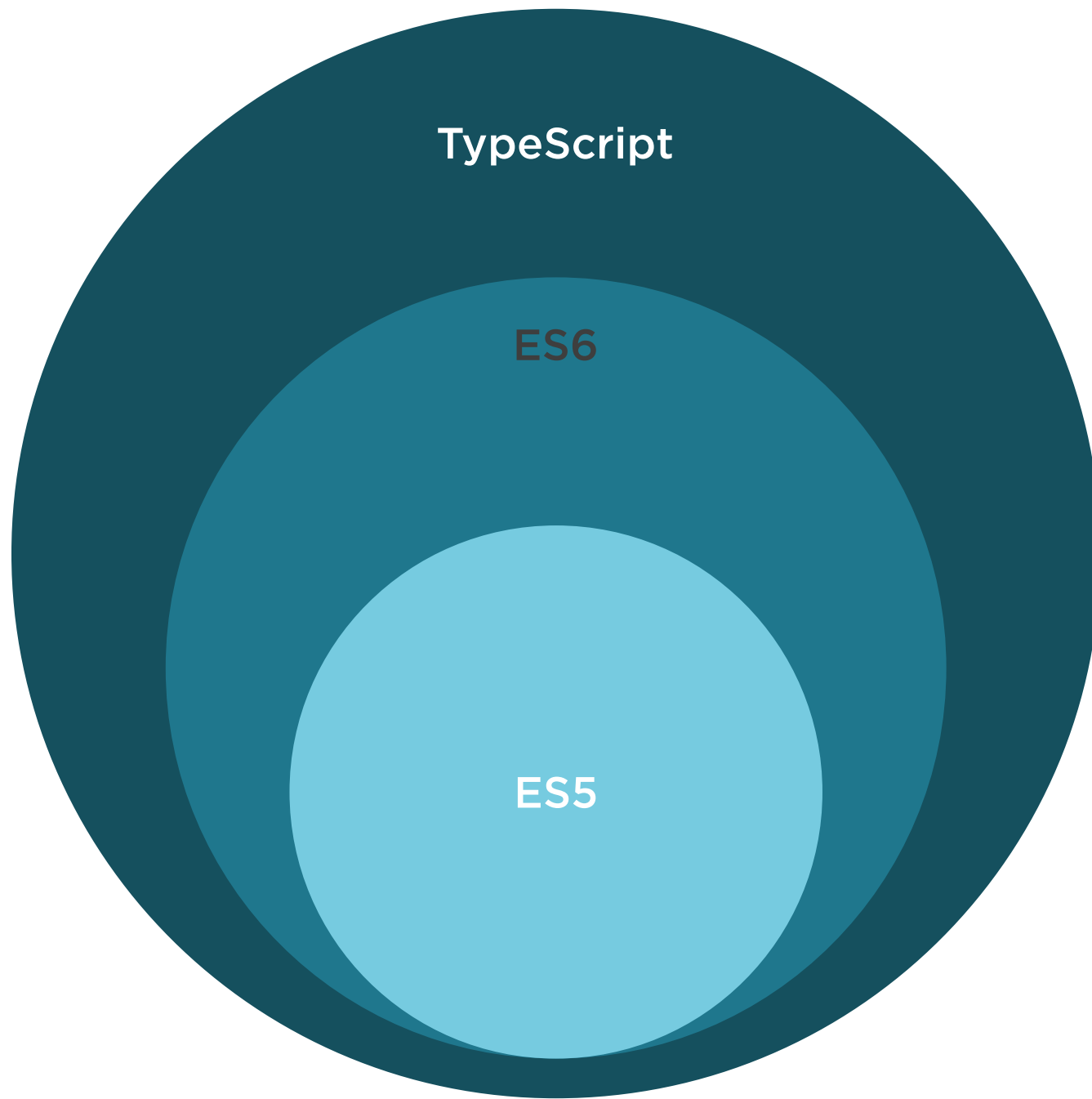
**Superset of JavaScript**

**Enhanced autocompletion**

**Safer refactoring**

**Clearer intent**





# TypeScript vs Babel

## TypeScript

Enhanced Autocomplete

Enhanced readability

Safer refactoring

Additional non-standard features

## Babel

Write standardized JS

Leverage full JS Ecosystem

Use experimental features earlier

No type defs, annotations required

ES6 imports are statically analyzable

Test, Lint, Babel, Great libs, IDE = safety



# Why Elm?



**Compiles down to JS**

**Clean Syntax**

**Immutable data structures**

**Friendly errors**

**All errors are compile-time errors**

**Interops with JS**



# Popular Transpilers



Babel



TypeScript



Elm

# Babel Configuration Styles

## **.babelrc**

Not npm specific  
Easier to read since isolated

## **package.json**

One less file in your project

```
{  
  "name": "my-package",  
  "version": "1.0.0",  
  "babel": {  
    // my babel config here  
  }  
}
```



## Stage-X (Experimental Presets)

Any transforms in stage-x presets are changes to the language that haven't been approved to be part of a release of Javascript (such as ES6/ES2015).

“Changes to the language are developed by way of a process which provides guidelines for evolving an addition from an idea to a fully specified feature”

### Subject to change

These proposals are subject to change so ***use with extreme caution***, especially for anything pre stage-3.

The [TC39](#) categorises proposals into 4 stages:

- [stage-0](#) - Strawman: just an idea, possible Babel plugin.
- [stage-1](#) - Proposal: this is worth working on.
- [stage-2](#) - Draft: initial spec.
- [stage-3](#) - Candidate: complete spec and initial browser implementations.
- stage-4 - Finished: will be added to the next yearly release.

To use these features,  
install appropriate plugins.

Also check out the [current tc39 proposals](#) and its [process document](#).

# Transpile for Your Environment



Preset	Approach
babel-preset-es2015-node	Version Detection
babel-preset-latest-minimal	Feature Detection



# Build Script JS Style

## ES5

No waiting for transpile = faster

No transpiler dependency

## Transpiled

Enjoy the latest features

Consistent coding style

Use the same linting rules everywhere

Can eventually remove transpiler





# Demo



## Transpiling with Babel



## Wrap Up



**Transpiling is our present...and future**

### **Transpilers**

- Babel, TypeScript, Elm, dozens more

### **Configuring Babel**

- .babelrc vs package.json
- Experimental features
- Transpiling build scripts

### **Set up Babel**

**Next up: Let's set up a bundler!**

