

Ka Long Ngai

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EDUCATION

Stony Brook University

Bachelor of Science in Computer Science - GPA 4.0

Awards: Outstanding Academic Awards (5x recipients), Dean List (5x recipient)

Stony Brook, NY

Expected December 2025

TECHNICAL SKILLS

Languages: Java, Python, JavaScript, C++, C, TypeScript, Bash, SQL, Lua

Web Technologies: HTML, CSS, React.js, Node.js, Express.js, Next.js, RESTful APIs

Databases: MongoDB, SQLite, DynamoDB

Tools & Platforms: Git, GitHub/GitLab, AWS, Docker, Unix/Linux, Microsoft Azure, DigitalOcean

Frameworks & Libraries: JUnit, Mockito, Dagger, NumPy, Pandas, PyTorch, Qt, ROS2

Methodologies: Agile, SCRUM, DevOps, CI/CD, Software Engineering, Design Patterns

EXPERIENCES

Amazon

Irvine, CA

Software Development Engineer Intern, Device Org, Alexa Proactive Notifications

May 2025 - August 2025

- Designed and developed a scalable, event-driven framework for Alexa using AWS services (Lambda, SQS, Bedrock) and internal knowledge sources, to deliver personalized notifications about upcoming sports, entertainment, and location-based events
- Engineered a robust Java system with advanced design patterns (Dependency Injection, Builder), achieving 100% unit-test coverage with JUnit and Mockito to ensure quality and maintainability
- Maintained a healthy CI/CD software lifecycle by managing dependencies, updating software versions, and implementing metrics and alarms to monitor product health

Stony Brook University College of Engineering and Applied Sciences

Stony Brook, NY

Data Structures & Algorithms Teaching Assistance

January 2025 - May 2025

- Led weekly one-hour recitations for 30 students on data structures and algorithms in Java, enhancing comprehension through creative examples and collaborative discussions
- Provided consistent student support by holding five weekly office hours and responding daily to emails and Piazza forum posts to clarify course material and assignments
- Contributed to a positive learning environment by offering timely and personalized assistance, ensuring students had the resources needed to succeed in the class

Cohesive Robotics

Brooklyn, NY

Software Engineer Intern

June 2024 - August 2024

- Enhanced a smart finishing robotics workcell HMI using C++ and the Qt framework, improving UI elements and logic to reduce clicks and boost operator experience by 30%
- Performed rigorous testing on a ROS2-based robotic arm, simulating end-to-end operator scenarios to reduce failure risk by 10% through strategic bug fixes and the addition of unit tests
- Maintained and improved a 50,000-line C++ and Python codebase, migrating to a newer LTS framework, rewriting illogical sections, and implementing advanced data structures to simplify code
- Improved code safety and readability by 20% by implementing linters and formatters like clang-tidy and cpp-format

PROJECTS

[Brokeify Lifetime Financial Planner](#), Software Development Manager

January 2025 - May 2025

- Developed a web application for lifetime financial planning, capable of performing up to 1,000 simultaneous non-deterministic simulations based on a detailed 50-field user input form
- Led a team of 4, focusing on middleware development and distributing approximately 100 tasks to ensure an even workload and efficient project progression
- Selected and utilized a modern tech stack including React.js for the frontend, Node.js and Express.js for the backend, and MongoDB for the database