Healthy Heaven

Preparation

Download the skeleton provided in Judge. Do not change the packages.

Pay attention to name the package, all the classes, their fields and methods exactly the same way they are presented in the following document. It is also important to keep the project structure as described above.

Problem description

Your task is to create a repository(restaurant) which stores salads by creating the classes described below.

Vegetable

First, write a Java class **Vegetable** with the following fields:

name: String calories: int

The class **constructor** should receive **name** and **calories**.

The class also should have the methods:

- Getter getName()
- Getter getCalories()
- Override the **toString()** method in the following format:
 - " {name} have {calories} calories"

Salad

Next, write a Java class Salad that has products (a collection field which stores the entity Vegetable). All entities inside the repository have the same fields. Also, the Salad class should have those fields:

name: String

The class constructor should receive name, also it should initialize the products with a new instance of the collection.

The class also should have the methods:

- Getter getName
- Method getTotalCalories() returns the sum of all vegetable calories in the salad
- Method getProductCount() returns the number of products
- Method add(Vegetable product) adds an entity to the products
- Override **toString()** by the format bellow:

```
"* Salad {name} is {calories} calories and have {product count} products:
```

{Vegetable 1} {Vegetable 2} {Vegetable 3} {...}"























Restaurant

Next, write a Java class Restaurant that has data (a collection which stores the entity Salad). All entities inside the repository have the same fields. Also, the Restaurant class should have those fields:

name: String

The class **constructor** should receive **name**, also it should initialize the **data** with a new instance of the collection.

Implement the following features:

- Field data collection that holds added salads
- Method add(Salad salad) adds an entity to the data
- Method buy(String name) removes a salad by given name, if such exists, and returns boolean
- Mehod **getHealthiestSalad()** returns the healthiest salad
- Method generateMenu() returns a string in the following format:

```
"{name} have {salad count} salads:
{Salad 1}
{Salad 2}
{...}"
```

Constraints

- The names of the vegetables and salads will be always unique.
- The calories of the vegetables will always be with positive values.

Examples

This is an example how the **Restaurant** class is **intended to be used**.

```
Sample code usage
// Initialize the repository
Restaurant restaurant = new Restaurant("Casa Domingo");
// Initialize the entities
Vegetable tomato = new Vegetable("Tomato", 20);
Vegetable cucumber = new Vegetable ("Cucumber", 15);
Salad salad = new Salad("Tomatoes with cucumbers");
salad.add(tomato);
salad.add(cucumber);
System.out.println(salad.getTotalCalories()); // 35
System.out.println(salad.getProductCount()); // 2
System.out.println(salad.toString());
// * Salad Tomatoes with cucumbers is 35 calories and have 2 products:
   - Tomato have 20 calories
   - Cucumber have 15 calories
```













```
restaurant.add(salad);
System.out.println(restaurant.buy("Invalid salad")); // false
// Initialize the second entities
Vegetable corn = new Vegetable("Corn", 90);
Salad casaDomingo = new Salad("Casa Domingo");
casaDomingo.add(tomato);
casaDomingo.add(cucumber);
casaDomingo.add(corn);
restaurant.add(casaDomingo);
System.out.println(restaurant.getHealthiestSalad()); // Tomatoes with
cucumbers
System.out.println(restaurant.generateMenu());
// Casa Domingo have 2 salads:
// * Salad Tomatoes with cucumbers is 35 calories and have 2 products:
   - Tomato have 20 calories
   - Cucumber have 15 calories
// * Salad Casa Domingo is 125 calories and have 3 products:
// - Tomato have 20 calories
   - Cucumber have 15 calories
    - Corn have 90 calories
```

Submission

Submit single .zip file, containing restaurant package, with the classes inside (Vegetable, Salad, Restaurant and the Main class, there is no specific content required inside the Main class e. g. you can do any kind of local testing of you program there. However there should be main(String[] args) method inside.















