**Internal Agreements:**

Ground rules:

The Strikes are negotiable for each case.

General:

* Let group know beforehand when late. **+ 1 strike**
  + at least 10 min before.
* Let group know beforehand when absent. **+ 2 strikes**
  + at least 10 min before.
* Don't make important decisions without discussing in the group first. (Discuss with group)
* Let us know if you quit, please. (10 Strikes) (Get jumped by the group on sight)

Meetings -

* Every Tuesday morning stand-up meeting. **See General**
* SCRUM Master needs to be at least 5 min before presentation present. **+ 2 strikes**
  + If not (mention it 30 minutes beforehand)
  + If not present (previous will take over)

Communication -

* Constant engagement in the communication channels.

Tasks -

* Evenly divide the work/tasks.
* Finish in pre-determined time, if not possible or need assistance let the group know ASAP, so the task can be finished on time. **+ 1 strike**
* Definition of Done: Finish the User Story/Task and it passes the tests, also the documentation is updated. **+ 1 strike**

Technical -

* USE SEMICOLONS;
* ALWAYS USE CURLY BRACKETS!
* Make it readable.
* Stick to school/java standard naming conventions:
* Java
  + Variables -> camelCase
  + Final (Const) -> camelCase
  + Final (Const) + Static -> SNAKE\_CASE
  + Class -> PascalCase
  + Methods -> camelCase
* JavaScript
  + Let(Variables) -> camelCase
  + Const -> camelCase
  + Function -> PascalCase
* React
  + Css classes -> camelCase

Presentations -

* The current and next SCRUM Master will present at the end of each sprint. **+5 strikes**
  + In Person ONLY unless only 1 person is physically present!
  + If one of the members can't attend, someone else will take their place.
  + If Both are not there, other members take their place.
  + Not Mention

Consequences -

* 3 Stikes Warning – Punishment will be applied (based on group discussion).
* 5 strikes - Punishment will be applied (based on group discussion).
* 8 strikes - Punishment will be applied (based on group discussion).
* 10/20/30 Strikes, and you’re OUT !

Sprint 1-2

|  |  |
| --- | --- |
| **Name** | **Strikes** |
| Dan | 14 |
| Kaloyan | 0 |
| Luuk | 0 |
| Pierre | 0 |
| Robert | 0 |

>= Sprint 3

|  |  |
| --- | --- |
| **Name** | **Strikes** |
| Dan | 30 |
| Kaloyan | 7 |
| Luuk | 0 |
| Elena | 2 |
| Robert | 2 |
| Deniel | 8 |