## Part 6

## Github link:

https://github.com/kalp104/java 21CE084 part6.git

```
Program 1
                  Write a program to create thread which display "Hello World" message. A.
                  by extending Thread class B. by using Runnable interface
Code:
                  // by extending Thread Class
                  import java.util.*;
                  public class prac1 extends Thread {
                       public void run(){
                           System.out.println("HELLO WORLD...!");
                       public static void main(String[] args) {
                           prac1 obj = new prac1();
                           obj.run();
                  // by using Runnable Interface
                  import java.util.*;
                  public class prac1part2 implements Runnable{
                       public void run(){
                           System.out.println("HELLO WORLD...2");
                       public static void main(String[] args) {
                           prac1part2 obj = new prac1part2();
                           Thread t1 = new Thread(obj);
                           t1.run();
Program 2
                  Generate 15 random numbers from 1 to 100 and store it in an int array.
                  Write a program to display the numbers stored at odd indexes by thread1
                  and display numbers stored at even indexes by thread2.
Code:
                  import java.util.Scanner;
                   // I don't know if I've actually done multithreading but
                   anyways
```

```
class DistributedSummation extends Thread {
    public static int sum = 0;
    public static int assignedNumbers;
    public int startNumber;
    public int endNumber;
    public void setValue(int a, int b) {
        startNumber = a;
        endNumber = b;
    synchronized public void sum() {
        for (int i = startNumber; i < endNumber; i++) {</pre>
            sum += i;
    public void run() {
        System.out.println(Thread.currentThread().getName()
  " is running");
    }
public class pra 6 2{
    public static void main(String[] args) throws Exception
        Scanner scan = new Scanner(System.in);
        System.out.println("Enter the number upto you wanna
find sum:");
        int n = scan.nextInt();
        System.out.println("Enter the no. of threads you
want to sum" + n + " nos. :");
        int numberOfThreads = scan.nextInt();
        scan.close();
        int numberTracker = 1;
        DistributedSummation[] t = new
DistributedSummation[numberOfThreads];
        for (int i = 0; i < numberOfThreads; i++) {</pre>
            t[i] = new DistributedSummation();
        DistributedSummation.assignedNumbers = n /
numberOfThreads;
        int remainingNumbers = n % numberOfThreads;
        for (int i = 0; i < numberOfThreads; i++) {</pre>
            t[i].start();
```

```
t[i].setValue(numberTracker,
                 DistributedSummation.assignedNumbers * (i + 1));
                              numberTracker =
                 DistributedSummation.assignedNumbers * (i + 1);
                          for (int i = 0; i < numberOfThreads; i++) {</pre>
                              t[i].sum();
                          if (remainingNumbers != 0) {
                              t[0].setValue(numberTracker + 1, n + 1);
                              t[0].sum();
                          if (remainingNumbers != 0)
                              System.out.println("The sum of the " + n + "
                 numbers using " + numberOfThreads + " is "
                                      + (DistributedSummation.sum + n -
                 remainingNumbers));
                          else
                              System.out.println("The sum of the " + n + "
                 numbers using " + numberOfThreads + " is "
                                      + (DistributedSummation.sum + n));
                      }
                 Write a program to increment the value of one variable by one and display
Program 3
                 it after one second using thread using sleep() method.
Code:
                 class Mythread extends Thread {
                      public static int counter = 0;
                      public void run() {
                          System.out.println(
                 Thread.currentThread().getName() + " is running");
                      static void increment() {
                          counter++;
                 class pra 6 3{
                      public static void main(String[] args) {
                          Mythread t1 = new Mythread();
                          t1.start();
                          System.out.println("Before increment is called the
                  value of counter is : " + t1.counter);
```

```
System.out.println("\nThread t1 sleep method
                  called");
                           try {
                               t1.sleep(1000);
                           } catch (InterruptedException e) {
                               System.out.println(e);
                           t1.increment();
                           System.out.println("After increment is called the
                  value of counter is : " + t1.counter);
                       }
                  Write a program to create three threads 'FIRST', 'SECOND', 'THIRD'. Set the
Program 4
                  priority of the 'FIRST' thread to 3, the 'SECOND' thread to 5(default) and the
                  'THIRD' thread to 7.
Code
                  class Mythread extends Thread {
                      public void run() {
                           System.out.println("Thread " +
                  Thread.currentThread().getName() + " is running");
                  public class pra 6 4{
                      public static void main(String[] args) {
                           Mythread t1 = new Mythread();
                           Mythread t2 = new Mythread();
                           Mythread t3 = new Mythread();
                           t1.setName("First");
                           t2.setName("Second");
                           t3.setName("Third");
                           t1.setPriority(3);
                           t2.setPriority(5);
                           t3.setPriority(7);
                           t1.start();
                           t2.start();
                           t3.start();
                       }
Program 5
                  Write a program to solve producer-consumer problem using thread
                  Synchronization
Code
                  import java.util.LinkedList;
```

```
public class pra_6_5{
    public static void main(String[] args) throws
InterruptedException {
        // Object of a class that has both produce()
        // and consume() methods
        final PC pc = new PC();
        // Create producer thread
        Thread t1 = new Thread(new Runnable() {
            @Override
            public void run() {
                try {
                    pc.produce();
                } catch (InterruptedException e) {
                    e.printStackTrace();
        });
        // Create consumer thread
        Thread t2 = new Thread(new Runnable() {
            @Override
            public void run() {
                try {
                    pc.consume();
                } catch (InterruptedException e) {
                    e.printStackTrace();
            }
        });
        // Start both threads
        t1.start();
        t2.start();
        // t1 finishes before t2
        t1.join();
        t2.join();
    public static class PC {
        // Create a list shared by producer and consumer
        // Size of list is 2.
        LinkedList<Integer> list = new LinkedList<>();
        int capacity = 2;
        // Function called by producer thread
```

```
public void produce() throws InterruptedException {
            int value = 0;
           while (true) {
                synchronized (this) {
                    // producer thread waits while list
                    // is full
                    while (list.size() == capacity)
                        wait();
                    System.out.println("Producer produced-"
+ value);
                    list.add(value++);
                    // notifies the consumer thread that
                    // now it can start consuming
                    notify();
                    // makes the working of program easier
                    Thread.sleep(1000);
        // Function called by consumer thread
        public void consume() throws InterruptedException {
           while (true) {
                synchronized (this) {
                    // consumer thread waits while list
                    // is empty
                    while (list.size() == 0)
                        wait();
                    // to retrive the ifrst job in the list
                    int val = list.removeFirst();
            System.out.println("Consumer consumed-" + val);
                    notify();
                    Thread.sleep(1000);
```

}