

CSE 374 Programming concepts and tools

Winter 2024

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Today

Memory Leaks

Lots of examples (+ demos)

Valgrind

Memory Errors

What is wrong here?

```
int x[] = {1, 2, 3};
```

```
free(x);
```

x is a local variable stored in stack, cannot be freed !

- The `free()` function is used to deallocate memory that was previously allocated using dynamic memory allocation functions like `malloc`, `calloc`, or `realloc`.
- The array `x` is declared as a regular array, not as a dynamically allocated array. It should not be freed using the `free()` function.

Common Memory Errors

- Dereferencing a non-pointer
- Accessing freed memory
- Double free
- Out-of-bounds access
- Reading memory before initialization
- Wrong allocation size
- Forgetting to free memory ("memory leak")

Memory Leak

A **memory leak** occurs when code fails to deallocate dynamically-allocated memory that is no longer used

- e.g. forget to **free** malloc-ed block, lose/change pointer to malloc-ed block

What happens: program's memory will keep growing

- This might be OK for *short-lived* program, since all memory is deallocated when program ends
- Usually has bad repercussions for *long-lived* programs
 - Might slow down over time
 - Might exhaust all available memory and crash
 - Other programs might get starved of memory

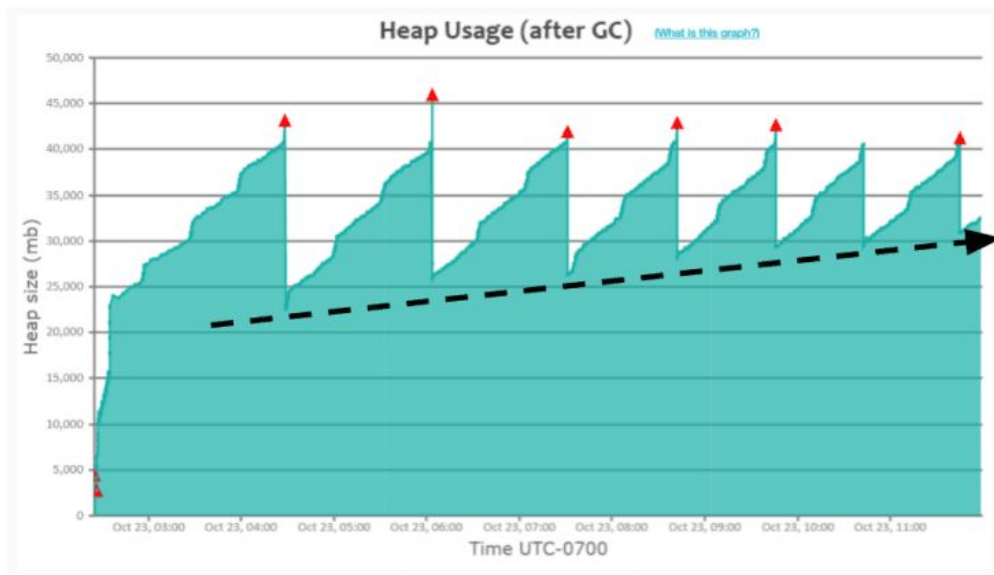
Memory Leaks in Production

Memory leaks occur in reality all of the time.

- End up looking like a sawtooth.

Developers need to resolve the issue, otherwise the system crashes.

- Restart the server periodically (**bad**).
- Use programming tools to discover and fix the issue (**good**).



Find the Bug!



Find That Bug! 1

```
#define LEN 8
int arr[LEN];

for (int i = 0; i <= LEN; i++) {
    arr[i] = 0;
}
```

Error
Type:

Fix:

- A) Dereferencing a non-pointer
- B) Freed block – access again
- C) Freed block – free again
- D) Memory leak – failing to free memory
- E) No bounds checking
- F) Reading uninitialized memory
- G) Dangling pointer
- H) Wrong allocation size

No bounds checking

```
#define LEN 8
int arr[LEN];

for (int i = 0; i <= LEN; i++) {
    arr[i] = 0;
}
```

Error
Type:

E

Fix: $i < LEN$

- A) Dereferencing a non-pointer
- B) Freed block – access again
- C) Freed block – free again
- D) Memory leak – failing to free memory
- E) No bounds checking
- F) Reading uninitialized memory
- G) Dangling pointer
- H) Wrong allocation size

Find That Bug! 2

```
int* foo() {  
    int val = 0;  
  
    return &val;  
}
```

Error
Type:

Fix:

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Dangling pointer

```
int* foo() {  
    int val = 0;  
  
    return &val;  
}
```

Error
Type:

G

Fix: allocate val dynamically

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Find That Bug! 3

```
// Create a matrix of N by M
int** p;

p = (int**)malloc(N * sizeof(int));

for (int i = 0; i < N; i++) {
    p[i] =
        (int*)malloc(M*sizeof(int));
}
```

■ N and M defined elsewhere (#define)

Error
Type:

Fix:

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Wrong allocation size

```
// Create a matrix of N by M
int** p;

p = (int**)malloc(N * sizeof(int));

for (int i = 0; i < N; i++) {
    p[i] =
        (int *)malloc(M*sizeof(int));
}
```

■ N and M defined elsewhere (#define)

Error
Type:

H

Fix: `N * sizeof(int*)`

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Find That Bug! 4

```
int sum_int(int* arr, int len) {  
    int sum;  
    for(int i = 0; i < len; i++) {  
        sum += arr[i];  
    }  
    return sum;  
}
```

Error



Fix:

Type:

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Reading uninitialized memory

```
int sum_int(int* arr, int len) {  
    int sum;  
    for(int i = 0; i < len; i++) {  
        sum += arr[i];  
    }  
    return sum;  
}
```

Error

F

Fix: int sum = 0;

Type:

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Aside: scanf

`printf` prints variables to stdout using format specifiers

`scanf` reads in values from stdin using format specifiers

- You provide `scanf` a list of **addresses** to store the values in

```
int age;  
printf("What is your age? ");  
scanf("%d", &age);  
printf("You are %d years old\n", age);
```

Demo: scanf

Find That Bug! 5

The classic scanf bug

```
int scanf(const char* format, ...)
```

```
long val;  
  
scanf("%ld", val);
```

Error
Type:

Fix:

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
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| F) | Reading uninitialized memory |
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Dereferencing a non-pointer

The classic scanf bug

```
int scanf(const char* format, ...)
```

```
long val;  
  
scanf("%ld", val);
```

Error
Type:

A

Fix: &val

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Find That Bug! 6

```
x = (int*)malloc(N*sizeof(int));  
    // manipulate x  
free(x);  
  
...  
  
y = (int*)malloc(M*sizeof(int));  
    // manipulate y  
free(x);
```

Error
Type:



Fix:

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Freed block - free again

```
x = (int*)malloc(N*sizeof(int));  
    // manipulate x  
free(x);  
  
...  
  
y = (int*)malloc(M*sizeof(int));  
    // manipulate y  
free(x);
```

Error
Type:

C

Fix: free(y);

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Find That Bug! 7

```
x = (int*)malloc(M*sizeof(int));  
    // manipulate x  
free(x);  
    // ...  
y = (int*)malloc(M*sizeof(int));  
  
for (i=0; i<M; i++) {  
    y[i] = x[i];  
}
```

Error
Type:

Fix:

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Freed block – access again

```
x = (int*)malloc(M*sizeof(int));  
    // manipulate x  
free(x);  
    // ...  
y = (int*)malloc(M*sizeof(int));  
  
for (i=0; i<M; i++) {  
    y[i] = x[i];  
}
```

Error
Type:

B

Fix: free(x) after the loop

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Find That Bug! 8

```
int foo() {  
    int* arr = (int*)malloc(sizeof(int) * N);  
    read_n_ints(N, arr);  
    int sum = 0;  
    for(int i = 0; i < N; i++) {  
        sum += arr[i];  
    }  
    return sum;  
}
```

Error
Type:



Fix:

- | | |
|----|--------------------------------------|
| A) | Dereferencing a non-pointer |
| B) | Freed block – access again |
| C) | Freed block – free again |
| D) | Memory leak – failing to free memory |
| E) | No bounds checking |
| F) | Reading uninitialized memory |
| G) | Dangling pointer |
| H) | Wrong allocation size |

Memory leak - failing to free memory

```
int foo() {  
    int* arr = (int*)malloc(sizeof(int) * N);  
    read_n_ints(N, arr);  
    int sum = 0;  
    for(int i = 0; i < N; i++) {  
        sum += arr[i];  
    }  
    return sum;  
}
```

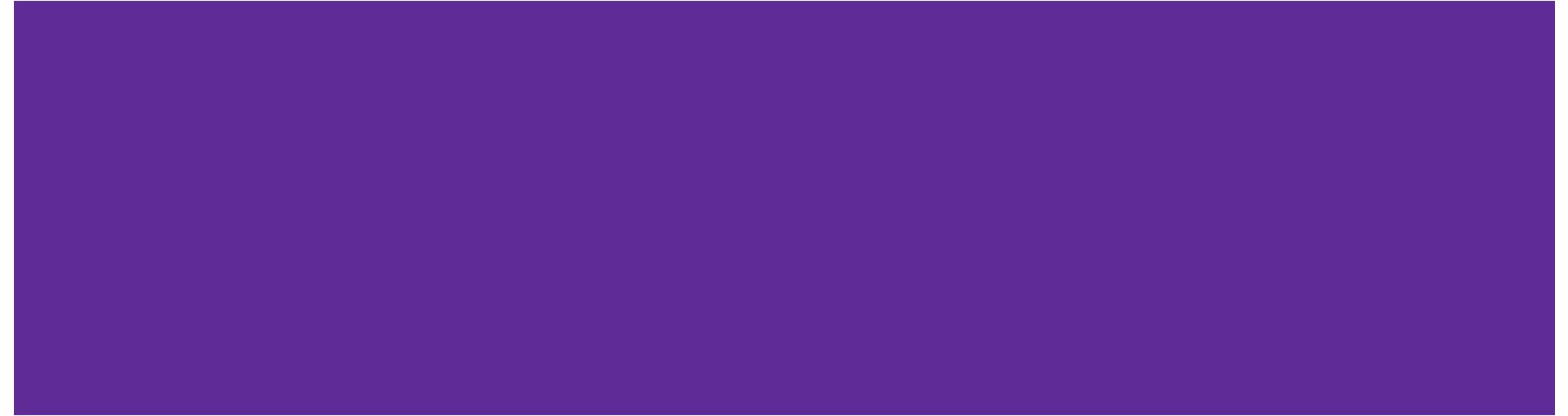
Error
Type:

D

Fix: free(arr);

- A) Dereferencing a non-pointer
- B) Freed block – access again
- C) Freed block – free again
- D) Memory leak – failing to free memory
- E) No bounds checking
- F) Reading uninitialized memory
- G) Dangling pointer
- H) Wrong allocation size

Questions?



Finding and Fixing Memory Errors

Valgrind is a tool that simulates your program to find memory errors

It can detect **all** of the errors we just talked about! 😲

It catches pointer errors during execution, prints summary of heap usage, including details of memory leaks

```
valgrind [options] ./myprogram args args...
```

- Useful option: `--leak-check=full`
 - Displays more detail about each memory leak

Valgrind Isn't Perfect

Valgrind isn't guaranteed to find *all* your memory problems.

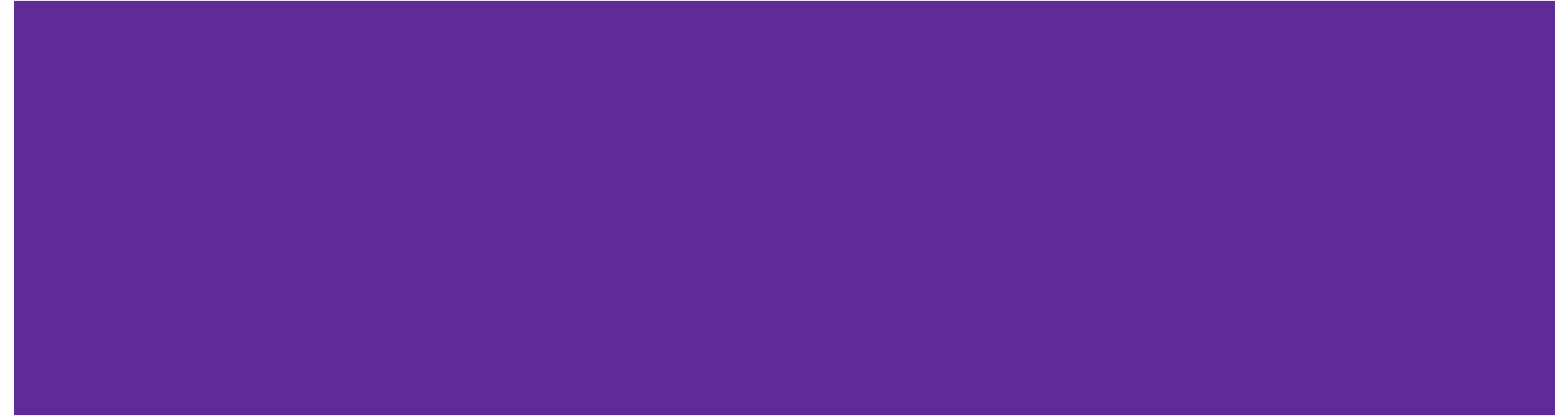
- Depends on what the program is doing while it's running under valgrind.
- If valgrind says no leaks are possible for a particular run, **it can only guarantee that for a particular run.**

For example, a memory leak might only manifest for a different user input!

- Always good to test with many different inputs to ensure correctness.
- More on testing later!

Demo: Valgrind

Questions?



Ex9 due Wednesday, HW4 due Sunday!

Ex9 is due before the beginning of the next lecture

- Link available on the website:

<https://courses.cs.washington.edu/courses/cse374/24wi/exercises/>

HW4 due Sunday 11.59pm!

- Instructions on course website:

<https://courses.cs.washington.edu/courses/cse374/24wi/homeworks/hw4/>