### Time Stuff

* GET eventTimeRemaining “eventTimeRemaining”: “the current event time remaining”
* POST setEventTime “eventTime” : “the new event time remaining”
* POST pauseEvent “pauseValue” : “true/false”
* GET eventStatus “eventStatus” : “true = in progress, false = paused”

### Team Stuff

* GET teamInfo/teamName “teamName” : “teamName”

“members” : “member1\_member2\_member3”

“points” : “totalPoints”

“completeChallenges” : “challenge1\_challenge2\_challenge3”

“currentChallenges” : “challenge1\_challenge2\_challenge3”

“challenges” : “challenge1(x)(y)\_challenge2(x)(y)”

X = 0,1,2,3 : 0=not started 1=started but not currently working on 2=currently working on 3=complete

Y = time spent on challenge

“rank” : “teamRank”

* GET teamRanks “teams” : “team1(x)\_team2(x)\_team3(x)”

x=points and teams are ordered in point order

* POST addTeam “teamInfo” : “teamName\_member1\_member2”
* POST addMember “memberName” : “teamName\_newMemberName”
* POST removeTeam “teamName” : “teamName”
* POST removeMember “memberName” : “teamName\_memberToRemove”
* POST updateChallenge “challengeName” : “teamName\_challengeName(x)”

X as defined in challenges above

### Challenge Stuff

* GET challengeTeamInfo/challengeName

“challengeTeamInfo” : “team1(x)\_team2\_(x)”

X as defined in challenges above

* GET detailedChallengeInfo/challengeName

“challengeDescription” : “challenge description”

“numberTeamsCompleted” : “number teams”

“averageTimeSpent” : “average time spent till complete”

“maxTimeSpent” : “max time spent till complete”

“minTimeSpent” : “min time spent till complete”

* POST updateChallengeInfo “challengeName”:“challengeName(newChallengeDescription)
* POST addChallenge “challengeName” :”challengeName(challengeDescription)”
* POST removeChallenge “challengeName” :”challengeToRemove”

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