Kalvin Chang kalvinc@andrew.cmu.edu • (310) 666-5091 • github.com/kalvinchang • linkedin.com/in/kalvinc

EDUCATION

Carnegie Mellon University Pittsburgh, PA

Bachelor of Science in Computer Science, Minor in Human-Computer Interaction

GPA: 3.56/4.0

Glen A. Wilson High School Hacienda Heights, CA

GPA: 4.84/4.0 Rank: 1/400 (Valedictorian) May 2018

SELECTED COURSEWORK:

- **Principles of Functional Programming**
- Natural Language Processing
- Introduction to Computer Systems
- Designing Human Centered Software

- Nature of Language (Intro Linguistics)
- Imperative Computation (Data Structures)
- Great Ideas in Theoretical Computer Science
- Interaction Design Overview

SKILLS

Technical: JavaScript, C, Python, HTML5, CSS3, Firebase, Standard ML, Git

Languages: English (fluent), Mandarin Chinese (fluent, California Biliteracy Seal), Spanish (California Biliteracy Seal)

EXPERIENCE

PicCollage (Cardinal Blue Software, Inc.)

Feb 2020 - Present

Server Developer Intern

Taipei, Taiwan

May 2022

- Created additional logging functionality for internal content server using Ruby on Rails and PostgreSQL
- Replaced n + 1 query from internal content server for a Top 20 Photo/Video iOS app

Hopscotch Health Pvt. Ltd.

May 2019 - July 2019

Software Engineering Intern, AI Team

Pittsburgh, PA

- Implemented REST API endpoints for internal tools in Python / Flask for a small tobacco cessation/diet startup
- Cleaned, parsed, and visualized 10000+ records from a public cancer hospital in India with Pandas and SQL
- Developed mobile app back end using JavaScript and Firebase Cloud Firestore, Functions, and Messaging
- Product managed the release of 2 mobile lonic/Cordova chat apps to the Google Play Store

Carnegie Mellon University

August 2019 - December 2019

Teaching Assistant, 15-150 Principles of Functional Programming

- Improving the quality of assignments and pedagogy for a 200+ student course on SML/the functional paradigm
- Teaching labs to 15+ students and holding office hours to provide intuition on key concepts and homework

PROJECTS

Aftermath (aftermathapp.herokuapp.com), Team Lead and Full Stack Developer

May 2017 - October 2017

- Peer tutoring platform for math that placed first in the Congressional App Challenge (CA-39, 138 teams)
- Developed text/voice chat & collaborative sketchboard that rendered marks & LaTeX across devices in real time
- Full stack JavaScript Web app with Firebase, Node.js/Socket.io and Youtube, MathQuill, and Desmos APIs

Question Generation (github.com/brianyan918/Question-Answering-NLP), Team Member

Oct 2019 - Dec 2019

• Generate grammatical questions on an arbitrary article using SpaCy's dependency parse tree in Python

LEADERSHIP

CODE Club. President & Founder

September 2015 - May 2018

- Filled the CS extracurricular void at Wilson by mentoring and teaching web dev and Java to 10+ budding coders
- Launched high/middle school Java and web development summer camp and quintupled the attendance

FIRST Tech Challenge Robotics, Programming Captain & Outreach Captain

May 2015 - May 2017

Programmed motors, servos, and sensors of robots to accomplish tasks around a playing field with Java