Kalvin Chang

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EDUCATION

Carnegie Mellon University – School of Computer Science

Pittsburgh, PA

Bachelor of Science in Computer Science, Concentration in Human-Computer Interaction (HCI)

Dec 2021

GPA: 3.62 / 4.0

Selected Coursework:

Natural Language Processing, Speech Processing, Nature of Language, Ethics & Policy Issues in Computing, Intro to Computer Systems, Parallel/Sequential Data Structures & Algorithms, Probability Theory for CS, Language Diversity & Cultural Identity, Great Ideas in Theoretical CS, Designing Human Centered Software

Glen A. Wilson High School

Hacienda Heights, CA

May 2018

GPA: 4.84 / 4.0 | Rank: 1 / 400 (Valedictorian)

SKILLS

Technical: JavaScript, C, Python, HTML, CSS, Firebase, Standard ML, Ruby, Git

Languages: English (native, fluent), Mandarin Chinese (native, fluent, CA Biliteracy Seal), Spanish (CA Biliteracy Seal)

EXPERIENCE

Cardinal Blue Software, Inc.

Server Developer Intern, PicCollage

Feb 2020 - Jul 2020

Taipei, Taiwan

- Handled edge cases in the Sign in with Apple authentication flow used by thousands of users
- Rerouted requests on the main server's third busiest route to a microservice by using an **Nginx** reverse proxy
- Implemented active cache invalidation to fix stale content bug caused by time-based cache expiry
- Collaborated to design user onboarding notification tracker w/ PostgreSQL, Firebase Cloud Functions/Analytics
- Added NewRelic instrumentation to a slow GraphQL query on Ruby on Rails server to pinpoint bottleneck
- Enhanced the usability of a content server used by designers by refining its interface with HAML, JS, and CSS

Hopscotch Health Pvt. Ltd. Software Engineering Intern

May 2019 - Jul 2019

Pittsburgh, PA

- Implemented REST API endpoints for internal tools in Python / Flask for a small tobacco cessation/diet startup
- Cleaned, parsed, and summarized 10000+ records from a public cancer hospital in India with Pandas and SQL
- Developed mobile app's back end with JavaScript & Firebase Cloud Firestore, Functions, and Messaging
- Managed the release of 2 mobile **lonic** chat apps to the Google Play Store

Carnegie Mellon University

Aug 2019 - Dec 2019, Aug 2020 - Dec 2020

Teaching Assistant, 15-150 Principles of Functional Programming

Pittsburgh, PA

- Improved the quality of assignments and handouts for a 150+ student course on SML/functional programming
- Taught labs to 15+ students and held weekly office hours to provide intuition on key concepts and homework

PROJECTS

Aftermath (aftermathapp.herokuapp.com), Team Lead and Full Stack Developer

May 2017 - Oct 2017

- Peer tutoring platform for math that placed first in the Congressional App Challenge (CA-39, 138 teams)
- Developed text/voice chat & collaborative sketchboard that rendered marks & LaTeX across devices in real time
- Full stack JavaScript Web app with Firebase, Node.js/Socket.io and Youtube, MathQuill, and Desmos APIs

Question Generation, NLP Team Project (github.com/brianyan918/Question-Answering-NLP) Oct 2019 - Dec 2019

• Generated grammatical questions on a Wikipedia article using SpaCy's dependency parse tree in Python

Taipei MRT Station Simulation, Gadgets Final Project (github.com/kalvinchang/mrt-simulation)

Dec 2020

- Fetched train arrival times from an API endpoint with an Arduino ESP32 and parsed the XML response
- Synthesized music and voice commands indicating arrival/departure with Tone and ESP8266Audio libraries

Text Generation with Markov Chains, Matrices Team Project (github.com/kalvinchang/text-generation) Dec 2018

• Generated text in the style of a corpus based on unigram (bag-of-words) and bigram probabilities in Python