Online shopping cart (Part 1)

(1) Create two files to submit:

* ItemToPurchase.java - Class definition
* ShoppingCartPrinter.java - Contains main() method

Build the ItemToPurchase class with the following specifications:

* Private fields
  + String itemName - Initialized in default constructor to "none"
  + int itemPrice - Initialized in default constructor to 0
  + int itemQuantity - Initialized in default constructor to 0
* Default constructor
* Public member methods (mutators & accessors)
  + setName() & getName() (2 pts)
  + setPrice() & getPrice() (2 pts)
  + setQuantity() & getQuantity() (2 pts)

(2) In main(), prompt the user for two items and create two objects of the ItemToPurchase class. Before prompting for the second item, call **scnr.nextLine();** to allow the user to input a new string. (2 pts)  
  
Ex:

Item 1

Enter the item name:

Chocolate Chips

Enter the item price:

3

Enter the item quantity:

1

Item 2

Enter the item name:

Bottled Water

Enter the item price:

1

Enter the item quantity:

10

(3) Add the costs of the two items together and output the total cost. (2 pts)  
  
Ex:

TOTAL COST

Chocolate Chips 1 @ $3 = $3

Bottled Water 10 @ $1 = $10

Total: $13