

CLIENT LOGO



# Skills Gauge Report

## Activity Summary



**Time available: 5Hr : 50Min**

**Time taken: 0Hr : 1Min**

## Skills Gauge Activities



### 16PF Trait Assessment

**Time available: 1Hr : 39Min**

**Time taken: 0Hr : 0Min**



### Critical Conversations (AI)

**Time available: 1Hr : 39Min**

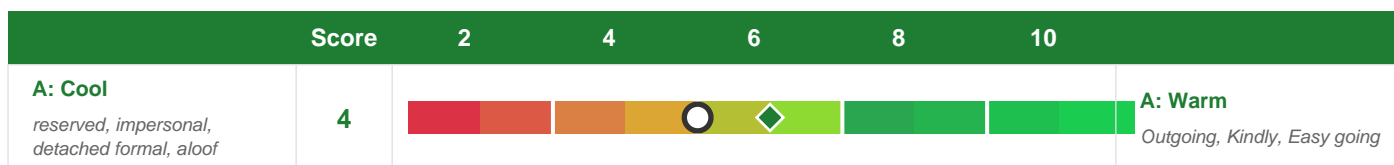
**Time taken: 0Hr : 1Min**

## Personality Fit (Voice)

### 16 PF Trait Assessment



**Total Questions** - 2    **Time available** - 1Hr : 39Min  
**Attempted Questions** - 2    **Time taken** - 0Hr : 41Min




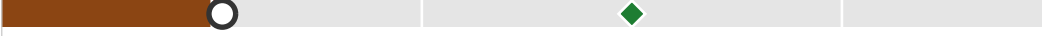
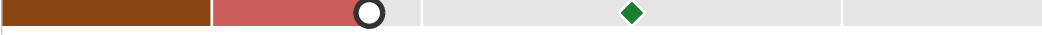
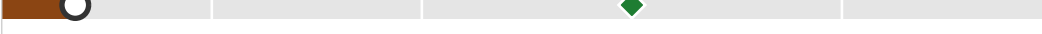

◆ Target Score    ■ User Score

# Personality Fit (Voice)

Low Score	High Score
<b>A:</b> Cool, reserved, impersonal, detached formal, aloof	<b>A:</b> Warm, outgoing, kindly, easygoing, participating and likes people
<b>B:</b> Concrete thinking, less intelligent	<b>B:</b> Abstract thinking, more intelligent and bright
<b>C:</b> Affected by feelings; emotionally less stable, easily annoyed	<b>C:</b> Emotionally stable, mature, calm, realistic
<b>E:</b> Submissive, humble, accommodating, mild, easily led	<b>E:</b> Dominant, assertive, aggressive, competitive, self-assured, authoritative and stubborn
<b>F:</b> Sober, Restrained, prudent, taciturn, serious, introspective and pessimistic	<b>F:</b> Enthusiastic, spontaneous, expressive, cheerful, talkative, carefree
<b>G:</b> Expedient, disregards rules; self-indulgent, casual, unsteady	<b>G:</b> Conscientious, conforming, moralistic, responsible; dominated by duty, staid, rule-bound
<b>H:</b> Shy, timid, hesitant, intimidated, threat sensitive	<b>H:</b> Bold, venturesome, uninhibited; emotionally expressive; handles stress well
<b>I:</b> Tough-minded, self-reliant, realistic, no-nonsense, rough	<b>I:</b> Tender-minded, sensitive, intuitive, refined
<b>L:</b> Trusting, accepting conditions, easy to get on with	<b>L:</b> Suspicious, hard to fool, distrustful, skeptical
<b>M:</b> Practical, concerned with down-to-earth, steady	<b>M:</b> Imaginative, absent minded, absorbed in thought and impractical
<b>N:</b> Forthright, open, genuine, unpretentious, artless	<b>N:</b> Shrewd, polished, socially aware, diplomatic, and calculating
<b>O:</b> Self-assured, secure, feels free guilt, untroubled, self-satisfied	<b>O:</b> Apprehensive, self-blaming, insecure, guilt-prone, worrying
<b>Q1:</b> Conservative, respecting traditional ideas	<b>Q1:</b> Liberal, critical, open to change; experimental
<b>Q2:</b> Group-oriented, follower, listens to others	<b>Q2:</b> Self-sufficient, resourceful, prefers independent decisions
<b>Q3:</b> Undisciplined self-conflict, lax, careless of social rules	<b>Q3:</b> Following self image, socially precise, compulsive
<b>Q4:</b> Relaxed, tranquil, composed, low drive, unfrustrated	<b>Q4:</b> Tense, frustrated, overwrought, has high drive

## Competency Score by Cluster

Overall <Cluster 1 name>: 33%

		Significant Shortcoming	Needs Improvement	Average	Good	Proficient
<b>Adaptability (Basic)</b> <i>Stays open minded even in conflict or flux; can change approach and plan to achieve goals based on new requirements, previous results and stakeholders views</i>	5%					
<b>Aligning (Basic)</b> <i>Aligns team towards task, provides clarity on why and how, creates energy by motivating them to go beyond the call of duty</i>	21%					
<b>Analytical skills (Basic)</b> <i>Logically breaks down a situation or problem (both quantitative and qualitative information) to arrive at an outcome</i>	35%					
<b>Appreciation of Customer Needs (Basic)</b> <i>Authentic and empathises deeply with customer needs, understanding the unstated while keeping a positive attitude</i>	7%					
<b>Aspirational Goals (Basic)</b> <i>Sets, aims for and is committed to goals that are very difficult to meet given the current processes, structures and systems</i>	71%					

◆ Target Score    ■ User Score

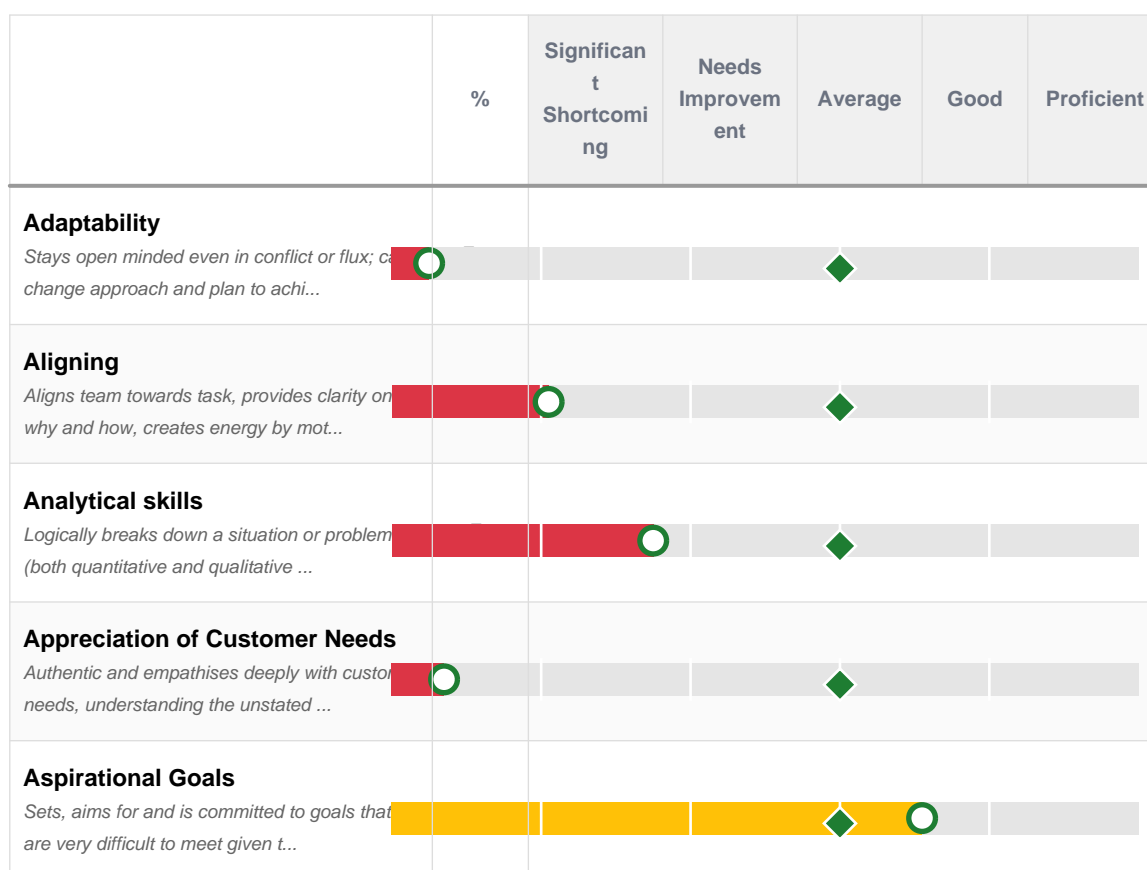
# Competency Score by Activity

## CRITICAL CONVERSATIONS

Total Conversations - 1 Time available - 1Hr : 30Min

Attempted Conversations - 1 Time taken - 0Hr : 1Min

Topic - Roleplays: 33%



◆ Target Score ■ User Score