



Skills Gauge Report

Cluster: WELCOME TO CLUSTER1

Competency Score by Cluster

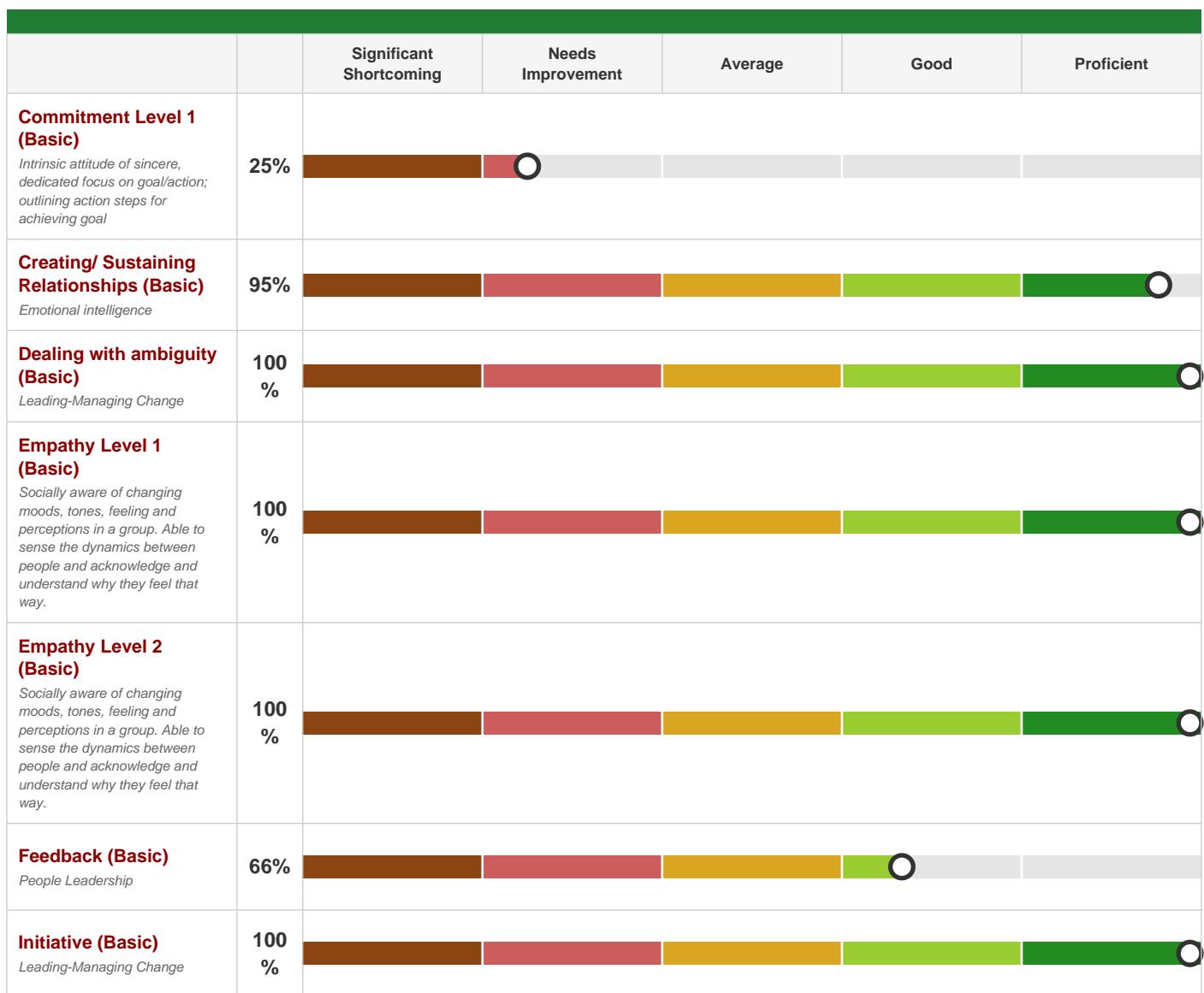
Overall-WELCOME TO CLUSTER1: 81.84%

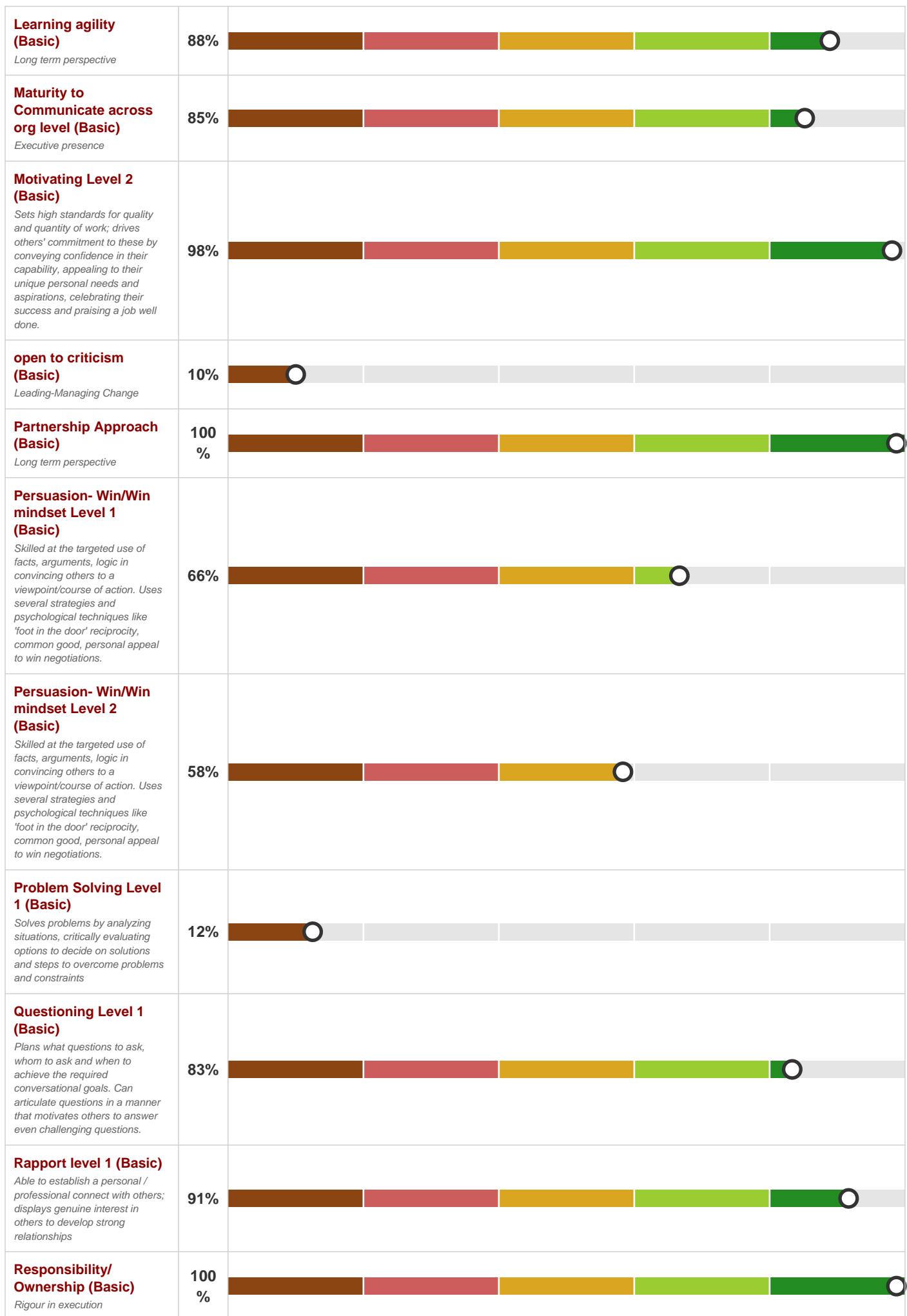
CRITICAL CONVERSATIONS



Total Scenarios - 5

Attempted Scenarios - 5





● User Score



Dealing with ambiguity

23.0/21.0

Empathy Level 2

13.0/2.0

Competency Score by Activity

CRITICAL CONVERSATIONS



Total Interactions - 8 **Time available** - 0Hr : 30Min
Attempted Interactions - 8 **Time taken** - 0Hr : 3Min

Topic - 11/1: 95.8%

		Significant Shortcoming	Needs Improvement	Average	Good	Proficient
Commitment Level 1 (Basic) <i>Intrinsic attitude of sincere, dedicated focus on goal/action; outlining action steps for achieving goal</i>	25%	<div style="width: 25%; background-color: #8B572A;"></div>	<div style="width: 5%; background-color: #C8514E;"></div>	<div style="width: 70%; background-color: #D9D9D9;"></div>	<div style="width: 5%; background-color: #D9D9D9;"></div>	<div style="width: 10%; background-color: #D9D9D9;"></div>
Empathy Level 1 (Basic) <i>Socially aware of changing moods, tones, feeling and perceptions in a group. Able to sense the dynamics between people and acknowledge and understand why they feel that way.</i>	100 %	<div style="width: 30%; background-color: #8B572A;"></div>	<div style="width: 25%; background-color: #C8514E;"></div>	<div style="width: 20%; background-color: #F0A869;"></div>	<div style="width: 15%; background-color: #9ACD32;"></div>	<div style="width: 10%; background-color: #008000;"></div>
Persuasion- Win/Win mindset Level 1 (Basic) <i>Skilled at the targeted use of facts, arguments, logic in convincing others to a viewpoint/course of action. Uses several strategies and psychological techniques like 'foot in the door' reciprocity, common good, personal appeal to win negotiations.</i>	66%	<div style="width: 25%; background-color: #8B572A;"></div>	<div style="width: 25%; background-color: #C8514E;"></div>	<div style="width: 20%; background-color: #F0A869;"></div>	<div style="width: 15%; background-color: #9ACD32;"></div>	<div style="width: 10%; background-color: #D9D9D9;"></div>
Problem Solving Level 1 (Basic) <i>Solves problems by analyzing situations, critically evaluating options to decide on solutions and steps to overcome problems and constraints</i>	12%	<div style="width: 12%; background-color: #8B572A;"></div>	<div style="width: 8%; background-color: #C8514E;"></div>	<div style="width: 70%; background-color: #D9D9D9;"></div>	<div style="width: 5%; background-color: #D9D9D9;"></div>	<div style="width: 10%; background-color: #D9D9D9;"></div>

Questioning Level 1 (Basic) <i>Plans what questions to ask, whom to ask and when to achieve the required conversational goals. Can articulate questions in a manner that motivates others to answer even challenging questions.</i>	83%	
Rapport level 1 (Basic) <i>Able to establish a personal / professional connect with others; displays genuine interest in others to develop strong relationships</i>	91%	

Competency Score by Activity

CRITICAL CONVERSATIONS



Total Interactions - 7 **Time available** - 0Hr : 30Min
Attempted Interactions - 7 **Time taken** - 0Hr : 1Min

Topic - roleplay1-two do fine i have: 33.3%

		Significant Shortcoming	Needs Improvement	Average	Good	Proficient
Empathy Level 2 (Basic) <i>Socially aware of changing moods, tones, feeling and perceptions in a group. Able to sense the dynamics between people and acknowledge and understand why they feel that way.</i>	100 %					
Motivating Level 2 (Basic) <i>Sets high standards for quality and quantity of work; drives others' commitment to these by conveying confidence in their capability, appealing to their unique personal needs and aspirations, celebrating their success and praising a job well done.</i>	21%					
Persuasion- Win/Win mindset Level 2 (Basic) <i>Skilled at the targeted use of facts, arguments, logic in convincing others to a viewpoint/course of action. Uses several strategies and psychological techniques like 'foot in the door' reciprocity, common good, personal appeal to win negotiations.</i>	25%					



Empathy Level 2

6/2

Competency Score by Activity

CRITICAL CONVERSATIONS



Total Interactions - 8 Time available - 0Hr : 30Min
 Attempted Interactions - 8 Time taken - 0Hr : 4Min

Topic - 11/1: 100%

		Significant Shortcoming	Needs Improvement	Average	Good	Proficient
Empathy Level 2 (Basic)	100 %	<div style="width: 100px; height: 10px; background-color: #8B5729;"></div>	<div style="width: 100px; height: 10px; background-color: #E64A5A;"></div>	<div style="width: 100px; height: 10px; background-color: #F0C239;"></div>	<div style="width: 100px; height: 10px; background-color: #9ACD32;"></div>	<div style="width: 100px; height: 10px; background-color: #2ECC71;"></div>
Motivating Level 2 (Basic)	100 %	<div style="width: 100px; height: 10px; background-color: #8B5729;"></div>	<div style="width: 100px; height: 10px; background-color: #E64A5A;"></div>	<div style="width: 100px; height: 10px; background-color: #F0C239;"></div>	<div style="width: 100px; height: 10px; background-color: #9ACD32;"></div>	<div style="width: 100px; height: 10px; background-color: #2ECC71;"></div>
Persuasion- Win/Win mindset Level 2 (Basic)	75%	<div style="width: 75px; height: 10px; background-color: #8B5729;"></div>	<div style="width: 75px; height: 10px; background-color: #E64A5A;"></div>	<div style="width: 75px; height: 10px; background-color: #F0C239;"></div>	<div style="width: 75px; height: 10px; background-color: #9ACD32;"></div>	<div style="width: 25px; height: 10px; background-color: #CCCCCC;"></div>



Empathy Level 2

21/2

Motivating Level 2

24/10

Competency Score by Activity

CRITICAL CONVERSATIONS



Total Interactions - 8 **Time available** - 0Hr : 30Min
Attempted Interactions - 8 **Time taken** - 0Hr : 2Min

Topic - 10/1 TESTING : 83.3%

		Significant Shortcoming	Needs Improvement	Average	Good	Proficient
Empathy Level 2 (Basic) <i>Socially aware of changing moods, tones, feeling and perceptions in a group. Able to sense the dynamics between people and acknowledge and understand why they feel that way.</i>	100 %					
Motivating Level 2 (Basic) <i>Sets high standards for quality and quantity of work; drives others' commitment to these by conveying confidence in their capability, appealing to their unique personal needs and aspirations, celebrating their success and praising a job well done.</i>	100 %					
Persuasion- Win/Win mindset Level 2 (Basic) <i>Skilled at the targeted use of facts, arguments, logic in convincing others to a viewpoint/course of action. Uses several strategies and psychological techniques like 'foot in the door' reciprocity, common good, personal appeal to win negotiations.</i>	75%					



Empathy Level 2

12/2

Motivating Level 2

20/10

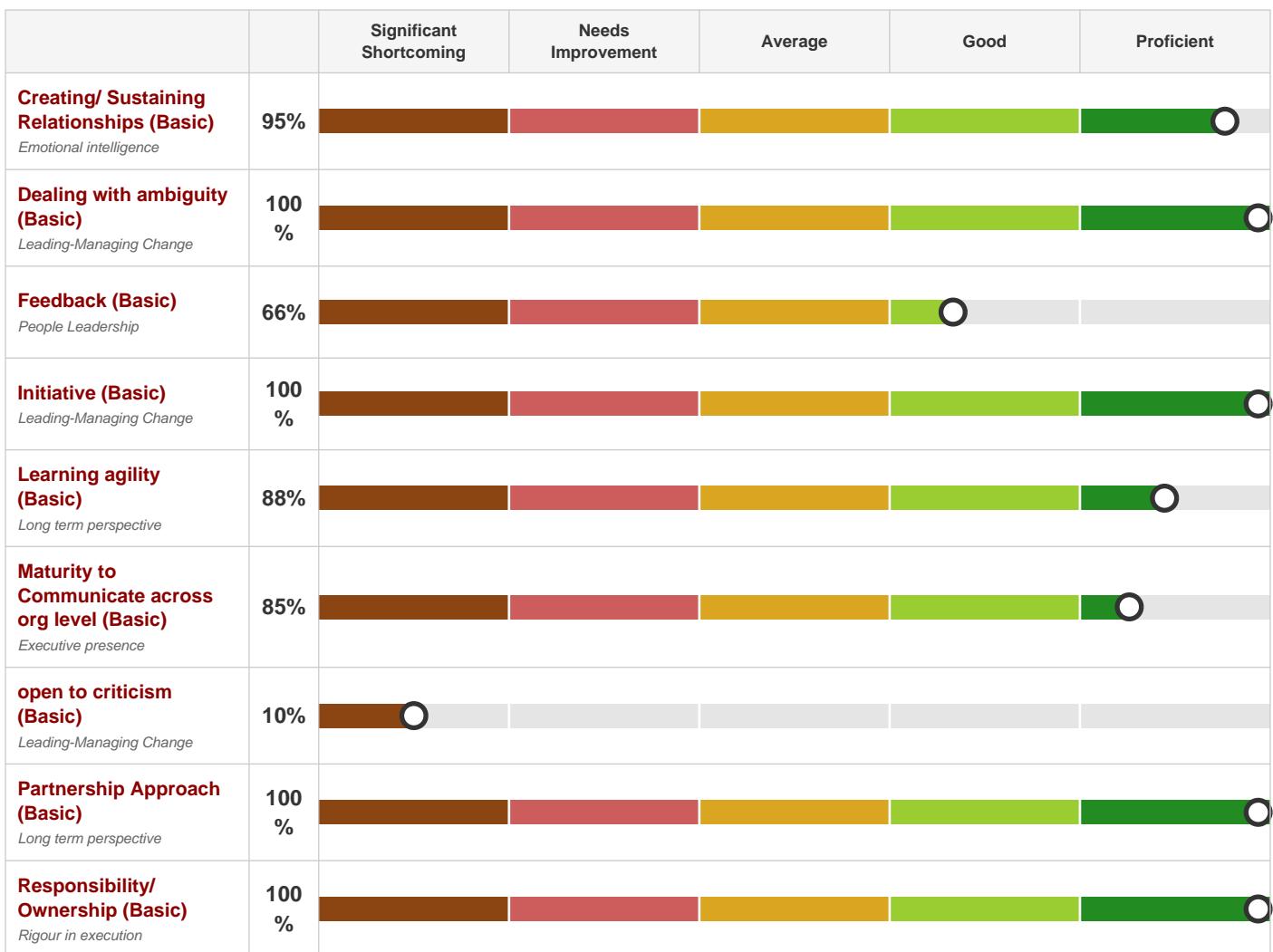
Competency Score by Activity

CRITICAL CONVERSATIONS



Total Interactions - 21 **Time available** - 0Hr : 30Min
Attempted Interactions - 21 **Time taken** - 0Hr : 4Min

Topic - team audixia test: 96.8%





Competencies likely
to be overused

Dealing with ambiguity

23/21