

CLIENT LOGO

**Trajectorie**

# Activity Summary

05:41:09

Time available: 5Hr : 50Min

Time taken: 0Hr : 0Min

## Skills Gauge Activities



16PF Trait Assessment

Time available: 1Hr : 39Min  
Time taken: 0Hr : 0Min

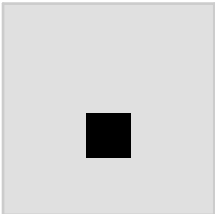


Critical Conversations (AI)

Time available: 1Hr : 39Min  
Time taken: 0Hr : 0Min

# Personality Fit (Voice)

## 16 PF Trait Assessment



Total Questions

- 2

Time available






- 1Hr : 39Min

Attempted Questions

- 2

Time taken

- 0Hr : 41Min

	Score	2	4	6	8	10	
<b>A: Cool</b> <i>reserved, impersonal, detached formal, aloof</i>	4						<b>A: Warm</b> <i>Outgoing, Kindly, Easy going, Participating, Likes people</i>
<b>B: Concrete</b> <i>thinking, less intelligent</i>	6						<b>B: Abstract</b> <i>thinking, more intelligent and bright</i>
<b>C: Affected by feelings</b> <i>emotionally less stable, easily annoyed</i>	7						<b>C: Emotionally stable</b> <i>mature, calm, realistic</i>
<b>E: Submissive</b> <i>humble, accommodating, mild, easily led</i>	5						<b>E: Dominant</b> <i>assertive, aggressive, competitive, self-assured, authoritative and stubborn</i>
<b>F: Sober</b> <i>Restrained, prudent, taciturn, serious, introspective and pessimistic</i>	6						<b>F: Enthusiastic</b> <i>spontaneous, expressive, cheerful, talkative, carefree</i>

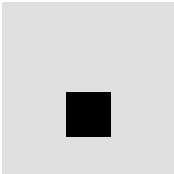
◆ Target Score    ■ User Score

Low Score	High Score
<b>A:</b> Cool, reserved, impersonal, detached formal, aloof	<b>A:</b> Warm, outgoing, kindly, easygoing, participating and likes people
<b>B:</b> Concrete thinking, less intelligent	<b>B:</b> Abstract thinking, more intelligent and bright
<b>C:</b> Affected by feelings; emotionally less stable, easily annoyed	<b>C:</b> Emotionally stable, mature, calm, realistic
<b>E:</b> Submissive, humble, accommodating, mild, easily led	<b>E:</b> Dominant, assertive, aggressive, competitive, self-assured, authoritative and stubborn
<b>F:</b> Sober, Restrained, prudent, taciturn, serious, introspective and pessimistic	<b>F:</b> Enthusiastic, spontaneous, expressive, cheerful, talkative, carefree
<b>G:</b> Expedient, disregards rules; self-indulgent, casual, unsteady	<b>G:</b> Conscientious, conforming, moralistic, responsible; dominated by duty, staid, rule-bound
<b>H:</b> Shy, timid, hesitant, intimidated, threat sensitive	<b>H:</b> Bold, venturesome, uninhibited; emotionally expressive; handles stress well
<b>I:</b> Tough-minded, self-reliant, realistic, no-nonsense, rough	<b>I:</b> Tender-minded, sensitive, intuitive, refined
<b>L:</b> Trusting, accepting conditions, easy to get on with	<b>L:</b> Suspicious, hard to fool, distrustful, skeptical
<b>M:</b> Practical, concerned with down-to-earth, steady	<b>M:</b> Imaginative, absent minded, absorbed in thought and impractical
<b>N:</b> Forthright, open, genuine, unpretentious, artless	<b>N:</b> Shrewd, polished, socially aware, diplomatic, and calculating
<b>O:</b> Self-assured, secure, feels free guilt, untroubled, self-satisfied	<b>O:</b> Apprehensive, self-blaming, insecure, guilt-prone, worrying
<b>Q1:</b> Conservative, respecting traditional ideas	<b>Q1:</b> Liberal, critical, open to change; experimental
<b>Q2:</b> Group-oriented, follower, listens to others	<b>Q2:</b> Self-sufficient, resourceful, prefers independent decisions
<b>Q3:</b> Undisciplined self-conflict, lax, careless of social rules	<b>Q3:</b> Following self image, socially precise, compulsive
<b>Q4:</b> Relaxed, tranquil, composed, low drive, unfrustrated	<b>Q4:</b> Tense, frustrated, overwrought, has high drive

# Competency Score by Cluster

Overall <Leadership>: 75%

## CRITICAL CONVERSATIONS



Total Conversations

- 2

Time available

- 1Hr : 39Min

Attempted Conversations

- 2

Time taken

- 0Hr : 41Min

		Significant Shortcoming	Needs Improvement	Average	Good	Proficient
Communication (Basic) <i>Communicating effectively</i>	70%					
Problem Solving (Basic) <i>Solving problems</i>	60%					
Teamwork (Basic) <i>Working as a team</i>	80%					

◆ Target Score    ■ User Score

# Competency Score by Activity

## CRITICAL CONVERSATIONS

Total Conversations - 1 Time available - 1Hr : 30Min  
Attempted Conversations - 1 Time taken - 0Hr : 0Min

Topic - Roleplays: 75%

	%	Significant Shortcoming	Needs Improvement	Average	Good	Proficient
<b>Communication</b> <i>Communicating effectively</i>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>
<b>Problem Solving</b> <i>Solving problems</i>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>
<b>Teamwork</b> <i>Working as a team</i>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>

◆ Target Score ■ User Score