

Polymorphism and `final` Keyword in Java – Pin-to-Pin Complete Notes

1. Introduction (From Scratch)

Java is an **object-oriented language**, and two of its most powerful pillars are:

- **Inheritance** – reusing code
- **Polymorphism** – same reference, different behavior at runtime

To control inheritance and polymorphism, Java provides the **`final` keyword**.

Understanding **why we need parent references**, **why upcasting exists**, and **why downcasting is sometimes required** is the core of mastering Java OOP.

2. `final` Keyword – Complete Explanation

The `final` keyword is used to **restrict modification**.
It can be applied to:

1. Class
 2. Method
 3. Variable
-

3. `final` Class

```
final class Vehicle {  
    void move() {  
        System.out.println("Vehicle moving");  
    }  
}
```

Rules

- A **final class cannot be inherited**
- It **cannot be a parent class**
- Prevents inheritance completely

```
class Car extends Vehicle { } // ❌ ERROR
```

Why final class is needed?

- Security (e.g., `String` class)
- Prevent behavior change
- Design decision: "This class is complete"

Real example: `String`, `Math`, `Wrapper` classes

4. `final` Method

```
class Aeroplane {  
    final void takingOff() {  
        System.out.println("Aeroplane taking off");  
    }  
}
```

Rules

- **Final methods ARE inherited**
- ☐ **Cannot be overridden**

```
class CargoPlane extends Aeroplane {  
    // void takingOff() { } ☐ ERROR  
}
```

Final methods CANNOT be overridden.

Why final method?

- Lock critical logic
 - Avoid accidental override
 - Improve readability & safety
-

5. `final` Variable

```
final int x = 10;
```

Rules

- **Value cannot be changed**
- **Must be initialized**

```
x = 20; // ☐ ERROR
```

final with static

```
static final double PI = 3.14;
```

- Becomes **constant**
 - Stored in **method area**
-

6. final + Inheritance Summary Table

Usage	Inherited?	Overridden?
final class	<input type="checkbox"/>	<input type="checkbox"/>
final method	<input type="checkbox"/>	<input type="checkbox"/>
final variable	<input type="checkbox"/> (value copied)	<input type="checkbox"/>
static final	<input type="checkbox"/>	<input type="checkbox"/>
private method	<input type="checkbox"/>	<input type="checkbox"/>
constructor	<input type="checkbox"/> final not allowed	

7. final Cannot Be Applied To

- ☐ Constructor (constructors are not inherited)
 - ☐ Abstract methods
-

8. Polymorphism – Core Concept

Definition

Polymorphism means one reference behaving in many forms at runtime.

```
Aeroplane a = new CargoPlane();
```

Same reference → different behavior

9. Upcasting (VERY IMPORTANT)

```
Aeroplane a = new CargoPlane();
```

What is Upcasting?

- Creating **parent class reference** pointing to **child object**
- Happens **implicitly**

Why do we need upcasting?

1 Runtime Polymorphism

```
a.landing(); // calls CargoPlane version
```

2 Loose coupling

- Code depends on parent, not child

3 Scalability

```
Aeroplane a;  
a = new CargoPlane();  
a = new PassengerPlane();
```

Same code → multiple behaviors

4 Industry-level design

Frameworks, APIs, collections ALL use parent references

10. Method Execution Rules

```
class Aeroplane {  
    void takingOff() {}  
    void landing() {}  
}  
  
class CargoPlane extends Aeroplane {  
    void landing() {} // overridden  
    void flyCargo() {}  
}
```

Case 1: Parent reference

```
Aeroplane cp = new CargoPlane();  
cp.takingOff(); // inherited  
cp.landing();   // overridden (child version)
```

Case 2: Child reference

```
CargoPlane cp = new CargoPlane();  
cp.takingOff();  
cp.landing();
```

✓ Output is SAME for overridden methods

11. Then WHY Parent Reference?

Very important doubt ☐

"If both parent and child reference give same output, why use parent reference?"

Answer:

Because **polymorphism works ONLY with parent reference**

```
Aeroplane a = new CargoPlane(); // polymorphism  
CargoPlane c = new CargoPlane(); // NO polymorphism
```

Without parent reference:

- No runtime binding
 - No flexibility
 - No dynamic behavior
-

12. Specialized Methods Problem

```
Aeroplane a = new CargoPlane();  
a.flyCargo(); // ☐ ERROR
```

Why error?

- Reference type = Aeroplane
 - Compiler checks reference, not object
-

13. Downcasting

```
((CargoPlane) a).flyCargo();
```

What is Downcasting?

- Temporarily converting parent reference → child reference
- Used to access **specialized methods**

Important points

- Happens **explicitly**
- Risky (may cause `ClassCastException`)

```
Aeroplane a = new PassengerPlane();  
((CargoPlane) a).flyCargo(); // ❌ Runtime error
```

14. Safe Downcasting (Best Practice)

```
if (a instanceof CargoPlane) {  
    ((CargoPlane) a).flyCargo();  
}
```

15. Final + Polymorphism Relationship

Feature	Effect
final method	Stops runtime polymorphism
final class	Stops inheritance completely
final variable	Constant behavior

16. Key Interview Lines (MEMORIZE)

- "Polymorphism works through parent reference"
 - "Method execution depends on object, not reference"
 - "Compiler checks reference, JVM checks object"
 - "Final methods are inherited but not overridden"
 - "Downcasting is used to access specialized behavior"
-

17. Final Summary

- ✓ `final` controls modification
- ✓ Parent reference enables polymorphism
- ✓ Upcasting = flexibility + scalability
- ✓ Downcasting = access specialization
- ✓ Child reference = no polymorphism

