

# QUIZ 2 SOL

## 1. [2+2+3+3] Describe the Scheduling Problems and Solve

### – $Q|p_j|C_{max}$

ANS: [2 marks]  $N$  tasks with arbitrary execution time with no pre-emption,  $m$  uniform processor (or processor with different speed), objective is to minimize overall execution time.

[3 marks] Problem is NPC, if speed=1 for all the processor.

Any solution uses **longest task to fastest processor** will lead to good solution may not be optimal.

### – $P|p_j=1|\sum w_j U_j$

ANS: [2 Marks]  $N$  tasks with unit execution time with no pre-emption with deadline  $d_i$ ,  $m$  identical processor, objective is to minimize weighted late job. A job is late if  $C_i > d_i$ , i.e. completion time of the job is higher than the deadline of the job.

[3 Marks] Solution

- Sort the job based on deadline
- Take job one by one
  - if the  $i$ th job cannot fit to any one of the processor then find a already considered job which weight is lesser than the current one, if found replace the job with the current one.
  - else consider the job in considered set

## 2. [4 Marks] Explain difference between

### – DPM and DVFS

ANS: The objective of DPM is to reduce static power consumption while DVFS is used to minimise dynamic power consumption. DPM uses different power states like sleep, shutdown, idle, deep sleep to reduce static power consumption. DVFS uses to minimise dynamic power consumption by setting processor (running processor) at different processor speed (Voltage-Freq Pair). DVFS work in working condition but DPM used in idle condition.

### – Turbo and Throttle

ANS: Turbo is a feature that allows those workloads to run at higher frequencies while staying within the thermal and electrical specifications. If required increase speed but by default it runs at lower speeds.

English meaning of throttle is “a device controlling the flow of fuel or power to an engine”. Throttle means if the thermal/electrical limit is exceeded, we cannot increase the speed. For example at a time only 3 cores out of 8 to allow to run at 5GHz. Another example is speed governor of the cars (if set to 80kmph, whatever the value of accelerator, speed will be limited to a maximum of 80kmph).

## 3. [3 Marks] Given an application with serial fraction $s=0.2$ , Calculate the achievable speed up of the application even if using infinite number of processors.

ANS: with infinite processor  $S_p = 1/s = 1/0.2 = 5$

## 4. [3 marks] How the use of try\_lock() is better off as compared to the simple spin lock() method? In which scenario spin lock will not perform good?

ANS: [1.5 marks] As try\_lock() reads the lock variable instead of attempting to lock the lock variable. If the lock variable looks free then only it issues atomic lock. Performance of try\_lock is better as compared to spin lock (ans of the next question: as it reduces extra overhead in continuously spinning the lock variable in **tight loop**).

[1.5 marks] Lock variable accesses with atomic TAS or CAS very frequently in a tight loop and it becomes the bottle neck if many (higher number of) threads access the same lock variable frequently.