

14. The following three files are compiled using the command
\$> gcc main.c prog1.c prog2.c
What is the output of the executable code?

File <main.c>

```
-----
#include <stdio.h>
int x=0;
void main() {
    foo();
    fun();
    printf("Main: %d", x);
}
```

File <foo.c>

```
-----
#include <stdio.h>
static int x=10;
void foo() {
    x++;
    printf("foo: %d, ", x);
}
```

File <fun.c>

```
-----
#include <stdio.h>
int x=5;
void fun() {
    x++;
    printf("fun: %d, ", x);
}
```

- (A) foo: 11, fun: 1, Main: 1
(B) foo: 11, fun: 6, Main: 6
☒ (C) Compilation error
(D) Runtime error

15. In the context of process state, find the odd one out:

- (A) Ready
(B) Waiting
☒ (C) Stored
(D) Terminated

16. Find the odd one out.

- ☒ (A) Motherboard
(B) CPU
(C) Hard disk
(D) RAM

17. What is the output of the following program?

```
#include <stdio.h>
void outfoo(int k) {
    static t = 0;
    t++;
    printf(" %d ",t);
    t=k;
}
void main() {
    int num=4;
    void (*foo)(int x);

    foo = outfoo;
    foo(num);
    (*foo)(8);
}
```

- (A) 4 8
(B) 5 9
☒ (C) 1 5
(D) 1 2

18. Find the best set:

- (A) stack, heap, code, data
(B) stack, heap, code, array
(C) char, pointer, data, stack
(D) array, stack, data, code

19. English like statements are written in

- (A) Machine language
(B) Assembly language
☒ (C) C-program
(D) All of the above

20. Two object modules have the following goto statements:

Module-A- A: goto 100;

Module-B- B: goto 200;

At link time the base addresses of the modules are: Module-A=100, Module-B=350. After linking the goto statements will get rewritten as:

- (A) A: goto 100; B: goto 200;
(B) A: goto 200; B: goto 350;
(C) A: goto 200; B: goto 550;
(D) A: goto 200; B: goto 500;

