

# MA 322: Scientific Computing



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## CHAPTER 4: NUMERICAL INTEGRATIONS OR QUADRATURES

# Classical theory of numerical integration in dimension $d = 1$

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Newton-Cotes quadrature rule

$$\int_0^1 f(x)dx \approx \sum_{j=0}^n w_j f(x_j),$$

where  $x_j \in [0, 1]$  are the nodes and  $w_j \in \mathbb{R}$ ,  $j = 0, 1, \dots, n$ , the quadrature weights satisfying  $\sum_{j=0}^n w_j = 1$ .

Quadrature error

$$E_n(f) = \int_0^1 f(x)dx - \sum_{j=0}^n w_j f(x_j).$$

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- ▶ Left rectangle rule with equally-spaced points  $x_j = \frac{j-1}{n}$  and weights  $w_j = \frac{1}{n}$ ,  $j = 0, 1, \dots, n$ , with error  $E_n(f) \leq \frac{\|f'\|_\infty}{2n}$  if  $f \in C^1$ .
- ▶ Trapeziodal rule with error  $E_n(f) = \mathbf{O}\left(\frac{1}{n^2}\right)$  if  $f \in C^2$ .
- ▶ Simpson's rule with error  $E_n(f) = \mathbf{O}\left(\frac{1}{n^4}\right)$  if  $f \in C^4$ .
- ▶ Gaussian quadrature rules with nodes being zeros of certain polynomials are exact for all polynomials of degree  $2n - 1$ .

# Quadrature rule in dimension $d > 1$

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## Theorem

$$\lim_{n \rightarrow \infty} E_n(f) = 0, \forall f \in C([0, 1]) \quad \text{iff} \quad \sup_{n \in \mathbb{N}} \sum_{j=0}^n |w_j| < \infty$$

The result carries over to  $[0, 1]^d$ ,  $d > 1$ , and to more general domains.

How to extend the ideas to higher dimension  $d > 1$ ?

An obvious way is the product rule in  $[0, 1]^d$ .

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- ▶ Take  $d$  one-dimensional quadrature rules with weights  $w_{j_i} \in \mathbb{R}$  and points  $x_{j_i} \in [0, 1]$ ,  $i = 1, 2, \dots, d$  and consider

$$\int_0^1 \cdots \int_0^1 f(x_1, \dots, x_d) dx_1 \cdots dx_d \approx \sum_{j_1=1}^{m_1} \cdots \sum_{j_d=1}^{m_d} \prod_{i=1}^d w_{j_i} f(x_{j_1}, \dots, x_{j_d}).$$

- ▶ The number of quadrature formula is  $n = \prod_{i=1}^d m_i$ . For  $m_i = m$ ,  $i = 1, 2, \dots, d$ , the total number is  $n = m^d$ ; hence, it grows exponentially.
- ▶ (Curse of dimensionality) For example, the product rectangular rule has order  $\mathbf{O}(m^{-1}) = \mathbf{O}(n^{-1/d})$ .