

Lab 2. Traffic Light.

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Hardware Required

- Arduino board (e.g., Arduino Uno)
- 6 LEDs (Red, Yellow, and Green; 2 of each color)
- 6 resistors (220 ohms)
- Breadboard
- Jumper wires

Open the link below:

[TrafficLight.pdf](https://slcc.instructure.com/courses/1004604/files/167792234?wrap=1) (https://slcc.instructure.com/courses/1004604/files/167792234?wrap=1) 
(https://slcc.instructure.com/courses/1004604/files/167792234/download?download_frd=1) 

[TrafficLighySchematic.jpeg](https://slcc.instructure.com/courses/1004604/files/165676788/download?wrap=1) (https://slcc.instructure.com/courses/1004604/files/165676788/download?wrap=1)  (https://slcc.instructure.com/courses/1004604/files/165676788/download?download_frd=1)

Program in C using Arduino's IDE:

[TrafficLight.ino](https://slcc.instructure.com/courses/1004604/files/165676802/download?wrap=1) (https://slcc.instructure.com/courses/1004604/files/165676802/download?wrap=1) 
(https://slcc.instructure.com/courses/1004604/files/165676802/download?download_frd=1)

Program in MIPS using Atmel Studio's IDE:

[TrafficLight.asm](https://slcc.instructure.com/courses/1004604/files/165676577/download?wrap=1) (https://slcc.instructure.com/courses/1004604/files/165676577/download?wrap=1) 
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