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Algorithms and Data Structures

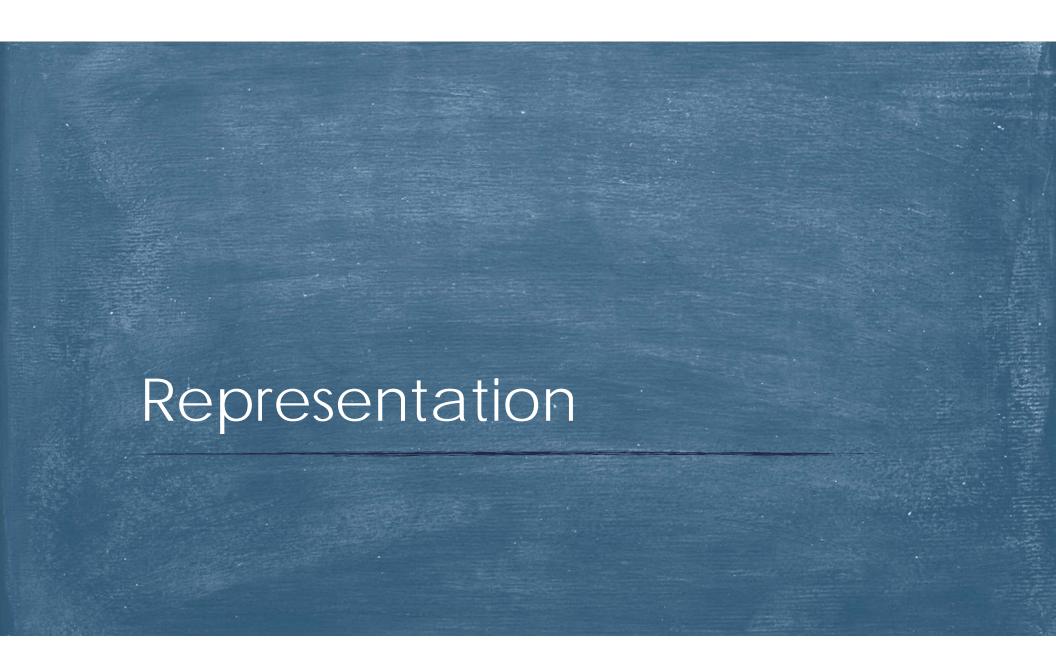
Week 7 – Lecture A

Big Numbers

- Big numbers, numbers larger than 2⁶⁴, are important in many applications in computing:
 - ▶ Perfect hashing needs a prime number > | U | the size of the universe of keys.
 - ► Cryptography operates with numbers of 512, 1024 or even more bits.
 - Arbitrary precision arithmetic, e.g. calculating pi to a million decimal digits.
- Efficient calculation using big numbers is worth examining as it is useful in its own right and provides some useful methods that have wider application.
 - ▶ Divide and Conquer.

Big Numbers

- We will start by looking at:
 - ► How to represent large numbers;
 - ► How to add them;
 - ► How to multiply them;
 - ► How to raise them to large powers.



Large Number Representation

- ▶ This is the easiest question to address:
- We simply break the number into an ordered sequence of manageable chunks.
- ▶ We do this already...
- ...It is called decimal notation.
- ► E.g. we represent the twentieth power of 2 as 1048576 where each digit is a chunk in a sequence of powers of ten.

Decimal Numbers

▶ 1048576

 $1 \times 10^6 + 0 \times 10^5 + 4 \times 10^4 + 8 \times 10^3 + 5 \times 10^2 + 7 \times 10^1 + 6 \times 10^0$

We can do the same using any numeration base:

▶ The same number can be written as:

► 1222021101011 in base 3 (digits are 012);

≥ 232023301 in base 5 (digits are 01234);

► 11625034 in base 7 (digits are 0123456);

c974g in base 17 (digits are 0123456789abcdefg);

▶ 18p2g in base 30 (digits are 0123456789abcdefghijklmnopqrst).

Big Numbers—Big Bases

- If we wish to represent large numbers we can break then up into chunks, each of which fits a computer word:
 - > 32 bits;
 - ▶ 64 bits.
- ► In this way a 1024-bit number can be represented as a sequence of:
 - > 32 32-bit integers;
 - ► 16 64-bit integers.
- We choose the largest integer for which we can easily and accurately calculate sums and products.



It All Adds Up

- ► To add two large integers we note:
- Integers x and y can be written in base b as follows:

$$X = X_k \times b^k + X_{k-1} \times b^{k-1} + ... + X_0 \times b^0$$

$$y = y_k \times b^k + y_{k-1} \times b^{k-1} + ... + y_0 \times b^0$$

▶ We can the write x+y as:

$$> x+y = (x_k+y_k) \times b^k + (x_{k-1}+y_{k-1}) \times b^{k-1} + \dots + (x_0+y_0) \times b^0$$

We simply add the corresponding chunks of the two numbers (plus any possible carry) to get the equivalent chunk of the result.

Additional Efficiency

- If we add two k-chunk integers this involves calculating k additions, each of b-bit integers.
- \blacktriangleright We can add two n-bit integers in k operations.
- $\triangleright k = \log_b n.$
- ► This is pretty good.



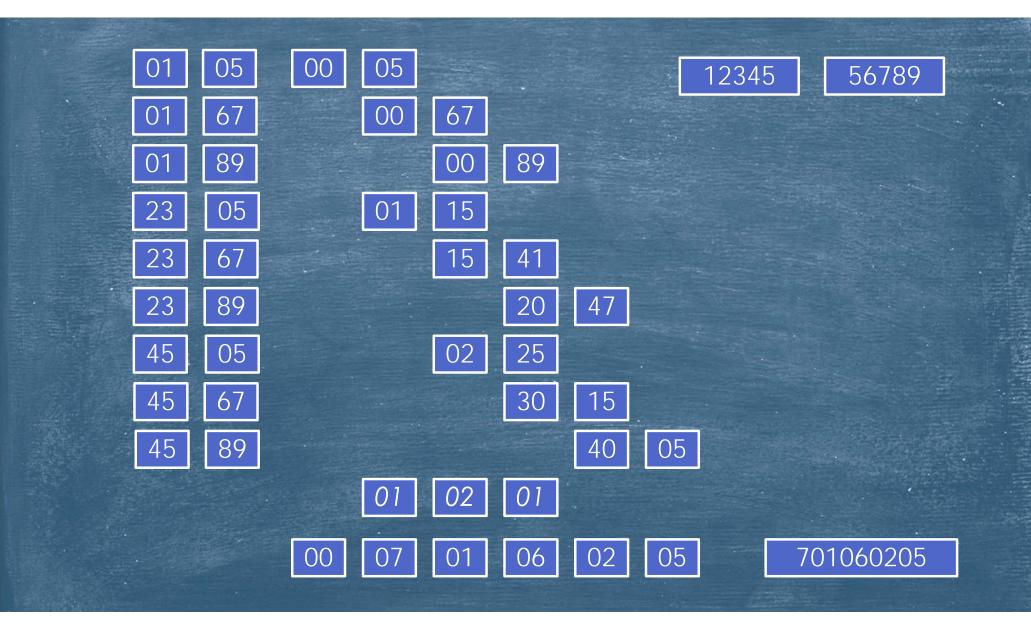
Being Productive: I

- Multiplication is a bit harder.
- The product xxy involves calculating products of all of the chunks of each number taken in pairs, each product being multiplied by an appropriate power of the base:

Note: each product of two numbers has up to twice as many bits as the original numbers.

An Example

- Let us calculate the product of 12345×56789 using base-100 chunks.
- ▶ 12345 consists of 3 chunks: 1 23 45 01 23 45
- ► 56789 consists of 3 chunks 5 67 89 05 67 89
- ► We calculate the product as follows:



Analysis

- ► To multiply two 3-chunk integers involved:
 - ▶ 9 multiplications;
 - A similar number of additions.
- ► In general multiplying two *n*-digit integers together involves:
 - ► O(n²) multiplications;
 - O(n2) additions.
- ► Can we do better?
 - ► Multiplication is much slower than addition.

Instead of breaking each number into chunks let us simply split them into two pieces.

$$x = b^{n/2} \times x_H + x_L$$

$$y = b^{n/2} \times y_H + y_L$$

► Then x×y =

$$\triangleright$$
 bⁿ × (x_H × y_H) + b^{n/2} × ((x_H × y_L) + (x_L × y_H)) + (x_L × y_L)

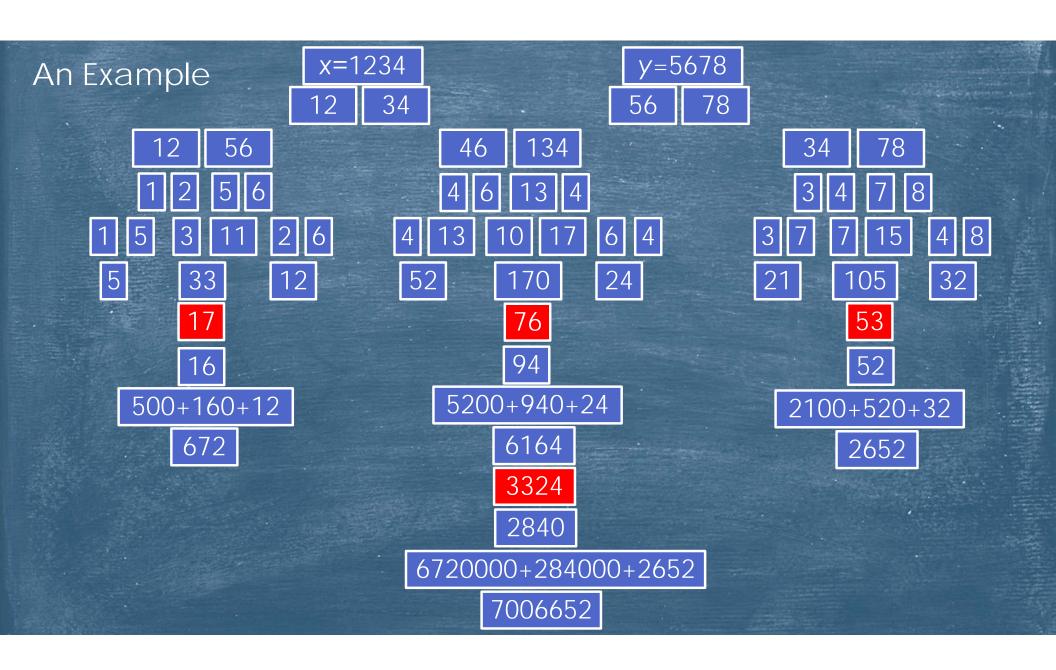
- ➤ This involves 4 multiplications, 2 additions and 2 shifts (assuming b is a power of 2).
- ▶ If we keep dividing into smaller chunks we still end up with $O(n^2)$.
- Let us look at the multiplications in more detail.

- ➤ We calculated four results;
 - $\triangleright x_H \times y_H$;
 - $\rightarrow x_H \times y_L$;
 - $\rightarrow x_L \times y_H$;
 - $\triangleright x_L \times y_L$.
- ► We actually only need three;
 - $\rightarrow x_H \times y_H$;

 - $\triangleright x_L \times y_L$.
- ► Why is this?

- Consider the three terms we need to calculate the product:
 - $\rightarrow x_H \times y_H$;
 - $\triangleright x_H \times y_L + x_L \times y_H;$
 - $\rightarrow x_L \times y_L$.
- Our three multiplications allow us to evaluate all of these terms as follows:
 - $\rightarrow x_H \times y_H$;

 - $\rightarrow x_L \times y_L$.
- Now, if we keep dividing down, our multiplication takes O(n^{log 3}); instead of O(n²)

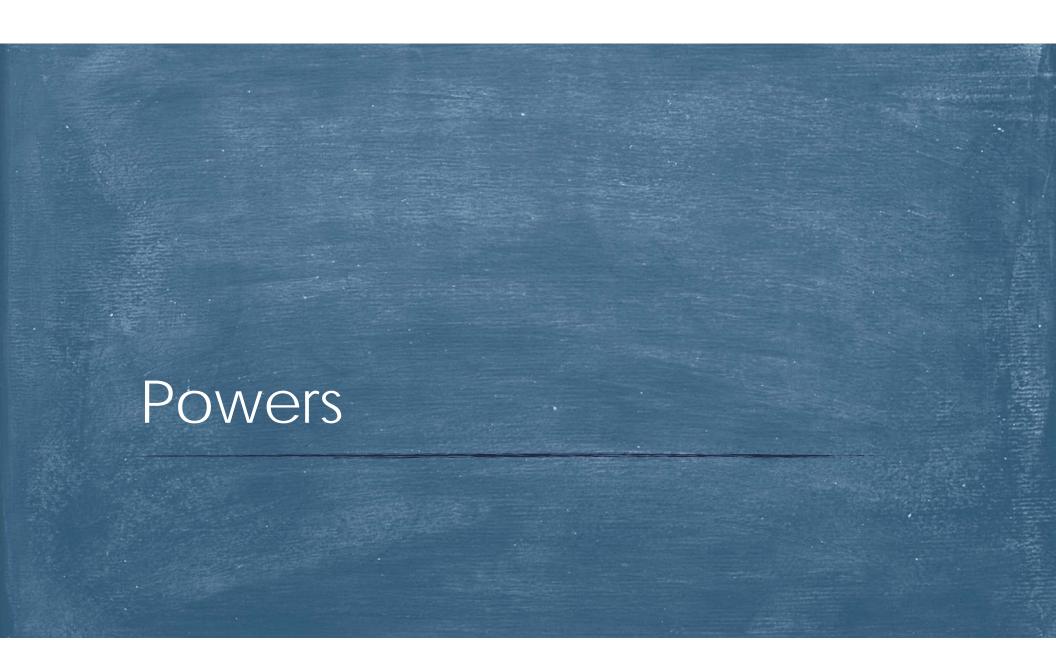


Analysis

- ➤ Our example required 9 multiplications.
 - $> 4 \log 3 = 9$
- Brute force would need 16 multiplications
 - \rightarrow 4²=16
- If we have longer numbers, the advantage becomes greater:
 - ▶ 10 digits: 100 vs. ~38
 - ▶ 100 digits: 10000 vs. ~1479

Further Analysis

- ➤ Note that, although we perform fewer multiplications we perform many more additions.
- ► The break-even point will vary, depending on the processor characteristics.
- ► Generally, when the numbers to be multiplied are more than 320 bits long (10 words) we get an advantage.
- ► Typically, multiplications of this type are calculated modulo a number which is also of similar size.
- ▶ This further reduces the number of operations required.



Calculating Powers

- To evaluate x^y where x and y are both large integers is a daunting task.
- ► We recall that:
 - \rightarrow $X^{y} = X \times X \times X \times ... \times X$
 - ▶ y-1 multiplications.
- This will take an unacceptable number of operations to complete.
- ► Can we improve on O(y) multiplications?

Fast Powers

- ► We can represent x^y recursively as follows:
 - $> x^y = (x^{y/2})^2$ if y is even;
 - $x^y = x \times x^{y-1}$ if y is odd.
- Thus, for example, $a^{29} = a \times a^{28}$

$$= \mathbf{G} \times (\mathbf{G}^{14})^2$$

$$= \mathbf{C} \times ((\mathbf{C}^{7})^{2})^{2}$$

$$= a \times ((a \times a^6)^2)^2$$

$$= a \times ((a \times (a^3)^2)^2)^2$$

$$= a \times ((a \times (a \times (a^2))^2)^2)^2$$

Analysis

- ➤ We note that at least half of the operations involved in **fast_power** reduce the power by a factor of two.
 - If y is odd at some iteration, it is even next time.
 - ▶ If y is even, there is 50% chance that it will be even next time.
 - Even in the worst case, alternating odd and even values, the value of x^y will be computed in O(log y) multiplications.
- ▶ This is a big improvement on O(y).
 - For 1000-bit numbers:
 - Conventional power computation would take O(2¹⁰⁰⁰) operations;
 - ► Fast power computation would take O(1000) = O(2¹⁰) operations;
 - ▶ This is a factor of 2990 times faster!

Even faster

▶ We can also create an iterative version:

```
procedure fast_power_iter(x, y)
    i = y
    result = 1
    a = x
    while i > 0 do
        if i is odd result = big_mult(result, a)
        a = big_mult(a, a)
        i = i % 2
    return result
```

▶ This version removes the cost of the recursive calls.

Modular Powers

- In practice, we compute all of these results modulo *m*, where *m* is yet another large integer.
- ► This gives us the modular power procedure:

```
procedure mod_power(x, y)
    i = y
    result = 1
    a = x
    while i > 0 do
        if i is odd result = mod(big_mult(result, a),m)
        a = mod(big_mult(a, a), m)
        i = i % 2
    return result
```

So What?

- Who would ever want to calculate with such huge numbers?
- ► Everyone!
 - Even if they don't know it.
- Many encryption schemes depend on exactly these operations.



Meet Alice and Bob (and Carol)

- ► Alice wishes to send a message *m* to Bob over an insecure transmission channel.
- ▶ To prevent eavesdropping, Alice transforms *m* into a cipher text *c* which she then sends to Bob.
- ▶ The transformation is achieved by an algorithm that depends on two parameters, the message *m* and a key *k*.
- Bob, who knows the value of k, can use it to recover the original message m from the cipher text c.
- \triangleright Unfortunately so can anyone else who knows k
 - Like Carol.

Private Key Cryptography

- ► The fact that the key k must be shared between Alice and Bob but kept secret from everyone else is a major problem with this form of private key cryptography.
- Is there some way for Alice and Bob to communicate securely without first sharing a private key?
- It turns out that the answer is yes.
- ▶ The resulting system is known as a *public key* system.
- ▶ One of the best known public key systems is the RSA system invented by Rivest, Shamir and Adleman.

Fermat's Little Theorem: An Aside

- Consider two numbers p and a where p is prime
- Fermat's little theorem states that $a^p \mod p = a$
- For example consider p = 11, a = 10
 - $ightharpoonup 10^{11} = 100,000,000,000$
 - $= 9,090,909,090 \times 11 + 10$
 - ► Therefore 10¹¹ mod 11 = 10
- ► The proof of Fermat's little theorem involves some elementary number theory.

Proof of Fermat's Little Theorem

- ▶Theorem: ap=a mod p if p is prime
- Proof: by induction on a
 - For a = 0 the result is obvious: $0^p = 0 \mod p$
 - For $\alpha = 1$ the result is also obvious: $1^p = 1 \mod p$
 - Assume the result is true for x: $x^p = x \mod p$

Proof continued

- Assume the result is true for x: $x^p = x \mod p$
 - \triangleright Consider $(x + 1)^p$

$$(x + 1)^p = (x + 1)(x + 1)(x + 1) \cdot (x + 1)$$
 (p terms)
= $x^p + px^{p-1} + \cdots + px + 1$
= $x^p + 1 + px$ (every other term)
= $x^p + 1 + kp$

- (this is true only if p is prime)
- ► We can rearrange this to give $(x+1)^p x^p 1 = kp$
- But $x^p = x \mod p$ so $x^p = x + lp$
- Combining these equations: $(x+1)^p x 1 = kp lp$ or
- $(x+1)^p = x + 1 \mod p$

RSA Encryption

RSA Encryption

- Fermat's little theorem was used by Rivest, Shamir, and Adelman to design an encryption algorithm with the following properties:
 - ► The encryption/decryption algorithm is public knowledge;
 - > Anyone can encrypt a message for a given recipient;
 - No one except the recipient, including the sender, can decrypt the message.

RSA in Action

- Let's see how this works on a simple example.
 - Let's assume that the text we want to encrypt is:
 - **► WHATEVER**
 - First we have to translate this text into numbers. To do this, we shall use a hash code, which replaces every character by an integer. For the word WHATEVER this gives:
 - > 23 8 1 20 5 22 5 18
 - ➤ To encrypt this text, we will replace every number x by another number y, according to a simple rule.

RSA Encryption

- ► The key to this encryption rule is given by two numbers *n* and *r*. The number n is chosen in a very particular way:
 - > n is the product of two primes p and q;
 - ➤ say = 29 * 37 = 1073
 - Let's take r = 25 (for reasons we will see in a moment).
- To encrypt m we just compute:
 - \triangleright c = $x^r \mod n$.

RSA Encryption: An Example

- ► So WHATEVER, 23 8 1 20 5 22 5 18, becomes:
 - \triangleright 23²⁵ = 948 mod 1073;
 - > 8²⁵ = 896 mod 1073;
 - $ightharpoonup 1^{25} = 1 \mod 1073;$
 - \triangleright 20²⁵ = 1051 mod 1073;
 - \triangleright 5²⁵ = 796 mod 1073;
 - \triangleright 22²⁵ = 35 mod 1073;
 - \triangleright 5²⁵ = 796 mod 1073;
 - $ightharpoonup 18^{25} = 764 \mod 1073$.
- So the encrypted text, c, becomes 948 896 1 1051 796 35 796 764

RSA Decryption

RSA Decryption

- ► To decrypt c we need a decryption key, which takes the form of a number s. In this particular case, with this choice of n and r, the choice s=121 is the appropriate decryption key.
- ➤ The decryption then works via a simple formula, analogous to the encryption: we compute
 - cs mod n
- ▶ and this gives us m back again! (We'll come back to why this happens.)

RSA Decryption: An Example

- ▶ The encrypted text is 948 896 1 1051 796 35 796 764:
 - ightharpoonup 948¹²¹ = 23 mod 1073;
 - \triangleright 896¹²¹ = 8 mod 1073;
 - \triangleright 1¹²¹ = 1 mod 1073;
 - \triangleright 1051¹²¹ = 20 mod 1073;
 - $ightharpoonup 796^{121} = 5 \mod 1073;$
 - $> 35^{121} = 22 \mod 1073$;
 - $ightharpoonup 796^{121} = 5 \mod 1073;$
 - \triangleright 764¹²¹ = 18 mod 1073.
- And 23 8 1 20 5 22 5 18 is WHATEVER.

Why RSA Works

Why RSA Works

- ► The decryption illustrated on the previous page is possible because *r* and *s* have a very special relationship.
- With p = 29, and q = 37, we compute:
 - ightharpoonup z = (p-1) * (q-1) = 1008
- ▶ And then we have chosen r and s so that:
 - $r^*s = 25 * 121 = 3025 = 1 \mod z$
- Let's see how this explains why $c^s = m \mod n$.

Why RSA Works

- We have $c^s = (m^r)^s = m^{rs} \mod n$
- Now rs is 1 + some multiple of m, say L rs = L(p-1)(q-1) + 1,
- ▶ so that:

$$C^{s} = m^{L(p-1)(q-1)+1} \mod n$$

= $m^{L(p-1)(q-1)} \times m \mod n$
= $m \mod n$

► Because $m^{(p-1)(q-1)} = 1 \mod n$ (proof coming later)

$m^{(p-1)(q-1)} = 1$

- ▶ Because p is prime, we know, by Fermat's little theorem, that:
 - \rightarrow m^p = m mod p;
 - $> m^{p-1} = 1 \mod p.$
- ▶ Since all the powers of 1 are 1, it follows that any power of m^{p-1} also equals 1 mod p.
- ► In particular, $m^{(p-1)(q-1)} = 1 \mod p$.
- right or, in other words, $m^{(p-1)(q-1)}$ 1 is a multiple of p.
- Since q is prime, we also have:
 - \rightarrow m^q = m mod q;
 - $M = 1 \mod q$.
- ▶ so that $m^{(p-1)(q-1)}$ 1 is also a multiple of q.
- Because p and q have no common divisors (they are both prime), $m^{(p-1)(q-1)} 1$ is therefore divisible by the product pq = n, or $m^{(p-1)(q-1)} = 1 \mod n$.

So What?

- ▶ So, why is this any better than a simple substitution cipher?
 - ► A = 1
 - B = 649
 - C = 855
 - Etc.
- ▶ It isn't (at least in the form we have so far presented it).
- ▶ So, how is RSA used in the real world?

Remember Alice and Bob (and Carol)?

- Let us consider 3 people Alice, Bob and Carol.
- Alice wants to send a message to Bob without Carol being able to read it.

Bob Does His Bit

- ► Bob chooses two large (1000-digit) primes p and q and computes their product, n.
- ▶ We note that:
 - \triangleright Bob can easily calculate n from p and q;
 - \blacktriangleright Nobody else (especially Carol) can easily calculate p and q from n.

Bob Does Some More

- ▶ Bob now calculates z = (p 1)(q 1)
- Next Bob picks an arbitrary integer 1 < r < n so that r and m have no common factors.
- ▶ Bob can easily calculate s such that $rs = 1 \mod m$.
 - ➤ We will see how in a while.
- ▶ Bob now publishes the values of *r* and *n* but he keeps the value of *s* secret.

Alice Does Her Bit

- ► Alice transforms her message *m* into a string of bits which is then interpreted as a number *a*
 - If $0 \le a \le n 1$ we can proceed, otherwise we break m up into a number of chunks so that the equivalent number for each chunk a_i does satisfy the relationship
- Alice now uses mod_power to calculate c = a^r mod n and sends c (or the sequence c_i) to Bob

Back to Bob

- ▶ Bob receives c from Alice.
- ► Using his secret knowledge of s, Bob obtains m by using mod_power to calculate c^s mod n.
- Now consider the task of an eavesdropper, Carol:
 - \triangleright She knows n, r and c;
 - She needs to determine m:
 - \triangleright She needs to determine s, the r^{th} root of c mod n.
- ▶ No efficient algorithm is known for this task.
 - ► The best approach known is the obvious one : factorize n into p and q, compute z as (p-1)(q-1) and compute s from r and z.

So; What is Carol's Problem

- Every step in this attack is feasible except the first, factorizing a 2000-digit number
- ▶ Bob's advantage is that he knows the factors not because he has greater factorizing skills but because he calculated the factors p and q first and created the 2000-digit product.
- ➤ At present there is no mathematical proof of the safety of the RSA system, but, so far, it has proven essentially unbreakable.

The Remaining Details

Unresolved Issues

- ► This still leaves us with a few questions:
 - ► How do you find 1000-digit prime numbers, p and q, efficiently?
 - ► Given z = (p 1)(q 1), how do you find a value r such that r and z are mutually prime?
 - ► Given z and r how do you find a value s such that rs = 1 mod z?
- It turns out that each of these questions is reasonably easy to answer.

Big Primes

- ➤ We have already noted that factorizing a 2000-digit number is impractically hard.
- ▶ So is factorizing a 1000-digit number.
- ► Testing a 1000-digit number for primacy by trial factorization is not practical.

Testing for Primacy

- Fermat's little theorem comes to the rescue once again.
- If $a^p = a \mod p$ for several values of a, the probability that p is prime is high.
- ▶ Note that this does not ensure that p is prime.
- ➤ Once again, we can use mod_power to do the calculations.

Picking Primes

- ► In practice:
 - Pick a random 1000-digit odd number;
 - Use a few applications of Fermat's little theorem to see if it is a probable prime number;
 - If so, continue;
 - ▶ If not, pick another random number and try again.
- The probability of picking a prime number by this method is $1/\log(p)$.
- ▶ This means that if p is 1000-digits long the chance that a randomly chosen number is prime is $\approx 1/1000$.
- ► That is not too bad.

Finding r

- Given z = (p 1)(q 1), how do you find a value r such that r and z are mutually prime?
 - This at first seems to be another really hard problem.
 - It turns out however that a practical solution is really easy.
 - We just pick a random r and go on to look for s.
 - If we can't find a suitable s value, then r was not mutually prime to z.
 - So we pick another random *r* and try again.

Finding r(and s)

- ► Given z and r how do you find a value s such that rs = 1 mod z?
 - If r and z are mutually prime then GCD(r, z) = 1.
 - Using Euclid's algorithm we can find unique values s and f such that rs + tz =1.
 - The value of s we obtain in this way is the one we are looking for.

Euclid's Algorithm

Euclid's Algorithm?

- Euclid's theorem states that if the greatest common divisor (GCD) of two integers a and b is equal to some value g then two additional integers x and y can be found so that ax + by = g.
- Euclid's algorithm provides us with a mechanism to find;
 - The GCD, g;
 - The values of x and y.

Euclid's Algorithm

- Let us start with two integers a and b and let us assume that a > b.
- ▶ We can express a as a multiple of b plus some remainder:

$$a = x_0b + r_1$$

▶ We can express b as a multiple of r_1 in the same way:

$$b = x_1 r_1 + r_2$$

▶ Repeat this process until we get a remainder of zero:

$$r_{k-1} = x_k r_{k}$$

- ▶ The value r_k is the GCD.
- ▶ We can now back-substitute to get the GCD in terms of a and b.

An Example

- ► Let a = 131 and b = 71,
- ► Then:

$$131 = 1 \times 71 + 60$$

$$71 = 1 \times 60 + 11$$

$$60 = 5 \times 11 + 5$$

$$11 = 2 \times 5 + 1$$

$$5 = 5 \times 1 + 0$$

> So GCD(
$$a, b$$
) = 1
> So x = -13 and y = 24

$$1 = 11 - 2 \times 5$$

$$= 11 - 2 \times (60 - 5 \times 11)$$

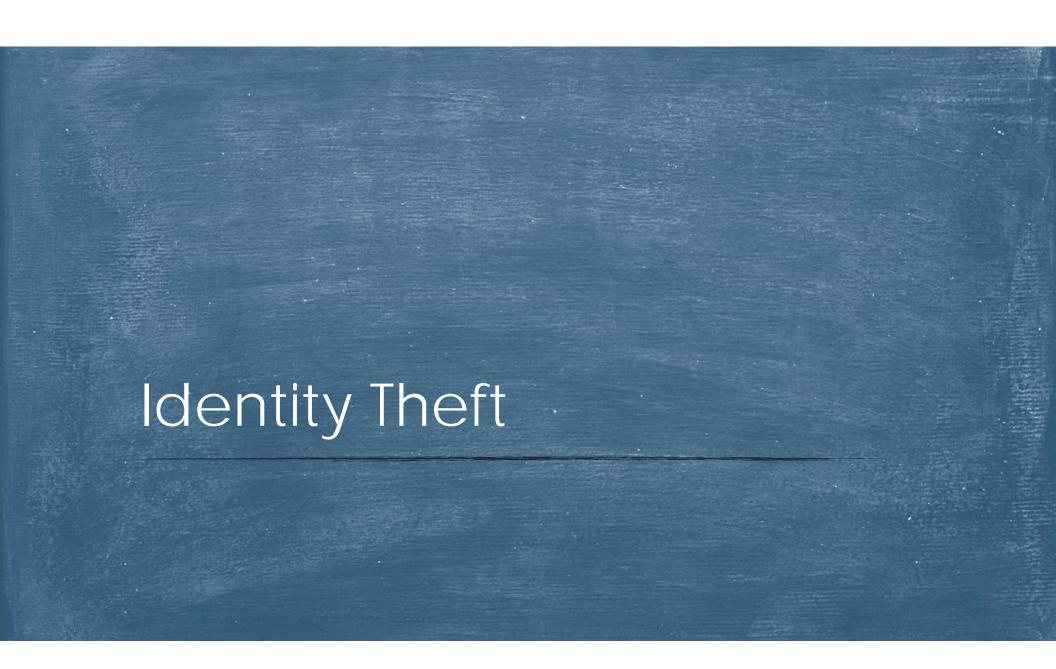
$$= 11 \times 11 - 2 \times 60$$

$$= 11 \times (71 - 60) - 2 \times 60$$

$$= 11 \times 71 - 13 \times 60$$

$$= 11 \times 71 - 13 \times (131 - 71)$$

$$= 24 \times 71 - 13 \times 131$$



Digital Impersonation

- We have seen how Alice can use Bob's public key to encrypt a message that only Bob can decrypt.
- ▶ But so can anyone else.
- What is to stop Carol from sending an encrypted message to Bob and pretending to be Alice?
- Nothing.
- ▶ This is a problem.
- In the non-digital world we have a useful mechanism to prevent such impersonation.
- The signature.

Digital Signature

- ▶ If Alice encrypts a message using her *private* key, Bob can use her corresponding *public* key to decrypt and read the message.
 - ightharpoonup RSA is symmetric, $(m^r)^s = (m^s)^r = m$.
- ▶ Bob is sure that the message came from Alice because the sender knows Alice's private key.
- Carol can also decrypt the message!
- ▶ What is the solution to this problem?
- We need a scheme which ensures both identity and security.

Signed and Sealed

▶ To achieve both proof of identity and security from eavesdroppers we do the following.

► Alice:

- Alice first encrypts her message, m, using her private key, s_a;
- \triangleright She then encrypts the result using Bob's public key, r_b ;
- She sends the resulting message to Bob.

► Bob:

- Bob receives the double-encrypted message from Alice;
- ► He first decrypts it using his private key, s_b;
- ► He then decrypts the result using Carol's public key, r_a ;
- ▶ The result of this is m, the original message.