# CSCI235 Database Systems Introduction to Transaction Processing (1)

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#### Outline

An interesting experiment

Where is a problem?

Principles of transaction processing

Update synchronisation

**ACID** properties

**Protocols** 

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# An interesting experiment

Use SQLcl to create two simultaneous connections to the same user account



Next, process the same **SELECT** statement in both connections

```
SQL> SELECT COUNT(*) FROM SKILL;

COUNT(*)
------
19

SQL> SELECT COUNT(*) FROM SKILL;

COUNT(*)
------
19
```

Obviously, the results are the same

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# An interesting experiment

Now, INSERT a row into a relational table SKILLS through one of the connections

```
SQL> INSERT INTO SKILL VALUES('singing');

1 row created.
```

And now repeat the same **SELECT** statements

Surprise, surprise, the results are different! Why?

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## Where is a problem?

Why a modification performed by the first user is not visible to the second user?

Is it correct that the second user must see all modifications performed by the first user?

What if a modification performed by the first user is immediately visible to the second user and after that the first user rolls back the modification ?

Then, the second user is left with incorrect data!

Hence, only committed data can be revealed to the other users Is such conclusion always true?

#### Problem statement

- Given a multiuser database system
- Find the most efficient synchronisation method for a set of concurrent processes accessing the shared database resources

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# Principles of transaction processing

A partially ordered set of read, write operations on the database items is called as a transaction

Users interact with a database by executing programs

Execution of a program is equivalent to execution of a partially ordered set of read, write operations

A database is visible to transactions as a collection of data items

Concurrently running transactions interleave their operations

Transactions have no impact on execution of their operations

Each transaction terminates by either commit or abort operation

Each transaction arrives at a consistent database state and must leave a database in a consistent state as well

# Principles of transaction processing

A sample concurrent processing of database transcations

т1	Т2	Concurrent processing of database transactions $x = $100$
11	12	X - \$100
read(x)		x = \$100
	read(x)	x = \$100
write(x,x-10)		x = \$90
	write(x,x+20)	x = \$120
	commit	x = \$120
commit		x = \$120

If a state of a bank account is \$100 then withdrawal of \$10 and deposit of \$20 cannot change a state of bank account to \$120

Uncontrolled concurrent processing of database transactions may corrupt a database

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# **Update synchronisation**

Database transaction can perfrom update in two different ways:

- A transaction immediately writes uncommitted values into a database updatein-place
- A transaction does not modify a database until the time it commits itself deferred-update

In the last example the transactions applied update-in-place to modify a database

A way how the transactions perform an update has no impact on the final outcomes, e.g. when deferred-update is applied a database maybe still corrupted (see the next example)

# Principles of transaction processing

A sample concurrent processing of database transactions when deferred-update is applied

		Concurrent processing of database transactions	
Т1	Т2	x = \$100	
read(x)		x = \$100	
	read(x)	x = \$100	
write(x,x-10)		x = \$100 log T1:\$90	
	write(x,x+20)	x = \$100 log T2:\$120	
	commit	x = \$120	
commit		x = \$90	

If a state of a bank account is \$100 then withdrawal of \$10 and deposit of \$20 cannot change a state of bank account to \$90

Deferred-update does not solve the problem

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## **ACID** properties

Processing of database transactions must satisfy ACID properties

#### Atomicity

- Each database operation is treated as a single unit (all-or-nothing)

#### Consistency

- A transaction takes a database from one consistent state to another

#### Isolation

- Transactions do not directly communicate one with each other and they do not read the intermediate results of the other transactions

#### Durability

- The results of committed transactions must be permanent in a database in spite of failures

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An execution atomicity protocol ensures Consistency property
A failure atomicity protocol ensures Atomicity, Isolation and Durability
properties

A sample incorrect execution atomicity protocol

		Concurrent processing of database transactions
T1	Т2	x = \$100
read(x)		x = \$100
	read(x)	x = \$100
write(x,x-10)		x = \$90
	write(x,x+20)	x = \$120
	commit	x = \$120
commit		x = \$120

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#### A sample incorrect failure atomicity protocol

		Concurrent processing of database transactions
Т1	Т2	x = \$100
read(x)		x = \$100
write(x,x-10)		x = \$90
	read(x)	x = \$90
	write(x,x+20)	x = \$110
	commit	x = \$110
abort		x = \$100

If a state of a bank account is \$100 then withdrawal of \$10 and deposit of \$20 cannot change a state of bank account to \$100

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Execution atomicity protocol = Concurrency control protocol Failure atomicity protocol = Recovery protocol

#### Lost update problem

		Concurrent processing of database transactions
T1	Т2	x = \$100
read(x)		x = \$100
	read(x)	x = \$100
write(x,x-10)		x = \$90
	write(x,x+20)	x = \$120
	commit	x = \$120
commit		x = \$120

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### Inconsistent retrieval problem

		Concui	Concurrent processing of database transactions	
Т1	Т2	х	У	
read(x)		100		
	read(y)		50	
write(x,x-10)		90	50	
	read(x)	90	50	
write(y,y+ <mark>20</mark> )		90	70	
	print(x+y)140	90	70	

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## References

T. Connoly, C. Begg, Database Systems, A Practical Approach to Design, Implementation, and Management, Chapter 22.1 Transaction Support, Chapter 22.2 Concurrency Control, Pearson Education Ltd, 2015

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