CSCI235 Database Systems

Database Triggers

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Database Triggers

Outline

Database trigger? What is it?

Active database system

CREATE OR REPLACE TRIGGER statement

Statement database triggers

Row database triggers

Problems with database triggers

TOP

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Database trigger? What is it?

Database trigger is a piece of code stored in a data dictionary and automatically processed whenever a pre-defined event happens and pre-defined condition is satisfied

For example, we would like to automatically increase job level for all employees whose salary is above 100000

```
ON UPDATE OF EMPLOYEE.salary

IF :NEW.salary > 100000 THEN

IncreaseJobLevel(:NEW.enumber, :NEW.salary);

END IF;
```

For example, we would like to implement a data security rule saing that a salary cannot be updated over a weekend

```
ON UPDATE OF EMPLOYEE.salary

IF TO_CHAR(SYSDATE,'Day') IN ('Saturday', 'Sunday') THEN

RAISE_APPLICATION_ERROR(-20001, 'Salary cannot be updated over a weekend !');

END IF;
```

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Database trigger? What is it?

For example, we would like to enforce a consistency constraint saying that a department cannot have more than 100 employees

```
ON INSERT INTO EMPLOYEE

SELECT COUNT(*)

INTO total_employees

FROM EMPLOYEE

WHERE dname = :NEW.dname;

IF total_employees = 100 THEN

RAISE_APPLICATION_ERROR(-20002, 'Too many employees in ' || :NEW.dname);

END IF;
```

In the example above we assume that a trigger fires and it is processed before INSERT statement

Sometimes it is more convenient to fire a trigger that verifies a consistency constraint after modification of a relational table and before COMMIT statement

This is why we have two temporal options for triggers: **BEFORE** and

```
TOP AFTER

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```

Database trigger? What is it?

What do we need database triggers for?

- To verify the consistency constraints
- To enforce the sophisticated database access controls
- To implement transparent event logging
- To generate the values of derived attributes
- To maintain replicated data in a distributed database
- To update the relational views

Active Database Systems provide functionalities for implementation of database triggers

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Active database system

Active database system is a system which is able to detect the events that have happened in a certain period of time and in the response to these events it is able to execute the actions when the pre-defined conditions are met

A logic of active database system is implemented as a collection of Event-Condition-Action (ECA)rules

In SQL ECA rule can be created with CREATE TRIGGER statement and it can be deleted with DROP TRIGGER statement

Syntax of ECA rule:

- (EVENT, CONDITION, ACTION)

Semantics of ECA rule:

- Whenever an EVENT happens and a CONDITION is satisfied then a database system performs an ACTION

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Active database system

A sample event

```
ON UPDATE OF EMPLOYEE.salary

A sample condition

If :NEW.salary > 100000

Trigger

A sample action

IncreaseJobLevel(:NEW.enumber, :NEW.salary);

Trigger
```

CREATE OR REPLACE TRIGGER statement implements ECA rule

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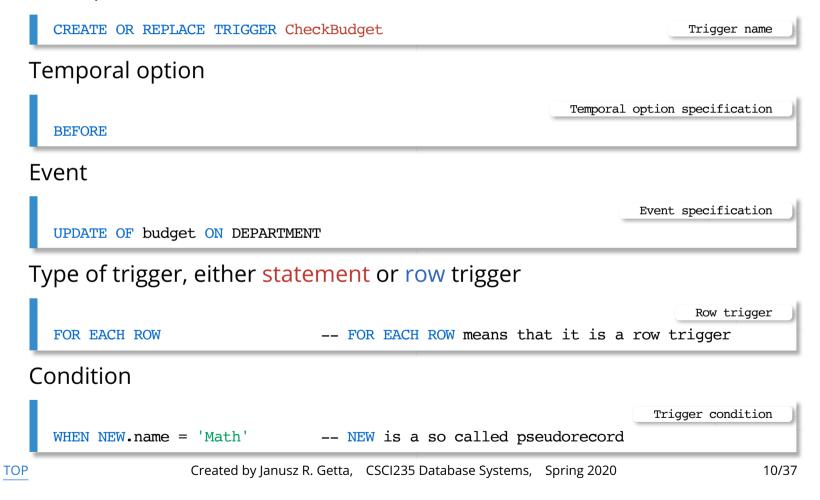
Row database triggers

Problems with database triggers

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A sample CREATE OR REPLACE TRIGGER statement



Beginning of trigger's body

Start of trigger's body
BEGIN

Pseudorecords : OLD and : NEW that represents a row before modification or deletion and a row after modification or insertion

```
Application of correlation variables in a row trigger

IF NOT (:NEW.budget BETWEEN 1 AND 7000) THEN
```

Abnormal termination of a trigger together with a transaction that fired a trigger

```
RAISE_APPLICATION_ERROR(-200001, 'Budget of department ' || :NEW.name || cannot be equal to ' || :NEW.budget );
```

End of trigger's body

```
End of trigger's body

END IF;

END;

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```

A complete CREATE OR REPLACE TRIGGER statement

```
CREATE OR REPLACE TRIGGER CheckBudget

BEFORE UPDATE OF budget ON DEPARTMENT

FOR EACH ROW

WHEN NEW.name = 'Math'

BEGIN

IF NOT ( :NEW.budget BETWEEN 1 AND 7000 ) THEN

RAISE_APPLICATION_ERROR(-200001, 'Budget of department ' || :NEW.name || ' cannot be equal to ' || :NEW.budget );

END IF;

END;
```

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The following temporal options are available

- BEFORE a trigger fires before a triggering event
- AFTER a trigger fires after a triggering event
- INSTEAD OF a trigger fires instead of a triggering event, it is typically used to correctly implement view update operation i.e. a correct modification of base relational tables through an update performed on a relational view

Sample applications of temporal options

Fire a trigger before UPDATE operation on a column budgetin a relational table DEPARTMENT

```
A sample temporal option

BEFORE UPDATE OF budget ON DEPARTMENT
```

Fire a trigger after any DELETE or UPDATE operation performed on DEPARTMENT table

```
A sample temporal option

AFTER DELETE OR UPDATE ON DEPARTMENT

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```

Fire a trigger instead of **UPDATE** operation on a relational view **EMPVIEW**

A sample temporal option

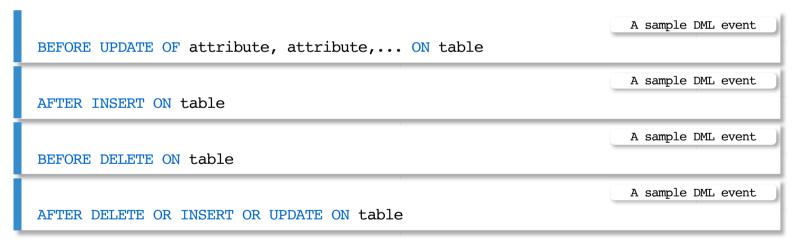
INSTEAD OF INSERT ON EMPVIEW

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The following events can fire a trigger

- Data Manipulation event any INSERT or UPDATE or DELETE statement
- Data Definition event any CREATE or ALTER or DROP statement
- Database events the events such as a database server error, startup/shutdown of a database server, logon/logoff of a user, etc

Sample applications of DML events



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Sample applications of DDL events

AFTER ALTER database object	A sample DDL event
BEFORE CREATE database object	A sample DDL event
AFTER DROP database object	A sample DDL event
AFTER GRANT database object	A sample DDL event
BEFORE ANALYZE database object	A sample DDL event
AFTER GRANT system privilege	A sample DDL event

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CREATE OR REPLACE TRIGGER statement

Sample applications of Database events

AFTER SERVERERROR ON SCHEMA	A sample database event
BEFORE LOGON	A sample database event
BEFORE LOGOFF	A sample database event
AFTER STARTUP	A sample database event
BEFORE SHUTDOWN	A sample database event

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CREATE OR REPLACE TRIGGER statement

Condition determines whether a trigger processes its body after it has been fired

Sample applications of condition

```
WHEN (condition)

WHEN (OLD.status = 'BUSY' AND NEW.status = 'AVAILABLE');

A sample condition

WHEN (NEW.amount > 1000 );

A sample condition

WHEN (OLD.credits IN (6, 12));
```

OLD and NEW are so called pseudorecords such that for

- INSERT triggering operation OLD contains no values and NEW contains the new values
- UPDATE triggering operation OLD contains the old values and NEW contains the new values
- DELETE triggering operation OLD contains the old values and NEW contains no values

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Statement database triggers

A statement trigger fires once either before or after a triggering event

A sample statement trigger

	Trigger name
CREATE OR REPLACE TRIGGER ModifyDepartment	
Temporal option	and event specification
AFTER DELETE OR UPDATE ON DEPARTMENT	
Start of	statement trigger's body
BEGIN Statement triggers have no FOR EACH ROW claus	e!
	Trigger condition
IF DELETING THEN	
INSERT INTO DEPTAUDIT VALUES('DELETE', SYSDATE);	Trigger's body
ELSIF UPDATING THEN	Trigger's body
INSERT INTO DEPTAUDIT VALUES('UPDATE', SYSDATE);	Trigger's body
	End of trigger's body
END IF;	
END;	End of trigger's body
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Statement database trigger

Assume that the following **UPDATE** statement has been processed and not **COMMIT**ed yet

```
UPDATE DEPARTMENT
SET budget = budget + 1000
WHERE budget < 5000;

Feedback message

3 row updated
```

The following body of a trigger ModifyDepartment has been processed immediately after processing of UPDATE statement

```
BEGIN

IF DELETING THEN

INSERT INTO DEPTAUDIT VALUES('DELETE', SYSDATE);

ELSIF UPDATING THEN

INSERT INTO DEPTAUDIT VALUES('UPDATE', SYSDATE);

END IF;

END;

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```

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A row trigger fires either after or before a triggering event affects a row in a relational table

- When a temporal option BEFORE is used a trigger fires once before a triggering event affects a row in a relational table
- When a temporal option AFTER is used a trigger fires once after a triggering event affects a row in a relational table

For example, if a temporal option and event are

BEFORE INSERT ON DEPARTMENT A temporal option and event

then a trigger fires before each insertion into a relational table (it is possible to have many insertions when a multirow INSERT statement is processed)

For example, if a temporal option and event are

AFTER UPDATE ON EMPLOYEE A temporal option and event

then a trigger fires after a row is updated in a relational table, if a triggering even updates n rows then a trigger fires n times

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For example, if a temporal option and event are

AFTER DELETE ON PROJECT

Then a trigger fires after a row is deleted from a relational table, if a triggering even deletes n rows then a trigger fires n times

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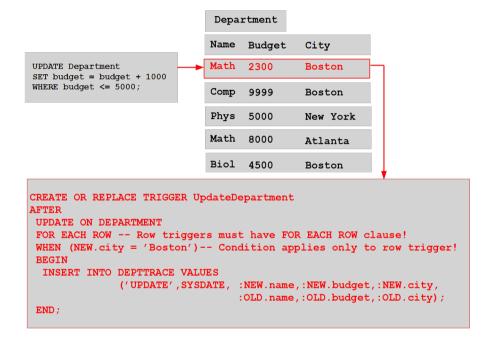
A sample row trigger

```
Trigger name
CREATE OR REPLACE TRIGGER UpdateDepartment
                                                                   Temporal option and event
  AFTER UPDATE ON DEPARTMENT
                                                                               Row trigger
  FOR EACH ROW
                              -- Row trigger must have FOR EACH ROW clause !
                                                                         Trigger condition
  WHEN (NEW.city = 'Boston') -- Only for row triggers!
                                                                    Start of trigger's body
  BEGIN
    INSERT INTO DEPTTRACE VALUES
                                                                            Trigger's body
            ('UPDATE', SYSDATE, :NEW.name, :NEW.budget, :NEW.city,
                                                                            Trigger's body
                                  :OLD.name, :OLD.budget, :OLD.city );
                                                                            Trigger's body
                                                                      End of trigger's body
  END:
```

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A sample processing of a row database trigger



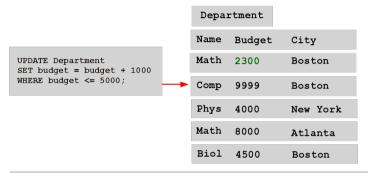
A trigger fires after UPDATE of a row [Math 2300 Boston] WHEN condition is statisfied and a trigger processes its body

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A sample processing of a row database trigger



```
CREATE OR REPLACE TRIGGER UpdateDepartment

AFTER

UPDATE ON DEPARTMENT

FOR EACH ROW -- Row triggers must have FOR EACH ROW clause!

WHEN (NEW.city = 'Boston')-- Condition applies only to row trigger!

BEGIN

INSERT INTO DEPTTRACE VALUES

('UPDATE', SYSDATE, :NEW.name,:NEW.budget,:NEW.city,
:OLD.name,:OLD.budget,:OLD.city);

END;
```

A row [Comp 9999 Boston] does not satisfy a condition in WHERE clause and it is not UPDATEED

A trigger does not fire

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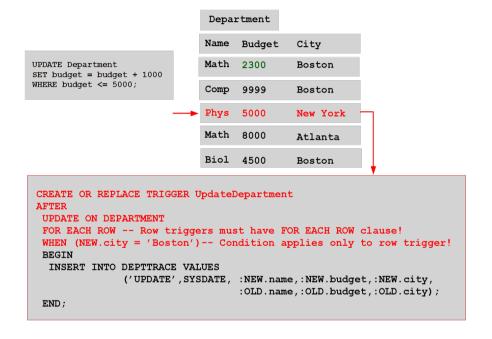
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Row database triggers

A sample processing of a row database trigger



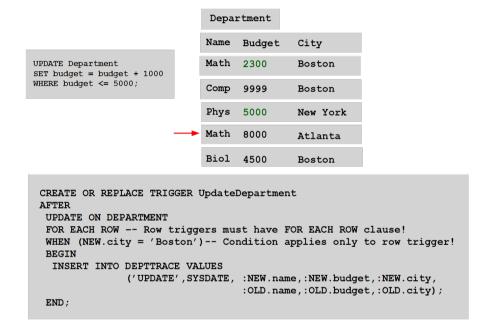
A trigger fires after UPDATE of a row [Phys 5000 New York]

WHEN condition is not statisfied and a trigger does not process its body

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A sample processing of a row database trigger



A row [Math 8000 Atlanta] does not satisfy a condition in WHERE clause and it is not upparted

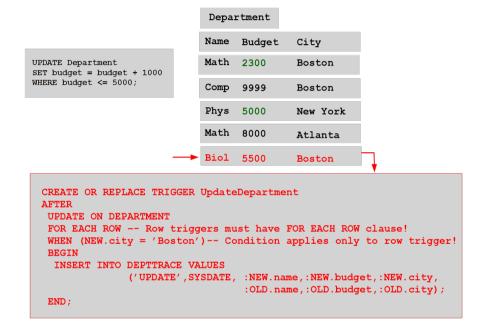
A trigger does not fire

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A sample processing of a row database trigger



A trigger fires after UPDATE of a row [Biol 5500 Boston]
WHEN condition is statisfied and a trigger processes its body

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A sample processing of a row database trigger is completed

UPDATE Department
SET budget = budget + 1000
WHERE budget <= 5000;

Department		
Name	Budget	City
Math	2300	Boston
Comp	9999	Boston
Phys	5000	New York
Math	8000	Atlanta
Biol	5500	Boston

```
CREATE OR REPLACE TRIGGER UpdateDepartment

AFTER

UPDATE ON DEPARTMENT

FOR EACH ROW -- Row triggers must have FOR EACH ROW clause!

WHEN (NEW.city = 'Boston')-- Condition applies only to row trigger!

BEGIN

INSERT INTO DEPTTRACE VALUES

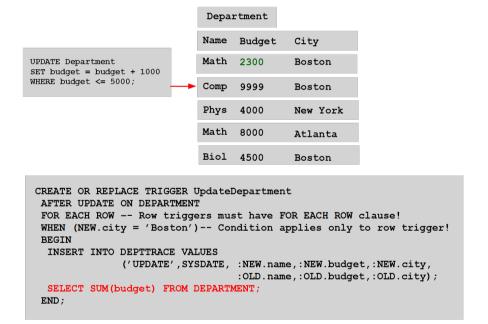
('UPDATE', SYSDATE, :NEW.name,:NEW.budget,:NEW.city,
:OLD.name,:OLD.budget,:OLD.city);

END;
```

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Assume that while processing a rows trigger it attempts to access a relational table affected by a triggering event

For example, a triggers attempts to count the total number of rows in UPDATEEd realtional table



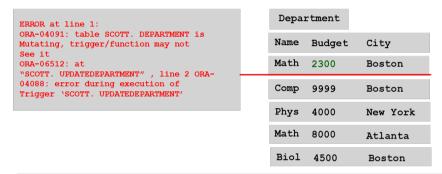
What is a correct of summation over a column budget?

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It is impossible to provide a correct result of summation over a column budget while an UPDATE statement changes the values in the column

An outcome is a mutating table error when processing a row trigger



```
CREATE OR REPLACE TRIGGER UpdateDepartment

AFTER UPDATE ON DEPARTMENT

FOR EACH ROW -- Row triggers must have FOR EACH ROW clause!

WHEN (NEW.city = 'Boston') -- Condition applies only to row trigger!

BEGIN

INSERT INTO DEPTTRACE VALUES

('UPDATE', SYSDATE, :NEW.name,:NEW.budget,:NEW.city,
:OLD.name,:OLD.budget,:OLD.city);

SELECT SUM(budget) FROM DEPARTMENT;

END;
```

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22/8/20, 9:58 pm

The solution to a mutating table error problem

- If a trigger fires on INSERT then use BEFORE INSERT temporal option
- Rewrite a trigger as a statement trigger
- Run a trigger as an autonomous transaction
- Record the modifications in a temporary table and fire a row trigger that reapplies the modifications as a statement trigger

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Other problems with triggers

Infinite chains of trigger invocations

- What to do when a trigger A while processing its body fires a trigger B and a trigger B while processing its body fires a trigger A?

Indeterministic trigger invocations

- It may happen that due to a database transaction serialization mechanisms the same chain of trigger invocations will be processed (serialized) in many different way by a transaction scheduler, e.g. if two triggers A and B fire in more or less the same moment in time then sometimes A will be processed before B and sometimes B will be processed before A

Lack of external control

Long chains of trigger invocations contribute to very serious data security risks,
 e.g. it is possible to "hide" malicious code at the end of long chains of trigger invocations

Lack of design methodology

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- The ad hoc uncontrolled and not well planned additions of new triggers lead to a situation where after addition or modification of a trigger there is no certainty that the chains of trigger invocations do not corrupt a databse

References

T. Connoly, C. Begg, Database Systems, A Practical Approach to Design, Implementation, and Management, Chapter 8.3 Triggers, Pearson Education Ltd, 2015

Database SQL Language Reference, CREATE TRIGGER

Database PL/SQL Language Reference, 9 PL/SQL Triggers

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