CSIT113 Problem Solving

Workshop - Week 11

Magic square

A magic square of order 3 is a 3 x 3 table filled with nine distinct integers from 1 to 9 so that the sum of the numbers in each row, column, and two corner-to-corner diagonals is the same.

Find all the magic squares of order 3.

• By hypothesis, the sum of each row, column and two corner-to-corner diagonals will be (1+2+...+9)/3 = 15. This is called the magic sum.

Denoting the numbers in the rows as the following

| а | b | С |
|---|---|---|
| d | е | f |
| g | h | i |

We have

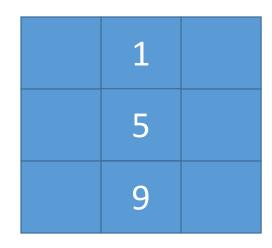
$$(d + e + f) + (b + e + h) + (a + e + i) + (g + e + c) =$$

= $3e + (a + b + c) + (d + e + f) + (g + h + i) = 3e + 3 \times 15 = 4 \times 15$

- This implies that e = 5 the central cell.
- It remains to arrange pairs (1,9), (2,8), (3,7) and (4,6) around it

- Now we put (1,9) first.
- How many ways to put them in the table?
- Due to the symmetry of the table, there are only two qualitatively different ways to put 1 and hence 9: in the table's corner and not in the table's corner

| 1 | | |
|---|---|---|
| | 5 | |
| | | 9 |



Consider the first one. How can you put other pairs into the table?

| 1 | | |
|---|---|---|
| | 5 | |
| | | 9 |

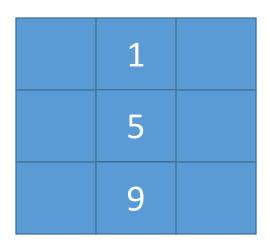
• If we put a number less than 5 in the upper right corner, we will not be able to have the magic sum of 15 in the first row, and if we put there a number larger than 5, we will have the same problem with the last column.

| 1 | | 4 |
|---|---|---|
| | 5 | |
| | | 9 |

| 1 | | 6 |
|---|---|---|
| | 5 | |
| | | 9 |

• So this first arrangement does not work.

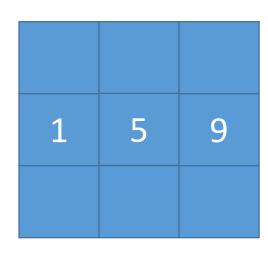
• Consider the second one



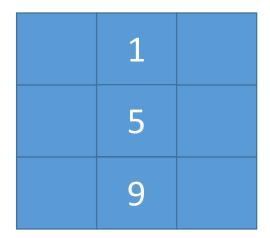
• There are also three other ways to put 1 and 9 in the same row or the same column with 5

| 9 | 5 | 1 |
|---|---|---|
| | | |

| 9 | |
|---|--|
| 5 | |
| 1 | |



• How to put the pair (6,8) into the table?



• The line (row or column) containing 1 must then be filled with 6 and 8, which can be done in two ways.

| 6 | 1 | 8 |
|---|---|---|
| | 5 | |
| | 9 | |

| 8 | 1 | 6 |
|---|---|---|
| | 5 | |
| | 9 | |

• The numbers for the remaining cells are now uniquely determined

| 6 | 1 | 8 |
|---|---|---|
| | 5 | |
| | 9 | 4 |

| 6 | 1 | 8 |
|---|---|---|
| | 5 | 3 |
| | 9 | 4 |

| 6 | 1 | 8 |
|---|---|---|
| | 5 | 3 |
| 2 | 9 | 4 |

| 6 | 1 | 8 |
|---|---|---|
| 7 | 5 | 3 |
| 2 | 9 | 4 |

• Similarly, we also have

| 8 | 1 | 6 |
|---|---|---|
| 3 | 5 | 7 |
| 4 | 9 | 2 |

• As conclusion, we have totally 8 magic squares of order 3

| 6 | 1 | 8 |
|---|---|---|
| 7 | 5 | 3 |
| 2 | 9 | 4 |

| 2 | 7 | 6 |
|---|---|---|
| 9 | 5 | 1 |
| 4 | 3 | 8 |

| 4 | 9 | 2 |
|---|---|---|
| 3 | 5 | 7 |
| 8 | 1 | 6 |

| 8 | 3 | 4 |
|---|---|---|
| 1 | 5 | 9 |
| 6 | 7 | 2 |

| 8 | 1 | 6 |
|---|---|---|
| 3 | 5 | 7 |
| 4 | 9 | 2 |

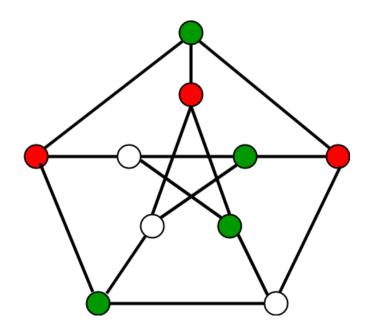
| 4 | 3 | 8 |
|---|---|---|
| 9 | 5 | 1 |
| 2 | 7 | 6 |

| 2 | 9 | 4 |
|---|---|---|
| 7 | 5 | 3 |
| 6 | 1 | 8 |

| 6 | 7 | 2 |
|---|---|---|
| 1 | 5 | 9 |
| 8 | 3 | 4 |

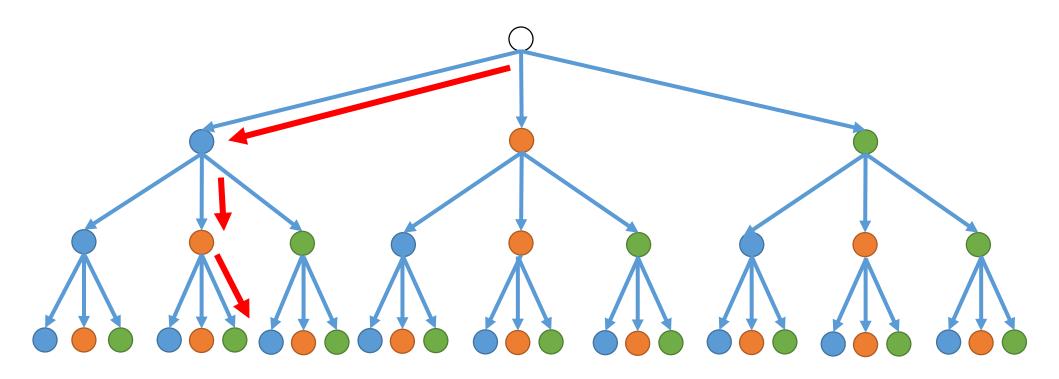
Graph coloring

- Given an undirected graph and a number m, determine if the graph can be coloured with at most m colours such that no two adjacent vertices of the graph are colored with the same color.
- Here is an example of a graph that can be coloured with 3 different colours. (n = 10 is the number of vertices, m = 3)



Case
$$n = 3$$
, $m = 3$

• We can represent a tree for search space

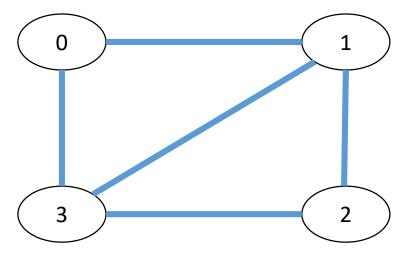


Graph coloring - backtracking

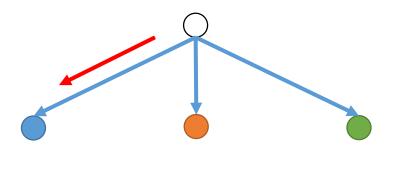
- Assign colors one by one to different vertices, starting from the vertex 0.
- Before assigning a color, check for safety by considering already assigned colors to the adjacent vertices i.e check if the adjacent vertices have the same color or not.
- If there is any color assignment that does not violate the conditions, mark the color assignment as part of the solution.
- If no assignment of color is possible then backtrack

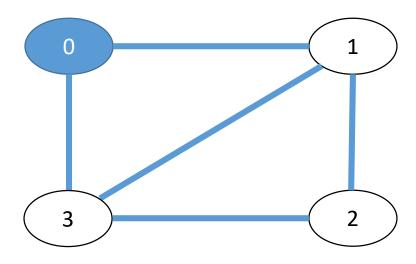
Example n = 4, m = 3

Coloring the following graph with 3 colors using backtracking method

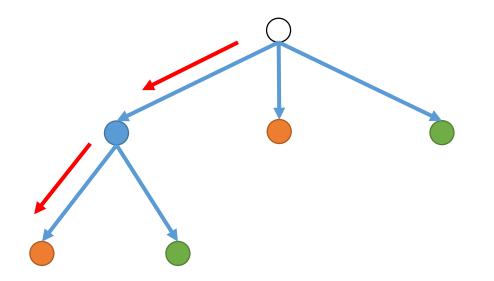


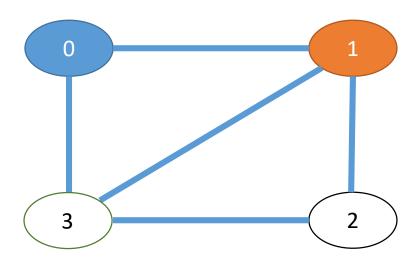
Step 1: Color one vertex with one color, say 0 with blue



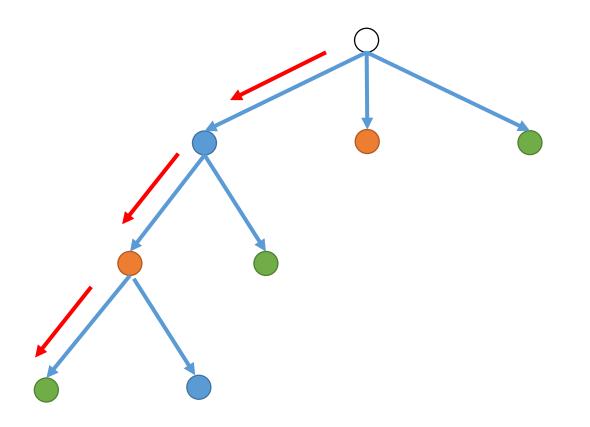


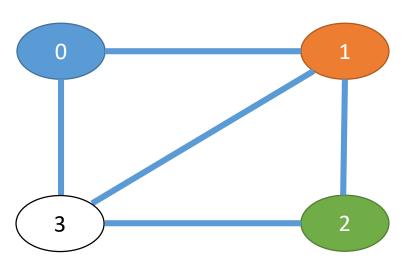
Step 2: Color next adjacent vertex 1 with different color



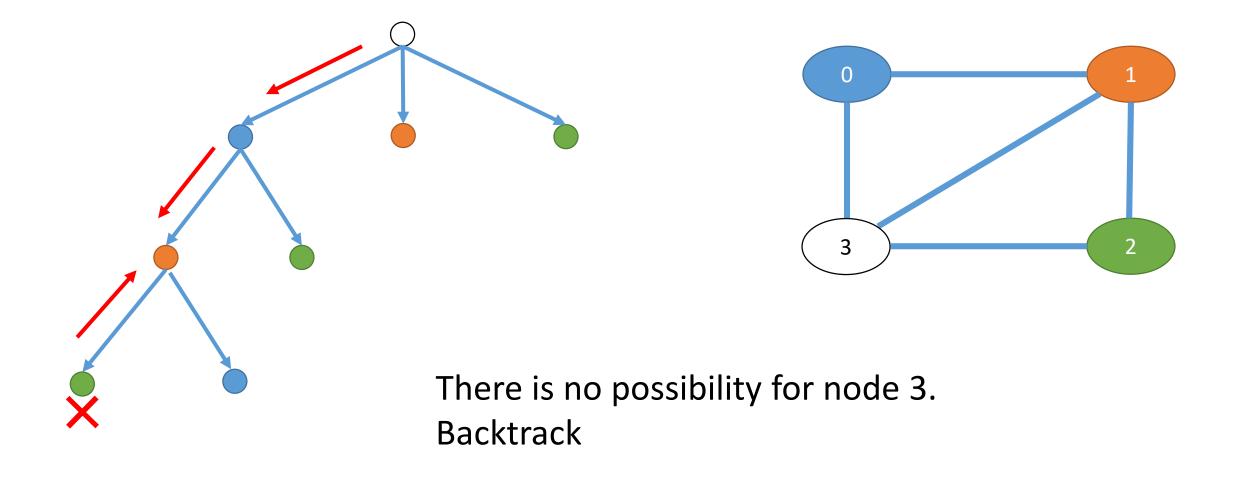


Step 3: Color vertex 2 with different color from adjacent vertices (1, 3)

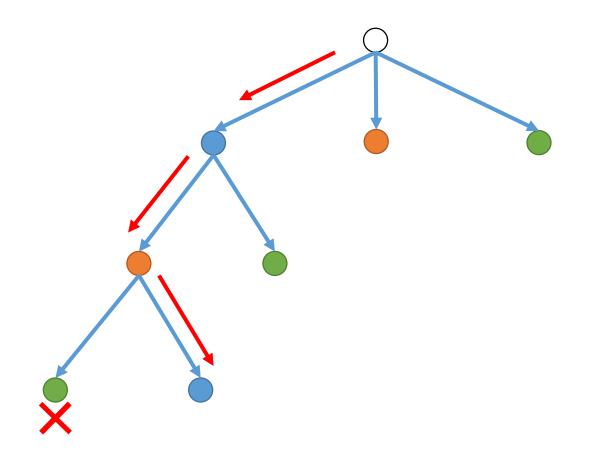


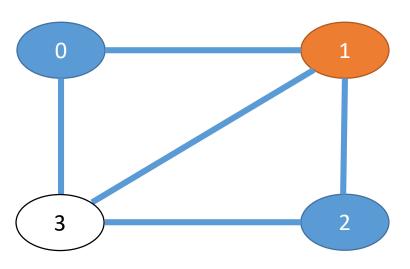


Step 4: backtrack

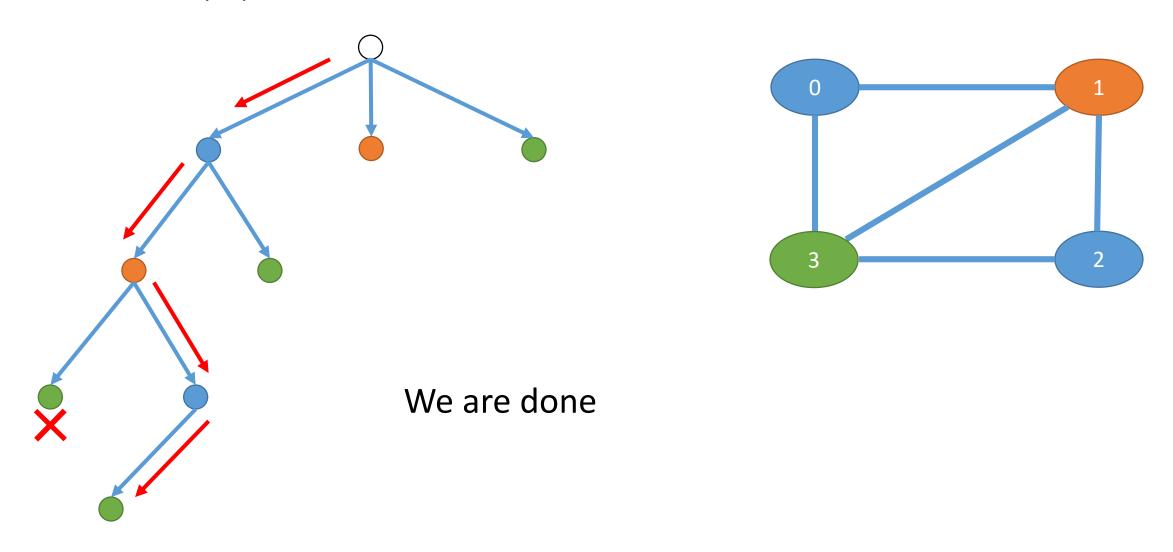


Step 5: color vertex 2 with a different safe color





Step 6: color vertex 3 with a safe color, which is different from vertices 0, 1, 2



Subset sum problem

• Subset Sum Problem: Give a set $T = \{t_1, ..., t_n\}$ of positive integers and an integer M. Find a subset S of T such that $\sum_{x \in S} x = M$

• Problem of today: Let T = $\{4,7,6,3,1\}$ and M = 10. Find a subset S of T such that $\sum_{x \in S} x = 10$

Rephase

- Let $(x_1,...,x_n)$ be a representation of a potential solution such that $x_i = 1$ if $t_i \in S$ and $x_i = 0$ if t_i is not in S.
- Consider $T = \{4,7,6,3,1\}$ and M = 10.
- (1,0,1,0,0) gives 4+6=10, so it is a valid solution
- (0,0,1,1,1) gives 6 + 3 + 1 = 10, so it is a valid solution
- (1,0,0,1,1) gives 4 + 3 + 1 = 8, so it is not a valid solution

Backtracking strategy

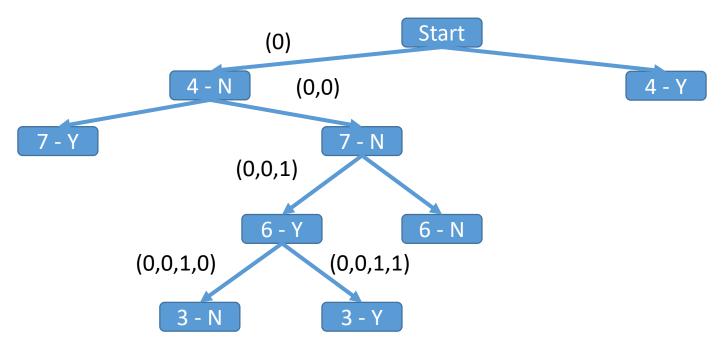
- Start with S = {}
- Given a partial list (of length i-1) of elements used, check if element i can be used
- Backtrack or prune as needed
- Consider a partial solution $X = (x_1, ..., x_k)$. We will prune X if

$$\sum_{i=1}^{\infty} x_i t_i > M$$

X can be pruned if

$$\sum_{i=1}^{k} x_i t_i + \sum_{i=k+1}^{n} t_i < M$$

Implementation $T = \{4,7,6,3,1\}$, M = 10



If we do not choose 3 then we get a partial solution (0,0,1,0). We now check:

- $1 \times 6 = 6 < 10$
- $1 \times 6 + 1 = 7 < 10$

So we prune this. We choose 3, then we have partial solution (0,0,1,1)

Implementation $T = \{4,7,6,3,1\}$, M = 10

