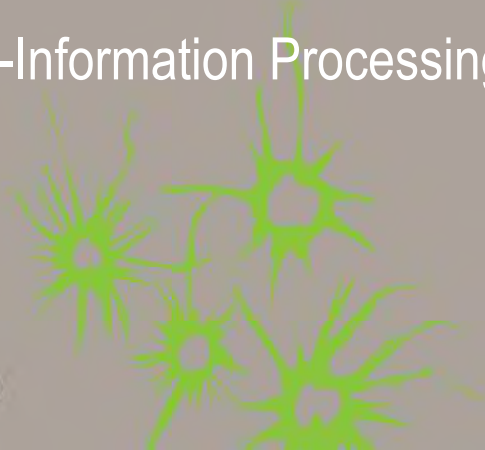


PYTHON Review

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NOTIONS TO BE GRASPED

High-level languages

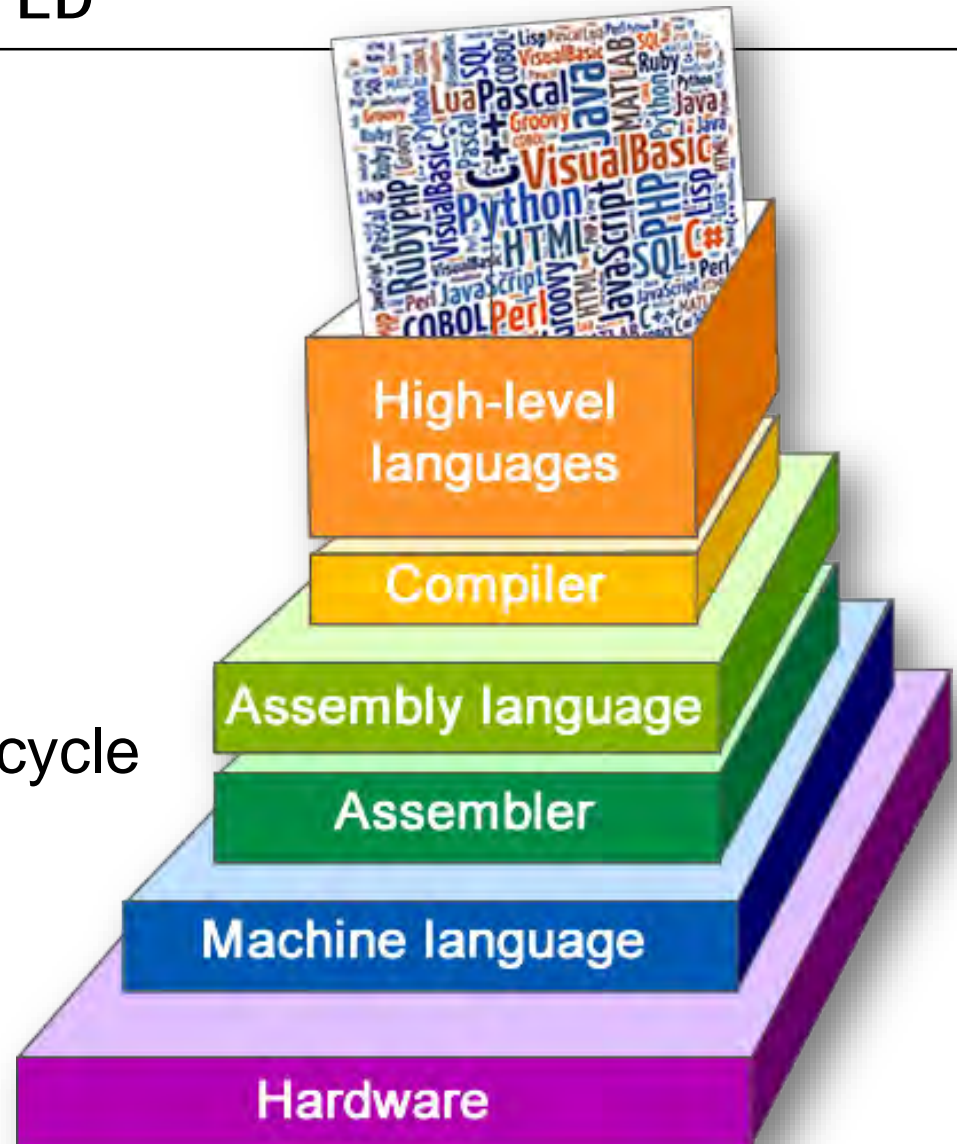
Python
JavaScript
Html
Css

High-level, low-level

Compile

Assemble

Program development cycle

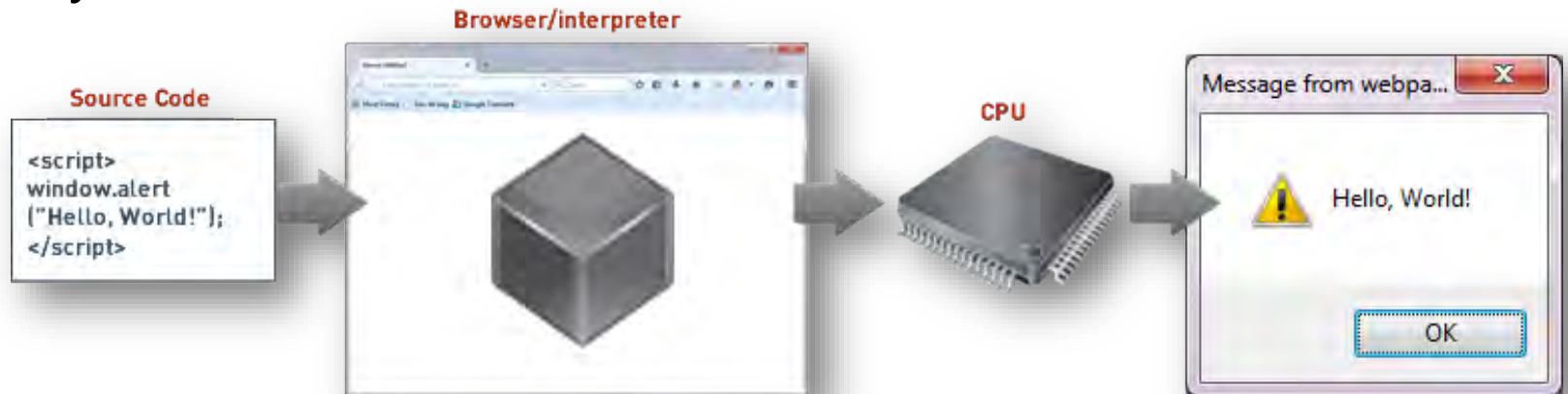


PROGRAM INTERPRETER

An interpreter is a “line-by-line compiler”

It compiles and executes the program instruction-by-instruction

Scripts like Python, HTML and Javascript are run in this way



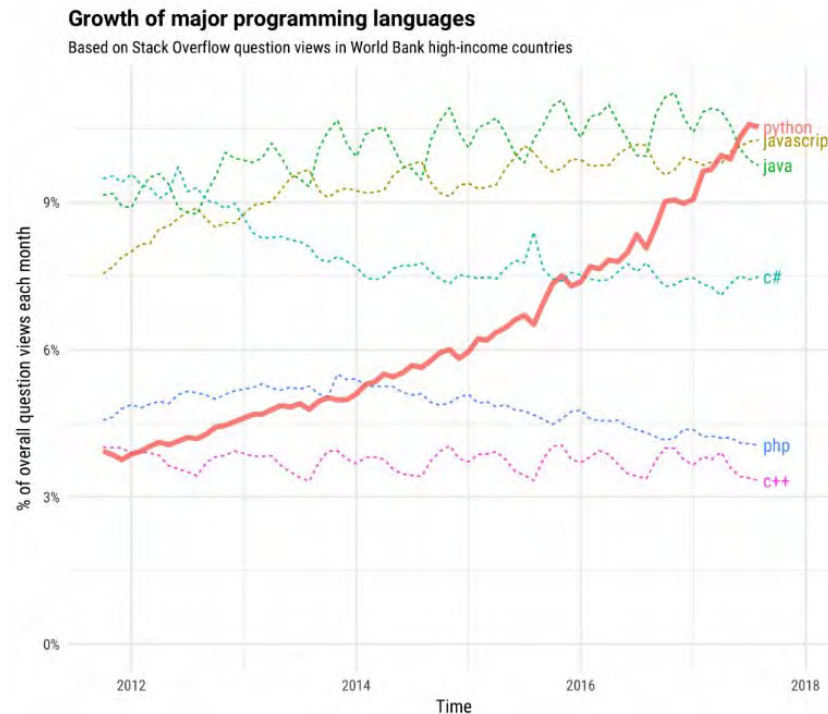


PYTHON

a **widely used** general-purpose, high-level programming language

an *interpreted, interactive, object-oriented* programming language
a scripting language

a portable language: it runs on UNIX, Windows, OS/2, Mac, and many other platforms





INSTALLING PYTHON INTERPRETER

Two python branches exist:

- Version 2
- **Version 3 (we will use this version)**

*Python 2.x is legacy, Python 3.x is the present and future of the language
(wiki.python.org)*

www.python.org

WHAT ABOUT ANACONDA?

www.anaconda.com/download/



OFFICIAL PYTHON DOCUMENTATION

docs.python.org



A python tutorial from the official docs (at least until chapter 7):

docs.python.org/3/tutorial



PYTHON IS MODULAR

A module or library in Python is a container with definitions, statements and objects.

```
from osgeo import gdal
import os

dataDirectory=r'C:\gdal\data\tmax'

# initialize dataset variable
raster = None
#change to the data directory
os.chdir(dataDirectory)
# open dataset
raster = gdal.Open("2014.tif")
print("file opened!")
if raster is not None:
    raster = None
    print("file closed!")
```

Import a module!



python



INTEGRATED DEVELOPMENT ENVIRONMENT (IDE)

For code development we will make use of an IDE

- **VSCode**
- Komodo
- Spyder
- Eclipse
- Notepad++
- Emacs
- Vim
- **PyCharm**

Another option:

- Jupyter Notebooks

“The Jupyter Notebook is an open-source web application that allows you to create and share documents that contain live code, equations, visualizations and narrative text. Uses include: data cleaning and transformation, numerical simulation, statistical modeling, data visualization, machine learning, and much more.”

VARIABLES and TYPES

VARIABLES

A variable is like a label of a little box that can store "things"

A variable always has:

identifier a

value 1

type integer





VARIABLES AND TYPES

Objects always have a type

```
>>> a = 1  
>>> print ( type(a))  
<class 'int'>
```

```
>>> a = "Hello"  
>>> print ( type(a))  
<class 'str'>
```

```
>>> print ( type(1.0) )  
<class 'float'>
```



INVALID NAMES

Not all names are valid!

```
>>> 76trombones = 'big party'
```

```
SyntaxError: invalid syntax
```

```
>>> more@ = 1000
```

```
SyntaxError: invalid syntax
```

```
>>> class = 'Spatial analysis'
```

```
SyntaxError: invalid syntax
```



NAMING PROBLEMS

bad name = 5

SyntaxError: invalid syntax

(names cannot contain spaces!)

Bob = 23

year = bob

NameError: name 'bob' is not defined

(names are case sensitive!)

Python language is case sensitive



REMEMBER!



NAMING PROBLEMS

Be careful with too obvious names!

```
>>> print ( type(2) )
```

```
<class 'int'>
```

```
>>> type = 23
```

```
>>> print ( type(2) )
```

TypeError: 'int' object is not callable

Whoops! Existing things can be destroyed!

Do not name your variable with already existing function names!

STATEMENTS AND EXPRESSIONS



STATEMENTS

A statement is an instruction that the Python interpreter can execute

A statement can:

- change the data environment (the part of the memory that holds the data)
- alter the flow of execution

>>> `x = 2` *assignment statement*

>>> `print(x)` *print statement*

`2` *result of the print*

A script/program is just a sequence of statements



EXPRESSIONS

A statement may contain expressions

- An **expression** is a combination of **operands** (values, variables) and **operators**
- **Operands** are input to **operators**
- Expressions are **evaluated** by the interpreter
- Expressions create and process **objects**



EXAMPLES

Comments can span entire lines:

```
# compute the area  
area = length * width
```

Or, comments can be at the end of lines:

```
area = length * width  # compute area
```

multiline comments start and end with 3 quotes (single or double)

```
'''
```

```
this  
is a  
multiline comment
```

```
'''
```

Multiline comments are used at the beginning of modules, functions, classes, and methods to insert descriptive text

FUNCTIONS DEFINITION AND USAGE



FUNCTIONS

- A **function** is a portion of code, which performs a specific task
- There are 2 types of functions in Python:
 1. **Built-in** to the language
 - available directly
 - available within modules e.g. *Math* module
 2. **Custom** functions
 - customized routines created by the user



WHY FUNCTIONS?

Functions are useful!

Functions:

1. group statements
2. eliminate repetitive code
3. cut large programs into smaller bits
4. allow re-use of code



EXAMPLE OF FUNCTIONS

```
def print_squared(x):  
    print(x**2)
```

This is a void function,

```
def squared(x):  
    return x**2
```

This is a fruitful function,
it returns a value (different from *None*)

```
def squared_positive(x):  
    if x < 0:  
        print("Number is negative")  
    return x**2
```

This is a hybrid function



THINGS YOU CAN'T DO...

Assign a value to a variable and use it outside your function

function variables are *local*

```
def example_function(part1, part2):  
    var1 = part1 + part2  
    print(var1)
```

```
>>> example_function(1,2)
```

```
3
```

```
>>> print(var1)
```

```
NameError: name 'var1' is not defined
```

...this is what the **return** statement is for

Exit or quit function!

The `exit()` or `quit()` function is useful in **debug mode**. This function **stops** the execution of the code. No more code is interpreted!

For example:

```
def function(x):  
    print('Hello world')  
    exit('Stop here')  
    print('Hello world 2')
```



You can use `exit()` or `quit()` They are the same!

CONDITIONALS



SYNTAX

if boolean *expression* :
 statements1

else:
 statements2

- If the expression is **True**, then the first body of statements is executed
- If the expression is **False**, then the second body of statements is executed
- Normal processing proceeds afterwards



NESTED IF-STATEMENTS

Is x zero?

```
>>> if x > 0:
    print( 'x is positive' )
else:
    if x < 0:
        print( 'x is negative' )
    else:
        print( 'x is zero' )
```



INDENTATION

Rule of thumb:

1. A block (or body) starts after a colon :
2. Everything to the lower-right belongs to the same block
3. All the statements within the same block *must* have the same indentation!





COMMON MISTAKES

```
if 1 == 1:
```

```
dothis()
```

```
dothat()
```

IndentationError: expected an indented block

```
if 1 + 1 == 2:
```

```
dothis()
```

```
dothat()
```

IndentationError: expected an indented block

```
if 1 + 1 == 2
```

```
dothis()
```

SyntaxError: invalid syntax

Lists and tuples



Built-in Python data structures

Python knows a number of built-in *compound* data types (containers or collections), used to group together other objects

Sequences

- Types: strings, lists, tuples
- Operations: Indexing, slicing, adding, multiplying, iteration & membership

Dictionaries

- Map keys to values through index
- Suitable for unstructured data

Sets

- Unordered and do not map keys to values

(Each category is called container)



Lists

The most versatile container is the *list*, which can be written as a list of comma-separated values (items) between square brackets

List items can be of different types:

```
> list_num = [1, 2, 4, 8, 16, 32.0, 64.0, 128, 256, 512.0]
> list_str = ["dear", "students", "this", "is", "a", "list", "of", "str"]
> list_mixed = ["dear", 32.0, "this", "is", "a", 512.0, "!", 2016]
```



Operations: Indexing

```
fruits = [ 0      1      2      3      4  
           "orange", "watermelon", "lemon", "coconut", "pineapple",  
           "banana", "pomegranate", "kiwi", "grapes", "apricot" ]  
           5      6      7      8      9
```

```
fruits = [ -10     -9     -8     -7     -6  
           "orange", "watermelon", "lemon", "coconut", "pineapple",  
           "banana", "pomegranate", "kiwi", "grapes", "apricot" ]  
           -5     -4     -3     -2     -1
```

We can refer to elements in the list **forward** and **backwards**



Operations: Slicing

Slicing: Introducing “:” operator

A slice [n:m] is a segment of the sequence.

- From the *n-th* item
- Until the *m-th* item (but excluding the *m-th* item)
- See it as [start:stop]

```
> fruits = [ "orange", "watermelon", "lemon", "coconut", "pineapple",  
             "banana", "pomegranate", "kiwi", "grapes", "apricot" ]  
  
> print(fruits[4:8])  
> ["pineapple", "banana", "pomegranate", "kiwi"]  
  
> print(fruits[-3:])  
> ["kiwi", "grapes", "apricot"]  
  
> print(fruits[-3:-1])  
> ["kiwi", "grapes"]  
  
>>> print(fruits[:4])  
>>> ["orange", "watermelon", "lemon", "coconut"]
```




Tuples

A tuple is like a list, but **immutable!**

- Once it is defined, it cannot be changed
- It is also a sequence data type
- You can define a tuple in two ways:
 - Using parenthesis ()
 - Using the container **tuple**()

```
>>> fruits = ("orange", "watermelon", "lemon", "coconut")
>>> print(fruits[1])
>>> "watermelon"
```

```
>>> fruits = tuple("orange", "watermelon", "lemon", "coconut")
>>> print(fruits[1])
>>> "watermelon"
```

Iterations



Iterations

The repetition of a task is called **iteration**
Iterations are performed **in statements called loops**

In Python, you can use two types of loops:

- The **for** loop
- The **while** loop

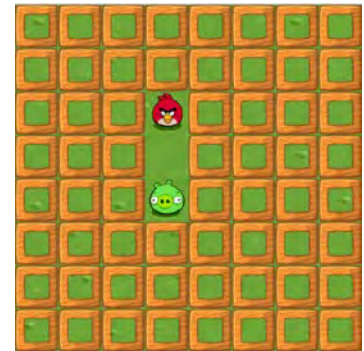


The `while` loop

A simple while loop counting until 10 ...

... like in angry birds example!

```
i = 1
while i <= 10:
    print(i)
    i = i + 1
```



This structure is very typical in while loops:

<code>i = 1</code>	➔ initialization
<code>while i <= 10:</code>	➔ condition
<code> print(i)</code>	➔ statement
<code> i = i + 1</code>	➔ update condition

Variable "`i`" controls the loop, it is called counter or loop variable



The `while` loop

We can iterate lists

```
fruits = ["orange", "watermelon", "lemon",  
          "coconut"]  
i = 0  
while i < len(fruits):  
    print(fruits[i], end="")  
    i = i + 1
```

Output: "orange", "watermelon", "lemon", "coconut"



The `for` loop

A for loop starts with the keyword **for**

This keyword is always followed by:

- 1) A **variable** + keyword **"in"** + **sequence**
- 2) A **colon** character
- 3) A **body** of statements
- 4) These statements are **indented**!



The `for` loop

The skeleton of a `for` loop is:

```
for variable in sequence:  
    statement #1  
    statement #2  
    ...  
    statement #N
```

Iterates over the items of any sequence (i.e. lists, tuple, string)
in the order they appear in the sequence

`break` and `continue` keywords work for `for` too



The `for` loop

You can iterate a list as you wish:

```
fruits = [ "orange", "watermelon", "lemon", "coconut",  
"pineapple", "banana", "pomegranate", "kiwi", "grapes",  
"apricot" ]  
  
for fruit in fruits: # pair numbers  
    print(fruit)
```

Can you tell me the output of this?



Nested loops

How to iterate 2-dimensional sequences? With nested loops!

```
m = [[1, 2, 3], [4, 5, 6], [7, 8, 9]]

the_sum = 0

for i in m:
    for j in i:
        the_sum += j
        print(j)

print("The sum is: ", the_sum)
```

1
2
3
4
5
6
7
8
9

The sum is: 45