Clone a linked list with next and random pointer | Set 2

We have already discussed 2 different ways to clone a linked list. In this post, one more simple method to clone a linked list is discussed.

The idea is to use Hashing. Below is algorithm.

- 1. Traverse the original linked list and make a copy in terms of data.
- 2. Make a hash map of key value pair with original linked list node and copied linked list node.
- 3. Traverse the original linked list again and using the hash map adjust the next and random reference of cloned linked list nodes.

A Java based approach of the above idea is below.

```
// Java program to clone a linked list with random pointers
import java.util.HashMap;
import java.util.Map;
// Linked List Node class
class Node
   int data;//Node data
   Node next, random;//Next and random reference
   //Node constructor
   public Node(int data)
       this.data = data;
       this.next = this.random = null;
   }
}
// linked list class
class LinkedList
{
   Node head;//Linked list head reference
   // Linked list constructor
   public LinkedList(Node head)
       this.head = head;
   // push method to put data always at the head
   // in the linked list.
   public void push(int data)
       Node node = new Node(data);
       node.next = this.head;
        this.head = node;
   // Method to print the list.
   void print()
        Node temp = head;
       while (temp != null)
           Node random = temp.random;
           int randomData = (random != null)? random.data: -1;
           System.out.println("Data = " + temp.data +
                               ", Random data = "+ randomData);
            temp = temp.next;
        }
   }
   // Actual clone method which returns head
    // reference of cloned linked list.
```

```
public LinkedList clone()
       // Initialize two references, one with original
       // list's head.
       Node origCurr = this.head, cloneCurr = null;
       // Hash map which contains node to node mapping of
        // original and clone linked list.
       Map<Node, Node> map = new HashMap<Node, Node>();
       // Traverse the original list and make a copy of that
        // in the clone linked list.
       while (origCurr != null)
            cloneCurr = new Node(origCurr.data);
           map.put(origCurr, cloneCurr);
            origCurr = origCurr.next;
       // Adjusting the original list reference again.
       origCurr = this.head;
       // Traversal of original list again to adjust the next
        // and random references of clone list using hash map.
       while (origCurr != null)
            cloneCurr = map.get(origCurr);
            cloneCurr.next = map.get(origCurr.next);
            cloneCurr.random = map.get(origCurr.random);
            origCurr = origCurr.next;
       }
       //return the head reference of the clone list.
       return new LinkedList(map.get(this.head));
   }
}
// Driver Class
class Main
   // Main method.
   public static void main(String[] args)
        // Pushing data in the linked list.
       LinkedList list = new LinkedList(new Node(5));
       list.push(4);
       list.push(3);
       list.push(2);
       list.push(1);
        // Setting up random references.
       list.head.random = list.head.next.next;
       list.head.next.random =
            list.head.next.next.next:
       list.head.next.next.random =
           list.head.next.next.next;
       list.head.next.next.next.random =
           list.head.next.next.next.next.next;
       list.head.next.next.next.next.random =
           list.head.next;
        // Making a clone of the original linked list.
       LinkedList clone = list.clone();
        // Print the original and cloned linked list.
        System.out.println("Original linked list");
       list.print();
       System.out.println("\nCloned linked list");
        clone.print();
   }
}
```

Output:

```
Original linked list

Data = 1, Random data = 3

Data = 2, Random data = 4

Data = 3, Random data = 5

Data = 4, Random data = -1

Data = 5, Random data = 2

Cloned linked list

Data = 1, Random data = 3

Data = 2, Random data = 4

Data = 3, Random data = 5

Data = 4, Random data = 5

Data = 4, Random data = 5

Data = 4, Random data = -1

Data = 5, Random data = 2
```

Time complexity : O(n)
Auxiliary space : O(n)