



# Introduction on Python Fundamental Programming I



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# Contents

Numbers and Operators

Comments

Variables of different types

Input and output

Loops

Conditions

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Variable scopes

**Built-in data types:**

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Lists

Tuples

Dictionaries

Sets

# Numbers and Operators

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## ➤ Representing Numbers:

- Decimal, Hexadecimal, Octal, Binary

## ➤ Operators:

- **Arithmetic** : +, -, \*, /, %, \*\*, // (divide as integer explicitly)
- Binary** : |, &, ^, ~, <<, >>
- **Logical** : ==, !=, <, <=, >, >=, <>, and, or, not
- **Assignment** : =, +=, -=, \*=, /=, %=, \*\*=, //=

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➤ **Comments:**

- **#** ---- **Comment a line**
- **"""** ---- **Comment few lines (Special purpose)**

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- **List of basic data Types:**
  - Integer, Floating point, Complex , None, Boolean
  - **Callable data types:**
    - int(), float(), complex(), bool(), **None is not callable**
  - **Assigning the variables**
  - **Operations**

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- **Input:**
  - Using “input()”
    - Str1 = input(“Comment”)
    - Str2 = input(“Please enter your option”)
- **Output:**
  - Using “print()”

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- **While**
  - **Syntax:**

```
while <Condition> :  
---->Statement1  
---->Statement2  
---->Statement3
```

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- **For**
  - **Syntax:**
    - for <Var> in <List>:

```
for <item> in (list/dict/tuple/range/set):  
---->Statement1  
---->Statement2  
---->Statement3
```



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- **Loops with “pass”**
  - **Syntax:**

```
for <item> in (list/dict/tuple/range/set):  
---->Statement1  
---->Statement2  
---->if <Condition>:  
---->---->pass  
---->else:  
---->---->Statement3  
---->Statement4
```

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- **Loops with “continue”**
  - **Syntax:**

```
for <item> in (list/dict/tuple/range/set):  
---->Statement1  
---->Statement2  
---->if <Condition>:  
---->---->continue  
---->else:  
---->---->Statement3  
---->Statement4
```

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- **Loops with “break”**
  - **Syntax:**

```
for <item> in (list/dict/tuple/range/set):  
---->Statement1  
---->Statement2  
---->if <Condition>:  
---->---->break  
---->else:  
---->---->Statement3  
---->Statement4
```

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- **If Condition:**
  - **Syntax:**

```
if <Condition> :  
---->Statement1  
---->Statement2  
---->Statement3
```

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## ➤ If Condition:

# IF STATEMENTS

AN IF STATEMENT CHECKS TO SEE IF A CONDITION IS TRUE OR FALSE. IT WILL CARRY OUT INSTRUCTIONS DEPENDING ON THE CONDITION.

```
if food == 'junk food':  
    print("mmm.. Keep it coming")  
else:  
    print("I can't eat this!!!")
```



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- **If, else Condition:**
  - **Syntax:**

```
if <Condition> :  
---->Statement1  
---->Statement2  
---->Statement3  
else:  
---->Statement1  
---->Statement2  
---->Statement3
```

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- **If, elseif, else Condition:**
  - **Syntax:**

```
if <Condition> :  
---->Statement1  
---->Statement2  
---->Statement3  
elif <Condition>:  
---->Statement1  
---->Statement2  
---->Statement3  
else:  
---->Statement1  
---->Statement2  
---->Statement3
```

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- **Nested If, else Condition:**
  - **Syntax:**

```
if <Condition> :  
---->Statement1  
---->Statement2  
---->Statement3  
---->if <Condition> :  
---->---->Statement1  
---->---->Statement2  
---->Statement1  
---->Statement2  
---->Statement3  
else:  
---->Statement1  
---->Statement2  
---->Statement3  
---->if <Condition> :  
---->---->Statement1  
---->---->Statement2
```



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- **Functions**
  - **Syntax:**

```
def function_name(arg1, arg2, arg=3):  
---->Statement1  
---->Statement2  
---->Statement3  
---->return Val
```

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- **Functions**
  - **Syntax:**

```
a = 10
def function_name(arg1, arg2, arg=3):
---->global a
---->Statement1
---->Statement2
---->Statement3
---->return Val
```

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- **Functions**

- **Special cases dealing with arguments:**

- 1) Formal positioning
    - 2) \*args
    - 3) Keyword argument
    - 4) \*\*keyword

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- **Strings:** (Immutable sequence of chars)
- **Defining Strings:**

➤ `String = "Python"`

➤ `String = 'Python'`

➤ `String = """Python`

`Is a interpreted language"""`

➤ `String = "Hello"*10`

➤ `String = "Value of a = %d"%(a)`



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- **Strings:** (Immutable sequence of chars)
- **Printing Strings:**

- (String[0], String[-1]) ----- Prints only a char
- (String[0:3]) ----- Prints chars from index 0 to 2
- (String[0:10:2] ----- Prints chars from 0, 2,4,6,8
  - [init : final : inc]
  - **Default values:**
    - init = 0
    - final = length of string/list/tuple/set
    - inc = 1 (Case: If inc is -ve, default values of init = -1, final = ~~end~~1)
- String[:, String[:,1], String[:, -1], String[-3:-6:-1]

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- **Strings:** (Immutable sequence of chars)
- **Operations:**

- **Finding:**
  - `find()`, `rfind()`, `index()`, `endindex()`
- **Adjusting:**
  - `ljust()`, `rjust()`, `center()`
- **Manipulating:**
  - `lower()`, `upper()`, `capitalize()`, `title()`
  - `strip()`, `replace()`, `split()`
- **Checking:**
  - `islower()`, `isupper()`, `isdigit()`, `isspace()`, `isascii()`

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- **Lists: (Mutable sequence of python objects)**
  - **Defining:**

- `List = [1]`
- `List = [1,2,3,4]`
- `List = [1,'string', 10.2, True, None, [1,2]]`
- `List = [], [], []` -- Multi demential, can be empty
- `List = [i**2 for i in range(1,10) if x%2 == 0]`
- `List = list(range(1,10))`

**Note:** Can convert tuple --- list, list --- tuple

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- **Lists:** (Mutable sequence of any data type)
- **Accessing:**

- List[1]
- List[0:2]
- List[0][1]
- List[::]
- List[0,10,2]
- List[-1:-4:-2]
- **Loop:**  
    for i in List:  
        -----

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➤ **Lists: (Mutable sequence of any data type)**

➤ **Operations:**

➤ **Manipulating:**

- sort(), insert(), pop(), clear(), append(), extend()
- remove(), reverse()

➤ **Other:**

- copy(), count(), index()

➤ **With functions:**

```
def Fun():
```

```
    return [1,2,"String", True, None]
```

```
result = Fun() -----> result is a list
```

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- **Tuples:** (Immutable sequence of any data type)
- **Defining:**

- `Tup = (1,"String",1.2)`
- `Tup = 1,"String",1.2`
- `Tup = ()`
- `Tup = (10)-----> It is integer, notice in list`
- `Tup = (10,) -----> It is tuple`
- `Tup = (("String",1,2),(1,2,3),(1.2,))`
- `Tup = (("String",1,2),[1,2,3,("String",1.2)],(1.2,))`

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- **Tuples:** (Immutable sequence of any data type)
- **Accessing:**

➤ Same as Lists..... :) :) )

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- **Tuples:** (Immutable sequence of any data type)
- **Operations:**

- `count()`
- `Index()`
- **Other:**
  - `Tup1 = Tup2,Tup3` ----> Creating new with two tuples...
  - `del Tup1` ----> Deleting
  - `1 in (1,2,3)` ----> True/False
  - `return 1,2,3` ----> Function returning tuple



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➤ **Dictionaries:** (Mutable sequence of key and value)

➤ **Defining:**

➤ Dict = {Key1:Value1, Key2:Val2}

➤ **Rules:**

➤ **Key:**

- Better to be unique.
- Should be immutable (int,float,boolean, None string,tuple)

➤ **Value:**

- Can be any type, cab be mutable/immutable

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- **Dictionaries:** (Mutable sequence of key and value)
- **Accessing:**

- **Dict[Key1]**
- **For loop:**

```
for Key,Val in Dict.items():  
    print(Key,Val)
```

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- **Dictionaries:** (Mutable sequence of key and value)
- **Modifying:**

- **Updating:**
  - Dict["Name"] = "Rahe"
- **Deleting:**
  - `del` Dict["Name"]
  - `del` Dict

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- **Dictionaries:** (Mutable sequence of key and value)
- **Operations:**

- Dict.clear()
- Dict.copy()
- Dict.get(key)
- Dict.items()
- Dict.keys()
- Dict.values()
- Dict.setdefault(key,"Default Value")
- Dict.update(Dict1)
- Pop()
- Popitem()
- fromkeys()

- **Numbers and Operators**

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- **Sets**

- **Sets: (Ordered collection of unique elements(immutable))**

- **Defining:**

- Set1 = {1,2,3,4,1,2,8,9,0,2}

- Set1 = {1,2,"String",0.1223, None, True}

- Set1 = set([1,2,3,4,"String"])

- Set1 = {"This world is beautiful"}

- Set1 = set("This world is beautiful")

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➤ **Sets:** (Unordered collection of unique elements(immutable))

➤ **Accessing:**

➤ for i in set1:

-----Statement-----

➤ **Set1[0] ----- Does not support indexing**

➤ **Special operations:**

➤ 1 in Set1

➤ 1 not in Set1

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- **Sets:** (Unordered collection of unique elements (**immutable**))
- **Operations:**

- Intersection() ----- set1 & set2
- Union() ----- set1 | set2
- Difference() ----- set1 – set2
- Differenceupdate(), Intersectionupdate(), symmetricupdate()
- Update()
- Add(), Clear(), Pop(), discard()
- Copy()
- Issubset(), Issuperset()

Thank You.....