# Operating System(OS)

BCA IV SEM OS

# File system AS OPERATING SYSTEM

# File Systems

File system is the part of the operating system which is responsible for file management. It provides a mechanism to store the data and access to the file contents including data and programs. Some Operating systems treats everything as a file for example Ubuntu.

## The File system takes care of the following issues

**File Structure** 

• We have seen various data structures in which the file can be stored. The task of the file system is to maintain an optimal file structure.

Recovering Free space

 Whenever a file gets deleted from the hard disk, there is a free space created in the disk. There can be many such spaces which need to be recovered in order to reallocate them to other files.

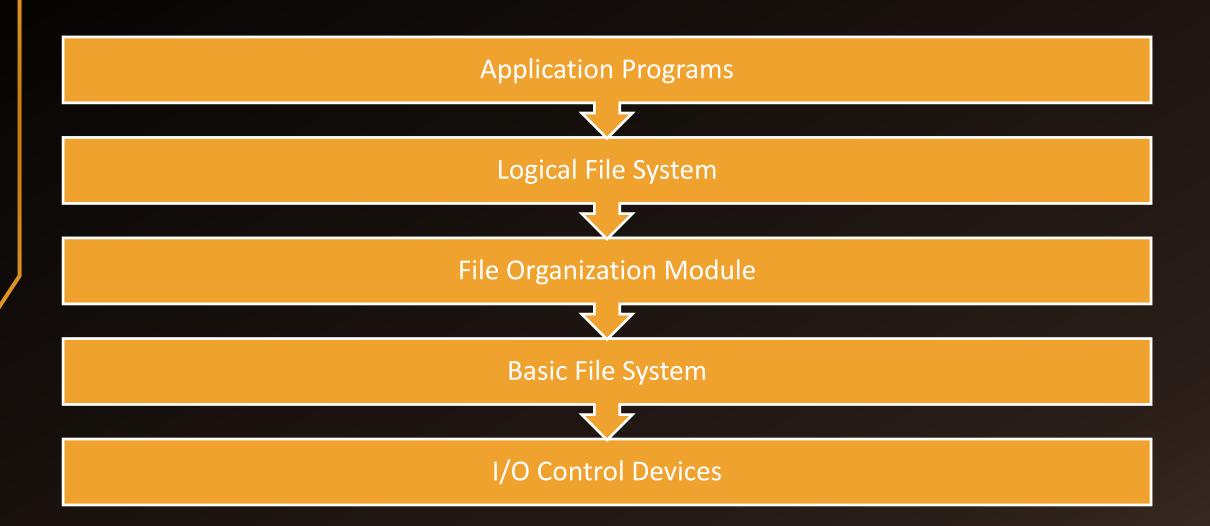
disk space assignment to the files

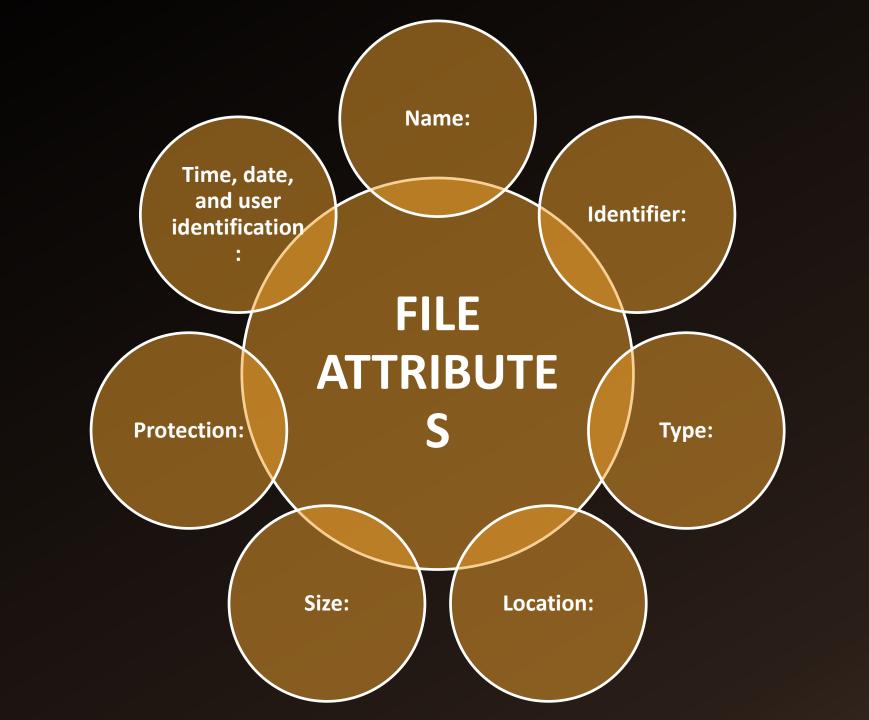
 The major concern about the file is deciding where to store the files on the hard disk. There are various disks scheduling algorithm which will be covered later in this tutorial.

tracking data location

 A File may or may not be stored within only one block. It can be stored in the non contiguous blocks on the disk. We need to keep track of all the blocks on which the part of the files reside.

## File System Structure





### FILE ATTRIBUTES

Name:

**Identifier:** 

Type:

**Location:** 

Size:

**Protection:** 

Time, date, and user identificatio n:

File name is the name given to the file. A name is usually a string of characters.

Identifier is a unique number for a file. It identifies files within the file system. It is not readable to us, unlike file names.

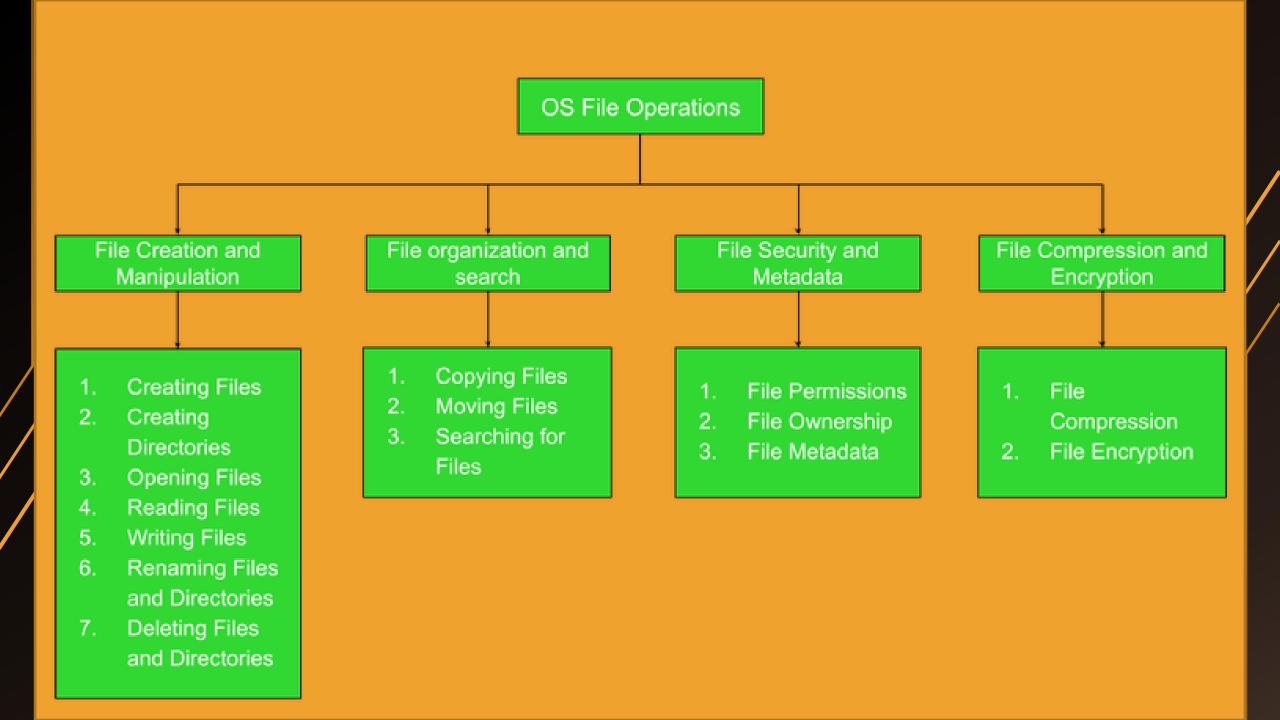
Type another attribute of a file which specifies the type of file such as archive file (.zip), source code file .java), .docx file, .txt file, etc.

Specifies
the location
of the file
on the
device (The
directory
path). This
attribute is
a pointer to
a device.

Specifies
the current
size of the
file (in Kb,
Mb, Gb,
etc.) and
possibly the
maximum
allowed size
of the file.

Specifies information about Access control (Permissions about Who can read, edit, write, and execute the file.) It provides security to sensitive and private information.

This information tells us about the date and time on which the file was created, last modified, created and modified by which user, etc.



#### Operations on the File

1.Create
operation
This operation
This operation is used to
create a file in
the file system.
It is the most
widely used operation
performed on
the file system.
To create a
new file of a
particular type
the associated
application
program calls
the file system.
This file system
allocates space
to the file. As
the file system
knows the format of
format of
directory
structure, so
citity of tills
new file is
made into the
appropriate
directory.

1.Create

2. Open operation

be

the

3. Write operation

This operation

4. Read operation

5. Reposition or Seek operation:

6. Delete operation

**Truncate** operation

8. Close operation

deallocates all

created when

Append operation

Rename operation

10.

This operation created, opened before performing the operations. When the user file in the file system. It tells open system

is used to write that specifies the file and the and the file byte written.

This operation pointing to the position up to has been read.

forward or depending upon the user's access files.

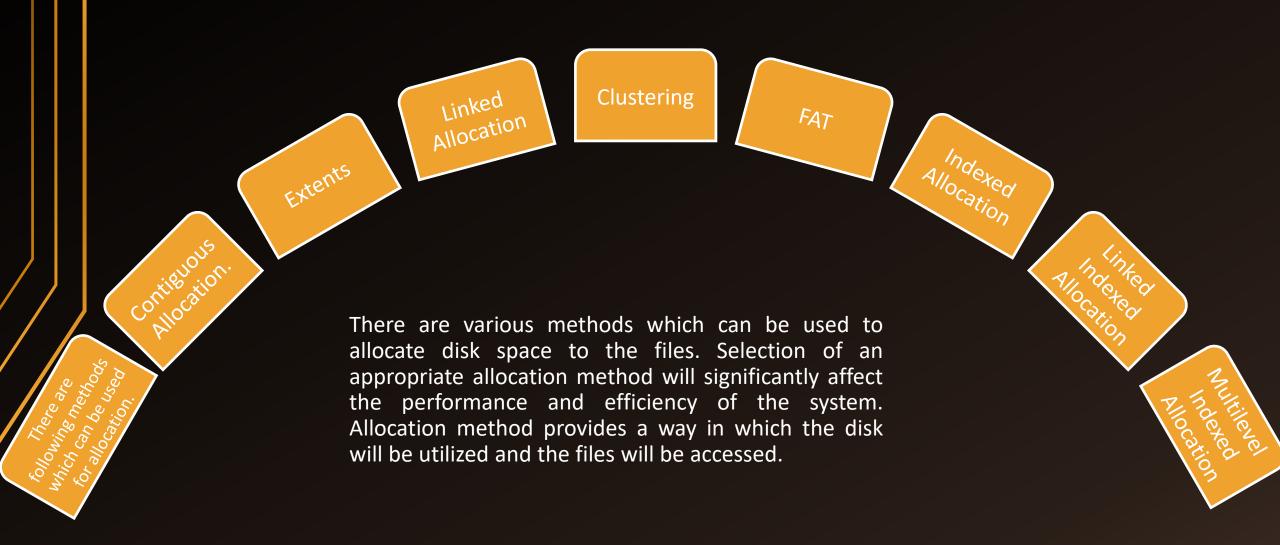
the data stored inside the file it is also used so is freed. In the specified directory is When the file space and the directory entry

attributes. The

the end of the be On

This operation rename the existing file.

#### FILE ALLOCATION METHODS



A file system is responsible to allocate the free blocks to the file therefore it has to keep track of Free Space all the free blocks present in the Managem disk. There are mainly two ent approaches by using which, the free blocks in the disk are managed. 1. Bit 2. Linked Vector List It is another Therefore, all the If the block is In this approach, LAs the space free blocks on the the free space empty then the disks will be linked list is bit is 1 otherwise it is 0. implemented as file system starts a bit map vector. Initially all the linking together all allocating blocks Whenever a block It contains the the free blocks blocks are empty gets allocated, its to the files and number of bits therefore each and keeping a setting the pointer in the where each bit bit in the bit block will be respective bit to cache which represents each map vector linked to its next points to the first block. contains 1. free block. free block.

## Thanks

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