

# Program on Developing Windows Store Applications Using HTML5, CSS3 and JavaScript



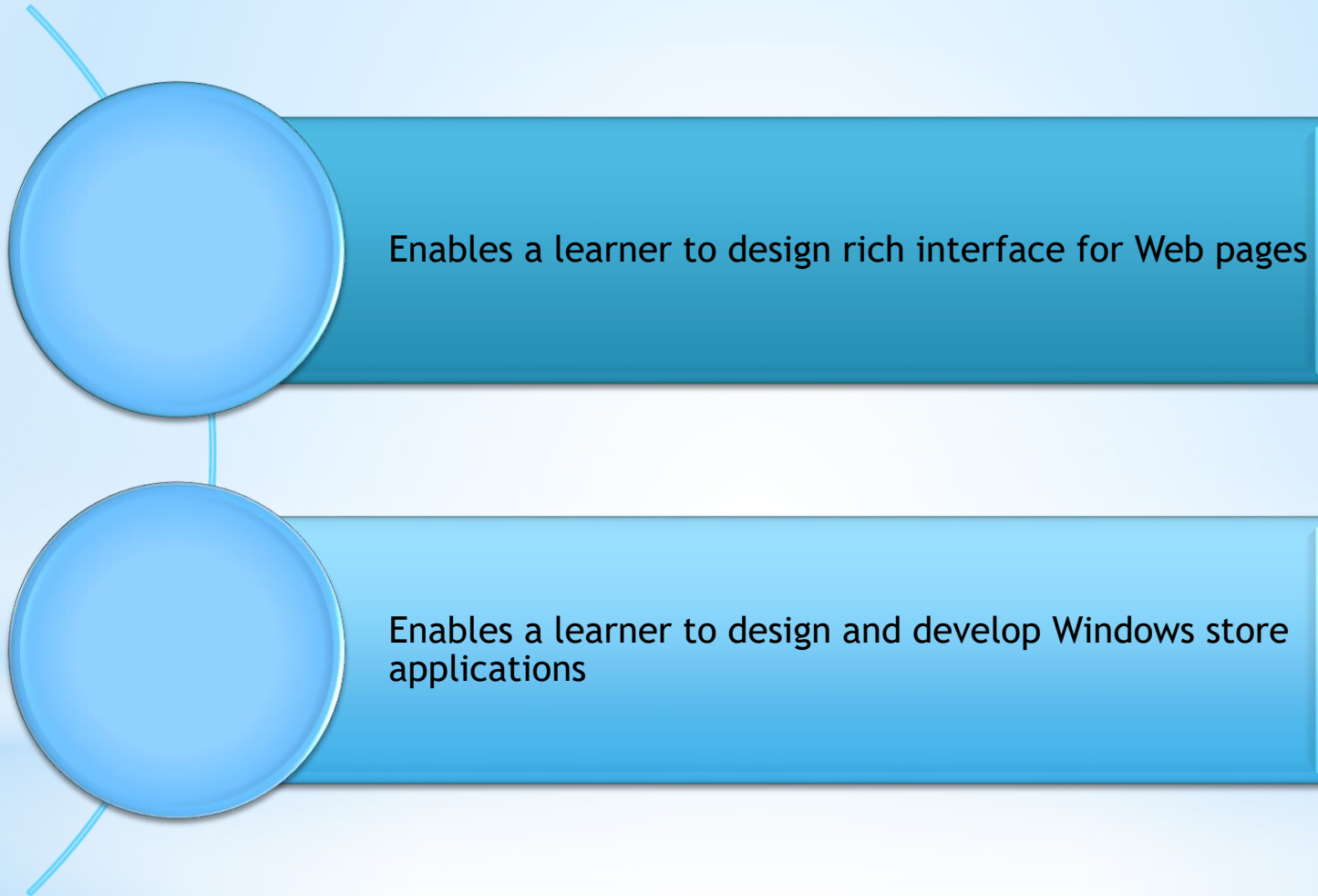
# Program on Developing Windows Store Applications

- This program is divided into two modules

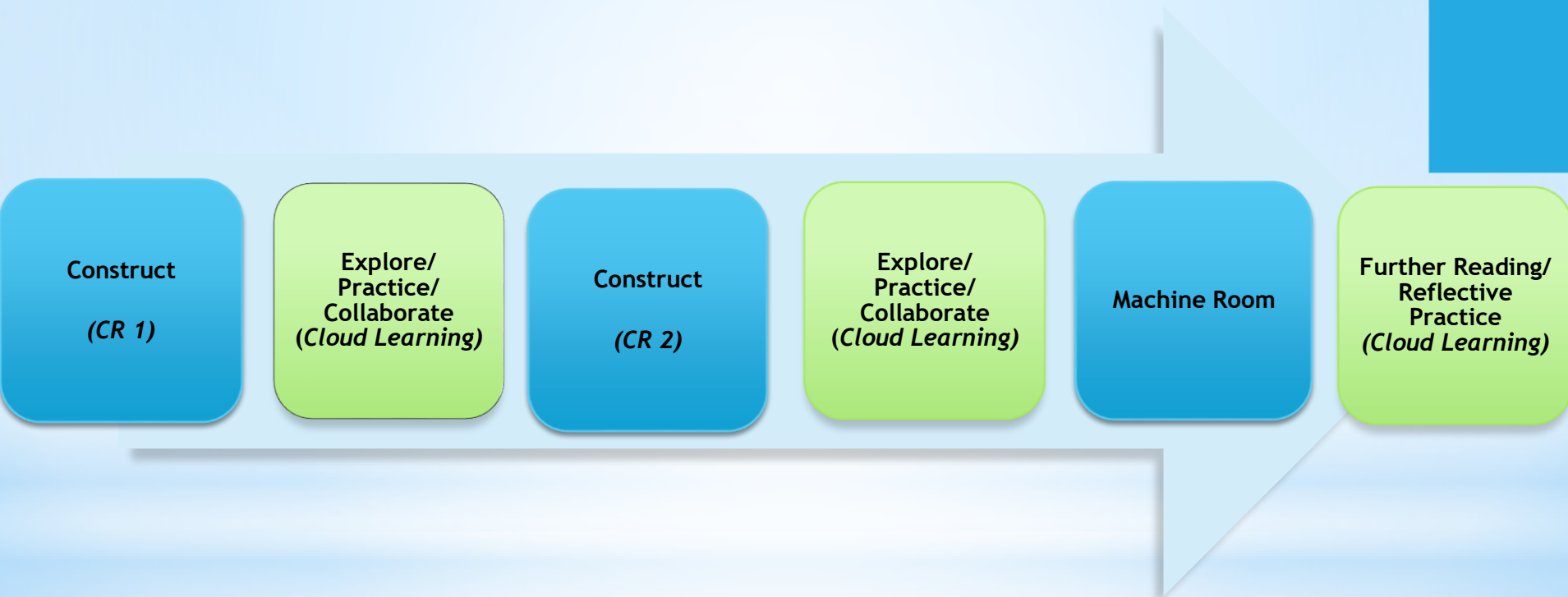
HTML5 Programming

Developing Windows Store Apps Using  
HTML5 and JavaScript

# Program on Developing Windows Store Applications (Contd.)



# The Learning Cycle



# Milestone



# Objectives: HTML5 Programming



Create an HTML Web Page



Enhance Web Pages



Work with Tables and Frames



Add Interactivity to Web Pages



Create Dynamic Web Pages



Work with Graphics



Add Visual Effects to Web Pages



Implement Geolocation and Offline Support for Data

# Objectives: Introduction to Windows Store Apps Using HTML5 and JavaScript

- Introduction to Windows 8 and Windows Store Apps
- Build the User Interface of an App
- Use WinJS
- Make an App Functional
- Implement Navigation
- Work with Data
- Enrich an App Using Various UI Features
- Implement State Management

# Objectives: Introduction to Windows Store Apps Using HTML5 and JavaScript (Contd.)



Manipulate File Data



Provide an Integrated Experience Across Apps



Implement Tiles and Toast Notifications



Work with Disparate Data Sources



Handle User Inputs



Manage Security



Make Your App Available to the World



# Software Required

Windows 8 or Above

Google Chrome

Visual Studio Professional  
2012 or Above

# Job Opportunities

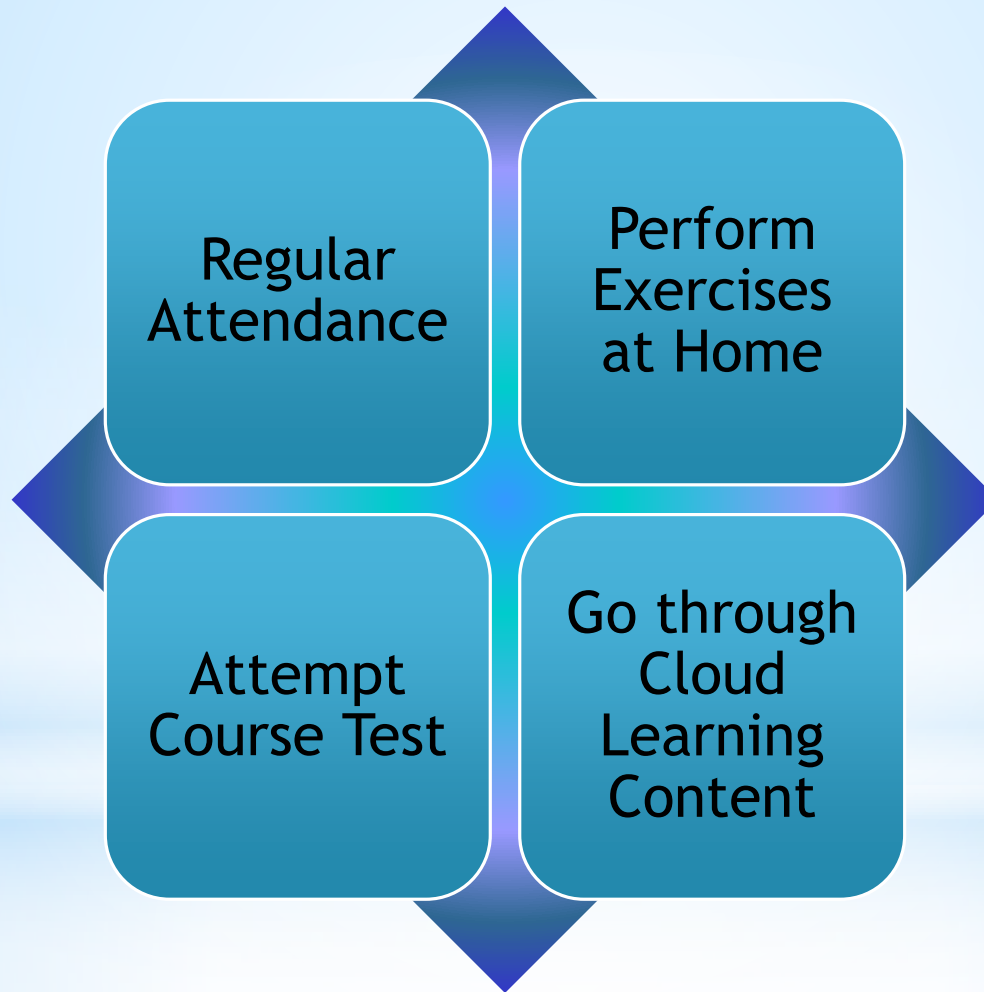


Web Designer



Windows Store App  
Developer

# Learning Guidelines



\*Get In Touch

# HAPPY LEARNING



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