

Neuromorphic Sampling

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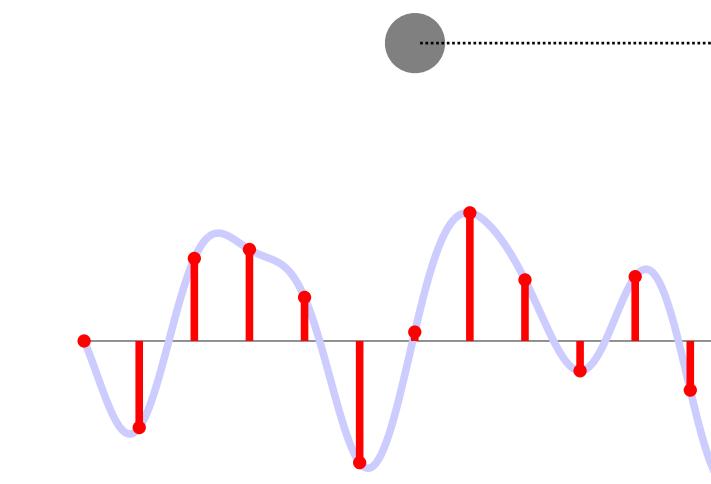


SPECTRUM LAB

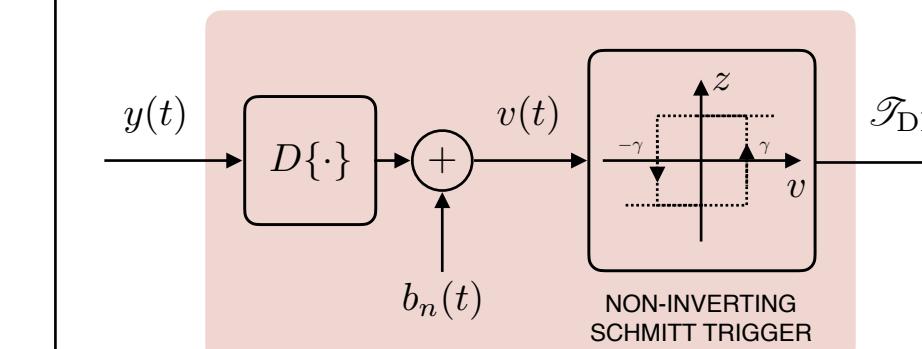


Overview

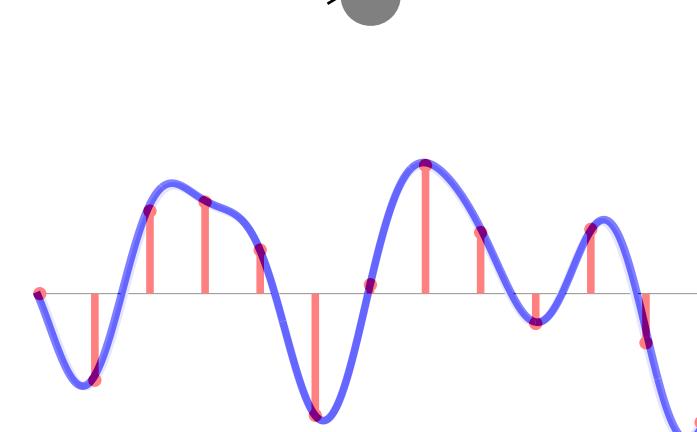
1 Introduction



2 Time-Encoding Machines



3 Signal Reconstruction



4 Examples

$$\mathbf{y} = \mathbf{Mc}$$

1 Introduction

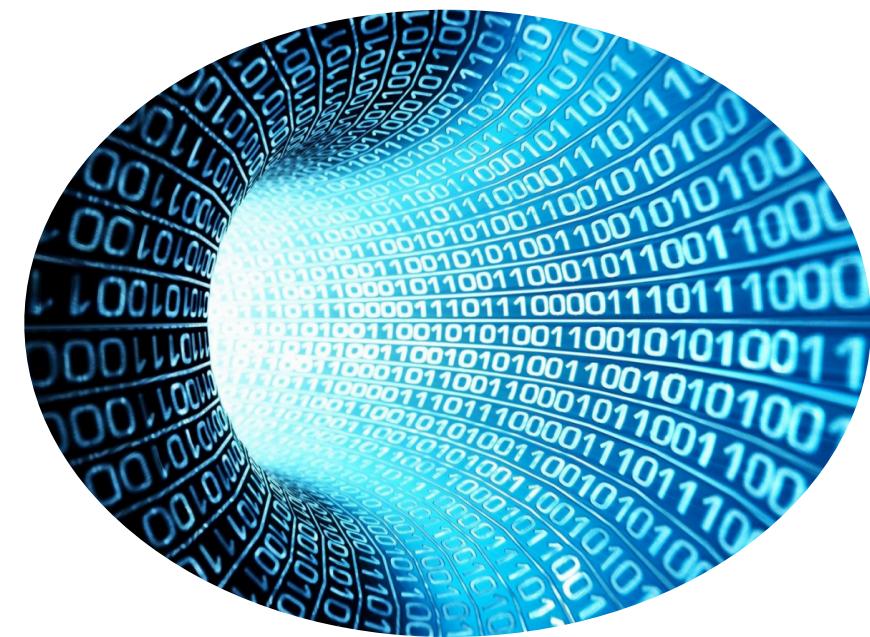
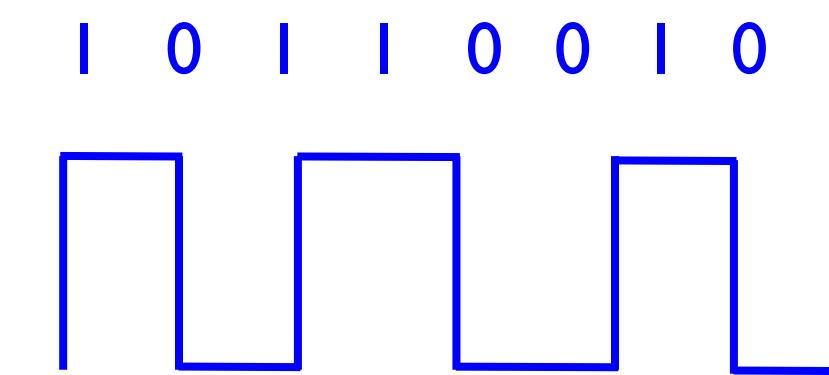
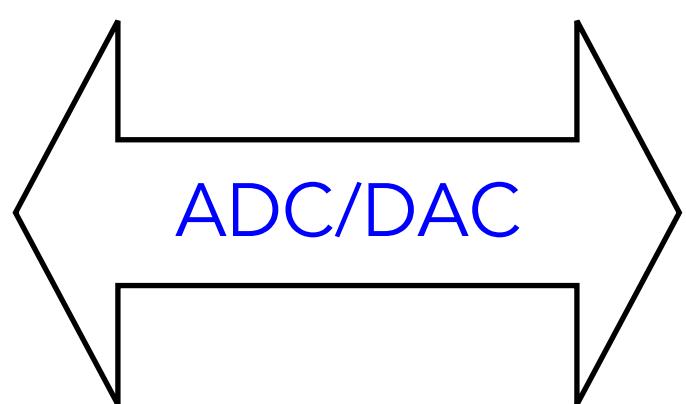
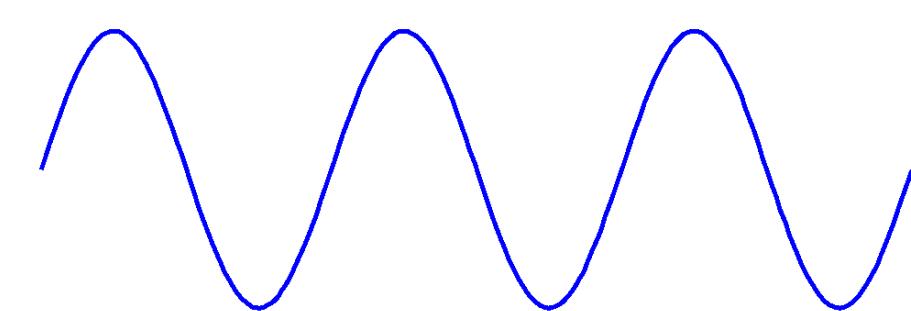
Sampling and Reconstruction



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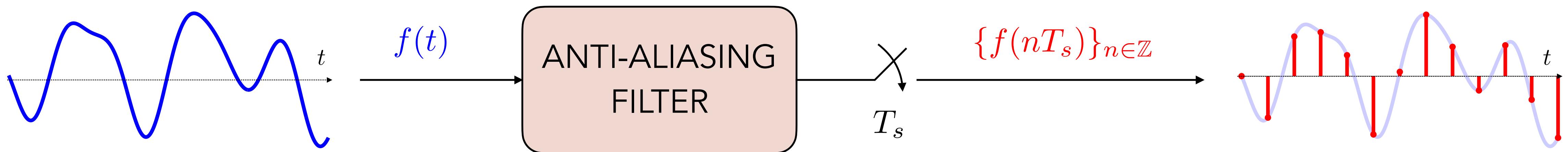


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Uniform Sampling



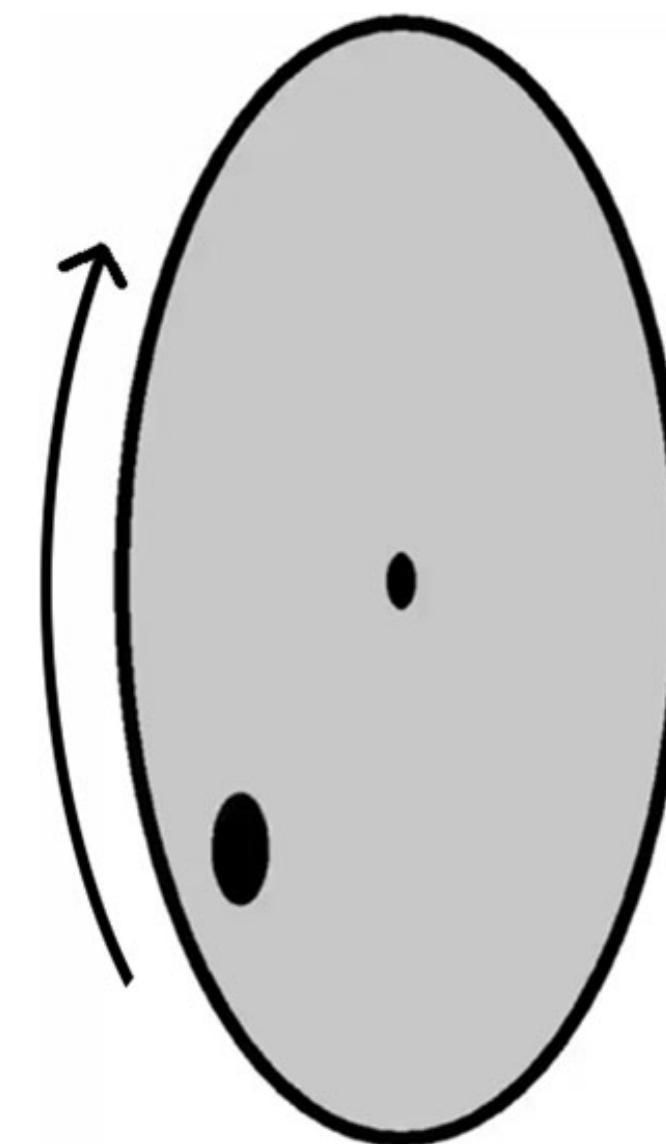
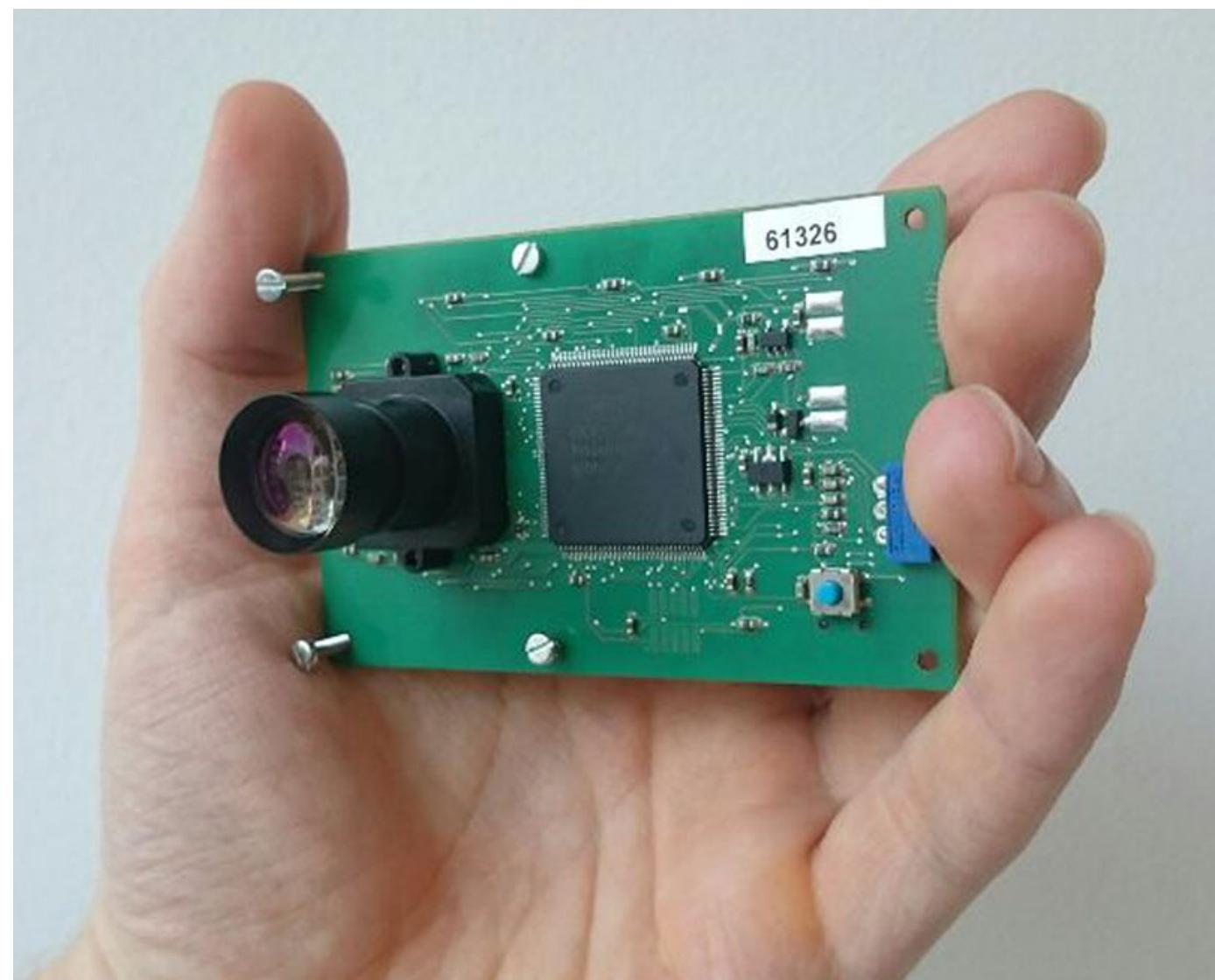
- Finite-energy bandlimited functions: $f \in (L^2 \cap B_\Omega)(\mathbb{R})$

$$f(t) = \sum_{n \in \mathbb{Z}} f(nT_s) \operatorname{sinc}\left(\frac{t - nT_s}{T_s}\right)$$

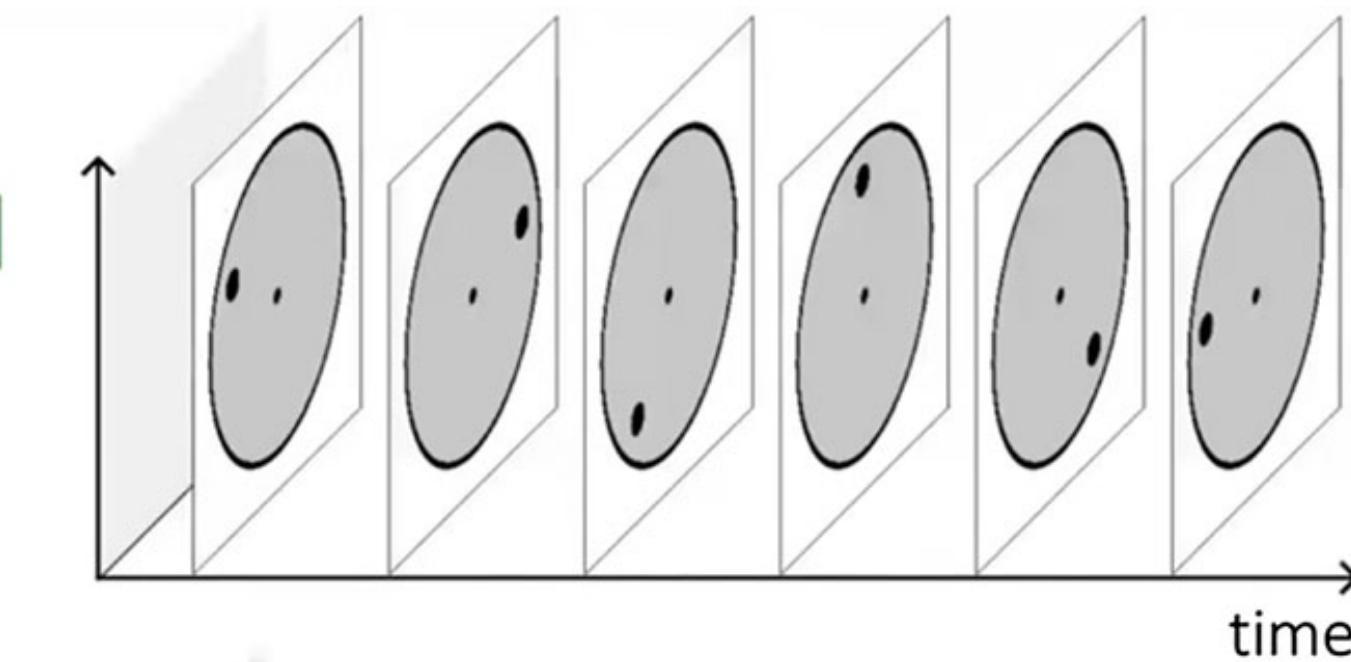
Shannon's
Sampling Theorem

- The samples $\{f(nT_s)\}_{n \in \mathbb{Z}}$ completely specify the signal.

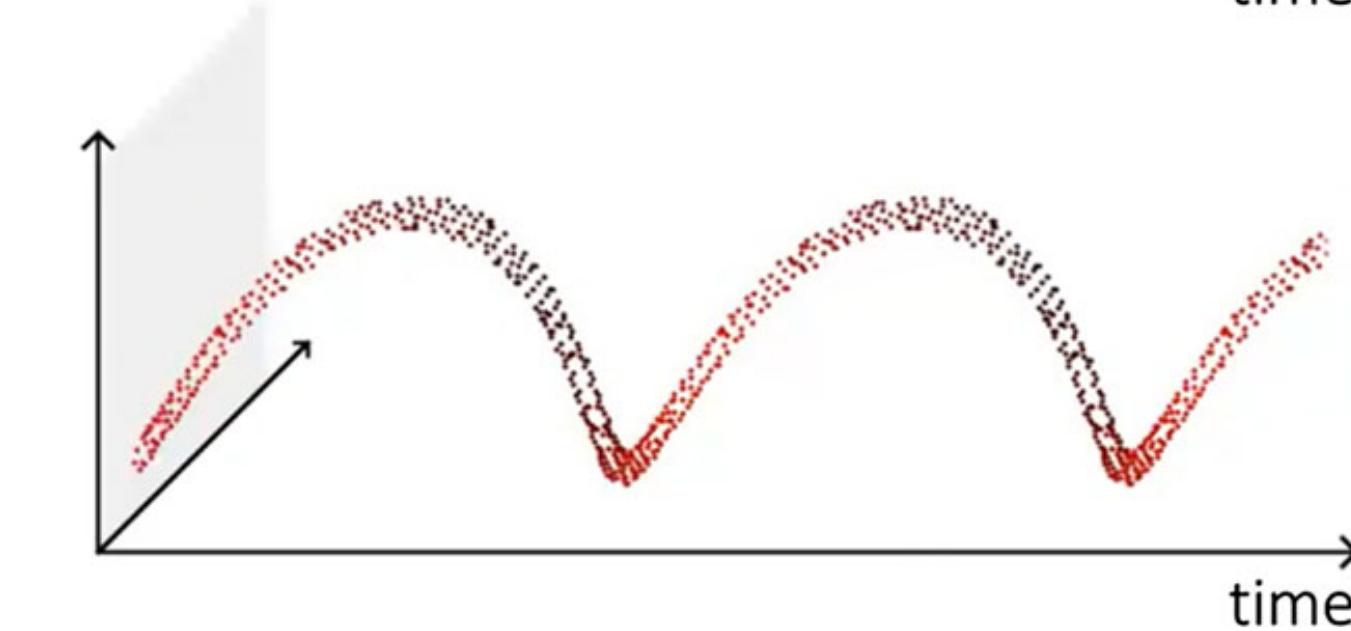
Dynamic Vision Sensors



**standard
camera
output:**



**DVS
output:**



Rebecq *et al.* 2017

2 Time-Encoding Machines

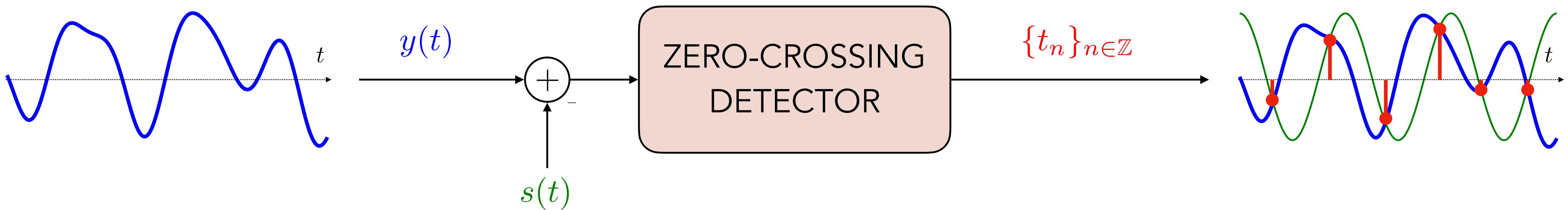
Time-Encoding Machine

Definition 1: Time-Encoding Machines

A time-encoding machine with an event operator $\mathcal{E} : \mathbb{R}^{\mathbb{R}} \rightarrow \mathbb{R}^{\mathbb{R}}$ and references $\{r_n \in \mathbb{R}^{\mathbb{R}}\}_{n \in \mathbb{Z}}$ is a map $\mathcal{T} : \mathbb{R}^{\mathbb{R}} \rightarrow \mathbb{R}^{\mathbb{Z}}$ such that $\mathbb{R}^{\mathbb{R}} \ni y \mapsto \mathcal{T}y$, with

- $\mathcal{T}y = \{t_i \in \mathbb{R} \mid t_i > t_j, \forall i > j, i \in \mathbb{Z}\}$,
- $\lim_{n \rightarrow \pm\infty} t_n = \pm\infty$, and
- $(\mathcal{E}y)(t_n) = r_n(t_n), \forall t_n \in \mathcal{T}y$.

Crossing-Time-Encoding Machine [Gontier, '14]



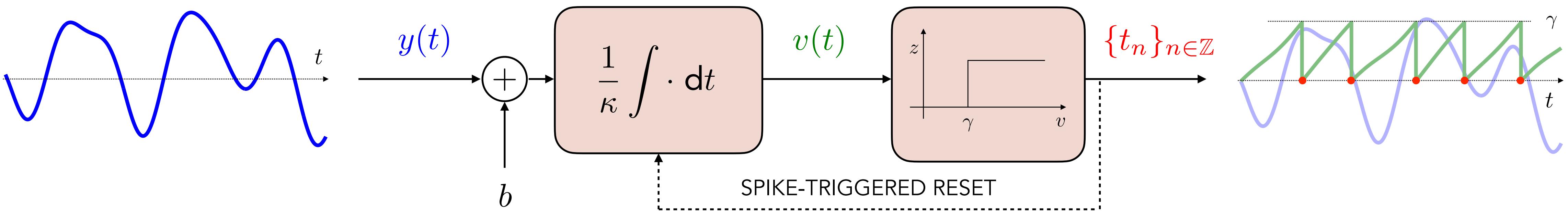
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Integrate-and-Fire Time-Encoding Machine [Lazar, '04]



Time-Based Sampling

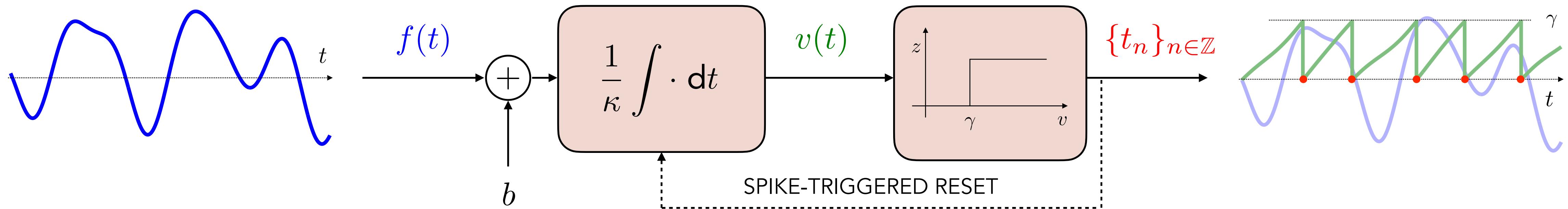
Advantages

- Time-encoding mimics representation of sensory signals.
- Time-encoding is asynchronous \rightsquigarrow low power.
- Nonuniform sampling \rightsquigarrow sparse measurements.
- Event-driven sampling \rightsquigarrow no redundancy.

Disadvantages

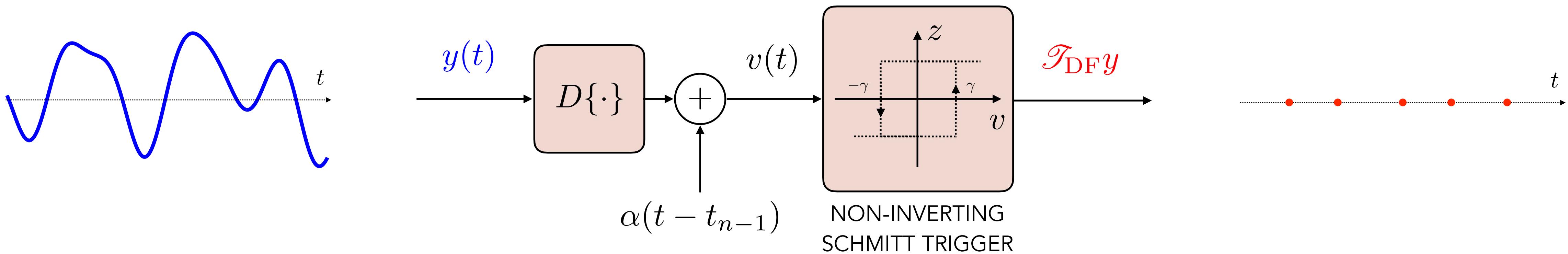
- Sophisticated sampling devices.
- Digital processing of continuous-domain signal is not possible.
- Iterative reconstruction techniques.

The Integrate-and-Fire Time-Encoding Machine



- The signal is encoded using a set of strictly increasing time-instants that satisfy
 - (Stability) $\frac{\kappa\gamma}{b + \|f\|_\infty} < t_{n+1} - t_n < \frac{\kappa\gamma}{b - \|f\|_\infty}$,
 - (t-transform) $\int_{t_n}^{t_{n+1}} f(t) dt = -b(t_{n+1} - t_n) + \kappa\gamma.$
- Are $\{t_n\}_{n \in \mathbb{Z}}$ sufficient for perfect reconstruction of f ?

Differentiate-and-Fire Time-Encoding Machine

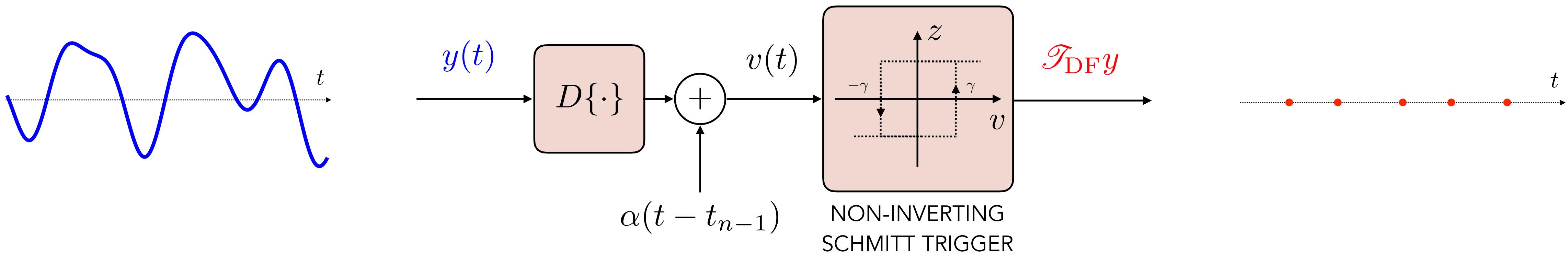


Lemma 1: t-transform

Let $y \in C^1(\mathbb{R})$ be the input to the DF-TEM. The output $\mathcal{T}_{\text{DF}}y = \{t_n\}_{n \in \mathbb{Z}}$ satisfies

$$(Dy)(t_n) = (-1)^{n+1} (\gamma - \alpha(t_n - t_{n-1})), \quad \forall t_n \in \mathcal{T}_{\text{DF}}y.$$

Differentiate-and-Fire Time-Encoding Machine



Corollary 1: Sampling Density of DF-TEM

Let $y \in C^1(\mathbb{R})$ with $\|Dy\|_\infty \leq \beta$ be the input to the DF-TEM. The output $\mathcal{I}_{DF}y = \{t_n\}_{n \in \mathbb{Z}}$ satisfies

$$d(\mathcal{I}_{DF}y) \doteq \sup_{n \in \mathbb{Z}} |t_n - t_{n-1}| \leq \frac{\gamma + \beta}{\alpha}.$$

3 Signal Reconstruction

Signals in Shift-Invariant Spaces

- Consider signals in the integer shift-invariant space $V(\varphi)$,

$$y(t) = \sum_{k \in \mathbb{Z}} c_k \varphi(t - k),$$

- $\{\varphi(\cdot - k)\}_{k \in \mathbb{Z}}$ forms a Riesz basis for $V(\varphi)$,
- The coefficient sequence $\tilde{\mathbf{c}} = \{c_k\}_{k \in \mathbb{Z}}$ defines the signal,
- The reconstruction problem: Given $\mathcal{T}_{DF}y$, find y .

Signals in Shift-Invariant Spaces

- The derivative signal lies in the shift-invariant space $V(D\varphi)$

$$Dy(t) = \sum_{k \in \mathbb{Z}} c_k D\varphi(t - k),$$

- Key idea: The DF-TEM provides *crossing time-instants* of the derivative signal.
- Reconstruction of the derivative signal Dy is achieved using the method of alternating projections,
- Reconstruction of the signal y can be achieved using an integrator.

Method of Alternating Projections

- Consider the linear operator $\mathcal{V} : \mathbb{R}^{\mathbb{Z}} \rightarrow \mathbb{R}^{\mathbb{R}}$ defined by

$$\mathcal{V}x(t) = \sum_{n \in \mathbb{Z}} x(t_n) \mathbb{1}_{[s_n, s_{n+1}[}(t),$$

where $s_n = \frac{t_{n-1} + t_n}{2}$ and $\mathbb{1}_{[s_n, s_{n+1}[}$ is the characteristic function in the interval $[s_n, s_{n+1}[$.

Lemma 2: Invertibility of \mathcal{V}

Let $\varphi, D\varphi, D^2\varphi \in L^2(\mathbb{R})$. Let the operator \mathcal{V} be defined with the set $\{t_n\}_{n \in \mathbb{Z}}$ having increasing entries and bounded density $T = d(\{t_n\}_{n \in \mathbb{Z}}) < \infty$. Then, $\forall y \in V(\varphi)$, we have

$$\|Dy - \mathcal{V}Dy\|_{L^2(\mathbb{R})}^2 \leq \left(\frac{T}{\pi} \sup_{\omega \in [0, 2\pi[} \frac{G_{D^2\varphi}(\omega)}{G_{D\varphi}(\omega)} \right)^2 \|Dy\|_{L^2(\mathbb{R})}^2,$$

where $G_\varphi(\omega) = \left(\sum_{k \in \mathbb{Z}} |\hat{\varphi}(\omega + 2\pi k)|^2 \right)^{1/2}$.

Method of Alternating Projections

- The operator \mathcal{V} is invertible when $\eta < 1$,
- The inversion can be performed with $\Pi = \Pi_{V(D\varphi)}$, $x_1 = \Pi\mathcal{V}Dy$ and

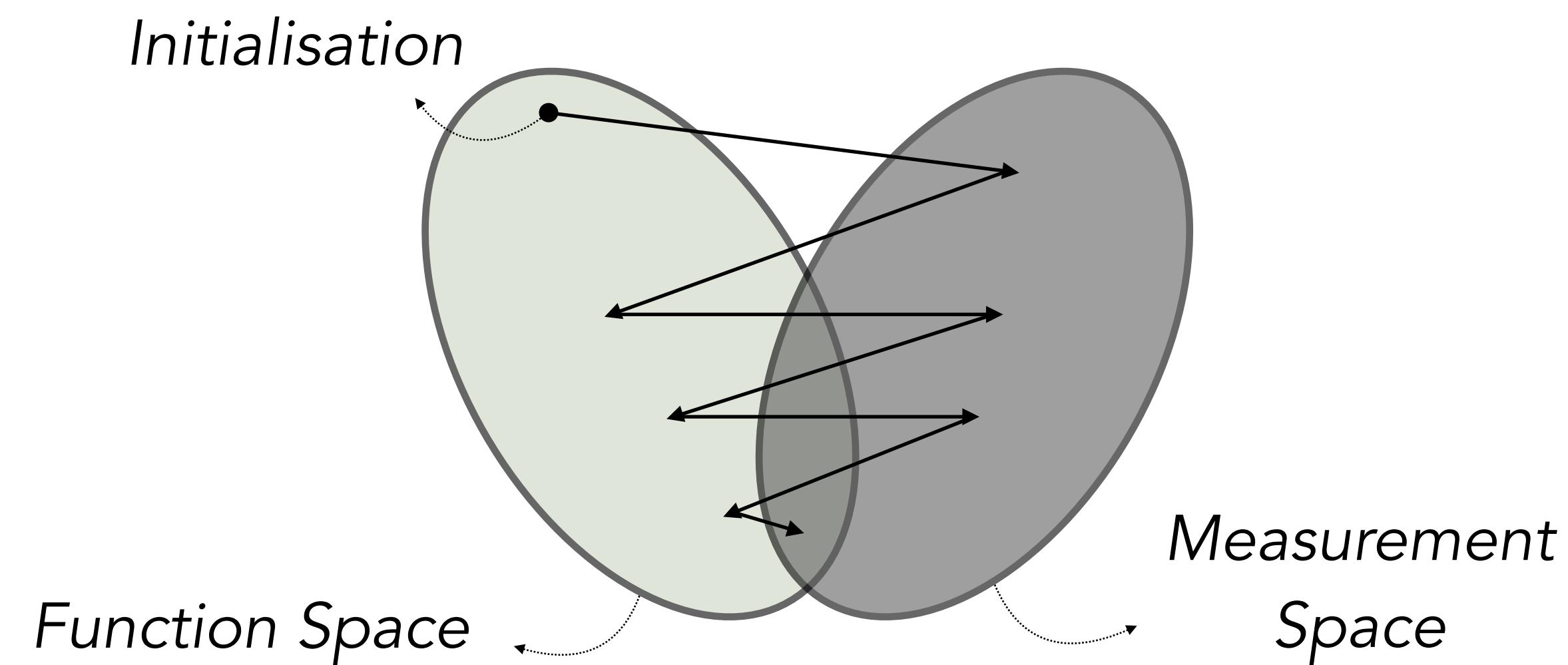
$$x_{\ell+1} = x_1 + (\mathbf{Id} - \Pi\mathcal{V})x_\ell.$$

- We have $\|Dy - x_k\|_{L^2(\mathbb{R})}^2 \leq \eta^k \|Dy\|_{L^2(\mathbb{R})}^2 \xrightarrow[k \rightarrow +\infty]{} 0$.
- $\|x - \Pi\mathcal{V}x\|_{L^2(\mathbb{R})} = \|\Pi x - \Pi\mathcal{V}x\|_{L^2(\mathbb{R})} = \|x - \mathcal{V}x\|_{L^2(\mathbb{R})}$, $\forall x \in V(D\varphi)$, and

$$\begin{aligned} Dy - x_k &= Dy - x_1 - (\mathbf{Id} - \Pi\mathcal{V})x_{k-1}, \\ &= (\mathbf{Id} - \Pi\mathcal{V})Dy - (\mathbf{Id} - \Pi\mathcal{V})x_{k-1}, \\ &= (\mathbf{Id} - \Pi\mathcal{V})(Dy - x_{k-1}), \\ &= (\mathbf{Id} - \Pi\mathcal{V})^k Dy. \end{aligned}$$

Method of Alternating Projections

- The iterations $x_{\ell+1} = x_1 + (\text{Id} - \Pi\mathcal{V})x_\ell$ converge to Dy ,
- y can be obtained using an integrator.



4 Examples

Bandlimited Signals

- Consider bandlimited signals $y \in B([-\pi, \pi]) = \{x \in \mathbb{R}^{\mathbb{R}} \mid \text{supp}(\hat{x}) \subseteq [-\pi, \pi]\}$. The derivative signal $Dy \in B([-\pi, \pi]) \cap V(D\text{sinc})$, i.e.,

$$Dy(t) = \sum_{k \in \mathbb{Z}} y(k) D\text{sinc}(t - k) = \sum_{k \in \mathbb{Z}} Dy(k) \text{sinc}(t - k).$$

- The samples of the signal and samples of the derivative of the signal satisfy

$$\sum_{k \in \mathbb{Z}} y(k) e^{-j\omega k} = \sum_{k \in \mathbb{Z}} Dy(k) \frac{1}{j\omega} e^{-j\omega k}, \forall \omega \in [-\pi, \pi].$$

- The samples $\{y(k)\}_{k \in \mathbb{Z}}$ can be obtained using the inverse discrete-time Fourier transform as

$$y(k) = \frac{1}{2\pi} \int_{-\pi}^{\pi} \sum_{m \in \mathbb{Z}} Dy(m) \frac{1}{j\omega} e^{-j\omega m} e^{j\omega k} d\omega = \sum_{m \in \mathbb{Z}} Dy(m) \frac{\text{Si}((k - m)\pi)}{\pi},$$

where $\text{Si}(t) = \int_0^t \frac{\sin(u)}{u} du$ is the Sine integral function.

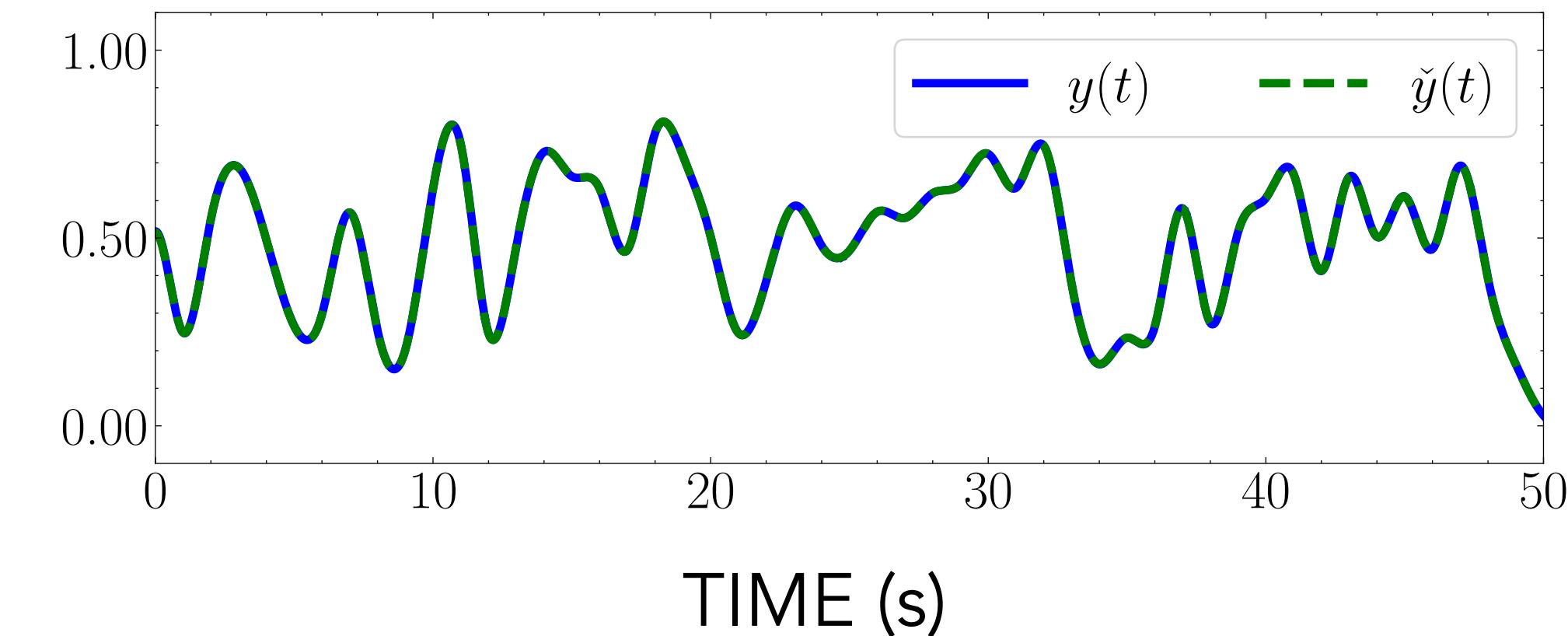
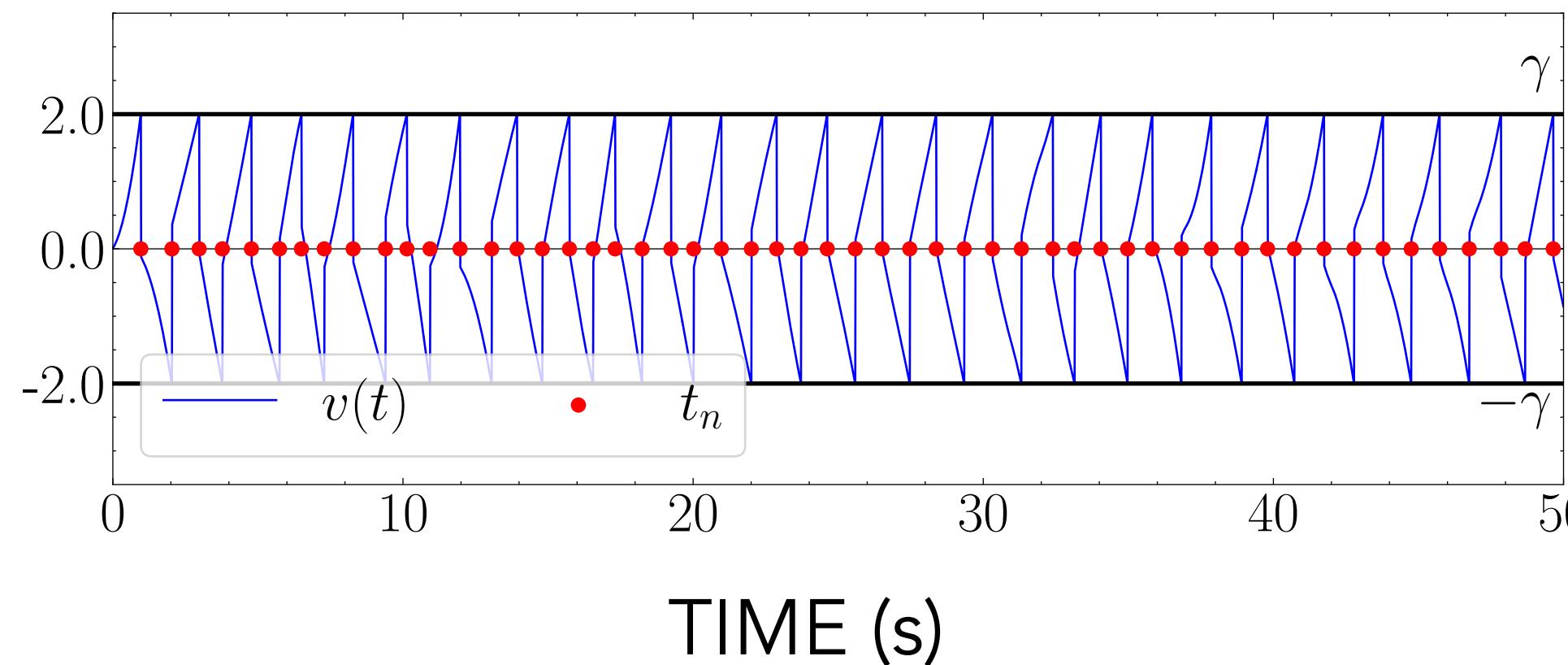
Compactly Supported Generator Kernels

- Consider the signals generated by sequences of the type $\{\dots, 0, c_0, c_1, \dots, c_{K-1}, 0, \dots\}$ and a generator kernel with $\text{supp}(\varphi) < K$.
- $L \geq K$ time-instants construct the linear system of equations

$$\mathbf{y} = \mathbf{M}\mathbf{c},$$

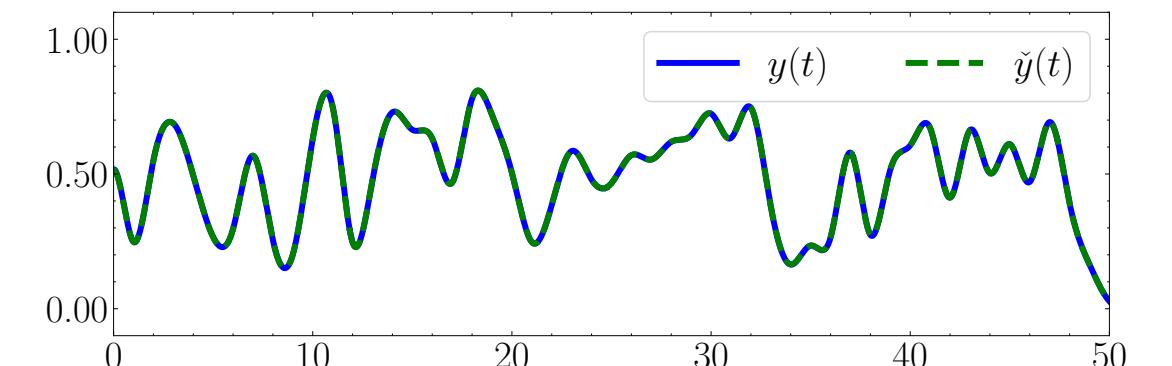
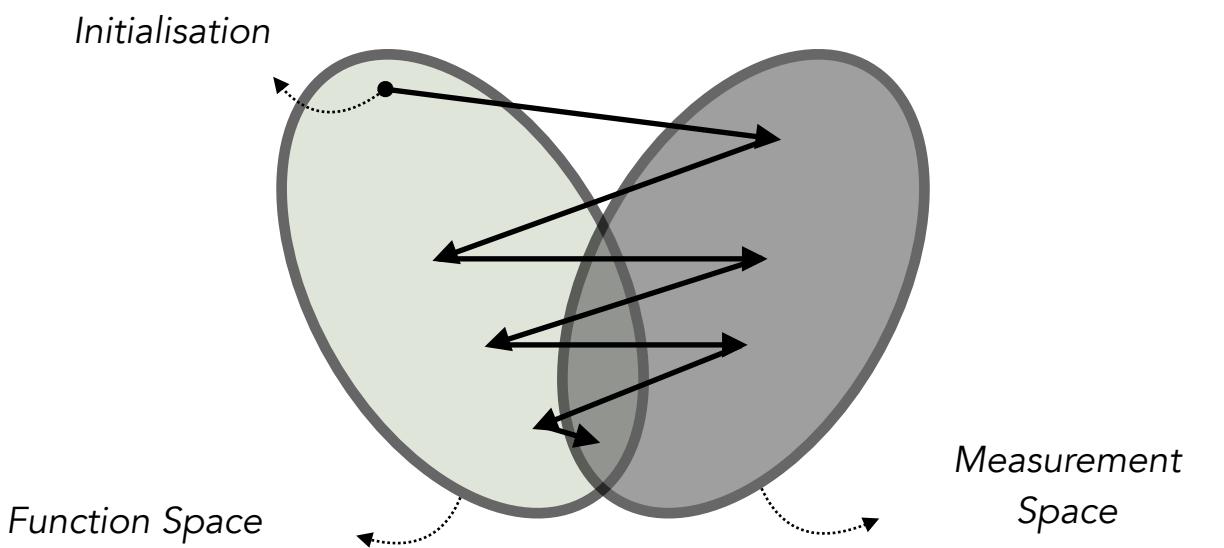
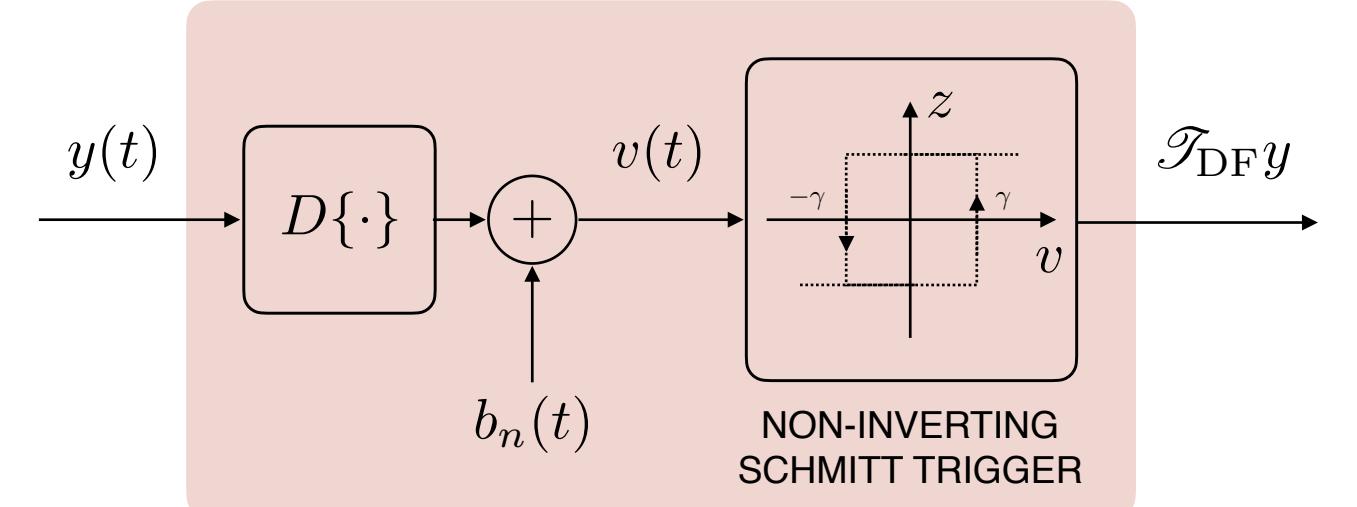
where $\mathbf{y} = [Dy(t_1) \ Dy(t_2) \ \dots \ Dy(t_L)]^T \in \mathbb{R}^L$, $\mathbf{c} = [c_0 \ c_1 \ \dots \ c_{K-1}]^T \in \mathbb{R}^K$ and $\mathbf{M} \in \mathbb{R}^{L \times K}$ defined by the entries $[M]_{i,j} = D\varphi(t_i - j)$.

- \mathbf{M} is diagonally dominant and left-invertible, i.e. \mathbf{c} can be uniquely recovered.



Summary

- We proposed a novel differentiate-and-fire time-encoding machine that mimics the dynamic vision sensors.
- We showed, using the addition of a ramp, the sampling density of the time-encoding machine can be bounded.
- We proposed the method of alternating projections to reconstruct signals in shift-invariant spaces from their time-encoded measurements.
- We showed in the particular case where the generator kernel has finite support, reconstruction can be achieved by solving a linear system of equations.



Thank You!

