Logistic Regression 2

Goals: Understand logistic loss better, compare LS Know gradient algorithm

Recap: Probability model logistic regression
- log P[ÿ]X,B]

$$= \sum_{i=1}^{N} log (1 + e^{-y_i \vec{X}_i \cdot \vec{\beta}})$$

Defin The logistic loss Logistic (2) = log (1+e-2)

Defin We call $z_i = y_i f(\vec{x}_i)$ the margin of example i. $= y_i \vec{x}_i^T \vec{\beta} \qquad (y_i = \pm 1)$

A loss function measures error between predictions $(f(\tilde{z}))$ and touth (labels y). - usually result from log-likelihood We've seen another loss function, least squares $L_{LS}(y,f(\vec{x})) = (y-f(\vec{x}))^{2}$ if y= = $= \left(1 - y f(\vec{x})\right)^2$ $=(1-2)^2=L_{15}(2)$

Margin:
$$Z = y f(\hat{x})$$

 $f(\hat{x}) > 0$ predict $\hat{y} = +1$
 $f(\hat{x}) < 0$ predict $\hat{y} = -1$
Positive margin = good, $\hat{y} = y$
regative margin = bad, $\hat{y} \neq y$

$$L_{01}(\hat{y},y) = 1\{\hat{y} \neq y\} = 1\{sgn(f(\hat{z})) = y\}$$

Captures the confidence effect on errors

Recipe: Have a loss function

Minimite loss over
$$\vec{\beta}$$
 $\vec{\beta}$

Playistic = arg min Lyistic

= arg min $\sum_{i=1}^{n} \log(1 + e^{-y_i \times_i T_{\vec{\beta}}})$

Probability of making a mistake

 $\vec{\beta}$
 $\vec{\beta}$

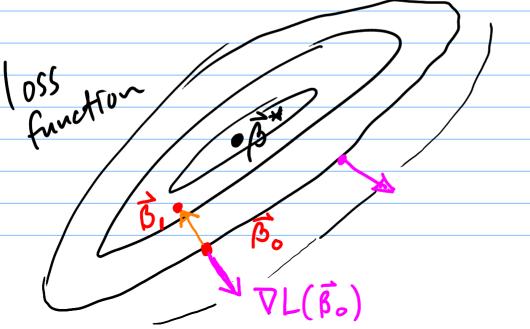
Logistic = $\sum_{i=1}^{n} (\vec{x}_i \vec{\beta} - y_i) \vec{x}_i$

Points in direction of \vec{x}_i

Assuming
$$N=1$$
 $ex/f(\vec{x}) = -4$, $y = +1$
 $predict Y = -1$
 $predict Y = +4$
 $predict Y = +1$
 $predict Y = -10 \times 1$
 $predict Y = +1$
 $predict Y = +1$

Because of nonlinearity in logistic function, cannot set $\sum_{p} L_{ogithic} = 0$ and solve in one step.

Need iterative method to find minimizer



gradient point in

Steepest direction

of increase of L

-gradient points in

steepest descent

direction

Gradient descent

Tuifialize: Bo instial guess h ster size loss function, Th

for t = 1, 2, ... $\beta_{t} = \beta_{t-1} - h \nabla h (\beta_{t-1})$ if converge
break $Return \beta_{t}$

See the interactive webpage on Piazza