

Numerical Methods for Ordinary Differential Equations
(ODE's)

Next
topic:
~~Next topic~~

SEC 5.7 OF EG

References:

- E+G Chapter 5, especially : 5.1 - 5.3.3
5.4 up to p. 152
5.5
5.7
- AMATH 301 Notes, N. Kutz. Section 5
- E+G Chapter 4 (multidimes)
- E+G Lab Manual sec. 12-13 .

Computational methods for $\dot{x} = f(x)$. Sec. 5.7 of E+G.

- EULER METHOD: SIMPLEST

$$\frac{dx}{dt} = f(x)$$

$$= \lim_{h \rightarrow 0} \frac{x(t+h) - x(t)}{h} = f(x(t))$$

or, $x(t+h) = x(t) + h \cdot f(x(t))$

Iterate: where $x(0) = x_0$

$$x(h) = x_1$$

$$x(2h) = x_2 \dots$$

$$x_{n+1} = x_n + h \cdot f(x_n)$$

Euler method

• Ex 1 $f(x) = x$

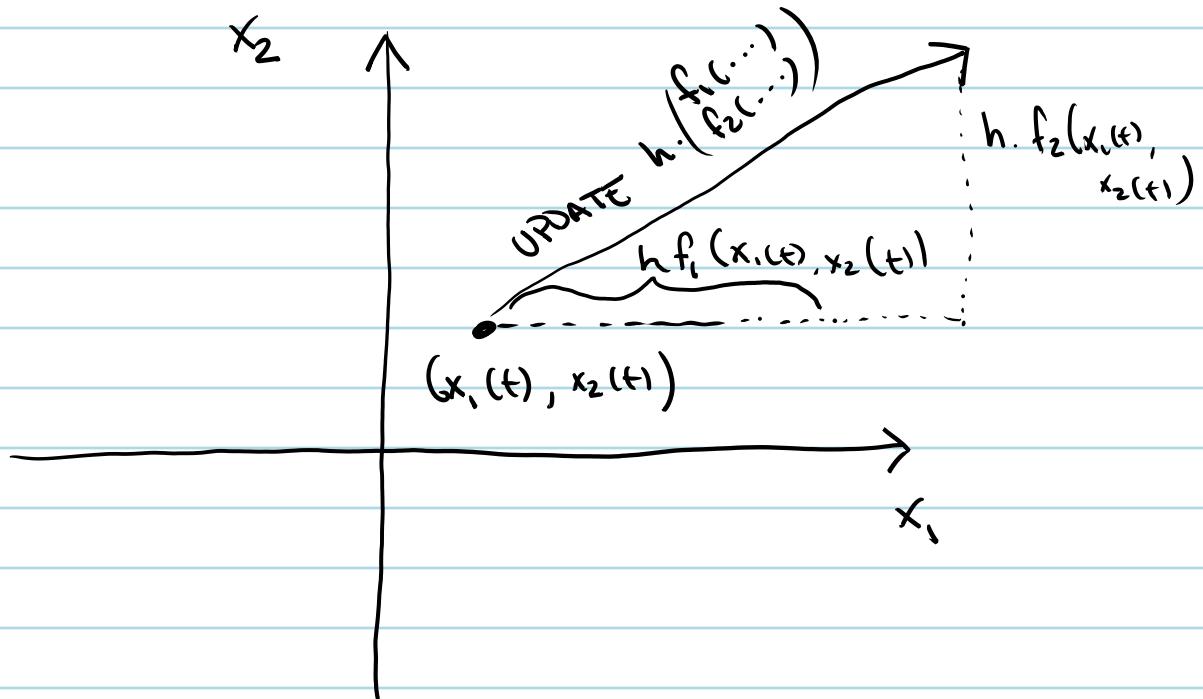
euler-illustrate.m

[time step $h=0.1, h=0.01$]

zooming, still see substantial error

Note... Euler's Method is key for understanding why "direction field plots" give TRAJECTORIES that solve

$$\frac{dx}{dt} = f(t, x)$$



1. Say I'm at $x_1(t), x_2(t)$. Want to ADVANCE trajectory to timestep $t+h$

2. According to Euler Method:

$$x_1(t+h) = x_1(t) + h \cdot f_1(t, (x_1(t), x_2(t)))$$

 Step in HORIZONTAL
DIRECTION of size
 $h \cdot f_1(\dots)$

$$x_2(t+h) = x_2(t) + h \cdot f_2(t, (x_1(t), x_2(t)))$$

3. Put together, get step in direction of the "quiver" arrows in direction-field-plotter.com

Implement this - in MATLAB code

direction-field-plotter-and-euler-method-demo.m

- See comments in that code.

— —
Try with different timesteps h.

Use ... my-odefun.m , which gives

$$\begin{cases} \frac{dx_1}{dt} = x_2 \\ \frac{dx_2}{dt} = -x_1 \end{cases}$$

$$h = 0.01$$

$$T_{max} = 5$$

→ see solution trajectory

$$h = 0.1$$

$$T_{max} = 5$$

→ again, but "jerkier", more
approximate.

$$h = 0.01$$

$$T_{max} = 50$$

→ solution "spills out."

→ Hm, was that supposed to happen?

Let's see. Define

$$r^2 = x_1^2 + x_2^2$$

$$\frac{d}{dt} r^2 = 2x_1 \frac{dx_1}{dt} + 2x_2 \frac{dx_2}{dt} = 2x_1 x_2 - 2x_2 x_1 = 0$$

So "RADIUS" NOT supposed to change. Apparently our method is APPROXIMATE indeed.

Note, get closer answer if take smaller h .

BUT, small $h \rightarrow \frac{T_{\text{max}}}{h}$ timesteps, MANY Timesteps \rightarrow TAKES TOO LONG TO RUN ...

Is there a SMARTER way to do a timestep-update of a given FIXED size h ? That's our NEXT TOPIC!

Sec. 5 of Analytic Sol Notes, by Nathan Katz (see website).
 reference:

Analytical AND PRACTICAL METHODS FOR ORDINARY DIFF. EQU.

$$\dot{x} = f(t, x) ; \text{ timestep } h.$$

Propose:

$$(1) \quad \tilde{x}(t+h) = x(t) + h \left[A f(t, x(t)) + B f\left(t+Ph, x(t) + Qh \cdot f(t, x(t))\right) \right]$$

A, B, P, Q constants.

Euler method: $A=1, B=0$.

Taylor-expand final term in (1):

$$f\left(t+Ph, x(t) + Qh f(t, x(t))\right) = \\ f(t, x(t)) + Ph f_t(t, x(t))$$

$$(2) \quad + Qh f(t, x(t)) f_x(t, x(t)) + O(h^2)$$

size "higher"

NOTATION
 $f_t(t, x(t)) =$
 $\frac{\partial}{\partial t} f(t, x(t))$.
 etc.

Plug (2) \rightarrow (1):

$$\tilde{x}(t+h) = x(t) + h(A+B) f(t, x(t))$$

$$+ h^2 \left(BP f_t(t, x(t)) + BQ f(t, x(t)) f_x(t, x(t)) + O(h^3) \right) \quad (3)$$

—
 Direct Taylor expansion: THIS IS ACCURATE TO $O(h^3)$ BY DEFINITION.

$$x(t+h) = x(t) + h \frac{dx}{dt} + \frac{h^2}{2} \frac{d^2 x}{dt^2} + O(h^3) \quad (4)$$

$$\frac{dx}{dt} = f(t, x(t))$$

$$\frac{d^2x}{dt^2} = f_t(t, x(t)) + f_{xx}(t, x(t)) \frac{dx}{dt}$$

$$= f_t(t, x(t)) + f_{xx}(t, x(t)) f(t, x(t))$$

So, (4) gives: THIS IS THE GROUND-TRUTH WE SEEK TO MATCH
VIA PROPOSAL (i)

$$x(t+h) = x(t) + h f(t, x(t)) + \frac{h^2}{2} \left(f_t(t, x(t)) + f_{xx}(t, x(t)) f(t, x(t)) \right) \quad (5)$$

Compare (5) and (3) \rightarrow SEE TO MAKE PROPOSAL $\tilde{x}(t+h)$
EQUAL TO (5) UP TO $O(h^3)$.

$$(*) \quad \begin{cases} A+B=1 \\ B P = \frac{1}{2} \\ B Q = \frac{1}{2} \end{cases}$$

is accurate to $O(h^3)$

(*) is 3 eq^{ns} in 4 unknowns. Some freedom --.

1. Additionally set $A=0$

$$x(t+h) = x(t) + h \cdot f\left(t + \frac{h}{2}, x(t) + \frac{h}{2} f(t, x(t))\right) + O(h^3)$$

Modified Euler-Cauchy Method

2) Additionally wif $A = \frac{1}{2}$

$$x(t+h) = x(t) + \frac{h}{2} f\left(\cdot, t, x(t)\right) + \\ + \frac{h}{2} f\left(t+h, x(t) + h f(t, x(t))\right) + O(h^3)$$

Herm's Method

Code: illustrate-hern.m ← exists?

ORDER OF ACCURACY OF NUMERICAL METHODS FOR ORDINARY
DIFFERENTIAL EQUATIONS:

We approximate $x(t+h)$ by $x_{\text{approx}}(t+h) = x(t) + h - [\dots]$
update from numerical method

If $|x_{\text{approx}}(t+h) - x(t+h)| = O(h^{d+1})$, say numerical
method has ORDER d.

Reason: to solve for $x_{\text{approx}}(t)$, over $t \in [0, T_{\text{max}}]$, need
 $\frac{T_{\text{max}}}{h}$ timesteps.

Say error at each timestep is $b \cdot h^{d+1}$.
 Total error = $\frac{T_{\max}}{h} b \cdot h^{d+1} = \underline{\underline{c h^d}}$

ESB note: rel. b/w stability and accuracy. Accuracy calcs assumed we were always evaluating at correct base point. True for one step. But errors can accumulate from timestep to timestep, as evaluate at increasingly wrong base point. This gives instability -- in which case even "accurate" methods give exponentially wrong answers!

Note: Accuracy is not only feature of an algorithm to check. Also: STABILITY. Places upper bounds on h .

Ex. Euler method for $\dot{x} = -ax$ (*)

$$x(t+h) = x(t) - ahx(t) = x(t)(1-ah)$$

$$x(n \cdot h) = x(0) (1-ah)^n$$

$$|x(nh)| = |x(0)| \underbrace{|1-ah|^n}_k$$

Note: if $ah \geq 2$, $k > 1$, and $|x(nh)| \rightarrow \infty$.

Wrong behavior of (*) !!!

Therefore, have ~~restriction~~, $h < 2/a$.

"For stability, need h less than ~~fastest~~ timestep w system"

- Consider system with multiple timescales.

Illustrative example: $\dot{x}_1 = -\alpha x_1 + g_1(x, y)$

$$\dot{x}_2 = (-x_2 + g_2(x, y)) \varepsilon$$

$$\alpha \gg 1.$$

Need h small so system stable.

But, x_2 changes on timescale of $\frac{1}{\varepsilon}$.

$$\therefore T_{max} = \alpha / \varepsilon$$

$$h < 2/\alpha$$

Need $\frac{T_{max}}{h} = \cdot \frac{\alpha}{2} \cdot \frac{\alpha}{\varepsilon}$ timesteps

↑ big
↓ small

\rightarrow impossible!

- Implicit methods are specialized to these multiple-timescale problems. p. 180 Etc.

Def System is stiff if has multiple timescales.

See codes:

euler-illustrate.m

heun-illustrate.m

See: with fixed timestep h , get more-accurate (much!)
with 2nd order heun method ...

Take-home on NUMERICAL METHODS:

- Do not believe numerical results until have checked with different timesteps h and different methods
- Analytical / theoretical results key for checking answers that are computed ...

Given an odefun .m file, MATLAB automatically and rapidly implements these numerical methods.

See Sec. 13 of Lab Manual

- `ode45` 4th order Runge-Kutta method (as in Ech sec. 5.7, with "adaptive" choice of stepsize h)
- `ode15` for STIFF problems

SYNTAX: \gg help ode45 \leftarrow Type this into MATLAB for more info + examples.

STEP 1) Define odefun! E.g. my-odefun.m
(As before).

2) $[tlist, state-matrix] = \text{ode45}(@\text{my-odefun}, [0, T_{max}], \text{initialstate})$

col. list
of times \rightarrow $[t_0; t_1; t_2; \dots]$
 $x_1(t_0), x_2(t_0);$
 $x_1(t_1), x_2(t_1);$
 $x_1(t_2), x_2(t_2);$
 $\vdots \quad \vdots \quad \vdots$

$T_{max}] \quad x_1(T_{max}), x_2(T_{max})]$ \leftarrow MATRIX OF state vector at these times. Each row \rightarrow one timestep

important:
use $[0:dtmax:T_{max}]$
to control max stepsize

specify as Rows
 $[x_1(0), x_2(0)]$

Please see

direction-field-plotter-and-euler-method-and-ode45-demo.m

where this is implemented.

Note:

- 1) MATLAB chooses h automatically ("adaptively")
- 2) High accuracy achieved: τ^2 rules preserved with h that is not too tiny
- 3) Many more options exist: see
`>> help ode45 again.`

A final note... you can argument your odefun files to include parameters as additional inputs. See >>help ode45 for more on this.

example- $\text{odefun}(t, x, p)$



refer of parameters here.