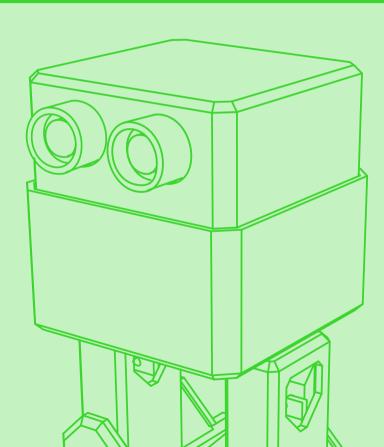
DIY

INSTRUCTION MANUAL 说明书





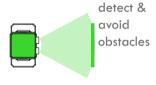
build your own robot 打造你自己的机器人



Otto is an interactive robot that anyone can make!

you will be able to build your own Otto in as little as two hours! easy to build and disassemble with a simple screwdriver.















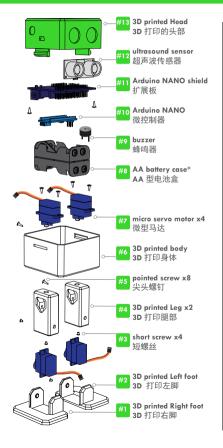




PARTS

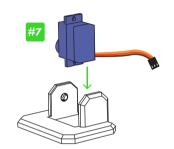
部分



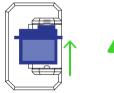




*AA batteries not included



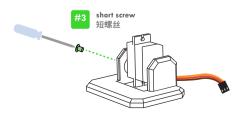
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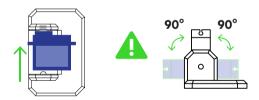
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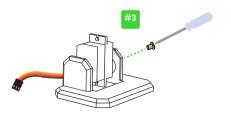




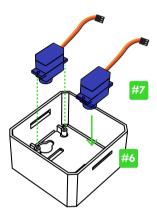
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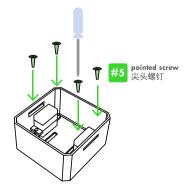


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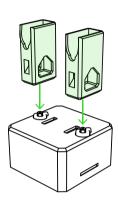


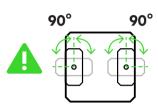
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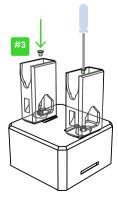




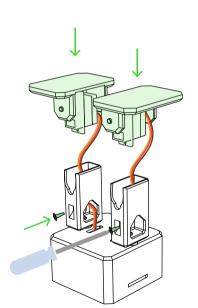


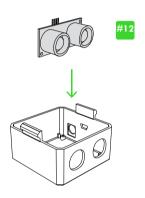


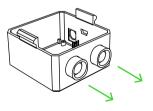


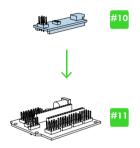


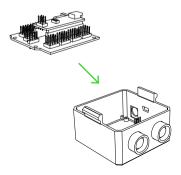
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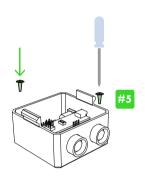


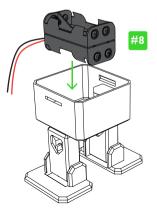






C





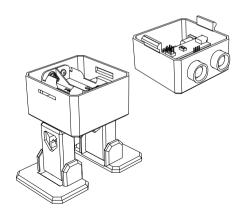
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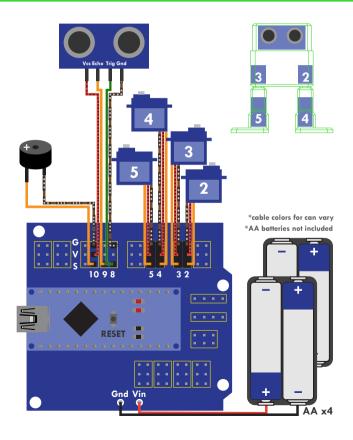




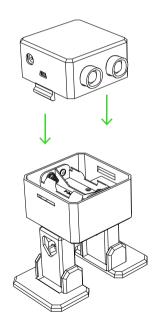




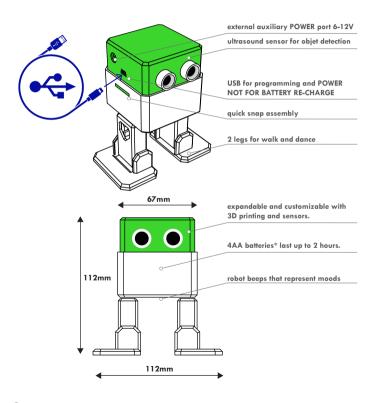








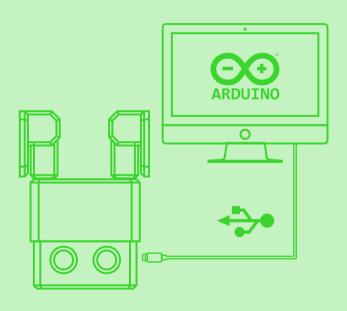




DIY

ARDUINO PROGRAMMING 编程









download Arduino for FREE to your computer from www.arduino.cc



A

choose the appropriate Operating System installation package for your computer.







install Arduino in your computer...





go to ottodiy.com in the build it! section download and unzip OTTO_DIY_all.zip

- from the "driver" folder install CH341 SER
 - choose the appropriate Operating System installation package for your computer.
- C copy or move all "libraries" folders to:
 - C:\Documents\Arduino\libraries\
 (or wherever your Arduino library folder is)
- copy or move all "OTTO_" folders to:
 - C:\Documents\Arduino\
 (or wherever your Arduino sketch folder is)

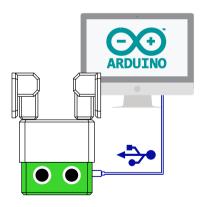




open Arduino and open OTTO_avoid.ino



Connect Otto to your computer USB

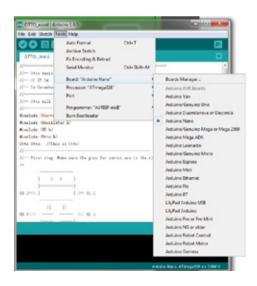






select in Arduino Tools/

- Board: "Arduino Nano"
- Processor: "ATmega328"Port COM# (where your Otto is connected)







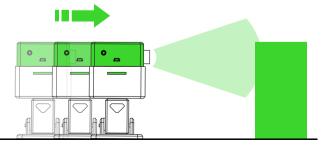
o verify the code



b upload the code



Otto will walk endless until detect obstacles to avoid







in Arduino the principal loop code looks like this:

```
OTTO_avoid.ino
52 | void loop() {
    if(obstacleDetected){
             Otto.sing(S surprise);
             Otto.playGesture(OttoFretful);
             Otto.sing(S fart3);
             Otto.walk(2,1300,-1);
             Otto.turn(2,1000,-1);
            delay(50);
            obstacleDetector();
         else{
           Otto.walk(1,1000,1);
           obstacleDetector();
        }
```







sing function:

sing function

("sound to make")



try change sound:

(S_surprise);

(S_OhOoh);

(S_OhOoh2);

(S_cuddly);

(S_sleeping);

(S_happy);

(S_superHappy);

(S_happy_short);

(S_sad);

(S_confused);

(S_fart1);

(S fart2);

(S_fart3);

 $(S_mode1);$

(S mode2);

(S_mode3);

(S_connection);

(S_disconnection);

(S buttonPushed);







play Gesture function:

Otto.playGesture(OttoFretful);

play Gesture function

("emotion to express")

try change emotion:

(OttoSuperHappy);

(OttoSad);



(OttoSleeping);



(OttoFart):



(OttoConfused);



(OttoFretful):



(OttoLove);



(OttoAngry);



(OttoMagic);



(OttoWave):



(OttoVictory);



(OttoFail):







move functions:

move function ("#steps, Time[ms], direction")

try change move function to:

```
Otto.walk(1,1000,1); Otto.walk(1,1000,-1);

Otto.turn(3,1000,1); Otto.turn(3,1000,-1);

Otto.bend(2,1000,1); Otto.bend(2,500,-1);

Otto.shakeLeg(1,1000,1); Otto.shakeLeg(1,500,-1);

Otto.moonwalker(1,1000,moveSize,1); moveSize: "height of the move" Otto.moonwalker(1,1000,30,1);

Otto.crusaito(1,1000,moveSize,1);

Otto.flapping(1,1000,moveSize,1);
```

Otto.swing(1,1000,moveSize);
Otto.updown(1,1000,moveSize);
Otto.tiptoeSwing(1,1000,moveSize);
Otto.jitter(1,1000,moveSize);
Otto.ascendingTurn(1,1000,moveSize);

Otto.jump(1,1000);





post your creations online









#OttoDIY share!

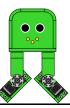
expand...



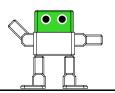
customize



modify



remix





build your own robot 打造你自己的机器人

ottodiy.com