

barebox - An introduction

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Bootloaders: What they do and why we (still) need them

The barebox Project: Motivation for a fork

Design Decisions: A Bootloader for Kernel Hackers

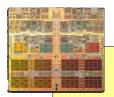
Flow of Execution: From Power-On to the Kernel

Sugar and Candies: Some Highlights





Bootloaders: What they do ...



Low Level Hardware Init

RAM, Flash, PLLs + Clocks, ...

BIOS (PC)
Bootloader (SoC)



Fetch Kernel(s) from Boot Medium

NOR-Flash, NAND-Flash, SD, USB, SATA, Network...

BIOS (PC) Bootloader (SoC, PC)



Start Kernel

with kernel command line parameters

Bootloader (SoC, PC)





Requirements for Production Systems

No interaction: power-on and boot No delays by the bootloader!



The bootloader shall stay out of the way!

no selection screen no nothing





Requirements: Development & Maintenance

Stop boot process in the bootloader:

key press on keybord (PC) serial console key or hardware button (embedded)

Choose between pre-existing kernels

Bebian GNU/Linux, kernel 2.6.26-2-686
Bebian GNU/Linux, kernel 2.6.26-2-686 (single-user mode)

Use the ↑ and ↓ keys to select which entry is highlighted.
Press enter to boot the selected US, 'e' to edit the commands before booting, or 'c' for a command-line.

Be able to edit kernel location - where to boot from (flash partition, disk partition, tftp location, ...)

Change kernel command line

Make changes persistent (change - store - boot with new config)

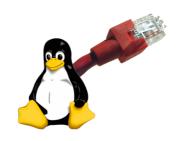




Common requirements for Embedded

Pre-loader for NAND

TFTP booting the kernel (for quick development cycle)



Redundancy Boot (start watchdog, boot, boot other kernel on startup-failure)



Hardware testing environment:

have register access from a commandline while kernel was not ported to a new platform yet



have a non-complex environment for hardware people to test prototypes





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The barebox Project: Motivation for a fork

Pro U-Boot:

"Das U-Boot" is a successful bootloader for SoC type Linux systems!



Multi platform design, runs on ARM, MIPS, PowerPC, Blackfin etc.

Well established

High level of configurability (saveable environment)

"True" Open Source project (no hidden development, public git + list)

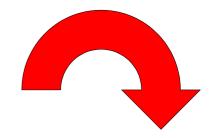




The barebox Project: Motivation for a fork

Contra U-Boot:

Operating U-Boot requires deep board knowledge



abuse of the environment for scripting

no clean driver model and multi instance concepts

Hard to configure: many macros have to be edited by hand to configure the features of U-Boot

"Must not break existing boards" policy (makes it hard to change designs)





The barebox Project: Motivation for a fork

barebox was started as a technology study (named U-Boot-V2)

Idea: How can the U-Boot principle be improved when...

... we take proven concepts from Linux

... we "think POSIX"

...(we are allowed to risk breaking unmaintained platforms if really needed)

Can a bootloader feel more like Linux?





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Design Decisions: A Bootloader for Kernel Hackers

Some design decisions we made for barebox:

more abstraction (devices instead of direct memory access + special knowledge)

multi instance driver model (no global variables, "ethaddr", "eth1addr" etc. any more)

frameworks instead of multiple-drivers-with-(almost-)same-api

"usual" commands: rm, cp, ls, ...





Design Decisions: A Bootloader for Kernel Hackers

Some design decisions we made for barebox:

scripts are scripts, no "runnable environment variables"

use a shell-like environment

KBuild + Kconfig (easy configuration & build process)

models taken from the Linux kernel (clocks, ...)

kernel coding style

"best of U-Boot and Linux"





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"Hello World" in barebox

Here is a typical startup from barebox:

```
barebox 2010.02.0-00065-g7aa3161 (Feb 4 2010 - 19:15:42)

Board: Phytec phyCard-i.MX27
NAND device: Manufacturer ID: 0x20, Chip ID: 0x36 (ST Micro NAND 64MiB 1,8V 8-bit)
Malloc space: 0xa7a00000 -> 0xa7f00000 (size 5 MB)
Stack space: 0xa79f8000 -> 0xa7a00000 (size 32 kB)
running /env/bin/init...

Hit any key to stop autoboot: 3

type update_kernel nand|nor [<imagename>] to update kernel into flash
type update_root nand|nor [<imagename>] to update rootfs into flash
barebox:/
```





File System

During startup, a RAM filesystem is mounted to /

A device filesystem is mounted to /dev

The environment is copied to /env

At the prompt, the well known commands like 'ls','rm', 'cp' work the way we are used to:

```
barebox:/ls
. .. dev env
```





Devices

Drivers can create device nodes under /dev which can be accessed like normal files:

```
barebox:/ ls /dev/
zero defaultenv mem nand0 ram0
phy0 self_raw self0 env_raw env0
```





Accessing Devices

While /dev/mem is the default "file" for the memory commands, it can be changed:

This displays the contents of /dev/phy0 (-s) in 16 bit wordsize (-w)





Device Variables

Design criterium: "avoid magic variables"

Introduction of "device variables": eth0.ipaddr

Device variables can be displayed using the devinfo command:

The device variables can be used like any other variable:

```
barebox:/ eth0.serverip=192.168.23.123
barebox:/ echo $eth0.serverip
192.168.23.123
```





Partitioning

Device files can be partitioned to get a convenient access to flashes and to get a consistent partition layout between barebox and Linux:

The partition description for the "addpart" command is the same as the Linux mtd layer uses for command line partitioning, so this string can be directly given to the Kernel





Getting the Kernel via TFTP

Most important networking commands:

dhcp (configure the network adapter)
tftp (transfer files via tftp, can write directly to flash)





Build System

Building should be familiar to kernel hackers:

```
# export ARCH=arm
# export CROSS_COMPILE=arm-linux-
# make pcm038_defconfig
# make menuconfig
# make
```





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Sugar & Candies: Highlights

Minimal porting effort

Can be a 2nd stage bootloader (e.g if first level is proprietary)

"One-image-starts-everywhere" (NAND, NOR, RAM...)

Highly scalable (modular)

Support for MMU, USB (host/device), DFU, splashscreens,...

GPL v2 (as the kernel)

integrated shell & editor

Binary size usually from 9KB to 150KB





Sandbox

barebox can be built as a normal Linux binary (inspired by user mode linux)

Features:

Working on barebox without real hardware Run under gdb Networking using a tap device

To compile the sandbox: pass ARCH=sandbox while compiling





Showtime!

See barebox in action





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Summary & Discussion

barebox wants to give you a Linux feeling inside a bootloader

- when working on the command-line
- when developing for it

So developers feel at home and can work faster making less errors (hopefully:)).

It aims for great flexibility to meet a number of use cases.

Alternative: boot with Linux (kexec)

initial porting effort?
penalties in boot time and storage consumption?
NAND pre-loader?





Links

Web Site for barebox:

http://www.barebox.org/

Source Code:

git clone git://git.pengutronix.de/git/barebox.git

Mailing List:

http://lists.infradead.org/mailman/listinfo/barebox

Questions? Ask me now or anytime later:

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