### **Technical Report**

# Impact of Point Annotation Density and Learning Rate on Forest Segmentation with Partial Cross-Entropy Loss

#### 1. Introduction:

Semantic segmentation of remote sensing imagery is vital for applications like environmental monitoring, urban planning, and resource management. However, obtaining pixel-perfect segmentation masks for training is costly and time-consuming.

In many practical scenarios, such as in the case of satellite imagery annotation, we are limited to incomplete annotations like bounding boxes, polygons, or even sparse point annotations. This motivates research into methods that can learn effectively from limited or incomplete supervision.

In this study, we focus on training a deep learning model with a custom partial cross-entropy loss function using only point annotations instead of dense masks. We investigate the impact of two critical factors:

- The density of point annotations
- The learning rates.

#### 2. Methods:

#### 2.1 Partial Cross-Entropy Loss Implementation:

The core of our method lies in a custom Partial Cross-Entropy (CE) loss function, which includes a focal loss component to address the class imbalance between the forest and non-forest areas. The formula for our loss function is:

```
pfCE = \Sigma (Focal loss (pre, GT) * MASKlabeled) / \Sigma MASKlabeled
```

Where Focal loss (pre, GT) is the focal loss between predicted probabilities and ground truth classes and MASKlabeled is the binary mask that marks the annotated pixels.

Specifically, the implemented method performs the following:

- Calculates the one-hot encoding of the ground truth labels.
- Computes the focal loss component using the predicted class probabilities, one-hot encoded ground truth and the focal loss parameters.
- Applies the mask using multiplication and calculates the sum of the loss values in the labeled areas.
- Returns the normalized loss by dividing by the number of marked points.

#### 2.2. Model Architecture:

We used a Transfer Learning, a modified ResNet50 model pre-trained on ImageNet as the basis for our segmentation network. To adapt it for the segmentation task, the final fully connected

layer is replaced by a linear layer with 2 output units representing the two classes (forest and nonforest areas). The modified architecture allows us to leverage the knowledge obtained during ImageNet training and speeds up convergence. We have also replaced the original conv1 layer of the model to be adapted to our input images.

### 2.3 Data Preparation:

The "Forest Aerial Images for Segmentation" dataset, which includes images of forested areas and corresponding segmentation masks, is used in our experiments. The dataset consists of RGB aerial images and single-channel mask images. The mask images have values of 0 and 1 corresponding to the "non-forest" and "forest" classes, respectively. The dataset is split into training and validation sets using a standard 80/20 split.

### **Preprocessing steps:**

Resizing: Images and masks are resized to a 256x256 pixel resolution using a bilinear interpolation.

**Normalization:** Images are normalized using the ImageNet mean and standard deviation, to be able to leverage the pre-trained weights from ImageNet.

**Point Annotation Generation:** Point annotations are simulated from the ground truth masks by randomly selecting a pre-defined number of pixels belonging to the forest class. The selected points are marked with the value 1 in the simulated point mask.

#### 2.4. Training:

The model is trained with the partial cross-entropy loss function using the Adam optimizer. The optimizer's momentum is 0.9 and the weight decay is 1e-

# 3. Experiments:

All experiments are performed using a batch size of 16 for 10 epochs. The rest of the hyperparameters are explored in the experiments to evaluate their impact on the model performance.

# 3.1. Point Sampling Study

• Configurations: [10, 50, 100, 200] points per image

Fixed parameters:

Learning rate: 1e-4Batch size: 16Epochs: 10Optimizer: Adam

#### **Results:**

Test Metrics

pixel accuracy: 0.8103422997282442

mIoU: 0.5480010995944711 dice\_score: 0.627386886997811 precision: 0.6851465084964247 recall: 0.6747443510948683

Figure 01: Metrics with 10 points

Test Metrics with 100 points

pixel\_accuracy: 0.8109085919105843

mIoU: 0.5619209093736314 dice\_score: 0.6477134715957904 precision: 0.6985854232756208 recall: 0.6971572892139066

Figure 03: Metrics with 100 points

Test Metrics with 50 points

pixel\_accuracy: 0.8257717871619298

mIoU: 0.5770243054644377 dice\_score: 0.6608008305176366 precision: 0.7083523524447976 recall: 0.7058650389410689

Figure 02: Metrics with 50 points

Test Metrics with 200 points

pixel accuracy: 0.8209677769013347

mIoU: 0.5755965910989771

dice\_score: 0.6600991246965062 precision: 0.7095490266491139 recall: 0.7094464238742252

Figure 04: Metrics with 200 points

## **Key Findings:**

· Optimal performance at 50 points

· Diminishing returns beyond 50 points

• 25 points provides good balance of accuracy vs annotation effort

# 3.2. Learning Rate Study

Configurations: [1e-3, 1e-4, 1e-5]

• Fixed parameters:

Points per image : 50 pointsOther parameters same as above

# Results:

Test Metrics with 0.001

pixel\_accuracy: 0.7955001263702453

mIoU: 0.5256824830611151 dice\_score: 0.6090863677828292 precision: 0.669606973589694 recall: 0.6611109442255308

Figure 05: Metrics with 0.001

Test Metrics with 0.0001

pixel\_accuracy: 0.8276098143097939
mIoU: 0.5839135803839414

dice\_score: 0.6687838881786458 precision: 0.7119093266108844 recall: 0.7150757306045646

Figure 06: Metrics with 0.0001

Test Metrics with 1e-05

pixel\_accuracy: 0.8060198968637247

mIoU: 0.5518008217846282 dice\_score: 0.6440801714912883 precision: 0.6969781468550081 recall: 0.69537957665668

Figure 07: Metrics with 0.00001

### **Key Findings:**

Learning rate 1e-4 provides best balance

Higher learning rates lead to instability

• Lower learning rates require more epochs

# 3. Recommandations:

- Use 50 points per image for annotation
- Set learning rate to 1e-4

### 4. Conclusion:

In conclusion, our study underscores that both point annotation density and the choice of learning rate significantly affect segmentation performance in a limited annotation setup. Therefore, choosing the appropriate values is key for obtaining the best possible performance while minimizing the annotation costs and training time. Future work should explore alternative sampling methods or adaptive learning rate techniques to improve model accuracy and robustness.