CMPN302: Algorithms Design and Analysis



Lecture 04: Dynamic Programming

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What is Dynamic Programming?

- Similar in divide-and-conquer in dividing the problem into smaller problems to obtain solution.
- Different than divide-and-conquer is that the subproblems are typically overlapping with each other and with the bigger problem. Divide-andconquer typically generates independent subproblems.
- Dynamic programming is more suited for optimization problems. It achieves optimal solutions for them

Power calculation

- Compute 3¹⁶:
 - Loop 16 times to compute result
 - Recursively:

```
Pow(x, p)
    if p == 1
        return x
    return pow(x, p/2) * pow(x, p/2)
```

- $3^{16} = 3^8 \times 3^8$
- $3^8 = 3^4 \times 3^4$
- $3^4 = 3^2 \times 3^2$
- $3^2 = 3 \times 3$
- How many calls to function Pow?
- Better way? Memoization

- Simplify recursion by memoization of subproblems
- Solves optimization problems
 - Finding shortest path
 - Best matrix parenthesization
 - Longest common subsequence
 - ...etc.

Two approaches:

- Top-down with memoization
 - Execute recursively in normal manner.
 - Just check first if the solution was computed and stored before. If so, return the solution.
 - Otherwise compute normally and store new solution.
- Bottom-up method
 - It is proper for problems where every problem relies on smaller ones.
 - Sort problems according to size.
 - Solve them in order.

 Rod-cutting problem: cut rod of length n to maximize revenue based on following table

Figure 15.1 A sample price table for rods. Each rod of length i inches earns the company p_i dollars of revenue.

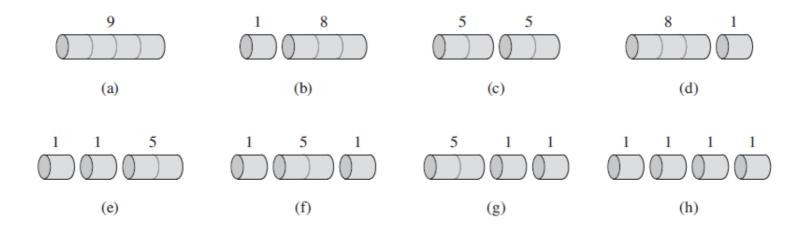


Figure 15.2 The 8 possible ways of cutting up a rod of length 4. Above each piece is the value of that piece, according to the sample price chart of Figure 15.1. The optimal strategy is part (c)—cutting the rod into two pieces of length 2—which has total value 10.

Rod-cutting problem

```
r_1 = 1 from solution 1 = 1 (no cuts),

r_2 = 5 from solution 2 = 2 (no cuts),

r_3 = 8 from solution 3 = 3 (no cuts),

r_4 = 10 from solution 4 = 2 + 2,

r_5 = 13 from solution 5 = 2 + 3,

r_6 = 17 from solution 6 = 6 (no cuts),

r_7 = 18 from solution 7 = 1 + 6 or 7 = 2 + 2 + 3,

r_8 = 22 from solution 8 = 2 + 6,

r_9 = 25 from solution 9 = 3 + 6,

r_{10} = 30 from solution 10 = 10 (no cuts).
```

More generally, we can frame the values r_n for $n \ge 1$ in terms of optimal revenues from shorter rods:

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-1} + r_1)$$
 (15.1)

Rod-cutting problem

Figure 15.3 The recursion tree showing recursive calls resulting from a call CUT-ROD(p,n) for n=4. Each node label gives the size n of the corresponding subproblem, so that an edge from a parent with label s to a child with label t corresponds to cutting off an initial piece of size s-t and leaving a remaining subproblem of size t. A path from the root to a leaf corresponds to one of the 2^{n-1} ways of cutting up a rod of length n. In general, this recursion tree has 2^n nodes and 2^{n-1} leaves.

Rod-cutting problem: Top-down memoized approach

```
MEMOIZED-CUT-ROD (p, n)
                                                 Initialization r
              let r[0..n] be a new array
           2 for i = 0 to n
                  r[i] = -\infty
           4 return MEMOIZED-CUT-ROD-AUX(p, n, r)
           MEMOIZED-CUT-ROD-AUX (p, n, r)
              if r[n] \geq 0
                                   Retrieving from
                  return r[n]
              if n == 0
             else q = -\infty
                  for i = 1 to n
                       q = \max(q, p[i] + \text{MEMOIZED-CUT-ROD-AUX}(p, n - i, r))
              return q
Computing
```

• Complexity: $\Theta(n^2)$

- Rod-cutting problem: Bottom-up approach
- Simpler when problem is a good fit

```
BOTTOM-UP-CUT-ROD(p, n)

1 let r[0..n] be a new array

2 r[0] = 0

3 for j = 1 to n

4 q = -\infty

5 for i = 1 to j

6 q = \max(q, p[i] + r[j - i])

7 r[j] = q

8 return r[n]
```

- Rod-cutting problem
- How to print optimal cuts??

```
EXTENDED-BOTTOM-UP-CUT-ROD(p, n)

1 let r[0..n] and s[0..n] be new arrays

2 r[0] = 0

3 for j = 1 to n

4 q = -\infty

5 for i = 1 to j

6 if q < p[i] + r[j - i]

7 q = p[i] + r[j - i]

8 s[j] = i

9 r[j] = q

10 return r and s
```

```
PRINT-CUT-ROD-SOLUTION (p, n)

1 (r, s) = \text{EXTENDED-BOTTOM-UP-CUT-ROD}(p, n)

2 while n > 0

3 print s[n]

4 n = n - s[n]
```

- Matrix-chain multiplication: $A_1A_2 \cdots A_n$
- Example:

To illustrate the different costs incurred by different parenthesizations of a matrix product, consider the problem of a chain $\langle A_1, A_2, A_3 \rangle$ of three matrices. Suppose that the dimensions of the matrices are 10×100 , 100×5 , and 5×50 , respectively. If we multiply according to the parenthesization $((A_1A_2)A_3)$, we perform $10 \cdot 100 \cdot 5 = 5000$ scalar multiplications to compute the 10×5 matrix product A_1A_2 , plus another $10 \cdot 5 \cdot 50 = 2500$ scalar multiplications to multiply this matrix by A_3 , for a total of 7500 scalar multiplications. If instead we multiply according to the parenthesization $(A_1(A_2A_3))$, we perform $100 \cdot 5 \cdot 50 = 25{,}000$ scalar multiplications to compute the 100×50 matrix product A_2A_3 , plus another $10 \cdot 100 \cdot 50 = 50{,}000$ scalar multiplications to multiply A_1 by this matrix, for a total of 75,000 scalar multiplications. Thus, computing the product according to the first parenthesization is 10 times faster.

- Matrix-chain multiplication:
- Recurrence:

$$P(n) = \begin{cases} 1 & \text{if } n = 1, \\ \sum_{k=1}^{n-1} P(k) P(n-k) & \text{if } n \ge 2. \end{cases}$$

• Grows as $\Omega(2^n)$

Matrix-chain multiplication

Example:

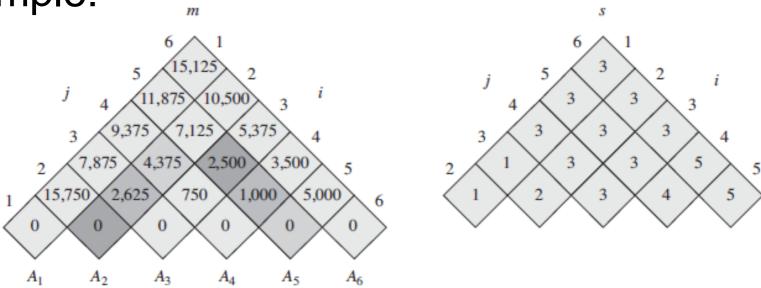
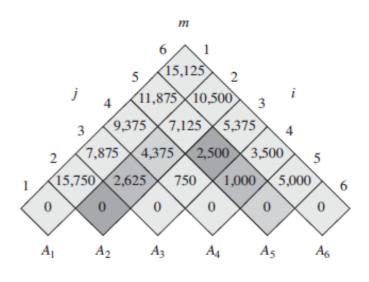


Figure 15.5 The m and s tables computed by MATRIX-CHAIN-ORDER for n=6 and the following matrix dimensions:

matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimension	30×35	35×15	15 × 5	5×10	10×20	20×25

- Matrix-chain multiplication
- Code:

```
MATRIX-CHAIN-ORDER (p)
 1 \quad n = p.length - 1
 2 let m[1..n, 1..n] and s[1..n-1, 2..n] be new tables
 3 for i = 1 to n
        m[i,i] = 0
    for l=2 to n
                     // l is the chain length
        for i = 1 to n - l + 1
            i = i + l - 1
            m[i,j] = \infty
            for k = i to i - 1
                q = m[i,k] + m[k+1,j] + p_{i-1}p_k p_j
                if q < m[i, j]
11
                     m[i,j] = q
                     s[i, j] = k
13
    return m and s
```



• Complexity: $O(n^3)$

- Matrix-chain multiplication
- Display solution:

```
PRINT-OPTIMAL-PARENS (s, i, j)

1 if i == j

2 print "A"<sub>i</sub>

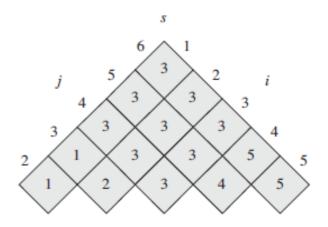
3 else print "("

4 PRINT-OPTIMAL-PARENS (s, i, s[i, j])

5 PRINT-OPTIMAL-PARENS (s, s[i, j] + 1, j)

6 print ")"
```

In the example of Figure 15.5, the call PRINT-OPTIMAL-PARENS (s, 1, 6) prints the parenthesization $((A_1(A_2A_3))((A_4A_5)A_6))$.



- Matrix-chain multiplication
- Recursive code:

```
RECURSIVE-MATRIX-CHAIN(p, i, j)

1 if i == j

2 return 0

3 m[i, j] = \infty

4 for k = i to j - 1

5 q = \text{RECURSIVE-MATRIX-CHAIN}(p, i, k)

+ RECURSIVE-MATRIX-CHAIN(p, k + 1, j)

+ p_{i-1}p_kp_j

6 if q < m[i, j]

7 m[i, j] = q

8 return m[i, j]
```

- Matrix-chain multiplication
- Memoized version:

```
LOOKUP-CHAIN(m, p, i, j)

1 if m[i, j] < \infty

2 return m[i, j]

3 if i == j

4 m[i, j] = 0

5 else for k = i to j - 1

6 q = \text{LOOKUP-CHAIN}(m, p, i, k)

+ LOOKUP-CHAIN(m, p, k + 1, j) + p_{i-1}p_kp_j

7 if q < m[i, j]

8 m[i, j] = q

9 return m[i, j]
```

- Longest Common Subsequence
- Given two strings, find longest common subsequence of characters (NOT necessarily consecutive)
- Example:

```
S1=ACCGGTCGAGTGCGCGGAAGCCGGCCGAA
S2=GTCGTTCGGAATGCCGTTGCTCTGTAAA
```

LCS=GTCGTCGGAAGCCGGCCGAA

Longest Common Subsequence

```
c[i,j] = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0, \\ c[i-1,j-1]+1 & \text{if } i,j > 0 \text{ and } x_i = y_j, \\ \max(c[i,j-1],c[i-1,j]) & \text{if } i,j > 0 \text{ and } x_i \neq y_j. \end{cases}
```

```
LCS-LENGTH(X, Y)
 1 m = X.length
 2 n = Y.length
 3 let b[1..m, 1..n] and c[0..m, 0..n] be new tables
 4 for i = 1 to m
 5 	 c[i,0] = 0
 6 for j = 0 to n
   c[0, j] = 0
   for i = 1 to m
        for j = 1 to n
10
            if x_i == y_i
11
                c[i, j] = c[i-1, j-1] + 1
               b[i, j] = "\\\"
12
    elseif c[i-1,j] \geq c[i,j-1]
13
               c[i, j] = c[i - 1, j]
14
               b[i, j] = "\uparrow"
15
       else c[i, j] = c[i, j - 1]
16
17
    return c and b
```

