

CMP(N)302: Design and Analysis of Algorithms



Lecture 07: Minimum Spanning Trees

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Minimum Spanning Trees (MST)

- Problem arises from many applications
- Given distances between cities, choose which roads to construct in order for all cities to be reachable with minimum construction cost.

	Alexandria	Cairo	Matrouh	Aswan	Assiut	Hurghada
Alexandria	0	220	320	1,080	580	680
Cairo	220	0	450	860	360	450
Matrouh	320	450	0	1,300	800	900
Aswan	1,080	860	1,300	0	500	400
Assiut	580	360	800	500	0	300
Hurghada	680	450	900	400	300	0

Definition

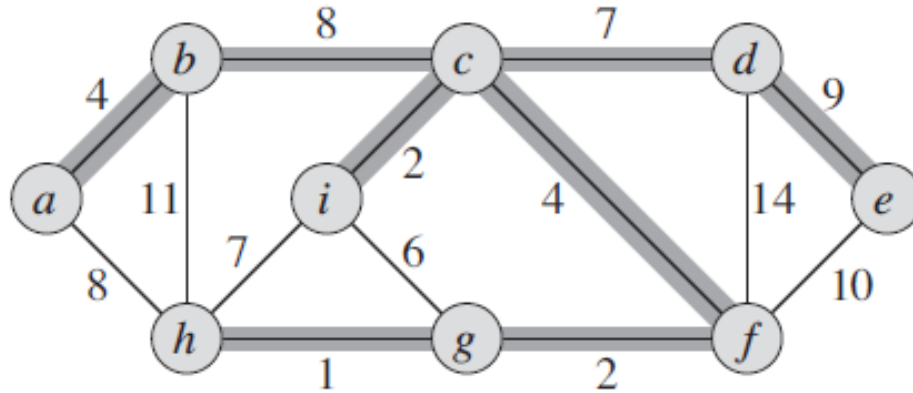


Figure 23.1 A minimum spanning tree for a connected graph. The weights on edges are shown, and the edges in a minimum spanning tree are shaded. The total weight of the tree shown is 37. This minimum spanning tree is not unique: removing the edge (b, c) and replacing it with the edge (a, h) yields another spanning tree with weight 37.

- What is the use of this?!!
 - In electronic circuit design, we need to wire the electric components together

Definition

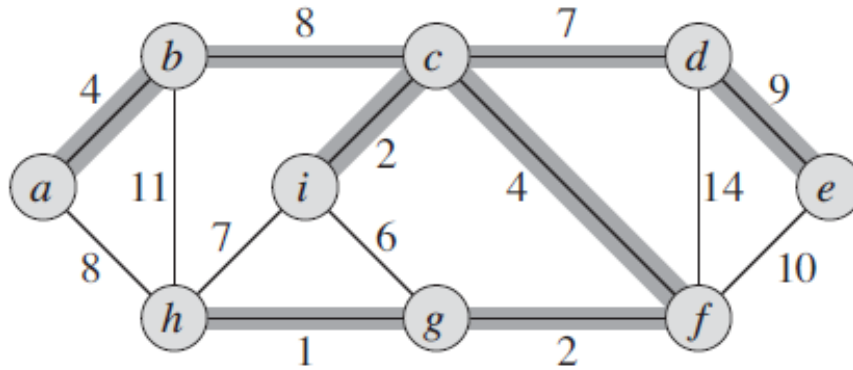


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- How to write it as a definition for the problem?
 - Find an acyclic subset $T \subseteq E$ that connects all the vertices with minimum $w(T) = \sum_{(u,v) \in T} w(u, v)$

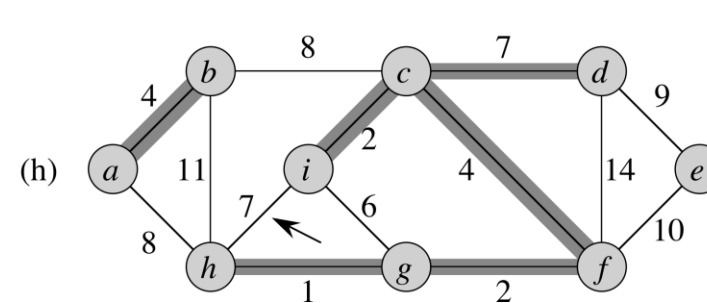
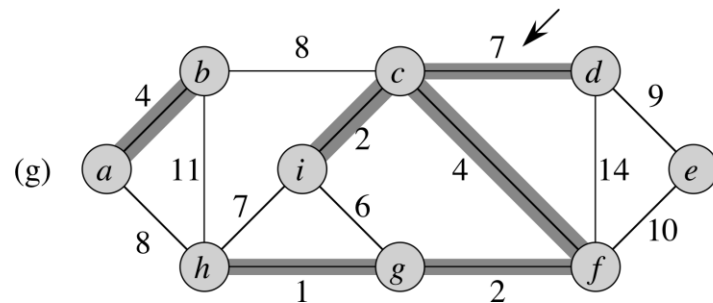
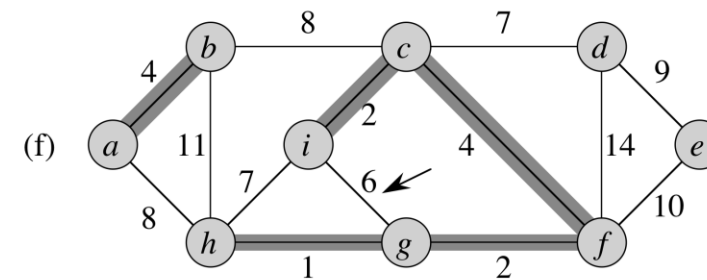
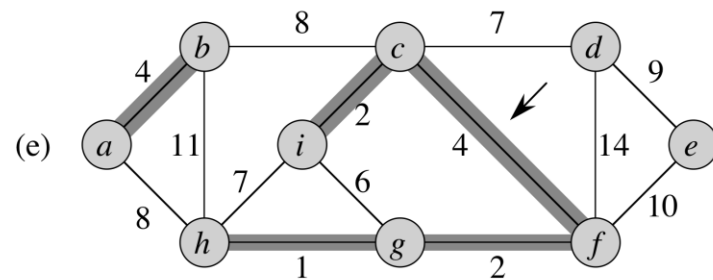
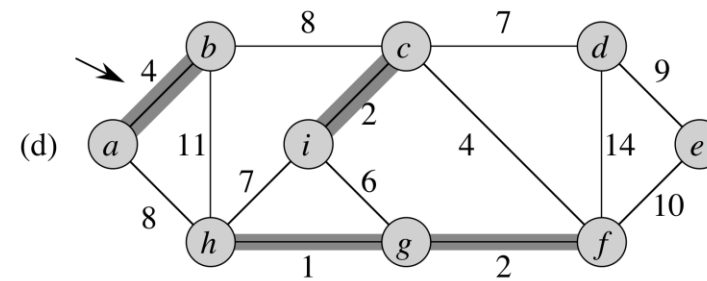
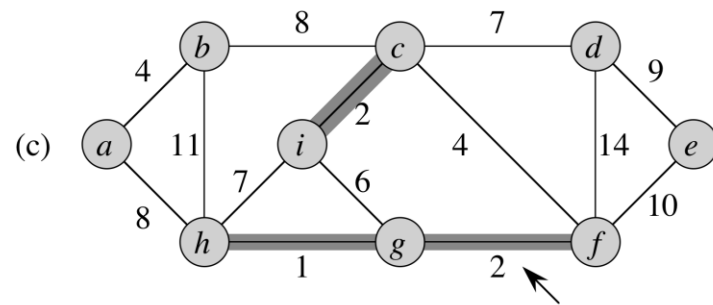
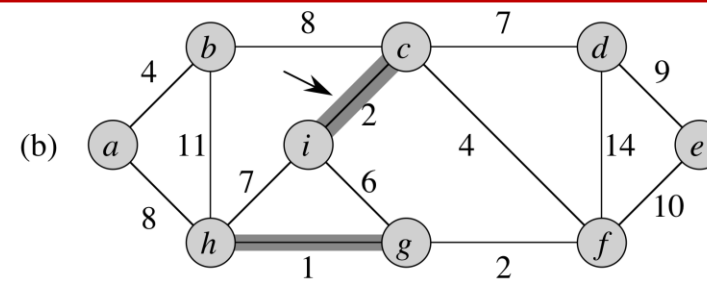
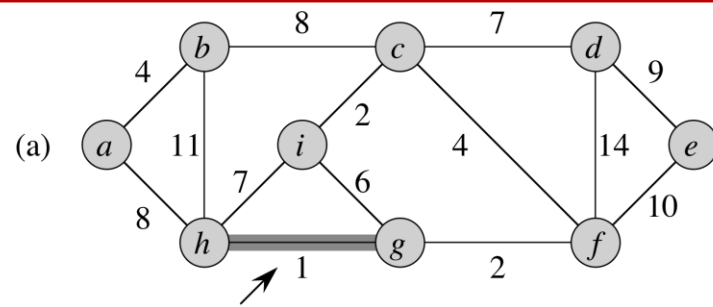
Main concept

GENERIC-MST(G, w)

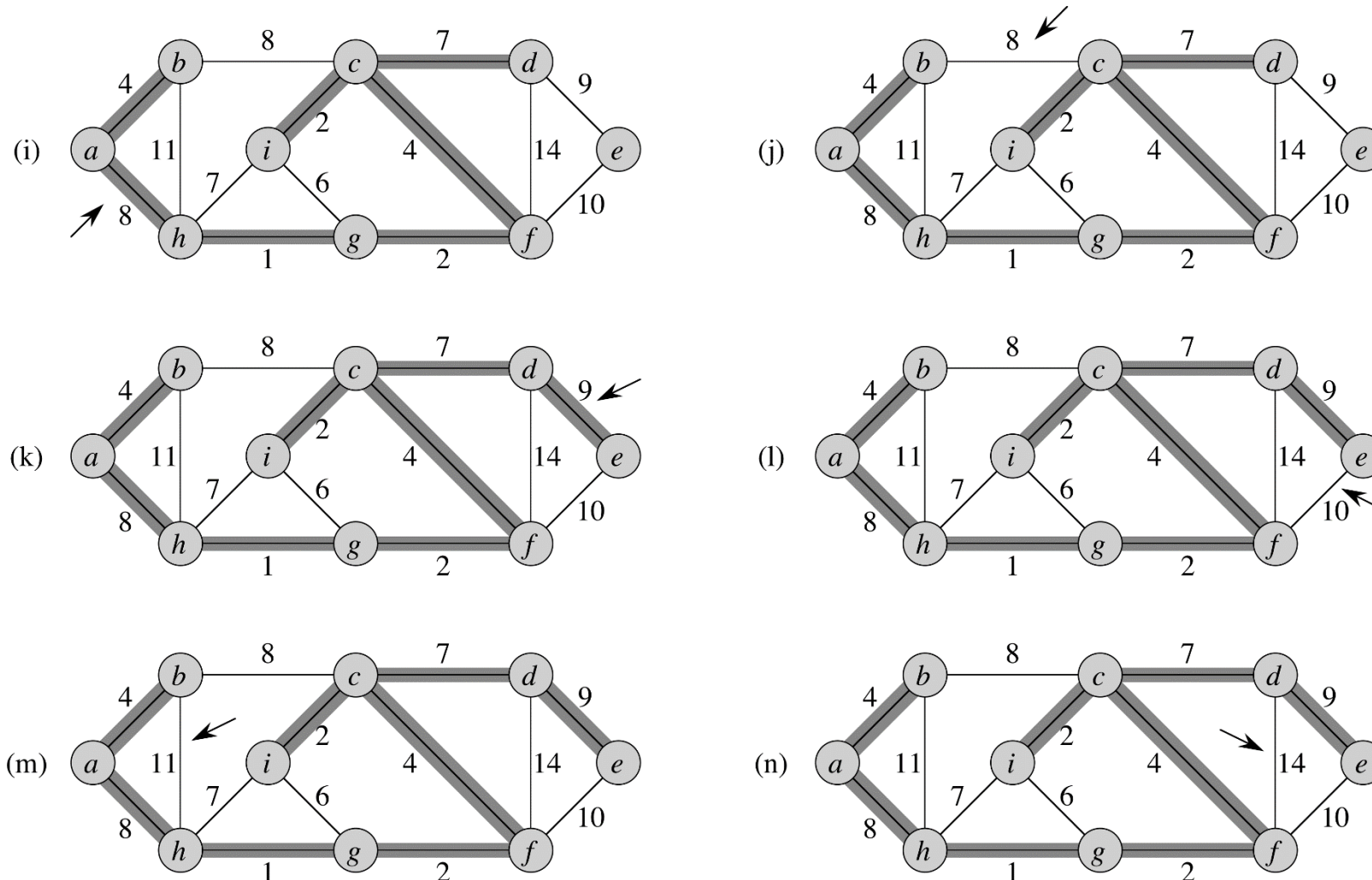
```
1   $A = \emptyset$ 
2  while  $A$  does not form a spanning tree
3      find an edge  $(u, v)$  that is safe for  $A$ 
4       $A = A \cup \{(u, v)\}$ 
5  return  $A$ 
```

- Follows which approach??
 - Greedy approach

Kruskal's algorithm



Kruskal's algorithm



- Each iteration: a) have a forest and b) add the least-weight safe edge connecting two different components

Kruskal's algorithm

- Algorithm:

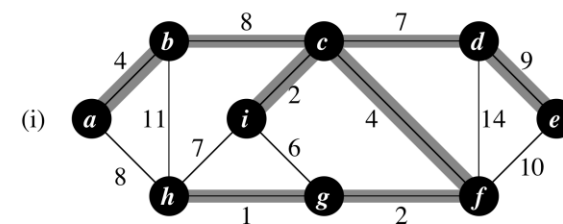
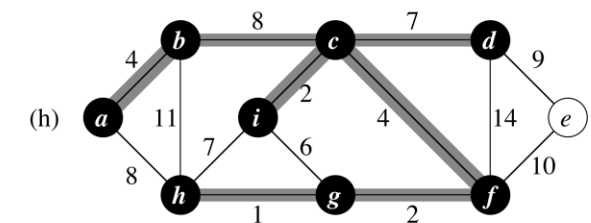
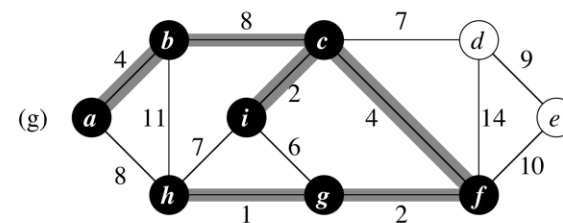
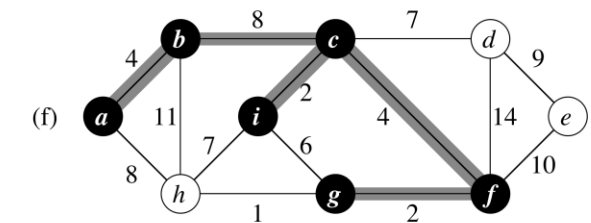
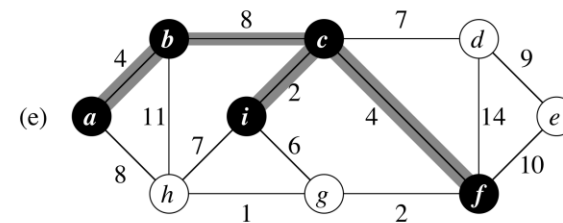
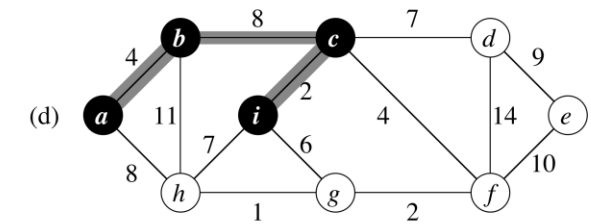
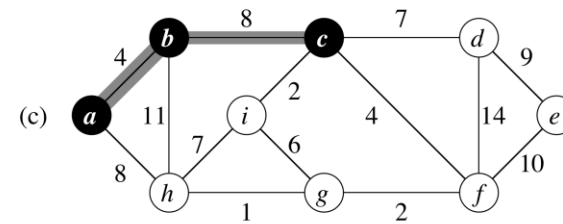
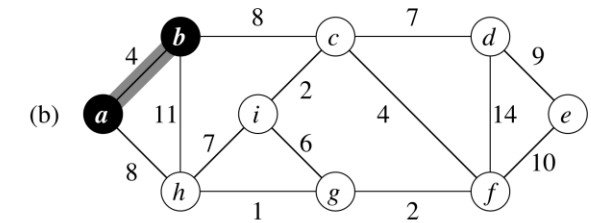
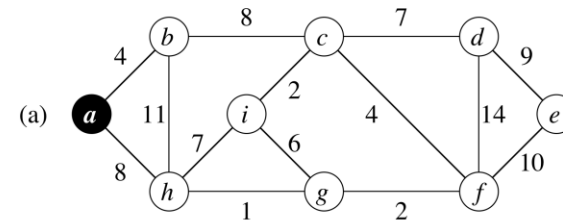
```
MST-KRUSKAL( $G, w$ )  
   $O(1) \rightarrow$  1   $A = \emptyset$   
   $O(V) \rightarrow$  2  for each vertex  $v \in G.V$   
             3    MAKE-SET( $v$ )  
   $O(E \log E) \rightarrow$  4  sort the edges of  $G.E$  into nondecreasing order by weight  $w$   
   $O(E \log E)$   $\rightarrow$  5  for each edge  $(u, v) \in G.E$ , taken in nondecreasing order by weight  
  Lines 5-8   6    if FIND-SET( $u$ )  $\neq$  FIND-SET( $v$ )  
             7         $A = A \cup \{(u, v)\}$   
             8    UNION( $u, v$ )  
  9  return  $A$ 
```

- Complexity: $O(E \log E) = O(E \log V)$
- Read disjoint-sets (Chapter 21)

Prim's algorithm

During each iteration:

- a) have a tree
- b) add the least-weight safe edge connecting the tree to vertex not in tree



Prim's algorithm

- Algorithm:

```

MST-PRIM( $G, w, r$ )
 $O(V) \rightarrow$  1  for each  $u \in G.V$ 
           2       $u.key = \infty$ 
           3       $u.\pi = \text{NIL}$ 
           4   $r.key = 0$ 
           5   $Q = G.V$ 
 $O(V) \rightarrow$  6  while  $Q \neq \emptyset$ 
 $O(\log V) \rightarrow$  7       $u = \text{EXTRACT-MIN}(Q)$ 
 $O(E) \rightarrow$  8      for each  $v \in G.Adj[u]$ 
Lines 6 – 8 9          if  $v \in Q$  and  $w(u, v) < v.key$ 
           10               $v.\pi = u$ 
 $O(\log V) \rightarrow$  11               $v.key = w(u, v)$ 
    
```

Procedure	Binary heap (worst-case)	Fibonacci heap (amortized)
MAKE-HEAP	$\Theta(1)$	$\Theta(1)$
INSERT	$\Theta(\lg n)$	$\Theta(1)$
MINIMUM	$\Theta(1)$	$\Theta(1)$
EXTRACT-MIN	$\Theta(\lg n)$	$O(\lg n)$
UNION	$\Theta(n)$	$\Theta(1)$
DECREASE-KEY	$\Theta(\lg n)$	$\Theta(1)$
DELETE	$\Theta(\lg n)$	$O(\lg n)$

- Complexity: $O(V \log V + E \log V) = O(E \log V)$

- Using Fibonacci heaps: $O(E + V \log V)$