

CMPN302: Algorithms Design and Analysis



Lecture 03: Hashing

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Goal

- Perform operations (Search, Insert and Delete) as fast as possible

Direct address table

DIRECT-ADDRESS-SEARCH(T, k)

1 **return** $T[k]$

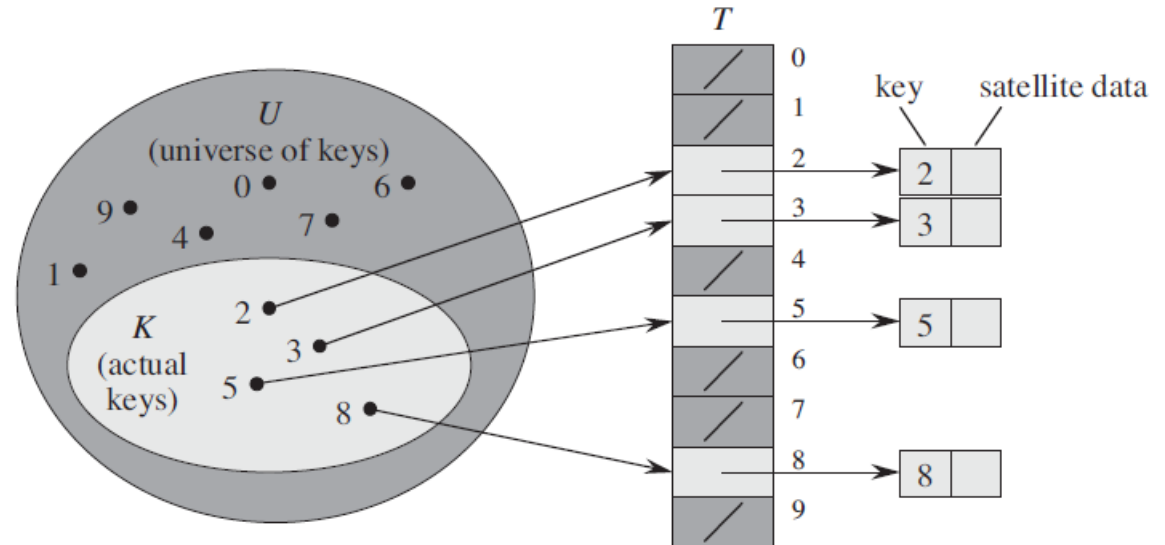
DIRECT-ADDRESS-INSERT(T, x)

1 $T[x.key] = x$

DIRECT-ADDRESS-DELETE(T, x)

1 $T[x.key] = \text{NIL}$

Each of these operations takes only $O(1)$ time.

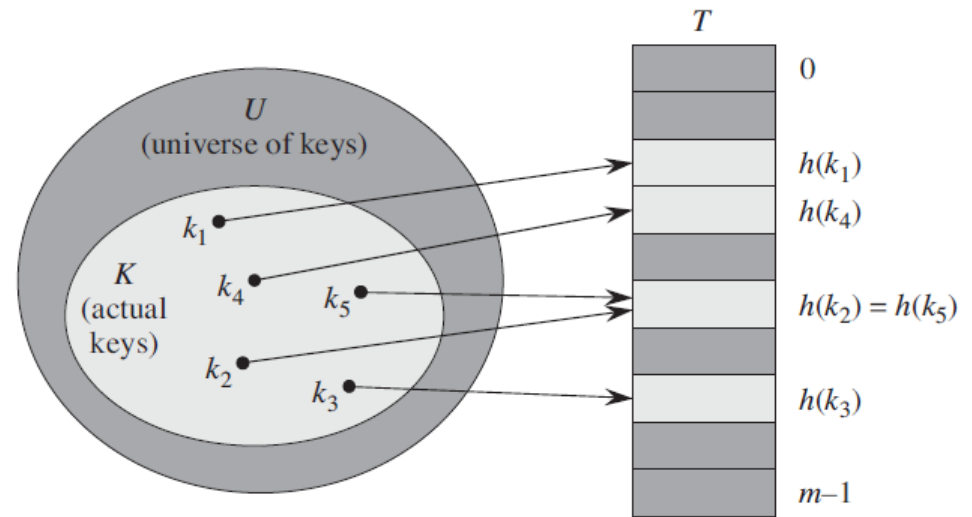


- Operations take **$O(1)$** time.
- Data can be stored **in table** itself without a linked-list.
- Disadv.: If universe U is **large**.

Hash table

- Reduce table size to m
- Use **hash** function

$$h : U \rightarrow \{0, 1, \dots, m - 1\}$$



- Problem: **collision**
- Resolution:
 - Chaining
 - Open addressing

Hash function

- Goal: **minimize** collisions
- Keys must be integers
 - Convert non-integers to integers, i.e. strings

Division method

$$h(k) = k \bmod m$$

- m should be prime not too close to powers of 2
- Example:
 - $n = 2000$
 - $\alpha = 3$
 - $m = 701$
 - $h(k) = k \bmod 701$

Multiplication method

$$h(k) = \lfloor m(k A \bmod 1) \rfloor, \quad 0 < A < 1$$

- Extracts the fractional part of $k A$ and then multiplies by m (hash table size)
- m better be 2^P
- Assume w , the word size in machine (i.e. 32 bits)
- k fits one word
- Restrict A to $s/2^w$

Multiplication method

$$h(k) = \lfloor m(k A \bmod 1) \rfloor, \quad 0 < A < 1$$

Optimization

- Assume w , the word size in machine (i.e. 32 bits)
- k fits one word
- Restrict A to $s/2^w$
- Compute:

$$ks = \underbrace{r_1}_{\text{integer}} 2^w + \underbrace{r_0}_{\text{fraction}} \xrightarrow{\text{mod}} r_0 \xrightarrow{\times m} \underbrace{q_1}_{\text{integer}} 2^p + \underbrace{q_0}_{\text{fraction}} \xrightarrow{\text{floor}} q_1$$

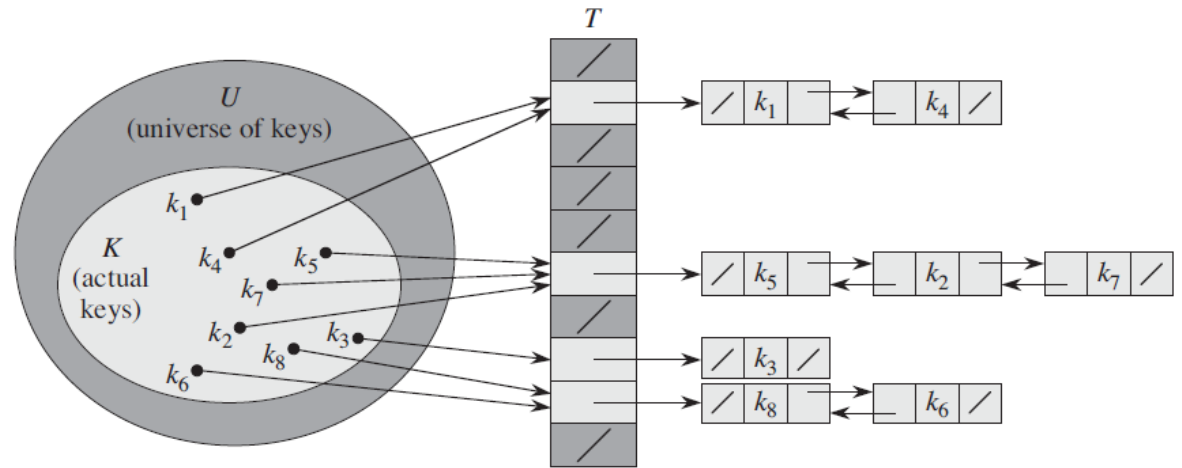
shift right
w-p bits
↓

Universal hashing

- An adversary can choose the data to *all hash* to the same position if he determines the hashing function
- The problem happens because of **determinism**!!
- Solution: to avoid **determinism**, use *randomization*
- At every execution over the *whole dataset*, choose the hash function randomly from a set of hash functions
- This hash function remains the same during the *whole run*, otherwise does not make sense

Chaining

- Load factor $\alpha = \frac{n}{m}$



- Unsuccessful search takes $\Theta(1 + \alpha)$
- Can be $\Theta(1)$ if $\alpha = O(1)$, in other words $n = O(m)$

Chaining

- Proof for $\Theta(1 + \alpha)$

Let x_i denote the i th element inserted into the table, for $i = 1, 2, \dots, n$, and let $k_i = x_i.\text{key}$. For keys k_i and k_j , we define the indicator random variable $X_{ij} = \mathbf{I}\{h(k_i) = h(k_j)\}$. Under the assumption of simple uniform hashing, we have $\Pr\{h(k_i) = h(k_j)\} = 1/m$, and so by Lemma 5.1, $E[X_{ij}] = 1/m$. Thus, the expected number of elements examined in a successful search is

Chaining

- Proof for $\Theta(1 + \alpha)$

$$\begin{aligned} & \mathbb{E} \left[\frac{1}{n} \sum_{i=1}^n \left(1 + \sum_{j=i+1}^n X_{ij} \right) \right] \\ &= \frac{1}{n} \sum_{i=1}^n \left(1 + \sum_{j=i+1}^n \mathbb{E}[X_{ij}] \right) \\ &= \frac{1}{n} \sum_{i=1}^n \left(1 + \sum_{j=i+1}^n \frac{1}{m} \right) \\ &= 1 + \frac{1}{nm} \sum_{i=1}^n (n - i) \\ &= 1 + \frac{1}{nm} \left(\sum_{i=1}^n n - \sum_{i=1}^n i \right) \\ &= 1 + \frac{1}{nm} \left(n^2 - \frac{n(n+1)}{2} \right) \\ &= 1 + \frac{n-1}{2m} \\ &= 1 + \frac{\alpha}{2} - \frac{\alpha}{2n} . \end{aligned}$$

Open addressing

- Elements occupy hash table itself
- To resolve collisions, instead of inserting in linked list, examine a *next empty* position to store the element
- Examining the *next* position is called *probing*

HASH-INSERT(T, k)

```
1   $i = 0$ 
2  repeat
3       $j = h(k, i)$  ←  $i^{\text{th}}$  Next position
4      if  $T[j] == \text{NIL}$ 
5           $T[j] = k$ 
6          return  $j$ 
7      else  $i = i + 1$ 
8  until  $i == m$ 
9  error "hash table overflow"
```

Open addressing

Searching inside hash

- Must search all possible *next* positions

`HASH-SEARCH(T, k)`

```
1   $i = 0$ 
2  repeat
3       $j = h(k, i)$ 
4      if  $T[j] == k$ 
5          return  $j$ 
6       $i = i + 1$ 
7  until  $T[j] == \text{NIL}$  or  $i == m$ 
8  return NIL
```

Open addressing

Deletion is tricky

- If we delete an element while there are elements inserted after it, we can't search after deletion because the element is marked as **nil**
- Solution: mark with a different mark
 - Problem: search time no longer depends on α
- Open addressing is not typically used if keys can be deleted, use chaining instead

Open addressing

Linear probing

$$h(k, i) = (h'(k) + i) \bmod m$$

- Examine consecutive positions ($\bmod m$)
- Problem: *primary clustering*
 - An empty slot preceded by i full slots will be filled with probability $(i + 1)/m$

Open addressing

Quadratic probing

$$h(k, i) = (h'(k) + c_1i + c_2i^2) \bmod m, \quad (11.5)$$

where h' is an auxiliary hash function, c_1 and c_2 are positive auxiliary constants, for $i = 0, 1, \dots, m - 1$

- Jump by quadratic steps
- Works much better than linear probing
- Problem: if $h(k_1, 0) = h(k_2, 0)$, then $h(k_1, i) = h(k_2, i)$, called *secondary clustering*
 - Still initial position determines the entire sequence

Open addressing

Double hashing

$$h(k, i) = (h_1(k) + i h_2(k)) \bmod m ,$$

where h_1 and h_2 are auxiliary hash functions

0	
1	79
2	
3	
4	69
5	98
6	
7	72
8	
9	14
10	
11	50
12	

Figure 11.5 Insertion by double hashing. Here we have a hash table of size 13 with $h_1(k) = k \bmod 13$ and $h_2(k) = 1 + (k \bmod 11)$. Since $14 \equiv 1 \pmod{13}$ and $14 \equiv 3 \pmod{11}$, we insert the key 14 into empty slot 9, after examining slots 1 and 5 and finding them to be occupied.

Open addressing

- Analysis

Theorem 11.6

Given an open-address hash table with load factor $\alpha = n/m < 1$, the expected number of probes in an unsuccessful search is at most $1/(1-\alpha)$, assuming uniform hashing.

Perfect hashing

- Use two levels of hashing

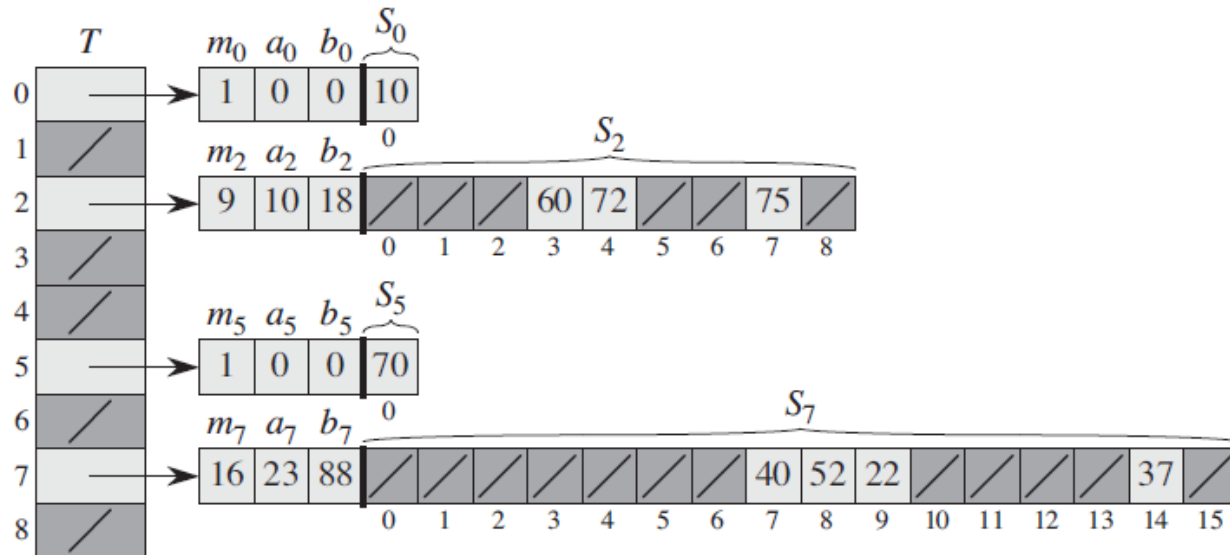


Figure 11.6 Using perfect hashing to store the set $K = \{10, 22, 37, 40, 52, 60, 70, 72, 75\}$. The outer hash function is $h(k) = ((ak + b) \bmod p) \bmod m$, where $a = 3$, $b = 42$, $p = 101$, and $m = 9$. For example, $h(75) = 2$, and so key 75 hashes to slot 2 of table T . A secondary hash table S_j stores all keys hashing to slot j . The size of hash table S_j is $m_j = n_j^2$, and the associated hash function is $h_j(k) = ((a_j k + b_j) \bmod p) \bmod m_j$. Since $h_2(75) = 7$, key 75 is stored in slot 7 of secondary hash table S_2 . No collisions occur in any of the secondary hash tables, and so searching takes constant time in the worst case.

Perfect hashing

- Good choice for *static* data
 - Examples:
 - Reserved words in programming language
 - Set of file names in CD-ROM
- $O(1)$ memory access in the worst case
- Universal hashing is used at each level
- Similar to chaining but use a *secondary hash table* instead of *linked lists*
- Careful selection of the secondary hash table can avoid collisions