

Reading CC1 – 2 Revision Report

- An explanation of the mistake from the original submission, why it was a mistake, and the thinking process that led to it.
- An explanation of the fix, including how your understanding has improved by making the revision.

I made the mistake of not correctly identifying the principles that my old code violated. At first look into my old code, I didn't think that much was wrong with the naming, so I tried nitpicking the "handleCreatureDecision" name, however looking back, it already fulfills good naming standards.

Going back to look at my old code for the second time, I see a lot more errors than I previously saw. To fix my submission, I added more code analysis. I also fixed the comments that I previously added, as they did not correctly identify the naming principles that they violated. For example, I thought that "N,E,S,W," were good variable names, but seeing them again, I realized that it would be impossible to search for those and their uses, so I added a comment describing this.