

# MIX Manual

Michael Schröder

May 6, 2021

## 1 MIX-fpga

Have you ever heard of Don Knuth's (hypothetical) first polyunsaturated computer MIX, the 1009? In this project we will build a binary version of the MIX-Computer as described in "The Art of Computer Programming, Vol. 1" by Donald E. Knuth running on an fpga-board.

The presented implementation is based on the fpga development board iCE40HX8K-EVB from the company Olimex Ltd., which has the nice property of being completely open source. The whole project uses only FOSS free and open source hard- and software, so everybody can build their own MIX following the instructions in 'build'



Figure 1: The real MIX made of atoms instead of bits.

## 1.1 inside

The MIX computer is composed of two little boards.

1. iCE40HX8K-EVB, the fpga development board from olimex.com
2. USB-serial adapter. Used to power the board with 5V and to in-/output data over serial interface.

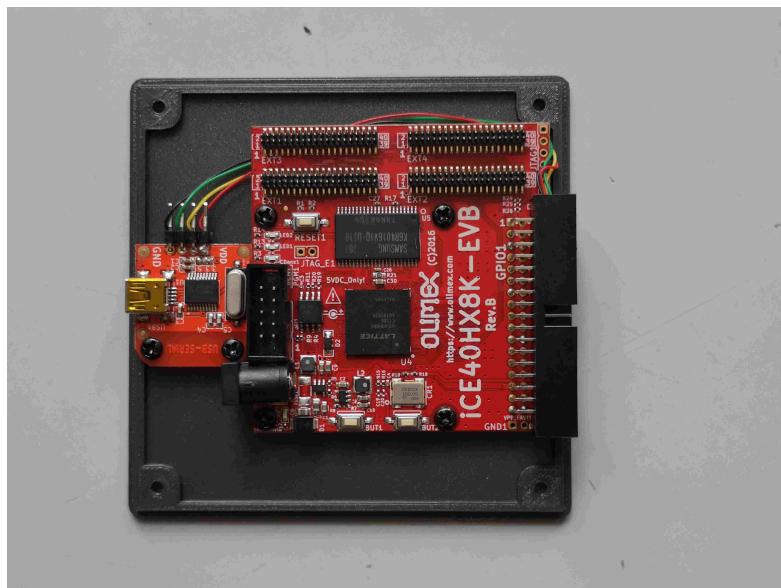


Figure 2: Watch inside and see the two boards interconnected with wire wrap technique

## 1.2 Specifications

### 1.2.1 clock

MIX runs on iCE40HX8K-EVB clocked at 25MHz. The basic unit of time 1u corresponds to 40ns, so according to Knuth it's a relatively high priced machine.

### 1.2.2 I/O units

In our MIX implementation all character based I/O units (U16-U20) are connected to the USB-connector and can be accessed as UART streams. You can connect MIX with any PC running a terminal emulator (e.g. screen for linux). The terminal should be set to 115200 baud (8N1). A conversion between ASCII and Knuths character codes is done in hardware according to Knuths specification (see TAOCP p. 128).



Figure 3: All I/O is done through a USB to serial adapter @115200 baud

### 1.2.3 commands

All commands except the floating point arithmetic are implemented with execution times corresponding to Knuth's specifications. Special care is given to the correct timings. Even the "sofisticated" commands SRC and SLC, which need a modulo 10 computation are executed in the defined timing of two cycles. The system can (easily) be extended in various ways:

1. add more commands:

- easy: logic operators (AND,OR,XOR,NOT)
- not so easy: Floating point arithmetic

2. add more hardware:

- easy: add leds to run the traffic light example
- not so easy: add more I/O units



Figure 4: MIX can be expanded through a GPIO connector placed at the read side.

#### 1.2.4 The GO button

MIX comes with the *GO button* attached to USB-UART. So after pressing the GO button MIX-programms can be uploaded by sending the *punched cards* to USB-UART.

#### 1.2.5 The toast case

MIX comes in a nice case with formfactor of a slice of toast, so your complete MIX computer system will easily fit into your lunch box. The case can be printed with a 3D printer. Design files can be found in the directory ‘build/toast’.



Figure 5: MIX comes in the practical formfactor of a toast

### 1.2.6 Service

In case you find encounter an issue with MIX:

- don't panic
- send me an email to mi.schroeder@netcologne.de

## 2 Running programs on MIX

### 2.1 mixasm

To run mixal programs with MIX you first have to translate the mixal programs to machine language. This is done with the GNU tansloator ‘mixasm’ distributed with the mix software package ‘mdk’. Append the option ‘-l’ to create a listing file ‘.mls’.

### 2.2 tools

To upload the code onto MIX we have to write the listing in a computer readable format. For this you can use the python scripts provided in ‘tools’:

- `mls2card.py`: translate the machine code (.mls) to punchcard format.
- `mls2char.py`: translate to character codes, which can directly be read by MIX. (This is only necessary for the bootloader written on the first two punch cards).
- `mls2bin.py`: translate the .mls file to binary. This is only necessary for the go-button, which must be uploaded into fpga ROM.

## 2.3 upload and run

Finally you can connect to MIX with USB using a terminal emulator (screen)

```
1 | screen /dev/ttyUSB0 115200
```

Within a screen session you can upload the mixal programs written on punch cards:

```
| ctr-a : readreg p p.card  
| ctrl-a : paste p
```

## 2.4 The following programms have been tested on MIX:

Details can be found in the README.md files found in the subfolders:

- ‘p’: compute the first 500 primes
- ‘e’: compute easter dates
- ‘t’: control traffic signals
- ‘go’: the go button
- ‘boot’: the bootloader

## 3 program p

We will run programm p of chapter 1.3.2 TAOCP (p. 148) on MIX. Programm p computes the first 500 primes and outputs them in a table on the line printer U19.

### 3.1 p.mixal

The mixal program can be found in `mixal/p/p.mixal`:

Inspect the file with:

```
1 | cat p.mixal  
2  
3 * EXAMPLE PROGRAM ... TABLE OF PRIMES  
4 *  
5 L EQU 500 The number of primes to find  
6 TERM EQU 19 Unit number of the line printer  
7 BUF0 EQU 2000 Memory area for BUFFER[0]  
8 BUF1 EQU BUF0+25 Memory area for BUFFER[1]  
9 PRIME EQU BUF1+24  
10 ORIG 3000  
11 START IOC 0(TERM) Skip to new page  
12 LD1 =1-L=  
13 LD2 =3=  
14 2H INC1 1  
15 ST2 PRIME+L,1  
16 J1Z 2F  
17 4H INC2 2
```

```

18 | ENT3    2
19 | 6H      ENTA    0
20 | ENTX    0,2
21 | DIV     PRIME,3
22 | JXZ    4B
23 | CMPA   PRIME,3
24 | INC3    1
25 | JG     6B
26 | JMP    2B
27 | 2H      OUT     TITLE(TERM)
28 | ENT4    BUF1+10
29 | ENT5    -50
30 | 2H      INC5    L+1
31 | 4H      LDA     PRIME,5
32 | CHAR
33 | STX    0,4(1:4)
34 | DEC4    1
35 | DEC5    50
36 | J5P    4B
37 | OUT     0,4(TERM)
38 | LD4     24,4
39 | J5N    2B
40 | HLT
41 * INITIAL CONTENTS OF TABLES AND BUFFERS
42 | ORIG   PRIME+1
43 | CON    2
44 | ORIG   BUF0-5
45 | TITLE   ALF     "FIRST"
46 | ALF     "_FIVE"
47 | ALF     "_HUND"
48 | ALF     "RED_P"
49 | ALF     "RIMES"
50 | ORIG   BUF0+24
51 | CON    BUF1+10
52 | ORIG   BUF1+24
53 | CON    BUF0+10
54 | END    START

```

### 3.1.1 p.mls

First we translate the mixal programm to binary code. This is done with the GNU library `mixasm`. The option `-l` produces a list file `p.mls`

```

1 | mixasm p.mixal -l
2 | cat p.mls
3 |
4 | *** p.mixal: Kompilerzusammenfassung ***
5 |
6 |-----|
7 | Src      Address  Compiled word          Symbolic rep
8 |

```

9	043	01995	+ 06 09 19 22 23	ALF "FIRST"
10	044	01996	+ 00 06 09 25 05	ALF "_FIVE"
11	045	01997	+ 00 08 24 15 04	ALF "_HUND"
12	046	01998	+ 19 05 04 00 17	ALF "RED_P"
13	047	01999	+ 19 09 14 05 22	ALF "RIMES"
14	049	02024	+ 00 00 00 31 51	CON 2035
15	051	02049	+ 00 00 00 31 26	CON 2010
16	000	02050	- 00 00 00 07 51	CON 1073742323
17	000	02051	+ 00 00 00 00 03	CON 0003
18	009	03000	+ 00 00 00 19 35	CON 1251
19	010	03001	+ 32 02 00 05 09	CON 537395529
20	011	03002	+ 32 03 00 05 10	CON 537657674
21	012	03003	+ 00 01 00 00 49	CON 262193
22	013	03004	+ 39 53 01 05 26	CON 668209498
23	014	03005	+ 47 08 00 01 41	CON 790626409
24	015	03006	+ 00 02 00 00 50	CON 524338
25	016	03007	+ 00 02 00 02 51	CON 524467
26	017	03008	+ 00 00 00 02 48	CON 0176
27	018	03009	+ 00 00 02 02 55	CON 8375
28	019	03010	+ 32 01 03 05 04	CON 537145668
29	020	03011	+ 46 62 00 01 47	CON 788004975
30	021	03012	+ 32 01 03 05 56	CON 537145720
31	022	03013	+ 00 01 00 00 51	CON 262195
32	023	03014	+ 47 00 00 06 39	CON 788529575
33	024	03015	+ 46 59 00 00 39	CON 787218471
34	025	03016	+ 31 11 00 19 37	CON 522978533
35	026	03017	+ 31 51 00 02 52	CON 533463220
36	027	03018	- 00 50 00 02 53	CON 1086849205
37	028	03019	+ 07 53 00 00 53	CON 131334197
38	029	03020	+ 32 01 05 05 08	CON 537153864
39	030	03021	+ 00 00 00 01 05	CON 0069
40	031	03022	+ 00 00 04 12 31	CON 17183
41	032	03023	+ 00 01 00 01 52	CON 262260
42	033	03024	+ 00 50 00 01 53	CON 13107317
43	034	03025	+ 47 12 00 02 45	CON 791675053
44	035	03026	+ 00 00 04 19 37	CON 17637
45	036	03027	+ 00 24 04 05 12	CON 6308172
46	037	03028	+ 47 11 00 00 45	CON 791412781
47	038	03029	+ 00 00 00 02 05	CON 0133

---

48	*** Startadresse: 3000
49	*** Endadresse: 2050
50	*** Symboltabelle
51	START : 3000
52	BUFO : 2000
53	BUF1 : 2025
54	PRIME : 2049
55	TITLE : 1995
56	TERM : 19
57	L : 500

62 | \*\*\* Ende der Zusammenfassung \*\*\*

### 3.1.2 p.card

Next we must write the binary code onto punchcards. This can be done with the python script `mixal/tools/mls2card.py`. The python scripts reads the listing file `p.mls`, extracts the code and writes it in the file `p.card`. Every line of `p.card` holds 80 chars of a card. The first to cards contain the bootloader discussed in exercise 26 in chapter 1.3.1 of TAOCP (see p. 510). The last cards is the so called transfer card, which tells the bootloader to start execution at memory location 3000.

### 3.2 go

Power MIX with USB cable connected to your computer. Start a screen session with 115200 baud (8N1)

```
1 | screen /dev/ttyUSB0 115200
```

Press the "Go button" on MIX

You should see the welcome message on your terminal:

1 | WELCOME TO MIX. 1U = 40NS. U19 @115200 BAUD (8N1).

### 3.2.1 input the cards to U16

You can send the punch cards to MIX within the screen terminal session. Read cards into a screen-buffer (called p) and send the buffer to MIX.

```
1 | <in screen terminal> Ctr-a : readreg p p.card <enter>
2 | <in screen terminal> Ctrl-a : paste p <enter>
```

After a few nanoseconds MIX spits out the following table to U19:

1	FIRST FIVE HUNDRED PRIMES													
2	0002	0233	0547	0877	1229	1597	1993	2371	2749	3187				
3	0003	0239	0557	0881	1231	1601	1997	2377	2753	3191				
4	0005	0241	0563	0883	1237	1607	1999	2381	2767	3203				
5	0007	0251	0569	0887	1249	1609	2003	2383	2777	3209				
6	0011	0257	0571	0907	1259	1613	2011	2389	2789	3217				
7	0013	0263	0577	0911	1277	1619	2017	2393	2791	3221				
8	0017	0269	0587	0919	1279	1621	2027	2399	2797	3229				
9	0019	0271	0593	0929	1283	1627	2029	2411	2801	3251				
10	0023	0277	0599	0937	1289	1637	2039	2417	2803	3253				
11	0029	0281	0601	0941	1291	1657	2053	2423	2819	3257				
12	0031	0283	0607	0947	1297	1663	2063	2437	2833	3259				
13	0037	0293	0613	0953	1301	1667	2069	2441	2837	3271				
14	0041	0307	0617	0967	1303	1669	2081	2447	2843	3299				
15	0043	0311	0619	0971	1307	1693	2083	2459	2851	3301				
16	0047	0313	0631	0977	1319	1697	2087	2467	2857	3307				
17	0053	0317	0641	0983	1321	1699	2089	2473	2861	3313				
18	0059	0331	0643	0991	1327	1709	2099	2477	2879	3319				
19	0061	0337	0647	0997	1361	1721	2111	2503	2887	3323				
20	0067	0347	0653	1009	1367	1723	2113	2521	2897	3329				
21	0071	0349	0659	1013	1373	1733	2129	2531	2903	3331				
22	0073	0353	0661	1019	1381	1741	2131	2539	2909	3343				
23	0079	0359	0673	1021	1399	1747	2137	2543	2917	3347				
24	0083	0367	0677	1031	1409	1753	2141	2549	2927	3359				
25	0089	0373	0683	1033	1423	1759	2143	2551	2939	3361				
26	0097	0379	0691	1039	1427	1777	2153	2557	2953	3371				
27	0101	0383	0701	1049	1429	1783	2161	2579	2957	3373				
28	0103	0389	0709	1051	1433	1787	2179	2591	2963	3389				
29	0107	0397	0719	1061	1439	1789	2203	2593	2969	3391				
30	0109	0401	0727	1063	1447	1801	2207	2609	2971	3407				
31	0113	0409	0733	1069	1451	1811	2213	2617	2999	3413				
32	0127	0419	0739	1087	1453	1823	2221	2621	3001	3433				
33	0131	0421	0743	1091	1459	1831	2237	2633	3011	3449				
34	0137	0431	0751	1093	1471	1847	2239	2647	3019	3457				
35	0139	0433	0757	1097	1481	1861	2243	2657	3023	3461				
36	0149	0439	0761	1103	1483	1867	2251	2659	3037	3463				
37	0151	0443	0769	1109	1487	1871	2267	2663	3041	3467				
38	0157	0449	0773	1117	1489	1873	2269	2671	3049	3469				
39	0163	0457	0787	1123	1493	1877	2273	2677	3061	3491				
40	0167	0461	0797	1129	1499	1879	2281	2683	3067	3499				
41	0173	0463	0809	1151	1511	1889	2287	2687	3079	3511				
42	0179	0467	0811	1153	1523	1901	2293	2689	3083	3517				
43	0181	0479	0821	1163	1531	1907	2297	2693	3089	3527				
44	0191	0487	0823	1171	1543	1913	2309	2699	3109	3529				
45	0193	0491	0827	1181	1549	1931	2311	2707	3119	3533				
46	0197	0499	0829	1187	1553	1933	2333	2711	3121	3539				
47	0199	0503	0839	1193	1559	1949	2339	2713	3137	3541				
48	0211	0509	0853	1201	1567	1951	2341	2719	3163	3547				
49	0223	0521	0857	1213	1571	1973	2347	2729	3167	3557				
50	0227	0523	0859	1217	1579	1979	2351	2731	3169	3559				
51	0229	0541	0863	1223	1583	1987	2357	2741	3181	3571				

### 3.2.2 Congratulation

You have run your first program on a *real* MIX. Now try the program e to calculate the easter dates.

## 4 program go

### 4.1 The Go button

We will implement the code needed by the go button proposed in exercise 26 in chapter 1.3.1 of TAOCP (see p. 510).

### 4.2 go.mixal

The mixal program can be found in ‘go.mixal’. It starts at location 4000 (which is implemented in fpga but not used by MIX). The programm spits out the welcome message. The JMP instruction at memory cell 4095 will jmp to location 0 and storing a +0000 in the J-Register, because beeing a binary version with 12 bit programmcounter the next execution address without the jmp instruction would equally yield  $4095 + 1 = 0000$ .

Inspect the file with:

```
1 cat go.mixal
2 ORIG    4000
3 JMP     START
4 TITLE   ALF      "WELCO"
5 ALF     "ME_TO"
6 ALF     "_MIX."
7 ALF     "_1U_="
8 ALF     "_30NS"
9 ALF     ".U19"
10 ALF    "_@115"
11 ALF    "200_B"
12 ALF    "AUD_("
13 ALF    "8N1)."
14 ALF    "_____"
15 ALF    "_____"
16 ALF    "_____"
17 ALF    "_____"
18 ORIG   4091
19 START  OUT     TITLE(19)
20 WAIT1  JBUS    WAIT1(19)
21 NEXT   IN      0(16)
22 WAIT   JBUS    WAIT(16)
23 JMP   0
24 END START
```

### 4.3 boot.mls

First we translate the mixal programm to binary code. This is done with the GNU library ‘mixasm’. The option ‘-l’ produces a list file ‘boot.mls’

```

1 mixasm go.mixal -l
2 cat go.xls
3 *** go.mixal: Kompilerzusammenfassung ***
4
5
6 Src Address Compiled word Symbolic rep
7
8 002 04000 + 63 59 00 00 39 JMP 4091,0
9 003 04001 + 26 05 13 03 16 ALF "WELCO"
10 004 04002 + 14 05 00 23 16 ALF "ME_TO"
11 005 04003 + 00 14 09 27 40 ALF "_MIX."
12 006 04004 + 00 31 24 00 48 ALF "_IU_="
13 007 04005 + 00 33 30 15 22 ALF "_30NS"
14 008 04006 + 40 00 24 31 39 ALF "._U19"
15 009 04007 + 00 52 31 31 35 ALF "_@115"
16 010 04008 + 32 30 30 00 02 ALF "200_B"
17 011 04009 + 01 24 04 00 42 ALF "AUD_("
18 012 04010 + 38 15 31 43 40 ALF "8N1)."
19 013 04011 + 00 00 00 00 00 ALF "_____"
20 014 04012 + 00 00 00 00 00 ALF "_____"
21 015 04013 + 00 00 00 00 00 ALF "_____"
22 016 04014 + 00 00 00 00 00 ALF "_____"
23 018 04091 + 62 33 00 19 37 OUT 4001,0(2:3)
24 019 04092 + 63 60 00 19 34 JBUS 4092,0(2:3)
25 020 04093 + 00 00 00 16 36 IN 0,0(2:0)
26 021 04094 + 63 62 00 16 34 JBUS 4094,0(2:0)
27 022 04095 + 00 00 00 00 39 JMP 0,0
28
29
30 *** Startadresse: 4091
31 *** Endadresse: 0
32
33 *** Symboltabelle
34 NEXT : 4093
35 WAIT1 : 4092
36 START : 4091
37 WAIT : 4094
38 TITLE : 4001
39
40 *** Ende der Zusammenfassung ***

```

## 4.4 go.bin

Next we must translate the binary code into a binary format readable by the fpga toolchain. This can be done with the python script ‘`tools/mls2bin.py`’.

```
1 | ././tools/mls2bin.py < go.mls > go.bin  
2 | cat go.bin  
3 | 00000000000000000000000000000000  
4 | 00000000000000000000000000000000
```

```

5 | 00000000000000000000000000000000
6 | ...
7 | ...
8 | 00000000000000000000000000000000
9 | 0111110100001000000010011100101
10 | 011111111100000000010011100010
11 | 0000000000000000000010000100100
12 | 011111111110000000010000100010
13 | 00000000000000000000000000000000100111

```

The python scripts reads the listing file ‘go.mls’, extracts the code and writes it in the file ‘go.bin’.

The output contain the program code expressed as binary numbers. These binary numbers can be flashed to the iCE40HX8K-EVB board, so it’s stored permanently in the MIX computer. At every reset (press Go button) the code will be executed. The first 4000 zero lines translate to NOP instructions. At the end you find the sequence IN(16),JBUS,JMP...

## 4.5 rebuild and flash to iCE40HX8K-EVB

- Copy the binary file into the directory ‘rtl’, where the fpga description files are.
- Rebuild the fpga project and upload. ‘apio clean’ is needed, because otherwise the preloaded memory will not be updated.

```

1 | cp go.bin ../../rtl/rom.bin
2 | apio clean
3 | apio build -v
4 | apio upload

```

**Tipp:** change the welcome message to ensure the new rom file has been uploaded.

## 5 program t

We will run programm t of exercise 20 in chapter 1.3.2 TAOCP (p. 161) on MIX. Programm t controls the traffic signal at corner of Del Mare Boulevard and Berkeley Avenue. This project will connect LEDs directly to the register rX and a push button to the Overflow toggle. This will be done extending the fpga design and routing the appropriate signals to the GPIO connector at the back of MIX.

### 5.1 Extending the fpga desing

Make a copy of the folder `rtl` and `cd` into it.

```

1 | cd build
2 | cp -r rtl rtl_traffic_light
3 | cd rtl_traffic_light

```

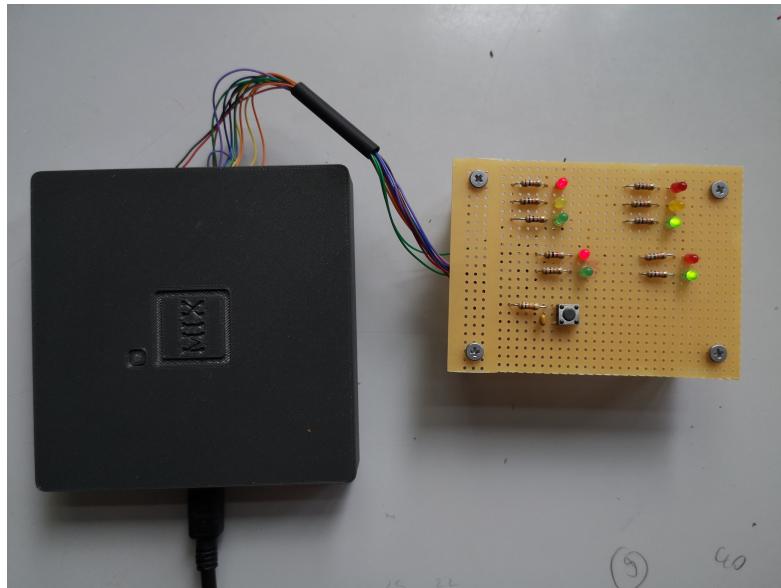


Figure 6: Connect LEDs and push button over the GPIO connector directly to register rX to control the traffic light

### 5.1.1 mix.pcf

Add the following lines to physical constraint file `mix.pcf`.

```

1 #at the GPIO connector you find
2 set_io rx    E4      # GPIO 5
3 set_io tx    B2      # GPIO 7
4
5 set_io dmred   F5    # GPIO 9
6 set_io bred    J2    # GPIO 10
7 set_io dmamber B1    # GPIO 11
8 set_io bamber  H1    # GPIO 12
9 set_io dmgreen C1    # GPIO 13
10 set_io bgreen  G1    # GPIO 14
11 set_io dmdw    C2    # GPIO 15
12 set_io bdw     J5    # GPIO 16
13 set_io dmw     F4    # GPIO 17
14 set_io bw      H2    # GPIO 18
15 set_io button  D2    # GPIO 19

```

### 5.1.2 mix.v

Add the following lines to the hardware description file `mix.v` to connect the Register rX with the traffic signals.

```

1 // MIX - 1009
2 // Don Knuth's computer architecture described in "The Art of Computer Programming"
3

```

```

4  'default_nettype none
5  module mix(
6      input wire clk_in,
7      input wire rx,
8      output wire tx,
9      output wire hlt,
10     input wire button,
11     output wire dmgreen,
12     output wire dmamber,
13     output wire dmred,
14     output wire bgreen,
15     output wire bamber,
16     output wire bred,
17     output wire dmw,
18     output wire dmdw,
19     output wire bw,
20     output wire bdw
21 );
22
23 assign dmgreen = RegisterX[19:18] == 2'd1;
24 assign dmamber = RegisterX[19:18] == 2'd2;
25 assign dmred = RegisterX[19:18] == 2'd3;
26 assign bgreen = RegisterX[13:12] == 2'd1;
27 assign bamber = RegisterX[13:12] == 2'd2;
28 assign bred = RegisterX[13:12] == 2'd3;
29 assign dmw = RegisterX[7:6] == 2'd1;
30 assign dmdw = RegisterX[7:6] == 2'd2;
31 assign bw = RegisterX[1:0] == 2'd1;
32 assign bdw = RegisterX[1:0] == 2'd2;

```

Find the code snipped that controls the overflow toggle and add the line commented with "# traffic signal button".

```

1 reg overflow;
2 reg less;
3 reg equal;
4 reg greater;
5 always @(posedge clk)
6     if (reset) overflow <= 0;
7     else if (button) overflow <= 1;      #traffic signal button
8     else if (add2) overflow <= addof;
9     else if (sub2) overflow <= subof;
10    else if (ide) overflow <= (rA|rX)? ideout[30] : ideout[12];

```

## 5.2 rebuild and flash to iCE40HX8K-EVB

Rebuild the fpga project and upload. `apio clean` is needed, because otherwise the the preloaded memory will not be updated.

```

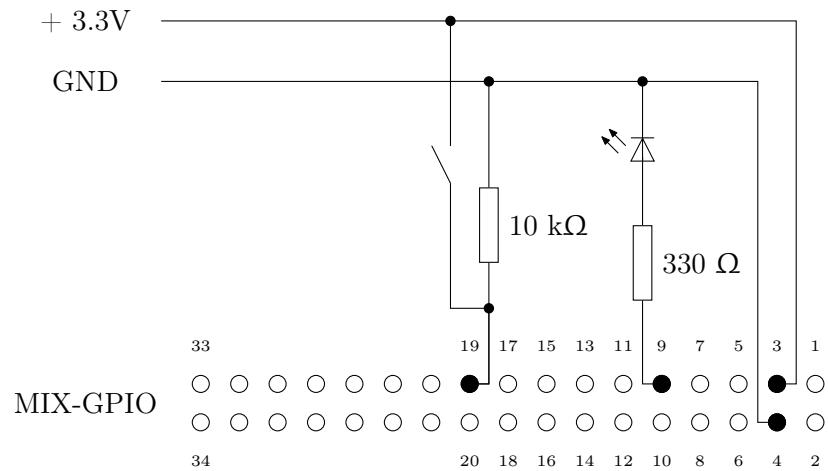
1 apio clean
2 apio upload -v

```

**Tipp:** change the welcome message to ensure the new rom file has been uploaded.

### 5.3 leds and button

Connect leds and button (don't forget resistors) to the appropriate GPIO connectors as described in the `mix.pcf` file. For simplicity only one LED is shown below:



**Attention:** gpio pins 1,2,5 and 7 are already used by the internal USB-serial converter.

### 5.4 t.mixal

Compile `t.mixal`, upload to MIX and run the traffic signals.