TEAMS

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FEEDBACK

⚙️ OAuth2 settings

Add an OAuth app to integrate with the OSM Teams API

Add a new app

Name:

```
sotm app
```

Callback URL:

```
https://stateofthemap.org
```

ADD NEW APP

Newly created client

⚠️ Save this information, we won't show it again.

client_id: 75d9be0a-dec5-4e7e-b4dc-f3df4aea7ac9
client_name: sotm app
client_secret: .d.lqgqfDMA8

Your apps

sotm app
(75d9be0a-dec5-4e7e-b4dc-f3df4aea7ac9)

DELETE

test-app
(50b8e211-6701-482a-9560-232f3da41c1c)

DELETE

my cool new app
(b89be11b-2ec6-4d99-a07a-d4fdf4e9ade6)

DELETE

glitch app
(505225d3-5bbc-450e-bedb-3d21da338dc5)

DELETE

Mapping Team User Guide

mapping.team is an index of OpenStreetMap teams. It allows other mappers to find their local communities, professional mappers to highlight the work they're doing, and for OSM developers to integrate applications with one another.

At the core of **mapping.team** is an OAuth2 server that builds new capabilities on top of the OpenStreetMap login. As a developer of say, a tasking manager application, you can connect to **mapping.team** and have users create, update and share teams made in your application with other applications in the ecosystem. This allows for teams and communities to persist across different apps.

This application is a barebones demonstration of how the **mapping.team** authentication and API work.

Oh hi,

Connect mapping.team :)

Made by OpenStreetMap developers 🌍