Official Announcement from Kinimae Games, LLC.

Hey everyone,

We've got some big news to share! After lots of talking and thinking at our headquarters, including Kinimae, we've decided to change things up at Kinimae Games.

When we began our journey, our focus was solely on creating one game: L.O.F.T., inspired by Kinimae's tabletop game she designed. It was meant to be a Minecraft mod, and our team consisted of passionate individuals dedicated to bringing this vision to life. However, now we've decided to take the idea of Kinimae Games to the next level.

So, we're shifting from our do-it-yourself style to a fully professional, business-like approach. But don't worry, this doesn't mean we're losing what makes us special. This change might seem scary, but it's actually super exciting. It means we'll have more resources and be able to do even cooler stuff in the future. And we'll still be here, listening to your feedback and working hard to make the best games we can.

Thanks for sticking with us on this just begining exciting journey. We can't wait to show you what's next!

Sincerely,

Kami Latte

CEO

Kinimae Games, LLC.