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Repository: <https://github.com/kamilio14/Digital-electronics-2.git>

Work Done in a lab

```
/*
 *
 * Alternately toggle two LEDs when a push button is pressed.
 * ATmega328P (Arduino Uno), 16 MHz, AVR 8-bit Toolchain 3.6.2
 *
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 *
 *****/

/* Defines -----*/
#define LED_GREEN PB5 // AVR pin where green LED is connected
#define LED_RED PC0
#define BTN PD0
#define BLINK_DELAY 250
#ifndef F_CPU
#define F_CPU 16000000 // CPU frequency in Hz required for delay
#endif

/* Includes -----*/
#include <util/delay.h> // Functions for busy-wait delay loops
#include <avr/io.h> // AVR device-specific IO definitions

/* Functions -----*/
/**
 * Main function where the program execution begins. Toggle two LEDs
 * when a push button is pressed.
 */
int main(void)
{
    /* GREEN LED */
    // Set pin as output in Data Direction Register...
    DDRB = DDRB | (1<<LED_GREEN);
    // ...and turn LED off in Data Register
    PORTB = PORTB & ~(1<<LED_GREEN);

    /* second LED */
    // Set pin as output in Data Direction Register...
    DDRC = DDRC | (1<<LED_RED);
    // ...and turn LED off in Data Register
    PORTC = PORTC & ~(1<<LED_RED);

    // Set pin as input
    DDRD = DDRD & ~(1<<BTN);
    // BTN Set to 1 because is BTN active low
    PORTD = PORTD | (1<<BTN);

    // Infinite loop
    while (1)
    {
        // Pause several milliseconds
        _delay_ms(BLINK_DELAY);

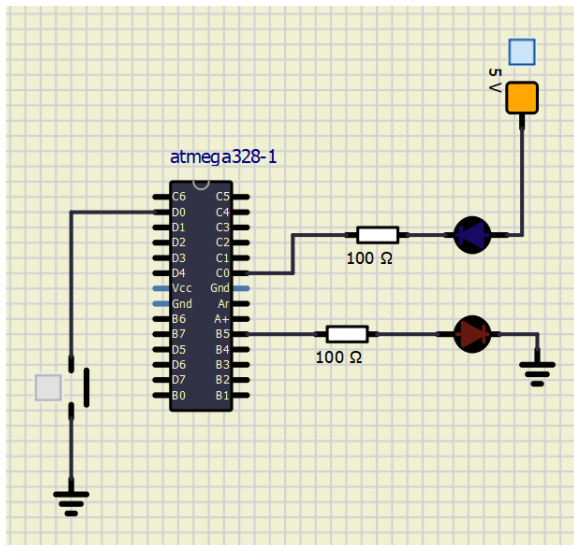
        loop_until_bit_is_clear(PIND, BTN);
    }
}
```

```

    PORTB = PORTB ^ (1<<LED_GREEN);
    PORTC = PORTC ^ (1<<LED_RED);
  }

  // Will never reach this
  return 0;
}

```



Home assignment

```

/*****
 *
 * Alternately toggle two LEDs when a push button is pressed.
 * ATmega328P (Arduino Uno), 16 MHz, AVR 8-bit Toolchain 3.6.2
 *
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 *
 *****/

/* Defines -----*/
#define LED_GREEN0  PB0    // AVR pin where green LED is connected
#define LED_GREEN1  PB1
#define LED_GREEN2  PB2
#define LED_GREEN3  PB3
#define LED_GREEN4  PB4
#define BUTTON_LED  PC1
#define BTN         PD0
#define BLINK_DELAY 500

```

```

#ifndef F_CPU
#define F_CPU 16000000 // CPU frequency in Hz required for delay
#endif

/* Includes -----*/
#include <util/delay.h> // Functions for busy-wait delay loops
#include <avr/io.h> // AVR device-specific IO definitions

/* Functions -----*/
/**
 * Main function where the program execution begins. Toggle two LEDs
 * when a push button is pressed.
 */
int main(void)
{
    int btn_memory = 0; // turnig off and on leds

    // LED 0
    DDRB = DDRB | (1<<LED_GREEN0);
    PORTB = PORTB & ~(1<<LED_GREEN0);

    // LED 1
    DDRB = DDRB | (1<<LED_GREEN1);
    PORTB = PORTB & ~(1<<LED_GREEN1);

    // LED 2
    DDRB = DDRB | (1<<LED_GREEN2);
    PORTB = PORTB & ~(1<<LED_GREEN2);

    // LED 3
    DDRB = DDRB | (1<<LED_GREEN3);
    PORTB = PORTB & ~(1<<LED_GREEN3);

    // LED 4
    DDRB = DDRB | (1<<LED_GREEN4);
    PORTB = PORTB & ~(1<<LED_GREEN4);

    //BUTTON

    DDRD = DDRD & ~(1<<BTN);
    PORTD = PORTD | (1<<BTN);

    //button led
    DDRC = DDRC | (1<<BUTTON_LED);
    PORTC = PORTC & ~(1<<BUTTON_LED);

    // Infinite loop
    while (1)
    {
        if (bit_is_clear(PIND, BTN))
        {
            if (btn_memory == 0)
            {
                btn_memory = 1; // turning on
                PORTC = PORTC ^ (1<<BUTTON_LED); // Turning on button led
                to see if it works
            }else{
                btn_memory = 0;
                PORTC = PORTC ^ (1<<BUTTON_LED); // Turning off button led
                _delay_ms(5000); // Time for turning off button
            }
        }
    }
}

```

```

    }
}

if (btn_memory == 1)
{
    PORTB = PORTB ^ (1<<LED_GREEN0); // Turning off Led0
    _delay_ms(BLINK_DELAY);

    PORTB = PORTB ^ (1<<LED_GREEN0); // Turning off Led0
    PORTB = PORTB ^ (1<<LED_GREEN1); // Turning on Led1
    _delay_ms(BLINK_DELAY);

    PORTB = PORTB ^ (1<<LED_GREEN1); // Turning off Led1
    PORTB = PORTB ^ (1<<LED_GREEN2); // Turning on Led2
    _delay_ms(BLINK_DELAY);

    PORTB = PORTB ^ (1<<LED_GREEN2); // Turning off Led2
    PORTB = PORTB ^ (1<<LED_GREEN3); // Turning on Led3
    _delay_ms(BLINK_DELAY);

    PORTB = PORTB ^ (1<<LED_GREEN3); // Turning off Led3
    PORTB = PORTB ^ (1<<LED_GREEN4); // Turning on Led4
    _delay_ms(BLINK_DELAY);

    PORTB = PORTB ^ (1<<LED_GREEN4); // Turning off Led4
    PORTB = PORTB ^ (1<<LED_GREEN3); // Turning on Led3
    _delay_ms(BLINK_DELAY);

    PORTB = PORTB ^ (1<<LED_GREEN3); // Turning off Led3
    PORTB = PORTB ^ (1<<LED_GREEN2); // Turning on Led2
    _delay_ms(BLINK_DELAY);

    PORTB = PORTB ^ (1<<LED_GREEN2); // Turning off Led2
    PORTB = PORTB ^ (1<<LED_GREEN1); // Turning on Led1
    _delay_ms(BLINK_DELAY);

    PORTB = PORTB ^ (1<<LED_GREEN1); // Turning off Led1
    PORTB = PORTB ^ (1<<LED_GREEN0); // Turning on Led0
    _delay_ms(BLINK_DELAY);

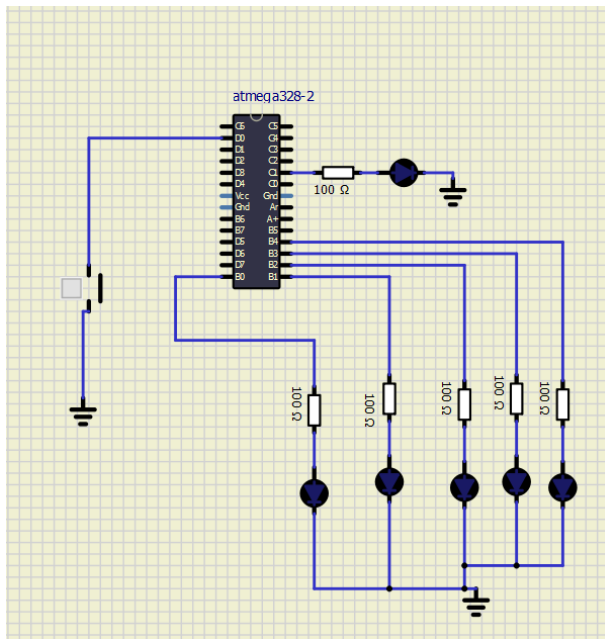
    PORTB = PORTB ^ (1<<LED_GREEN0); // Turning on Led0
    _delay_ms(BLINK_DELAY);

}
else
{
}

}
return 0;

}

```



Charts

DDRB	Description
0	Input pin
1	Output

PORTB	Description
0	Output low value
1	Output High value

DDRB	PORTB	Direction	Internal pull up rezistor	Discription
0	0	input	no	Tri-state, high-impedance
0	1	input	yes	pulled low
1	0	output	no	output low
1	1	output	no	output high

PORT	PIN	I/O usage
A	x	Does not contain port A
B	0	Yes (Arduino pin 8)
	1	Yes (Arduino pin ~ 9)
	2	Yes (Arduino pin ~10)
	3	Yes (Arduino pin ~11)
	4	Yes (Arduino pin 12)
	5	Yes (Arduino pin 13)
	6	no
	7	no
C	0	Yes (Arduino pin A0)
	1	Yes (Arduino pin A1)
	2	Yes (Arduino pin A2)
	3	Yes (Arduino pin A3)
	4	Yes (Arduino pin A4)
	5	Yes (Arduino pin A5)
	6	no
	7	no
D	0	Yes (Arduino pin RX<-0)
	1	Yes (Arduino pin TX->)
	2	Yes (Arduino pin 2)
	3	Yes (Arduino pin ~3)
	4	Yes (Arduino pin 4)
	5	Yes (Arduino pin ~5)
	6	Yes (Arduino pin ~6)
	7	Yes (Arduino pin 7)