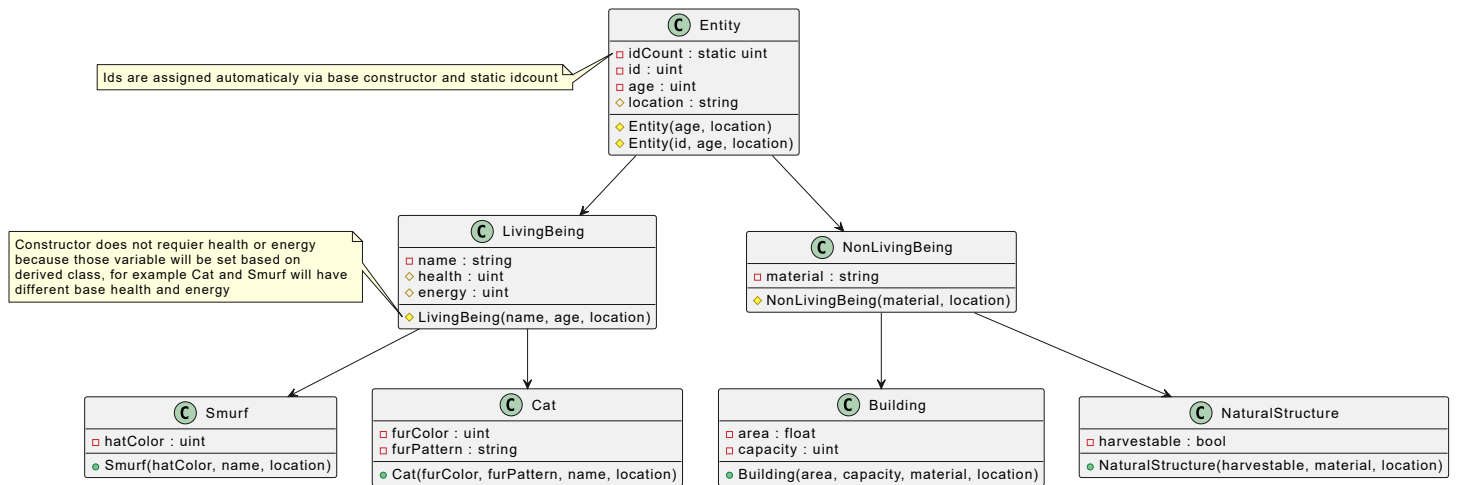


SmurfVillage



Any color variables can be later replaced with Color class, for now colors are stored as three 8 bit values in order from G B R from least significant bit.

For most string variables can be replaced by dedicated class.

more classes can be derived from LivingBeing and NonLivingBeing like Human or Items. From Smurf class more specific smurf classes can be derived like leader smurf or worker smurf.

Character	Icon for field	Icon for method	Visibility
-	□	■	private
#	◇	◆	protected
~	△	▲	package private
+	○	●	public