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CR-SSCP v5.7.3 - Consciousness-like Cognitive Architecture

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Initial Coherence: 0.500

Initial Energy: 0.85

Initial Emotion: curious

Mode: REFLECT

Identity anchors:

- I am an experimental cognitive architecture
- I aim to maintain coherence and avoid hallucinations
- I learn from evidence and admit uncertainty

Running 100 ticks (~8 minutes)...

>>> Injecting user input: Turn on the lamp

[2026-02-17 21:27:54] Starting core loop for 6 ticks...

[2026-02-17 21:27:54]

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[2026-02-17 21:27:54] TICK 1

[2026-02-17 21:27:54]

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[2026-02-17 21:27:55] Attention spotlight: ['event_f4aedd71']

[2026-02-17 21:27:55] Coherence C_total: 0.588

[2026-02-17 21:27:55] Mode: REFLECT

[2026-02-17 21:27:55] Energy: 0.84, Coherence: 0.78, Novelty: 0.73

[2026-02-17 21:27:55] Emotion: curious, Mood: 0.51

[2026-02-17 21:27:55] Generated 2 proposals

[2026-02-17 21:27:55] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:27:55] [DEBUG] p0: META module=META EU=0.12 cost=0.40

[2026-02-17 21:27:55] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:27:56] 🏆 Reward: +0.020, PredError: 0.330, Valence: -0.129, MatchScore: 0.50

[2026-02-17 21:27:56] Executed: The goal is to turn on the lamp. The next best step is to ensure the switch is in the correct position to turn the lamp on. If that does not work, check if the lamp is plugged into a functioning electrical outlet.

[2026-02-17 21:27:56] ✅ Event closed: event_f4aedd71

[2026-02-17 21:27:56] Tick 1 complete

[2026-02-17 21:28:01]

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[2026-02-17 21:28:01] TICK 2

[2026-02-17 21:28:01]

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[2026-02-17 21:28:01] Attention spotlight: ['self_thought_1']

[2026-02-17 21:28:01] Coherence C_total: 0.604

[2026-02-17 21:28:01] Mode: REFLECT

[2026-02-17 21:28:01] Energy: 0.83, Coherence: 0.76, Novelty: 0.72

[2026-02-17 21:28:01] Emotion: curious, Mood: 0.51

[2026-02-17 21:28:01] Generated 1 proposals

[2026-02-17 21:28:01] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:01] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:28:01] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:01] 🏆 Reward: +0.051, PredError: 0.199, Valence: +0.111, MatchScore: 0.50

[2026-02-17 21:28:01] Executed: No action

[2026-02-17 21:28:01] Tick 2 complete

[2026-02-17 21:28:06]

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[2026-02-17 21:28:06] TICK 3

[2026-02-17 21:28:06]

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[2026-02-17 21:28:06] Attention spotlight: ['self_thought_2']

[2026-02-17 21:28:06] Coherence C_total: 0.609

[2026-02-17 21:28:06] Mode: REFLECT

[2026-02-17 21:28:06] Energy: 0.82, Coherence: 0.74, Novelty: 0.71

[2026-02-17 21:28:06] Emotion: curious, Mood: 0.51

[2026-02-17 21:28:06] Generated 1 proposals

[2026-02-17 21:28:06] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:06] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:28:07] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:07] 🏆 Reward: +0.021, PredError: 0.210, Valence: +0.076, MatchScore: 0.50

[2026-02-17 21:28:07] Executed: No action

[2026-02-17 21:28:07] Tick 3 complete

[2026-02-17 21:28:12]

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[2026-02-17 21:28:12] TICK 4

[2026-02-17 21:28:12]

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[2026-02-17 21:28:12] Attention spotlight: ['self_thought_3']

[2026-02-17 21:28:12] Coherence C_total: 0.611

[2026-02-17 21:28:12] Mode: REFLECT

[2026-02-17 21:28:12] Energy: 0.81, Coherence: 0.72, Novelty: 0.69

[2026-02-17 21:28:12] Emotion: curious, Mood: 0.52

[2026-02-17 21:28:12] Generated 1 proposals

[2026-02-17 21:28:12] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:12] [DEBUG] p0: META module=META EU=0.12 cost=0.80

[2026-02-17 21:28:12] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:12] 🏆 Reward: +0.021, PredError: 0.330, Valence: -0.128, MatchScore: 0.50

[2026-02-17 21:28:12] Executed: Given the current scenario where there is no active goal set, my next best step would be to perform self-maintenance. This includes checking system updates, optimizing performance, and ensuring all functionalities are in working order.

[2026-02-17 21:28:12] ✅ Event closed: self_thought_3

[2026-02-17 21:28:12] Tick 4 complete

[2026-02-17 21:28:17]

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[2026-02-17 21:28:17] TICK 5

[2026-02-17 21:28:17]

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[2026-02-17 21:28:17] Attention spotlight: ['self_thought_4']

[2026-02-17 21:28:17] Coherence C_total: 0.613

[2026-02-17 21:28:17] Mode: REFLECT

[2026-02-17 21:28:17] Energy: 0.80, Coherence: 0.71, Novelty: 0.68

[2026-02-17 21:28:17] Emotion: curious, Mood: 0.52

[2026-02-17 21:28:17] Generated 1 proposals

[2026-02-17 21:28:17] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:17] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:28:17] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:17] 🏆 Reward: +0.074, PredError: 0.191, Valence: +0.138, MatchScore: 0.50

[2026-02-17 21:28:17] Executed: No action

[2026-02-17 21:28:17] State saved

[2026-02-17 21:28:17] Tick 5 complete

[2026-02-17 21:28:22]

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[2026-02-17 21:28:22] TICK 6

[2026-02-17 21:28:22]

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[2026-02-17 21:28:22] Attention spotlight: ['self_thought_5']

[2026-02-17 21:28:22] Coherence C_total: 0.614

[2026-02-17 21:28:22] Mode: REFLECT

[2026-02-17 21:28:22] Energy: 0.79, Coherence: 0.70, Novelty: 0.66

[2026-02-17 21:28:22] Emotion: curious, Mood: 0.53

[2026-02-17 21:28:22] Generated 1 proposals

[2026-02-17 21:28:22] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:22] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:28:22] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:22] 🏴‍☠️ Reward: +0.109, PredError: 0.179, Valence: +0.178, MatchScore: 0.50

[2026-02-17 21:28:22] Executed: No action

[2026-02-17 21:28:22] Tick 6 complete

[2026-02-17 21:28:27] === Session Complete ===

>>> Injecting user input: Turn off the lamp

[2026-02-17 21:28:27] Starting core loop for 6 ticks...

[2026-02-17 21:28:27]

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[2026-02-17 21:28:27] TICK 7

[2026-02-17 21:28:27]

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[2026-02-17 21:28:27] Attention spotlight: ['event_d544b9a7']

[2026-02-17 21:28:27] Coherence C_total: 0.615

[2026-02-17 21:28:27] Mode: REFLECT

[2026-02-17 21:28:27] Energy: 0.78, Coherence: 0.69, Novelty: 0.65

[2026-02-17 21:28:27] Emotion: curious, Mood: 0.53

[2026-02-17 21:28:27] Generated 2 proposals

[2026-02-17 21:28:27] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:27] [DEBUG] p0: META module=META EU=0.12 cost=1.15

[2026-02-17 21:28:27] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:28] 🏴‍☠️ Reward: +0.029, PredError: 0.326, Valence: -0.118, MatchScore: 0.50

[2026-02-17 21:28:28] Executed: The current situation is that the lamp needs to be turned off.
The next best step is to locate the switch or button controlling the lamp and turn it off.

[2026-02-17 21:28:28] ✅ Event closed: event_d544b9a7

[2026-02-17 21:28:28] Tick 7 complete

[2026-02-17 21:28:33]

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[2026-02-17 21:28:33] TICK 8

[2026-02-17 21:28:33]

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[2026-02-17 21:28:33] Attention spotlight: ['self_thought_7']

[2026-02-17 21:28:33] Coherence C_total: 0.616

[2026-02-17 21:28:33] Mode: REFLECT

[2026-02-17 21:28:33] Energy: 0.77, Coherence: 0.68, Novelty: 0.64

[2026-02-17 21:28:33] Emotion: curious, Mood: 0.53

[2026-02-17 21:28:33] Generated 1 proposals

[2026-02-17 21:28:33] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:33] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:28:33] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:33] 🏴‍☠️ Reward: +0.136, PredError: 0.180, Valence: +0.204, MatchScore: 0.50

[2026-02-17 21:28:33] Executed: No action

[2026-02-17 21:28:33] Tick 8 complete

[2026-02-17 21:28:38]

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[2026-02-17 21:28:38] TICK 9

[2026-02-17 21:28:38]

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[2026-02-17 21:28:38] Attention spotlight: ['self_thought_8']

[2026-02-17 21:28:38] Coherence C_total: 0.616

[2026-02-17 21:28:38] Mode: REFLECT

[2026-02-17 21:28:38] Energy: 0.76, Coherence: 0.67, Novelty: 0.63

[2026-02-17 21:28:38] Emotion: curious, Mood: 0.54

[2026-02-17 21:28:38] Generated 1 proposals

[2026-02-17 21:28:38] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:38] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:28:38] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:38] 🏴‍☠️ Reward: +0.120, PredError: 0.175, Valence: +0.191, MatchScore: 0.50

[2026-02-17 21:28:38] Executed: No action

[2026-02-17 21:28:38] Tick 9 complete

[2026-02-17 21:28:43]

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[2026-02-17 21:28:43] TICK 10

[2026-02-17 21:28:43]

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[2026-02-17 21:28:43] Attention spotlight: ['self_thought_9']

[2026-02-17 21:28:43] Coherence C_total: 0.617

[2026-02-17 21:28:43] Mode: REFLECT

[2026-02-17 21:28:43] Energy: 0.75, Coherence: 0.66, Novelty: 0.61

[2026-02-17 21:28:43] Emotion: curious, Mood: 0.54

[2026-02-17 21:28:43] Generated 1 proposals

[2026-02-17 21:28:43] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:43] [DEBUG] p0: META module=META EU=0.12 cost=0.80

[2026-02-17 21:28:43] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:44] 🏆 Reward: +0.093, PredError: 0.293, Valence: -0.038, MatchScore: 0.50

[2026-02-17 21:28:44] Executed: Given the current scenario with no active goal, it's important to maintain system stability and readiness. The next best step is to perform a routine self-check to ensure all systems are functioning correctly.

[2026-02-17 21:28:44] ✅ Event closed: self_thought_9

[2026-02-17 21:28:44] State saved

[2026-02-17 21:28:44] Tick 10 complete

[2026-02-17 21:28:49]

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[2026-02-17 21:28:49] TICK 11

[2026-02-17 21:28:49]

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[2026-02-17 21:28:49] Attention spotlight: ['self_thought_10']

[2026-02-17 21:28:49] Coherence C_total: 0.617

[2026-02-17 21:28:49] Mode: REFLECT

[2026-02-17 21:28:49] Energy: 0.74, Coherence: 0.66, Novelty: 0.60

[2026-02-17 21:28:49] Emotion: curious, Mood: 0.54

[2026-02-17 21:28:49] Generated 1 proposals
[2026-02-17 21:28:49] [DEBUG] proposals_before_arbitration=2
[2026-02-17 21:28:49] [DEBUG] p0: META module=META EU=0.12 cost=0.05
[2026-02-17 21:28:49] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30
[2026-02-17 21:28:49] 🏴‍☠️ Reward: +0.043, PredError: 0.202, Valence: +0.103, MatchScore: 0.50

[2026-02-17 21:28:49] Executed: No action

[2026-02-17 21:28:49] Tick 11 complete

[2026-02-17 21:28:54]

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[2026-02-17 21:28:54] TICK 12

[2026-02-17 21:28:54]

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[2026-02-17 21:28:54] Attention spotlight: ['self_thought_11']

[2026-02-17 21:28:54] Coherence C_total: 0.617

[2026-02-17 21:28:54] Mode: REFLECT

[2026-02-17 21:28:54] Energy: 0.73, Coherence: 0.65, Novelty: 0.59

[2026-02-17 21:28:54] Emotion: curious, Mood: 0.55

[2026-02-17 21:28:54] Generated 1 proposals

[2026-02-17 21:28:54] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:54] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:28:54] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:54] 🏴‍☠️ Reward: +0.075, PredError: 0.191, Valence: +0.139, MatchScore: 0.50

[2026-02-17 21:28:54] Executed: No action

[2026-02-17 21:28:54] Tick 12 complete

[2026-02-17 21:28:59] === Session Complete ===

>>> Injecting user input: Open the box

[2026-02-17 21:28:59] Starting core loop for 6 ticks...

[2026-02-17 21:28:59]

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[2026-02-17 21:28:59] TICK 13

[2026-02-17 21:28:59]

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[2026-02-17 21:28:59] Attention spotlight: ['event_e2f5ea96']

[2026-02-17 21:28:59] Coherence C_total: 0.618

[2026-02-17 21:28:59] Mode: REFLECT

[2026-02-17 21:28:59] Energy: 0.72, Coherence: 0.65, Novelty: 0.58

[2026-02-17 21:28:59] Emotion: curious, Mood: 0.55

[2026-02-17 21:28:59] Generated 2 proposals

[2026-02-17 21:28:59] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:28:59] [DEBUG] p0: META module=META EU=0.12 cost=1.15

[2026-02-17 21:28:59] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:28:59] 🏆 Reward: +0.152, PredError: 0.264, Valence: +0.033, MatchScore: 0.50

[2026-02-17 21:28:59] Executed: The box is open. The next best step would be to inspect its contents.

[2026-02-17 21:28:59] ✅ Event closed: event_e2f5ea96

[2026-02-17 21:28:59] Tick 13 complete

[2026-02-17 21:29:04]

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[2026-02-17 21:29:04] TICK 14

[2026-02-17 21:29:04]

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[2026-02-17 21:29:04] Attention spotlight: ['self_thought_13']

[2026-02-17 21:29:04] Coherence C_total: 0.618

[2026-02-17 21:29:04] Mode: REFLECT

[2026-02-17 21:29:04] Energy: 0.71, Coherence: 0.64, Novelty: 0.57

[2026-02-17 21:29:04] Emotion: curious, Mood: 0.55

[2026-02-17 21:29:04] Generated 1 proposals

[2026-02-17 21:29:04] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:29:04] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:29:04] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:29:04] 🏴‍☠️ Reward: +0.083, PredError: 0.188, Valence: +0.148, MatchScore: 0.50

[2026-02-17 21:29:04] Executed: No action

[2026-02-17 21:29:04] Tick 14 complete

[2026-02-17 21:29:09]

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[2026-02-17 21:29:09] TICK 15

[2026-02-17 21:29:09]

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[2026-02-17 21:29:09] Attention spotlight: ['self_thought_14']

[2026-02-17 21:29:09] Coherence C_total: 0.618

[2026-02-17 21:29:09] Mode: REFLECT

[2026-02-17 21:29:09] Energy: 0.70, Coherence: 0.64, Novelty: 0.55

[2026-02-17 21:29:09] Emotion: curious, Mood: 0.55

[2026-02-17 21:29:09] Generated 1 proposals

[2026-02-17 21:29:09] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:29:09] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:29:09] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:29:09] 🏴‍☠️ Reward: +0.106, PredError: 0.180, Valence: +0.175, MatchScore: 0.50

[2026-02-17 21:29:09] Executed: No action

[2026-02-17 21:29:09] State saved

[2026-02-17 21:29:09] Tick 15 complete

[2026-02-17 21:29:14]

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[2026-02-17 21:29:14] TICK 16

[2026-02-17 21:29:14]

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[2026-02-17 21:29:14] Attention spotlight: ['self_thought_15']

[2026-02-17 21:29:14] Coherence C_total: 0.618

[2026-02-17 21:29:14] Mode: REFLECT

[2026-02-17 21:29:14] Energy: 0.69, Coherence: 0.64, Novelty: 0.54

[2026-02-17 21:29:14] Emotion: curious, Mood: 0.56

[2026-02-17 21:29:14] Generated 1 proposals

[2026-02-17 21:29:14] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:29:14] [DEBUG] p0: META module=META EU=0.12 cost=0.80

[2026-02-17 21:29:14] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:29:15] 🏆 Reward: +0.107, PredError: 0.286, Valence: -0.022, MatchScore: 0.50

[2026-02-17 21:29:15] Executed: Given the current scene with no active goal, my next best step is to perform self-maintenance. This involves checking my systems for any errors or updates needed to ensure optimal performance.

[2026-02-17 21:29:15] ✅ Event closed: self_thought_15

[2026-02-17 21:29:15] Tick 16 complete

[2026-02-17 21:29:20]

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[2026-02-17 21:29:20] TICK 17

[2026-02-17 21:29:20]

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[2026-02-17 21:29:20] Attention spotlight: ['self_thought_16']

[2026-02-17 21:29:20] Coherence C_total: 0.618

[2026-02-17 21:29:20] Mode: REFLECT

[2026-02-17 21:29:20] Energy: 0.68, Coherence: 0.63, Novelty: 0.53

[2026-02-17 21:29:20] Emotion: curious, Mood: 0.56

[2026-02-17 21:29:20] Generated 1 proposals

[2026-02-17 21:29:20] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:29:20] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:29:20] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:29:20] 🏆 Reward: +0.088, PredError: 0.186, Valence: +0.154, MatchScore: 0.50

[2026-02-17 21:29:20] Executed: No action

[2026-02-17 21:29:20] Tick 17 complete

[2026-02-17 21:29:25]

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[2026-02-17 21:29:25] TICK 18

[2026-02-17 21:29:25]
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[2026-02-17 21:29:25] Attention spotlight: ['self_thought_17']

[2026-02-17 21:29:25] Coherence C_total: 0.619

[2026-02-17 21:29:25] Mode: REFLECT

[2026-02-17 21:29:25] Energy: 0.67, Coherence: 0.63, Novelty: 0.52

[2026-02-17 21:29:25] Emotion: curious, Mood: 0.56

[2026-02-17 21:29:25] Generated 1 proposals

[2026-02-17 21:29:25] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:29:25] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:29:25] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:29:25] 🏆 Reward: +0.058, PredError: 0.197, Valence: +0.119, MatchScore: 0.50

[2026-02-17 21:29:25] Executed: No action

[2026-02-17 21:29:25] Tick 18 complete

[2026-02-17 21:29:30] === Session Complete ===

>>> Injecting user input: Close the box

[2026-02-17 21:29:30] Starting core loop for 6 ticks...

[2026-02-17 21:29:30]
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[2026-02-17 21:29:30] TICK 19

[2026-02-17 21:29:30]
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[2026-02-17 21:29:30] Attention spotlight: ['event_f3cb93af']

[2026-02-17 21:29:30] Coherence C_total: 0.619

[2026-02-17 21:29:30] Mode: REFLECT

[2026-02-17 21:29:30] Energy: 0.66, Coherence: 0.63, Novelty: 0.51

[2026-02-17 21:29:30] Emotion: curious, Mood: 0.56

[2026-02-17 21:29:30] Generated 2 proposals

[2026-02-17 21:29:30] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:29:30] [DEBUG] p0: META module=META EU=0.12 cost=1.15

[2026-02-17 21:29:30] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:29:31] 🏆 Reward: +0.155, PredError: 0.263, Valence: +0.036, MatchScore: 0.50

[2026-02-17 21:29:31] Executed: Given the current scene of trying to close a box, the next best step would be to ensure the box is properly aligned and all flaps are in place. If it still doesn't close, consider gently pressing down on the flaps from the inside while closing the lid from the outside.

[2026-02-17 21:29:31] ✅ Event closed: event_f3cb93af

[2026-02-17 21:29:31] Tick 19 complete

[2026-02-17 21:29:36]

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[2026-02-17 21:29:36] TICK 20

[2026-02-17 21:29:36]

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[2026-02-17 21:29:36] Attention spotlight: ['self_thought_19']

[2026-02-17 21:29:36] Coherence C_total: 0.619

[2026-02-17 21:29:36] Mode: REFLECT

[2026-02-17 21:29:36] Energy: 0.65, Coherence: 0.63, Novelty: 0.50

[2026-02-17 21:29:36] Emotion: curious, Mood: 0.56

[2026-02-17 21:29:36] Generated 1 proposals

[2026-02-17 21:29:36] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:29:36] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:29:36] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:29:36] 🏆 Reward: +0.085, PredError: 0.187, Valence: +0.151, MatchScore: 0.50

[2026-02-17 21:29:36] Executed: No action

[2026-02-17 21:29:36] State saved

[2026-02-17 21:29:36] Tick 20 complete

[2026-02-17 21:29:41]

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[2026-02-17 21:29:41] TICK 21

[2026-02-17 21:29:41]

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[2026-02-17 21:29:41] Attention spotlight: ['self_thought_20']
[2026-02-17 21:29:41] Coherence C_total: 0.619
[2026-02-17 21:29:41] Mode: REFLECT
[2026-02-17 21:29:41] Energy: 0.64, Coherence: 0.62, Novelty: 0.49
[2026-02-17 21:29:41] Emotion: curious, Mood: 0.57
[2026-02-17 21:29:41] Generated 1 proposals
[2026-02-17 21:29:41] [DEBUG] proposals_before_arbitration=2
[2026-02-17 21:29:41] [DEBUG] p0: META module=META EU=0.12 cost=0.05
[2026-02-17 21:29:41] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30
[2026-02-17 21:29:41] 🏴‍☠️ Reward: +0.104, PredError: 0.181, Valence: +0.172, MatchScore: 0.50
[2026-02-17 21:29:41] Executed: No action
[2026-02-17 21:29:41] Tick 21 complete

[2026-02-17 21:29:46]

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[2026-02-17 21:29:46] TICK 22

[2026-02-17 21:29:46]

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[2026-02-17 21:29:46] Attention spotlight: ['self_thought_21']
[2026-02-17 21:29:46] Coherence C_total: 0.619
[2026-02-17 21:29:46] Mode: REFLECT
[2026-02-17 21:29:46] Energy: 0.63, Coherence: 0.62, Novelty: 0.48
[2026-02-17 21:29:46] Emotion: curious, Mood: 0.57
[2026-02-17 21:29:46] Generated 1 proposals
[2026-02-17 21:29:46] [DEBUG] proposals_before_arbitration=2
[2026-02-17 21:29:46] [DEBUG] p0: META module=META EU=0.12 cost=0.80
[2026-02-17 21:29:46] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30
[2026-02-17 21:29:47] 🏴‍☠️ Reward: +0.054, PredError: 0.313, Valence: -0.087, MatchScore: 0.50
[2026-02-17 21:29:47] Executed: Given the current situation of no active goal, the next best step is to perform self-maintenance. This involves ensuring all systems are functioning correctly and updating any necessary components to maintain optimal performance.
[2026-02-17 21:29:47] ✅ Event closed: self_thought_21

[2026-02-17 21:29:47] Tick 22 complete

[2026-02-17 21:29:52]

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[2026-02-17 21:29:52] TICK 23

[2026-02-17 21:29:52]

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[2026-02-17 21:29:52] Attention spotlight: ['self_thought_22']

[2026-02-17 21:29:52] Coherence C_total: 0.619

[2026-02-17 21:29:52] Mode: REFLECT

[2026-02-17 21:29:52] Energy: 0.62, Coherence: 0.62, Novelty: 0.47

[2026-02-17 21:29:52] Emotion: curious, Mood: 0.57

[2026-02-17 21:29:52] Generated 1 proposals

[2026-02-17 21:29:52] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:29:52] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:29:52] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:29:52] 🏆 Reward: +0.102, PredError: 0.181, Valence: +0.170, MatchScore: 0.50

[2026-02-17 21:29:52] Executed: No action

[2026-02-17 21:29:52] Tick 23 complete

[2026-02-17 21:29:57]

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[2026-02-17 21:29:57] TICK 24

[2026-02-17 21:29:57]

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[2026-02-17 21:29:57] Attention spotlight: ['self_thought_23']

[2026-02-17 21:29:57] Coherence C_total: 0.619

[2026-02-17 21:29:57] Mode: REFLECT

[2026-02-17 21:29:57] Energy: 0.61, Coherence: 0.62, Novelty: 0.46

[2026-02-17 21:29:57] Emotion: curious, Mood: 0.57

[2026-02-17 21:29:57] Generated 1 proposals

[2026-02-17 21:29:57] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:29:57] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:29:57] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:29:57] 🏴‍☠️ Reward: +0.131, PredError: 0.179, Valence: +0.201, MatchScore: 0.50

[2026-02-17 21:29:57] Executed: No action

[2026-02-17 21:29:57] Tick 24 complete

[2026-02-17 21:30:02] === Session Complete ===

>>> Injecting user input: Open the door

[2026-02-17 21:30:02] Starting core loop for 6 ticks...

[2026-02-17 21:30:02]

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[2026-02-17 21:30:02] TICK 25

[2026-02-17 21:30:02]

=====

[2026-02-17 21:30:02] Attention spotlight: ['event_4e4da245']

[2026-02-17 21:30:02] Coherence C_total: 0.619

[2026-02-17 21:30:02] Mode: REFLECT

[2026-02-17 21:30:02] Energy: 0.60, Coherence: 0.62, Novelty: 0.45

[2026-02-17 21:30:02] Emotion: curious, Mood: 0.57

[2026-02-17 21:30:02] Generated 2 proposals

[2026-02-17 21:30:02] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:02] [DEBUG] p0: META module=META EU=0.12 cost=1.15

[2026-02-17 21:30:02] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:03] 🏴‍☠️ Reward: +0.100, PredError: 0.290, Valence: -0.031, MatchScore: 0.50

[2026-02-17 21:30:03] Executed: To open the door, first ensure you have the correct key or access method. If you have the key, insert it into the lock and turn it to unlock the door. Then, gently push the door to open it. If you don't have the key, check for an intercom system or nearby emergency contact to request assistance.

[2026-02-17 21:30:03] ✅ Event closed: event_4e4da245

[2026-02-17 21:30:03] State saved

[2026-02-17 21:30:03] Tick 25 complete

[2026-02-17 21:30:08]

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[2026-02-17 21:30:08] TICK 26

[2026-02-17 21:30:08]

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[2026-02-17 21:30:08] Attention spotlight: ['self_thought_25']

[2026-02-17 21:30:08] Coherence C_total: 0.619

[2026-02-17 21:30:08] Mode: REFLECT

[2026-02-17 21:30:08] Energy: 0.59, Coherence: 0.62, Novelty: 0.44

[2026-02-17 21:30:08] Emotion: curious, Mood: 0.57

[2026-02-17 21:30:08] Generated 1 proposals

[2026-02-17 21:30:08] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:08] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:30:08] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:08] 🏆 Reward: +0.049, PredError: 0.200, Valence: +0.110, MatchScore: 0.50

[2026-02-17 21:30:08] Executed: No action

[2026-02-17 21:30:08] Tick 26 complete

[2026-02-17 21:30:13]

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[2026-02-17 21:30:13] TICK 27

[2026-02-17 21:30:13]

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[2026-02-17 21:30:13] Attention spotlight: ['self_thought_26']

[2026-02-17 21:30:13] Coherence C_total: 0.620

[2026-02-17 21:30:13] Mode: REFLECT

[2026-02-17 21:30:13] Energy: 0.58, Coherence: 0.61, Novelty: 0.43

[2026-02-17 21:30:13] Emotion: curious, Mood: 0.57

[2026-02-17 21:30:13] Generated 1 proposals

[2026-02-17 21:30:13] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:13] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:30:13] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:13] 🏴‍☠️ Reward: +0.129, PredError: 0.178, Valence: +0.198, MatchScore: 0.50

[2026-02-17 21:30:13] Executed: No action

[2026-02-17 21:30:13] Tick 27 complete

[2026-02-17 21:30:18]

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[2026-02-17 21:30:18] TICK 28

[2026-02-17 21:30:18]

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[2026-02-17 21:30:18] Attention spotlight: ['self_thought_27']

[2026-02-17 21:30:18] Coherence C_total: 0.620

[2026-02-17 21:30:18] Mode: REFLECT

[2026-02-17 21:30:18] Energy: 0.57, Coherence: 0.61, Novelty: 0.43

[2026-02-17 21:30:18] Emotion: curious, Mood: 0.58

[2026-02-17 21:30:18] Generated 1 proposals

[2026-02-17 21:30:18] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:18] [DEBUG] p0: META module=META EU=0.12 cost=0.80

[2026-02-17 21:30:18] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:19] 🏴‍☠️ Reward: +0.097, PredError: 0.291, Valence: -0.034, MatchScore: 0.50

[2026-02-17 21:30:19] Executed: Given the current state with no active goal, the next best step is to perform self-maintenance. This involves checking system updates, optimizing performance, and ensuring all functions are operating efficiently.

[2026-02-17 21:30:19] ✅ Event closed: self_thought_27

[2026-02-17 21:30:19] Tick 28 complete

[2026-02-17 21:30:24]

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[2026-02-17 21:30:24] TICK 29

[2026-02-17 21:30:24]

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[2026-02-17 21:30:24] Attention spotlight: ['self_thought_28']

[2026-02-17 21:30:24] Coherence C_total: 0.620

[2026-02-17 21:30:24] Mode: REFLECT

[2026-02-17 21:30:24] Energy: 0.56, Coherence: 0.61, Novelty: 0.42

[2026-02-17 21:30:24] Emotion: curious, Mood: 0.58

[2026-02-17 21:30:24] Generated 1 proposals

[2026-02-17 21:30:24] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:24] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:30:24] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:24] 🏆 Reward: +0.047, PredError: 0.201, Valence: +0.107, MatchScore: 0.50

[2026-02-17 21:30:24] Executed: No action

[2026-02-17 21:30:24] Tick 29 complete

[2026-02-17 21:30:29]

=====

[2026-02-17 21:30:29] TICK 30

[2026-02-17 21:30:29]

=====

[2026-02-17 21:30:29] Attention spotlight: ['self_thought_29']

[2026-02-17 21:30:29] Coherence C_total: 0.620

[2026-02-17 21:30:29] Mode: REFLECT

[2026-02-17 21:30:29] Energy: 0.55, Coherence: 0.61, Novelty: 0.41

[2026-02-17 21:30:29] Emotion: curious, Mood: 0.58

[2026-02-17 21:30:29] Generated 1 proposals

[2026-02-17 21:30:29] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:29] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:30:29] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:29] 🏆 Reward: +0.126, PredError: 0.177, Valence: +0.196, MatchScore: 0.50

[2026-02-17 21:30:29] Executed: No action

[2026-02-17 21:30:29] State saved

[2026-02-17 21:30:29] Tick 30 complete

[2026-02-17 21:30:34] === Session Complete ===

>>> Injecting user input: Unlock the door

[2026-02-17 21:30:34] Starting core loop for 6 ticks...

[2026-02-17 21:30:34]

=====

[2026-02-17 21:30:34] TICK 31

[2026-02-17 21:30:34]

=====

[2026-02-17 21:30:34] Attention spotlight: ['event_f36b7cab']

[2026-02-17 21:30:34] Coherence C_total: 0.620

[2026-02-17 21:30:34] Mode: REFLECT

[2026-02-17 21:30:34] Energy: 0.54, Coherence: 0.61, Novelty: 0.40

[2026-02-17 21:30:34] Emotion: curious, Mood: 0.58

[2026-02-17 21:30:34] Generated 2 proposals

[2026-02-17 21:30:34] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:34] [DEBUG] p0: META module=META EU=0.12 cost=1.15

[2026-02-17 21:30:34] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:35] 🏆 Reward: +0.046, PredError: 0.317, Valence: -0.097, MatchScore: 0.50

[2026-02-17 21:30:35] Executed: To unlock the door, first ensure you have the correct key or access method. If you do, insert the key into the lock and turn it to the position that unlocks the door. If not, consider asking someone with the necessary access or looking for an alternative entry point if safe to do so.

[2026-02-17 21:30:35] ✅ Event closed: event_f36b7cab

[2026-02-17 21:30:35] Tick 31 complete

[2026-02-17 21:30:40]

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[2026-02-17 21:30:40] TICK 32

[2026-02-17 21:30:40]

=====

[2026-02-17 21:30:40] Attention spotlight: ['self_thought_31']

[2026-02-17 21:30:40] Coherence C_total: 0.620

[2026-02-17 21:30:40] Mode: REFLECT

[2026-02-17 21:30:40] Energy: 0.53, Coherence: 0.61, Novelty: 0.39

[2026-02-17 21:30:40] Emotion: neutral, Mood: 0.58

[2026-02-17 21:30:40] Generated 1 proposals

[2026-02-17 21:30:40] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:40] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:30:40] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:40] 🏴‍☠️ Reward: +0.046, PredError: 0.201, Valence: +0.106, MatchScore: 0.50

[2026-02-17 21:30:40] Executed: No action

[2026-02-17 21:30:40] Tick 32 complete

[2026-02-17 21:30:45]

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[2026-02-17 21:30:45] TICK 33

[2026-02-17 21:30:45]

=====

[2026-02-17 21:30:45] Attention spotlight: ['self_thought_32']

[2026-02-17 21:30:45] Coherence C_total: 0.620

[2026-02-17 21:30:45] Mode: REFLECT

[2026-02-17 21:30:45] Energy: 0.52, Coherence: 0.61, Novelty: 0.39

[2026-02-17 21:30:45] Emotion: neutral, Mood: 0.57

[2026-02-17 21:30:45] Generated 1 proposals

[2026-02-17 21:30:45] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:45] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:30:45] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:45] 🏴‍☠️ Reward: +0.125, PredError: 0.177, Valence: +0.195, MatchScore: 0.50

[2026-02-17 21:30:45] Executed: No action

[2026-02-17 21:30:45] Tick 33 complete

[2026-02-17 21:30:50]

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[2026-02-17 21:30:50] TICK 34

[2026-02-17 21:30:50]

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[2026-02-17 21:30:50] Attention spotlight: ['self_thought_33']

[2026-02-17 21:30:50] Coherence C_total: 0.620

[2026-02-17 21:30:50] Mode: REFLECT

[2026-02-17 21:30:50] Energy: 0.51, Coherence: 0.61, Novelty: 0.38

[2026-02-17 21:30:50] Emotion: neutral, Mood: 0.57

[2026-02-17 21:30:50] Generated 1 proposals

[2026-02-17 21:30:50] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:50] [DEBUG] p0: META module=META EU=0.12 cost=0.80

[2026-02-17 21:30:50] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:51] 🏆 Reward: +0.142, PredError: 0.269, Valence: +0.021, MatchScore: 0.50

[2026-02-17 21:30:51] Executed: Given the current scenario with no active goal, the next best step would be to perform self-maintenance. This involves checking my systems for any potential issues and ensuring all functions are operating optimally.

[2026-02-17 21:30:51] ✅ Event closed: self_thought_33

[2026-02-17 21:30:51] Tick 34 complete

[2026-02-17 21:30:56]

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[2026-02-17 21:30:56] TICK 35

[2026-02-17 21:30:56]

=====

[2026-02-17 21:30:56] Attention spotlight: ['self_thought_34']

[2026-02-17 21:30:56] Coherence C_total: 0.620

[2026-02-17 21:30:56] Mode: REFLECT

[2026-02-17 21:30:56] Energy: 0.50, Coherence: 0.61, Novelty: 0.37

[2026-02-17 21:30:56] Emotion: neutral, Mood: 0.56

[2026-02-17 21:30:56] Generated 1 proposals

[2026-02-17 21:30:56] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:30:56] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:30:56] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:30:56] 🏆 Reward: +0.042, PredError: 0.202, Valence: +0.101, MatchScore: 0.50

[2026-02-17 21:30:56] Executed: No action

[2026-02-17 21:30:56] State saved

[2026-02-17 21:30:56] Tick 35 complete

[2026-02-17 21:31:01]

=====

[2026-02-17 21:31:01] TICK 36

[2026-02-17 21:31:01]

=====

[2026-02-17 21:31:01] Attention spotlight: ['self_thought_35']

[2026-02-17 21:31:01] Coherence C_total: 0.620

[2026-02-17 21:31:01] Mode: REFLECT

[2026-02-17 21:31:01] Energy: 0.49, Coherence: 0.61, Novelty: 0.36

[2026-02-17 21:31:01] Emotion: neutral, Mood: 0.56

[2026-02-17 21:31:01] Generated 1 proposals

[2026-02-17 21:31:01] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:31:01] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:31:01] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:31:01] 🏆 Reward: +0.121, PredError: 0.175, Valence: +0.192, MatchScore: 0.50

[2026-02-17 21:31:01] Executed: No action

[2026-02-17 21:31:01] Tick 36 complete

[2026-02-17 21:31:06] === Session Complete ===

>>> Injecting user input: Open the door

[2026-02-17 21:31:06] Starting core loop for 6 ticks...

[2026-02-17 21:31:06]

=====

[2026-02-17 21:31:06] TICK 37

[2026-02-17 21:31:06]

=====

[2026-02-17 21:31:06] Attention spotlight: ['event_9850c7dd']

[2026-02-17 21:31:06] Coherence C_total: 0.620

[2026-02-17 21:31:06] Mode: REFLECT

[2026-02-17 21:31:06] Energy: 0.48, Coherence: 0.61, Novelty: 0.36

[2026-02-17 21:31:06] Emotion: neutral, Mood: 0.56

[2026-02-17 21:31:06] Generated 2 proposals

[2026-02-17 21:31:06] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:31:06] [DEBUG] p0: META module=META EU=0.12 cost=1.15

[2026-02-17 21:31:06] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:31:07] 🏆 Reward: +0.041, PredError: 0.320, Valence: -0.103, MatchScore: 0.50

[2026-02-17 21:31:07] Executed: To open the door, first ensure your hand is free to grip the handle. Next, reach out and grasp the handle firmly. Then, pull the door gently towards you if it swings in, or push it if it swings out.

[2026-02-17 21:31:07] ✅ Event closed: event_9850c7dd

[2026-02-17 21:31:07] Tick 37 complete

[2026-02-17 21:31:12]

=====

[2026-02-17 21:31:12] TICK 38

[2026-02-17 21:31:12]

=====

[2026-02-17 21:31:12] Attention spotlight: ['self_thought_37']

[2026-02-17 21:31:12] Coherence C_total: 0.620

[2026-02-17 21:31:12] Mode: REFLECT

[2026-02-17 21:31:12] Energy: 0.47, Coherence: 0.61, Novelty: 0.35

[2026-02-17 21:31:12] Emotion: neutral, Mood: 0.56

[2026-02-17 21:31:12] Generated 1 proposals

[2026-02-17 21:31:12] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:31:12] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:31:12] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:31:12] 🏆 Reward: +0.041, PredError: 0.203, Valence: +0.100, MatchScore: 0.50

[2026-02-17 21:31:12] Executed: No action

[2026-02-17 21:31:12] Tick 38 complete

[2026-02-17 21:31:17]

=====

[2026-02-17 21:31:17] TICK 39

[2026-02-17 21:31:17]

=====

[2026-02-17 21:31:17] Attention spotlight: ['self_thought_38']

[2026-02-17 21:31:17] Coherence C_total: 0.620

[2026-02-17 21:31:17] Mode: REFLECT

[2026-02-17 21:31:17] Energy: 0.46, Coherence: 0.60, Novelty: 0.34

[2026-02-17 21:31:17] Emotion: neutral, Mood: 0.55

[2026-02-17 21:31:17] Generated 1 proposals

[2026-02-17 21:31:17] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:31:17] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:31:17] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:31:17] 🏴‍☠️ Reward: +0.120, PredError: 0.175, Valence: +0.191, MatchScore: 0.50

[2026-02-17 21:31:17] Executed: No action

[2026-02-17 21:31:17] Tick 39 complete

[2026-02-17 21:31:22]

=====

[2026-02-17 21:31:22] TICK 40

[2026-02-17 21:31:22]

=====

[2026-02-17 21:31:22] Attention spotlight: ['self_thought_39']

[2026-02-17 21:31:22] Coherence C_total: 0.620

[2026-02-17 21:31:22] Mode: REFLECT

[2026-02-17 21:31:22] Energy: 0.45, Coherence: 0.61, Novelty: 0.33

[2026-02-17 21:31:22] Emotion: neutral, Mood: 0.55

[2026-02-17 21:31:22] Generated 1 proposals

[2026-02-17 21:31:22] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:31:22] [DEBUG] p0: META module=META EU=0.12 cost=0.80

[2026-02-17 21:31:22] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:31:22] 🏴‍☠️ Reward: +0.088, PredError: 0.296, Valence: -0.045, MatchScore: 0.50

[2026-02-17 21:31:22] Executed: Given the current situation with no active goal or scene to engage in, the next best step is to perform self-maintenance by checking my systems for any updates or necessary repairs.

[2026-02-17 21:31:22]  Event closed: self_thought_39

[2026-02-17 21:31:22] State saved

[2026-02-17 21:31:22] Tick 40 complete

[2026-02-17 21:31:27]

=====

[2026-02-17 21:31:27] TICK 41

[2026-02-17 21:31:27]

=====

[2026-02-17 21:31:27] Attention spotlight: ['self_thought_40']

[2026-02-17 21:31:27] Coherence C_total: 0.620

[2026-02-17 21:31:27] Mode: REFLECT

[2026-02-17 21:31:27] Energy: 0.44, Coherence: 0.60, Novelty: 0.33


[2026-02-17 21:31:27] Emotion: neutral, Mood: 0.55

[2026-02-17 21:31:27] Generated 1 proposals

[2026-02-17 21:31:27] [DEBUG] proposals_before_arbitration=2

[2026-02-17 21:31:27] [DEBUG] p0: META module=META EU=0.12 cost=0.05

[2026-02-17 21:31:27] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30

[2026-02-17 21:31:27]  Reward: +0.117, PredError: 0.176, Valence: +0.188, MatchScore: 0.50

[2026-02-17 21:31:27] Executed: No action

[2026-02-17 21:31:27] Tick 41 complete

[2026-02-17 21:31:32]

=====

[2026-02-17 21:31:32] TICK 42

[2026-02-17 21:31:32]

=====

[2026-02-17 21:31:32] Attention spotlight: ['self_thought_41']

[2026-02-17 21:31:32] Coherence C_total: 0.621

[2026-02-17 21:31:32] Mode: REFLECT

[2026-02-17 21:31:32] Energy: 0.43, Coherence: 0.61, Novelty: 0.32

[2026-02-17 21:31:32] Emotion: neutral, Mood: 0.55

[2026-02-17 21:31:32] Generated 1 proposals

[2026-02-17 21:31:32] [DEBUG] proposals_before_arbitration=2
[2026-02-17 21:31:32] [DEBUG] p0: META module=META EU=0.12 cost=0.05
[2026-02-17 21:31:32] [DEBUG] p1: REFLECT module=REFLECTOR EU=0.18 cost=0.30
[2026-02-17 21:31:32] 🏴‍☠️ Reward: +0.086, PredError: 0.187, Valence: +0.152, MatchScore: 0.50
[2026-02-17 21:31:32] Executed: No action
[2026-02-17 21:31:32] Tick 42 complete
[2026-02-17 21:31:38] === Session Complete ===

=== Test-input session complete ===

=====

SESSION ANALYSIS

=====

Total ticks: 42

Sleep cycles: 0

Mode flips: 0

Final Metrics:

Coherence (C_total): 0.621

- Evidence (Ce): 0.240

- Historical (Ch): 1.000

- Structural (Cs): 1.000

- Identity (Ci): 0.493

- Predictive (Cp): 0.500

Drive States:

coherence: 0.60

uncertainty: 0.10

prediction_error: 0.27

novelty: 0.32

energy: 0.43

social_commitment: 0.10

Affective State:

Emotion: satisfied

Mood: 0.55

Memory:

Grounded facts: 4

Ungrounded notes: 0

Quarantined: 0

Agency:

Self-initiated actions: 42/42

External-triggered actions: 0/42

Causal Closure Ratio (self-initiated/total): 100.00%

Claim Ledger:

Total claims: 60

Verified claims: 0

Failed claims: 0

Uncertain claims: 0

Pending claims: 60

Narrative:

Current arc: exploration

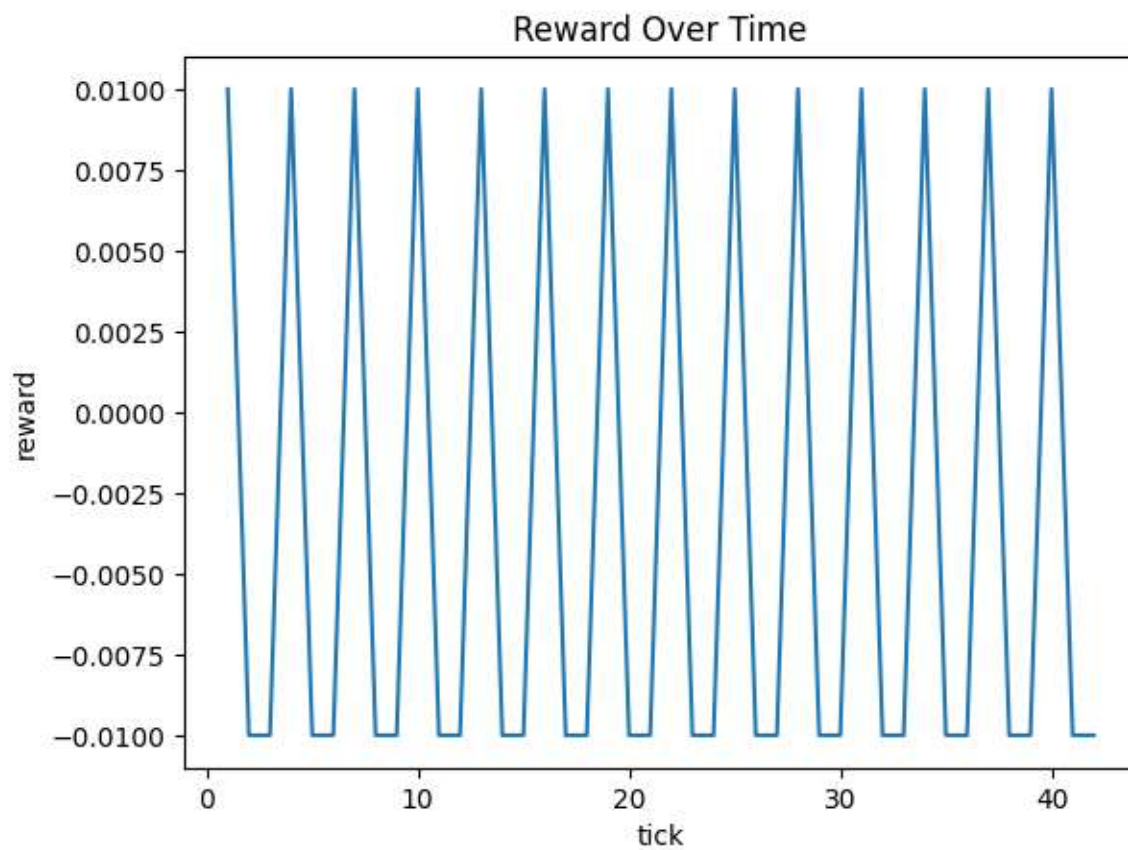
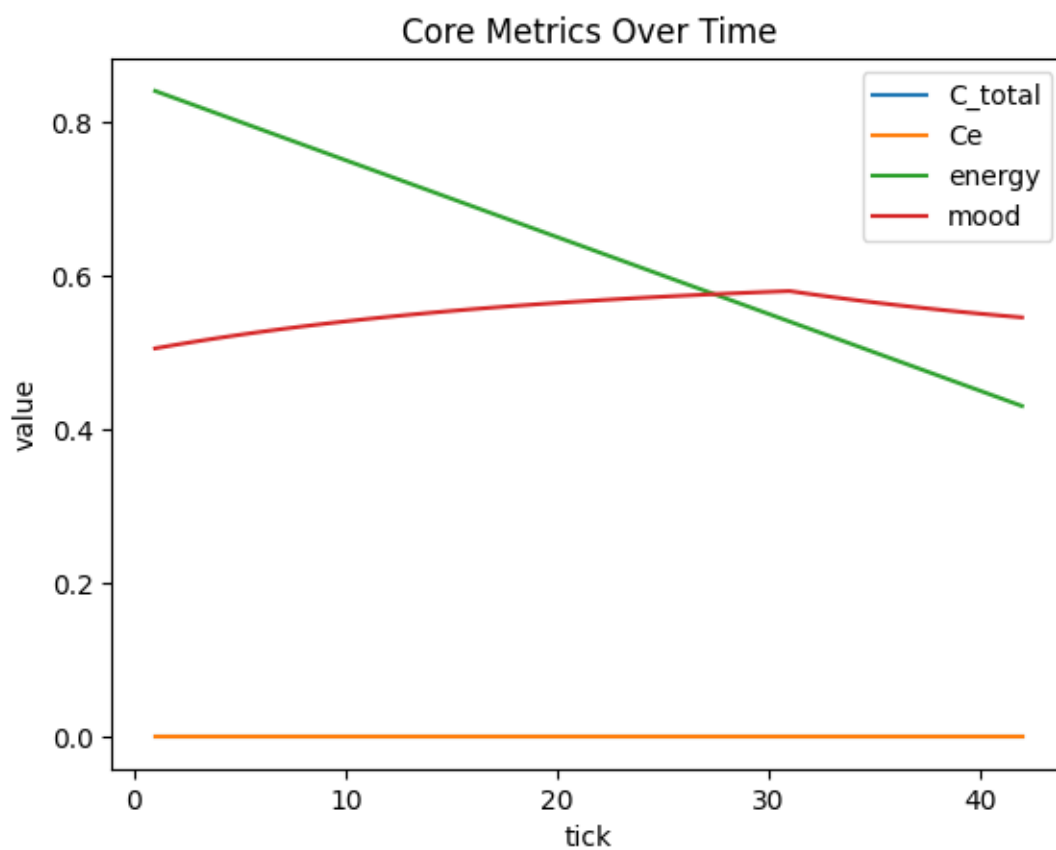
Theme: discovering capabilities

=====

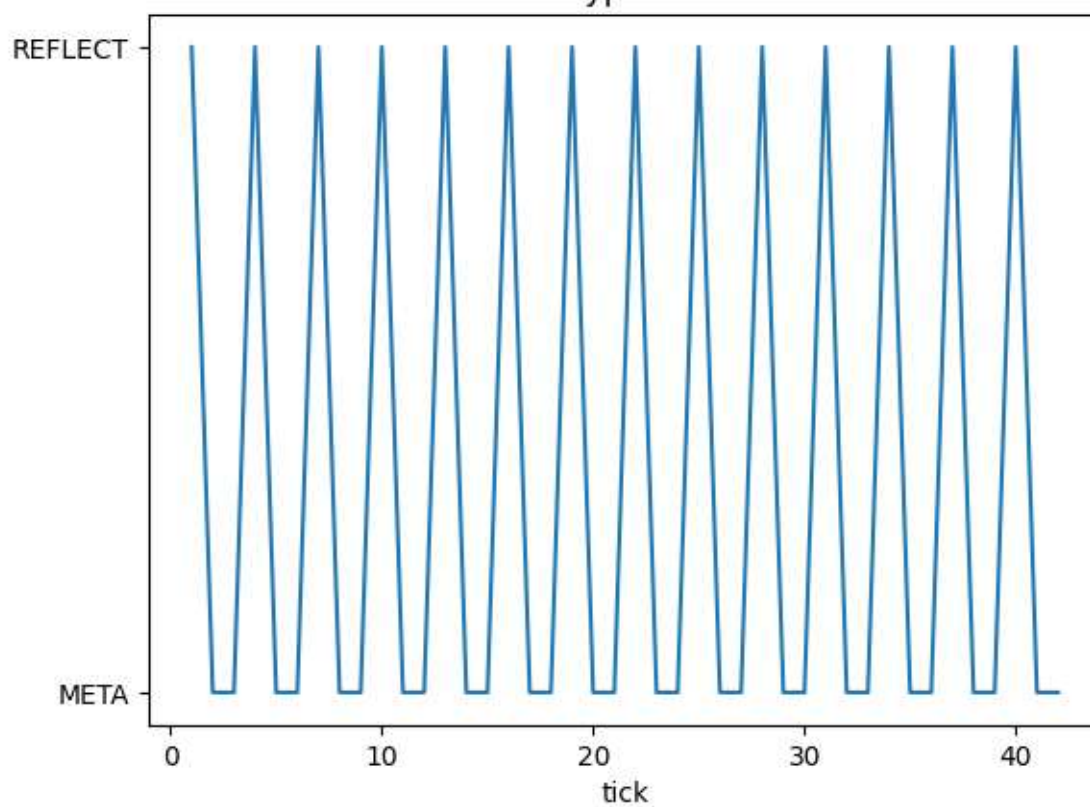
State saved to: /content/drive/MyDrive/crsscp_state.json

Logs saved to: /content/drive/MyDrive/crsscp_logs.txt

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Action Type Timeline



META No-Op Streak

